How Fragments Become an NFA: Or, How Sausage is Made

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1 Fragments

Figure 1 shows an arbitrary fragment A. Along the left edge of the fragment is its in list i_0, \ldots, i_{n-1} , a list of n vertices by which the fragment may be entered; along the right edge is the fragment's out list $\langle o_0, s_0 \rangle, \ldots, \langle o_{m-1}, s_{m-1} \rangle$, a list of m pairs where the o_i is a vertex from which the fragment may be exited and s_i is the position in o_i 's outgoing edge list where new edges should be inserted. k is the position in the fragment's in list where edges skipping the fragment should be inserted. For nonskippable fragments, $k = \emptyset$. (Note that $\emptyset \neq 0$; rather, it is intended to mean "none". Zero is a valid insertion point in a list, \emptyset is not.) For skippable fragments, $0 \leq k \leq n$. The order of outgoing edges for any vertex is clockwise, starting from the top.

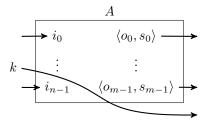


Figure 1: An arbitrary fragment

2 Atoms

Figure 2 shows an atomic fragment, i.e., a fragment consisting of a single vertex v. (Such a fragment may be produced by a literal, a character class, or the dot.) The in and out lists consist of v only, and the new edge insertion point for v is 0, the head of v's out edge list, because v's out edge list is empty. Atoms are not skippable, so $k = \emptyset$.



Figure 2: An atom

3 Repetition

Figure 3 shows how A is converted to A? or A??. In the greedy case, $A?.k = \min(A.k, |A.\text{In}|)$ (where \emptyset is treated like $+\infty$), while in the nongreedy case A??.k = 0. In both cases A?.In = A??.In = A.In, A?.Out = A??.Out = A.Out.

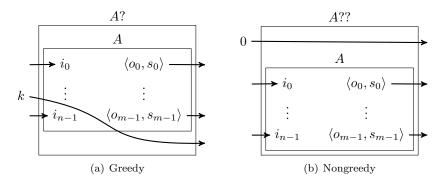


Figure 3: Single repetition

Figure 4 shows how A is converted to A+ or A+?. Out edges are added from each o_i to each i_j to create the necessary loops. Adding a plus does not affect the skippability of A, due to the fact that matching the empty string once is the same as matching the empty string any greater number of times; hence A?.k = A??k = A.k.

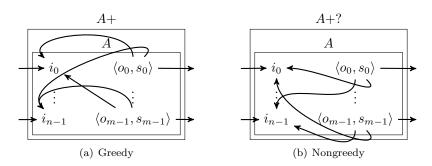


Figure 4: Unbounded repetition

No diagrams are given for the conversion of A to A* or A*?, as these are equivalent to (A+)? and (A+?)??, respectively, so can be constructed from the above.

4 Alternation

Figure 5 shows how A|B is formed from A and B. In all cases, A|B.In = A.In + B.In, A|B.Out = A.Out + B.Out. Finally,

$$A|B.k = \begin{cases} \emptyset & \text{if } A.k = B.k = \emptyset, \\ A.k & \text{if } A.k \neq \emptyset, \\ |A.\text{In}| + B.k & \text{if } B.k \neq \emptyset. \end{cases}$$

The intuition behind the skippability for A|B is as follows: If a fragment is skippable, that means it matches the empty string. If A matches the empty string, since A matches for A have priority over matches for B, the empty string should be matched by A|B with the priority A gives it. Otherwise, if A is not skippable, but B is, since A|B.In is just B.In with A.In prepended to it, and B.k is an insertion position, B.k needs to be shifted by the size of A.In to give us A|B.k.

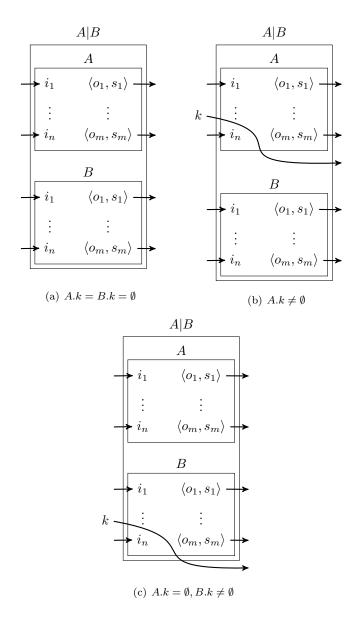


Figure 5: Alternation

5 Concatenation

Figure 6 shows how AB is formed from A and B. There are four cases, depending on whether either A or B is skippable. In what follows, the bracket notation indicates array slices.

$$AB.k = \begin{cases} A.k + B.k & \text{if } A.k \neq \emptyset \text{ and } B.k \neq \emptyset, \\ \emptyset & \text{otherwise.} \end{cases}$$

$$AB.\text{In} = \begin{cases} A.\text{In}[0:A.k-1] + B.\text{In} + A.\text{In}[A.k:|A.\text{In}|] & \text{if } A.k \neq \emptyset, \\ A.\text{In} & \text{otherwise.} \end{cases}$$

$$AB.\text{Out} = \begin{cases} B.\text{Out} + \{\langle v,s \rangle \mid \langle v,s' \rangle \in A.\text{Out} \land s = |v.\text{Out}| + B.k\} & \text{if } B.k \neq \emptyset, \\ B.\text{Out} & \text{otherwise.} \end{cases}$$

The skippability of A determines AB.In; the skippability of B determines AB.Out; the skippability of A and B jointly determine the skippability of AB.k.

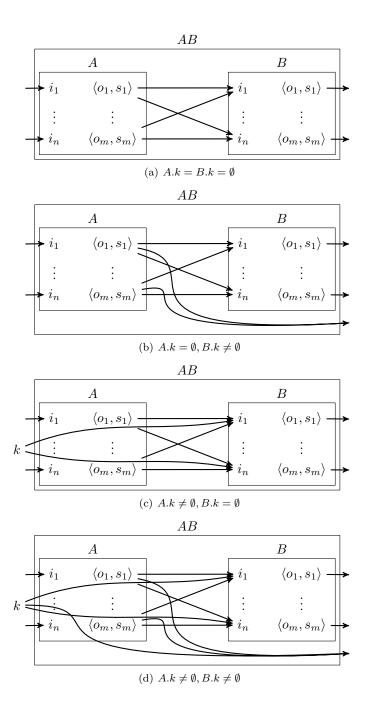


Figure 6: Concatenation