Jonny Schult

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Objective:

Enthusiastic and focused Web Developer who excels at lateral thinking, problem solving, and participating with a team on collaborative efforts. Transitioning from the academic work to tech.

Education:

- Eleven Fifty Academy, Web Development Immersive Learning Program, Indianapolis, IN, October 2020
 - o 12-week immersive learning program for Web Development taught with industry-guided curriculum, real-world project-based learning, and 500+ hours of logged coding time and training
- University of Wisconsin-Milwaukee, Master of Arts in Philosophy, Milwaukee, Wisconsin, May 2016
 - o 2 year program culminating in a thesis on the philosophy of science with a focus on language and the semantics of truth as informed by historical and contemporary American Pragmatist thinking
- Bethel University, Bachelors of Arts in Philosophy, Bachelor of Arts in Biblical Literature, Mishawaka, IN, April 2014
 - O Double major in philosophy, focus on philosophy of religion and philosophical theology, and biblical literature, with focus on critical historical method and language study in Koine Greek and Ancient Hebrew

Competencies & Functional Skills:

Problem solving, troubleshooting, creativity, visual and oral communication, customer service, critical observation and thinking, corganization, Agile methodology, portfolio development, addressing and resolving technical challenges

Technical Skills:

Languages: JavaScript, HTML, CSS, some Python

Databases: PostgreSOL

Web Technologies: React, Node.js, Heroku/Firebase Deployment, APIs, stateless components, validation, responsive web

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Learning: TypeScript, jQuery, Jest, Legacy React

Technical Projects:

- RunnerSheets web app: runnersheetsclient.herokuapp.com
 - o Utilized React v17, CSS 3, ReactStrap, Node.js, PostgreSQL, Sequelize, Express.js to build a fullstack website which enables teams to upload run activities, and for coaches to track athletes activities and progress. This app is designed to be a coaching tool and has Fitbit integration for easy activity uploading.
- Studio Ghibli fan ranking site: Ghibli API
 - o Utilized HTML 5, CSS 3, Bootstrap 4, DOM, and Studio Ghibli API to create an interactive ranking of Ghibli's top 20 films
- Book List Builder web app: <u>iir-biblioguest.herokuapp.com/</u>
 - o Utilized Google Book API, React v17, CSS 3, JavaScript, Node.js, PostgreSQL, Sequelize, Express.js to build a fullstack website to create a bibliophiles list building site and track books finished and unfinished. This was a team project. I was in charge of backend structure and initialization as well as Google Book API information migration to our server through the client.

Professional Experience:

Ethics Teacher for Senior Capstone Class, La Lumiere School, LaPorte, IN, January 2017 – June 2020 Responsibilities:

- Build and implement a philosophy curriculum centered around ethics and social issues.
- Build and implement a symbolic logic curriculum to encourage analytical and rigorous thinking.
- Oversee senior chapels, introduce the speakers weekly to staff and student body.

Philosophy Professor, Ivy Tech, South Bend, IN, August 2016-December 2016

• Taught ethics and philosophy 101.

Philosophy Teaching Assistent, University of Wisconsin-Milwaukee, Milwaukee, WI, August 2014-May 2016

Met weekly with students to elucidate sentential and predicate logic, modern philosophy, and ancient/medieval philosophy

Achievements & Awards:

- EFA Core Value Award: Quality
- Full tuition remission plus stipend to study philosophy of science and philosophy of language at UW-Milwaukee