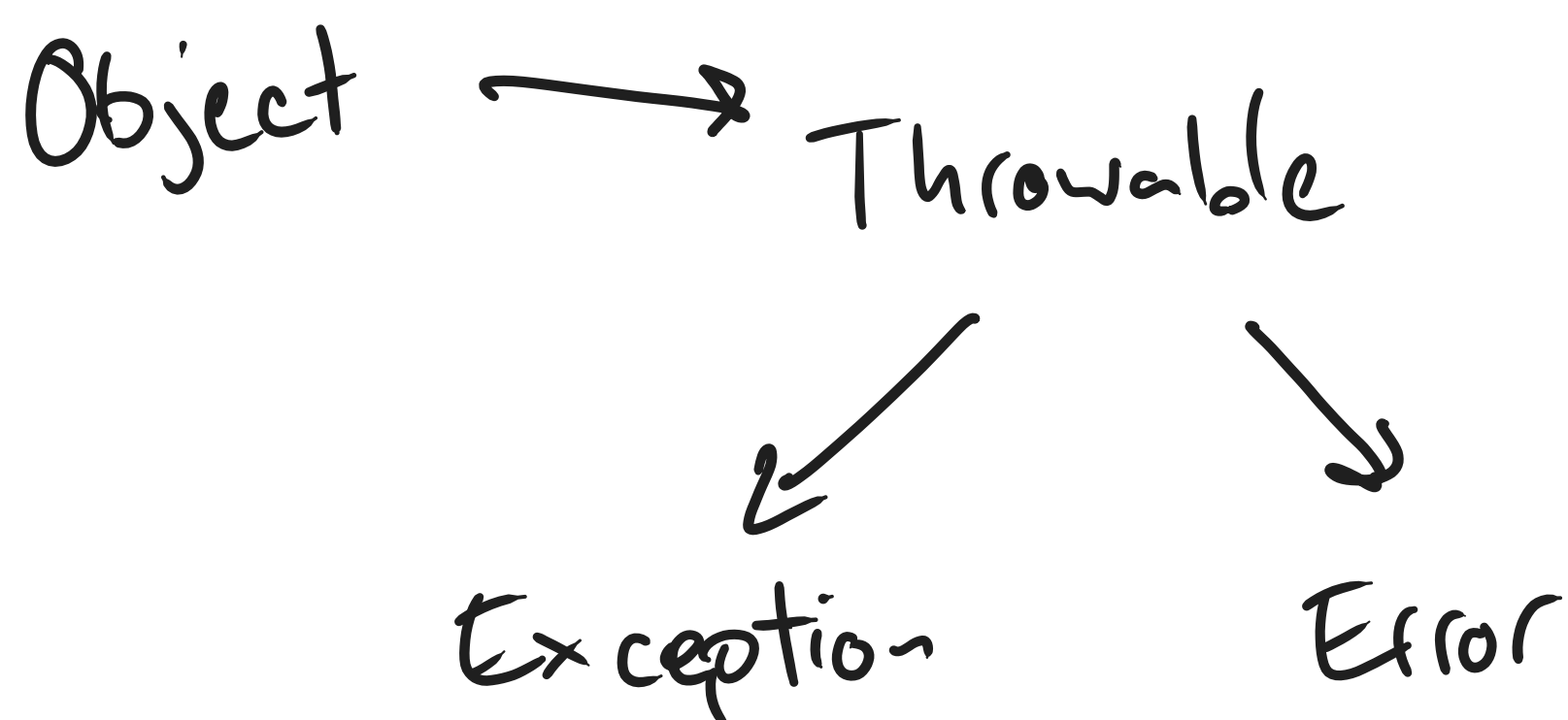


THROWABLES

EXCEPTIONS + ERRORS

- these, when "unhandled", STOP your program
- Exceptions can be handled + recovered from
- Errors are usually unrecoverable



Exceptions can be "checked" or "unchecked"

- the IDE/compiler will find checked Exceptions and force you to handle them
- the IDE will NOT warn you about unchecked (usually Runtime Exceptions)

WHAT TO DO WITH EXCEPTIONS

- ②a - Handle it right there (try/catch, etc.)
- ① - fix code to avoid it altogether!
- ③ - nothing! (let the program stop)
- ②b - pass the Exception off to be handled elsewhere