PiLo Library

A simple library for interfacing a raspberry pi with the parallax activity board over a 2-wire UART Serial connection

PiLo.h

The interface for connecting and sending commands to the arlo parallax board

PiLo()

Default Constructor

~PiLo()

Destructor

bool ok()

Returns true if wiringPi and Serial libraries are both started successfully

void sendLine(String line)

Sends a single text line over serial to activity board

string sendCommand(int type, int left, int right)

Sends a single command string over serial to activity board

Bool sendPath(Path path)

Sends a list of path instructions to the activity board

const int SPEED = 1

const int TICKS = 2