# Form3 Coding Exercise Design

### Assumptions

- The API paths contain the plural form of resources, and the HTTP method defines the kind of action to be performed on the resource.
- {paymentId} is assumed to be universally unique (UUID).
- I have assumed 'List a collection of payment resources' to mean 'Fetch a collection of payment resources'.
- I have used the Open Source Library DropWizard and associated components for this project.

### API

## /v1/public/payments/{paymentId}

### HTTP Method

GET

### Description

Fetch a payment resource.

### Comments

{paymentId} should match the PaymentData::id field in the PaymentData structure detailed below.

### Return Status

- 200 Ok
- 404 Not Found

# /v1/public/payments

### HTTP Method

POST

## Description

Create a payment resource.

#### Comments

A new payment will be created with the POST data, which should be JSON representation of the PaymentData structure detailed below.

#### Return Status

- 200 Created
- 400 Bad Request

# /v1/public/payments/{paymentId}

## HTTP Method

PUT

### Description

Update a payment resource.

#### Comments

- {paymentId} should match the PaymentData::id field detailed in the PaymentData structure below.
- The payment data associated with {paymentId} will be replaced with the PUT data, which should be JSON representation of the PaymentData structure detailed below
- This API is distinct from POST (above), and will fail with 404 if {paymentId} is not found.

### Return Status

- 200 Ok
- 404 Not Found

# /v1/public/payments/{paymentId}

### HTTP Method

DELETE

### Description

Delete a payment resource.

### Comments

- {paymentId} should match the PaymentData::id field detailed in the PaymentData structure below.
- DELETE on collection not supported since:
  - o asymmetric with respect to single-item DELETE
  - o dangerous operation

#### Return Status

- 200 Payment deleted ok
- 404 Not Found

# /v1/public/payments

### HTTP Method

GET

### Description

Fetch a collection of payment resources (please see Assumptions).

#### Comments

The parameters offset and limit from PaymentDataContainer can be specified to constrain the requested payments.

### Return Status

- 200 Ok
- 404 Not Found

# Data Structures

The following details the JSON data structures for payments, passed along with calls to:

- /v1/public/payments (POST) Create a payment resource (PaymentData sent)
- /v1/public/payments/{paymentId} (PUT) Update a payment resource (PaymentData sent)

The following JSON is received by calls to:

- /v1/public/payments/{paymentId} (GET) Fetch a payment resource (PaymentData received)
- /v1/public/payments (GET) Fetch a collection of payment resources (PaymentData list received)

```
PaymentData {
      type (string, required): The type of data (should be "Payment" for this result)
    id (string, required): UUID for this data
      version (int, required): Version used
      organisation_id (string, required): UUID for the organisation
      attributes (PaymentAttributes, required):
}
```

```
PaymentBeneficiaryParty {
       account name (string, required)
       account number (string, required)
       account_number_code (string, required)
       account type (int, required)
       address (string, required)
       bank_id (string, required)
       bank id code (string, required)
       name (string, required)
}
PaymentChargesInformation {
       bearer_code (string, required)
       sender charges (Array[PaymentSenderCharges], required)
       receiver charges amount (string, required)
       receiver_charges_currency (string, required)
PaymentSenderCharges {
       amount (string, required)
       currency (string, required)
PaymentDebtorParty {
       account name (string, required)
       account_number (string, required)
       account number code (string, required)
       address (string, required)
       bank id (string, required)
       bank id code (string, required)
       name (string, required)
PaymentFx {
       contract_reference (string, required)
       exchange rate (string, required)
       original amount (string, required)
       original currency (string, required)
PaymentSponsorParty {
       account number (string, required)
       bank id (string, required)
       bank_id_code (string, required)
}
```

```
PaymentAttributes {
       amount (string, required)
       beneficiary_party (PaymentBeneficiaryParty, required)
       charges_information (PaymentChargesInformation, required)
       currency (string, required)
       debtor_party (PaymentDebtorParty, required)
       end_to_end_reference (string, required)
       fx (PaymentFx, required)
       numeric_reference (string, required)
       payment_id (string, required)
       payment_purpose (string, required)
       payment_scheme (string, required)
       payment_type (string, required)
       processing_date (string, required)
       reference (string, required)
       scheme_payment_sub_type (string, required)
       scheme payment type (string, required)
       sponsor_party (PaymentSponsorParty, required)
```