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experience

Senior Developer - Ham in the Fridge (Minneapolis, MN) - Feb. 2010 - Present

As senior developer at Ham I take projects from concepting to delivery, guiding the development process while writing code and managing the dev team along the way.

I am involved in most projects from the start by choosing the best technological approach for the concept and estimating timing and costs. Throughout the course of a project I will interface with clients and client developer teams to ensure their needs are met.

In managing the development team, I am tasked with allocating resources and facilitating collaboration between team members while often acting as lead developer.

Adjunct Faculty - Minneapolis College of Art and Design (Minneapolis, MN) - Aug. 2010 - Present

In my time at MCAD I have taught Web + Screen levels 1 & 2 for the Web and Multimedia department. I also both developed and taught an online JavaScript web development course (Web Dev II: JavaScript and Libraries) for the Interactive Design and Marketing post-baccalaureate certificate program.

Developer - Ham in the Fridge (Minneapolis, MN) - Aug. 2008 - Feb. 2010

As a developer at Ham I developed games using Actionscript 3 and Flex. I utilized and refined Ham's code library, while also architecting and developing a Flex application framework. I frequently assumed a lead development role, taking responsibility for projects and delegating development tasks.

Interactive Production Artist - Martin Williams Advertising (Minneapolis, MN) - Sept. 2006 - Aug. 2008

At Martin Williams my tasks included design, development and production of interactive experiences and online banner campaigns. In my time there I also was involved in concepting for online campaigns and new client pitches.

Graphic Designer - Navarre Corp. (New Hope, MN) - Sept. 2004 - Sept. 2006

In my tenure at Navarre I was responsible for both web and print tasks. My primary tasks were management of the company's web sites, production of HTML email promotions and development of a flash-based catalog. My print tasks involved layout of a monthly music catalog and a weekly music feature newsletter.

Communications Intern - International Atomic Energy Agency (Vienna, Austria) - May - Aug. 2002

At the IAEA my responsibilities included compiling news roundups for the agency's web site, drafting the agency's United Nations yearbook entry, and developing a youth-oriented web site.

education

Bachelor of Arts, Journalism

University of Minnesota
Minneapolis, MN
May 2004

skills

Languages

HTML/CSS/JavaScript (web stack)
PHP/MySQL (lamp stack)
Objective-C
Actionscript

Platforms/Libraries

jQuery
WordPress
iOS SDK
Flex

Development Practices

Object Oriented Programming
Model View Controller
Source control with both SVN and GIT