COLLECTIONS IN SAVA

- collections gromp together multiple objects in one containing object
- they Must contain officets, NOT primitives
- 3 MAINTRES = List, Map, Set
- These types are interfaces
 - ve most instantiate an actual object of a type that implements one of these
 - List -> Linhed List, Array List
 - Map -> Hash Map, Tree Map
 - Set -> Hash Set, Tree Set

LISTS -> Bidered

Not Sorted Iterable are typed

MAP -> NOT ordered | VERY fast access time NOT sorted (some have sorted keys) NOT iterable 1

SET > No duplicates allowed!

Not ordered

Not all are sorted

"SUBTTPES" OF LIST

STACK - LIFO Last In, First Out
Last In, First Out
Last In, First Out
GUEUE - FIFO First In, First Out

DE QUE - Double-Ended Queue
Ly this gives Lists Stack functionality

SPECIAL TYPE

PRIORITY QUEUE - This is NUT internally sorted, but elements EXIT in order

- natural soft order OR your crestom order