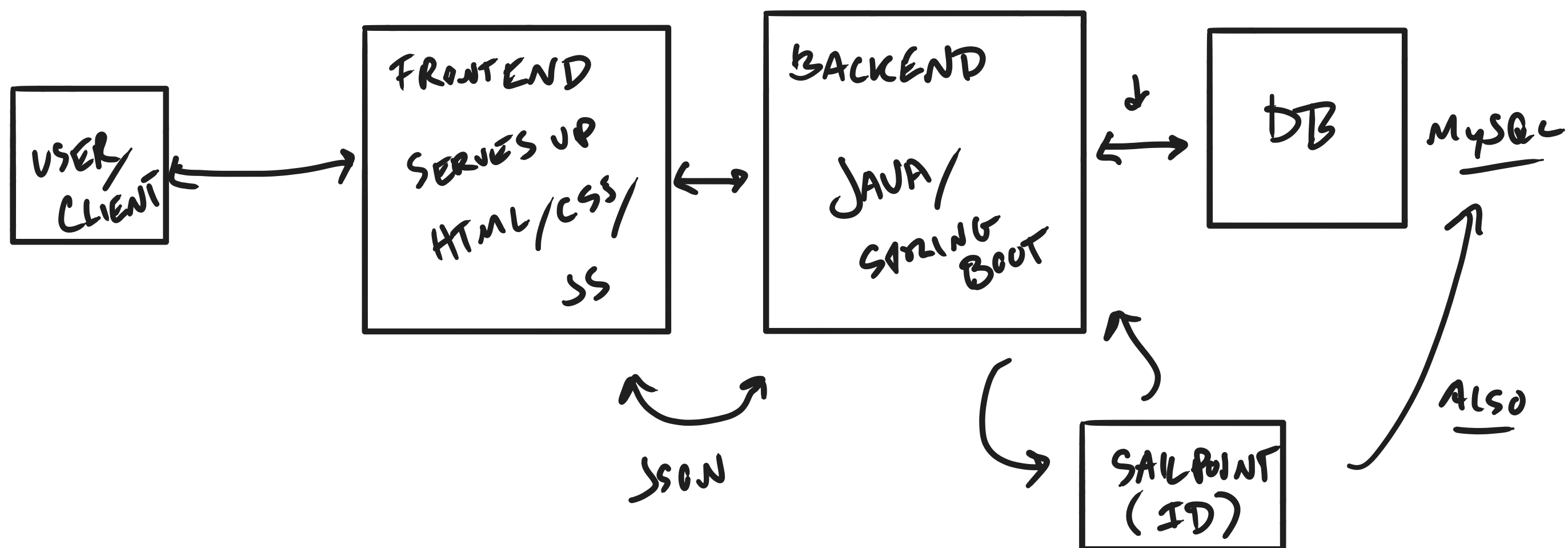
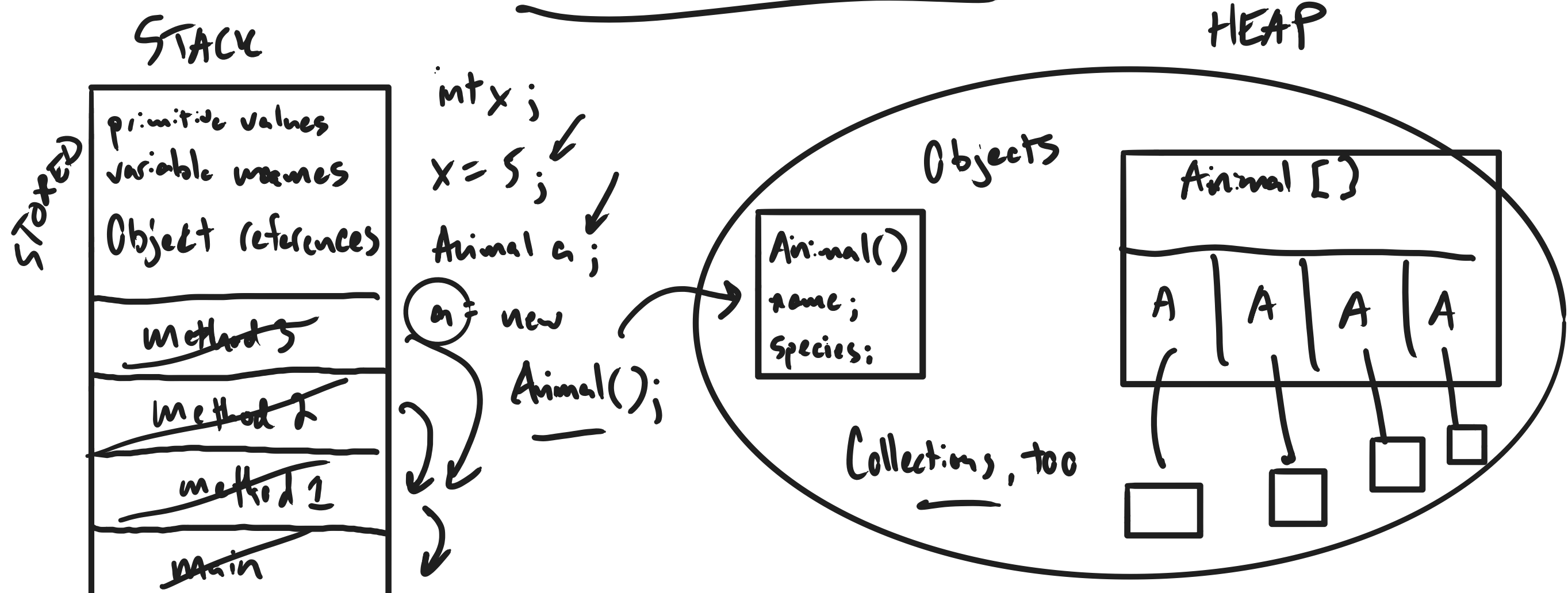


FULL-STACK DEVELOPMENT



STACK VS. HEAP



Cleanup = as methods
and their variables
come and go

Cleanup - as references are removed
(stack OR heap)

Animal a = new Animal();

Animal b = a;

a = null;

a.name = "fido";

b = new Animal();