

## ASync OPS IN JS

- JS = single-threaded.
- Async ops create an immediate problem
  - Sometimes, we want to move on
  - Sometimes, we want to wait

## THE EVENT LOOP

Sync code - regular code, go top to bottom

Callback functions - setTimeout, setInterval, etc.

- execute sometime later

Promises - eventual success/failure of an async op

- all API requests return Promises

