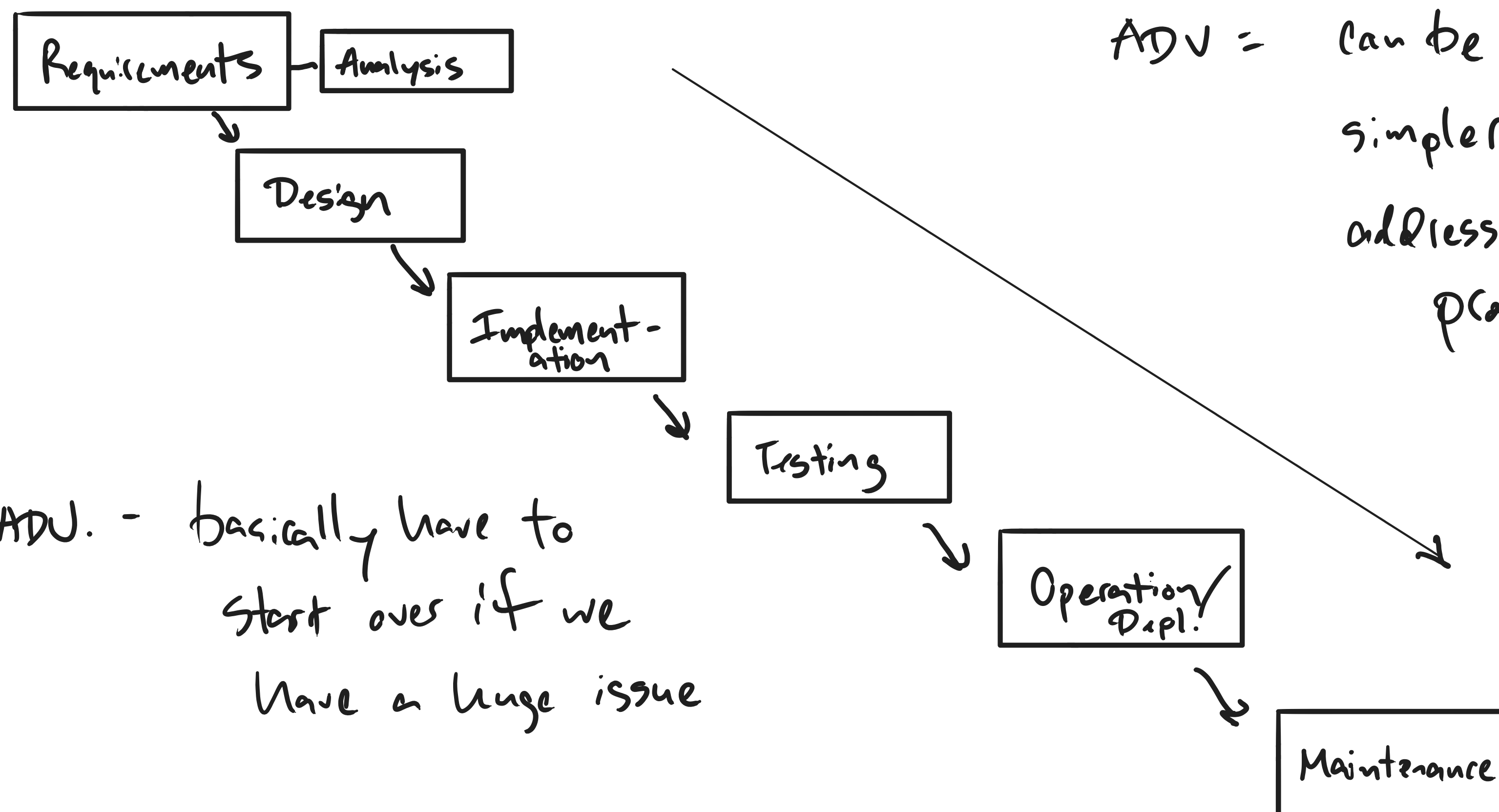


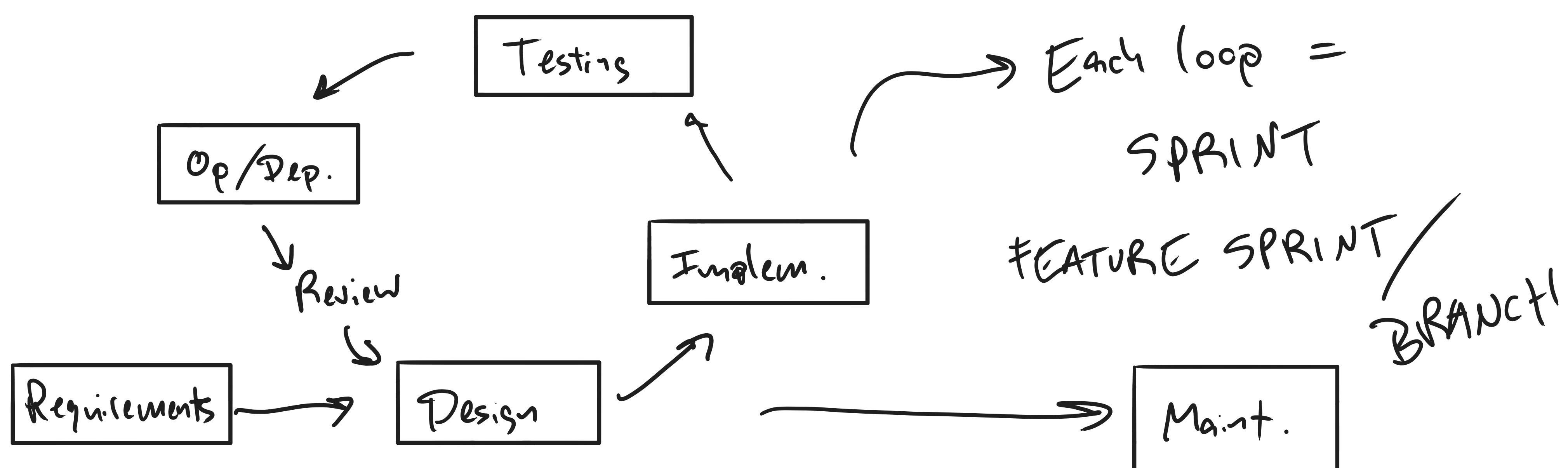
## WATERFALL APPROACH



ADV = can be quicker overall  
simpler  
addressing the whole  
project at once

DISADV. - basically have to  
start over if we  
have a huge issue

## AGILE APPROACH



Each loop =  
SPRINT

FEATURE SPRINT/  
BRANCH

DISADV - can take longer to have  
full app deployed

ADV - some working software  
MUCH quicker  
- don't have to start over!!

## SCRUM

- daily stand-up @ top of day - what am I working on?  
what did I accomplish yest?  
what are my blockers?
- Scrum master runs the meeting AND handles blockers  
internally and/or w/other teams to clear the way
- Sometimes have one @ EOD also