



# Fundamentals of Deep Learning

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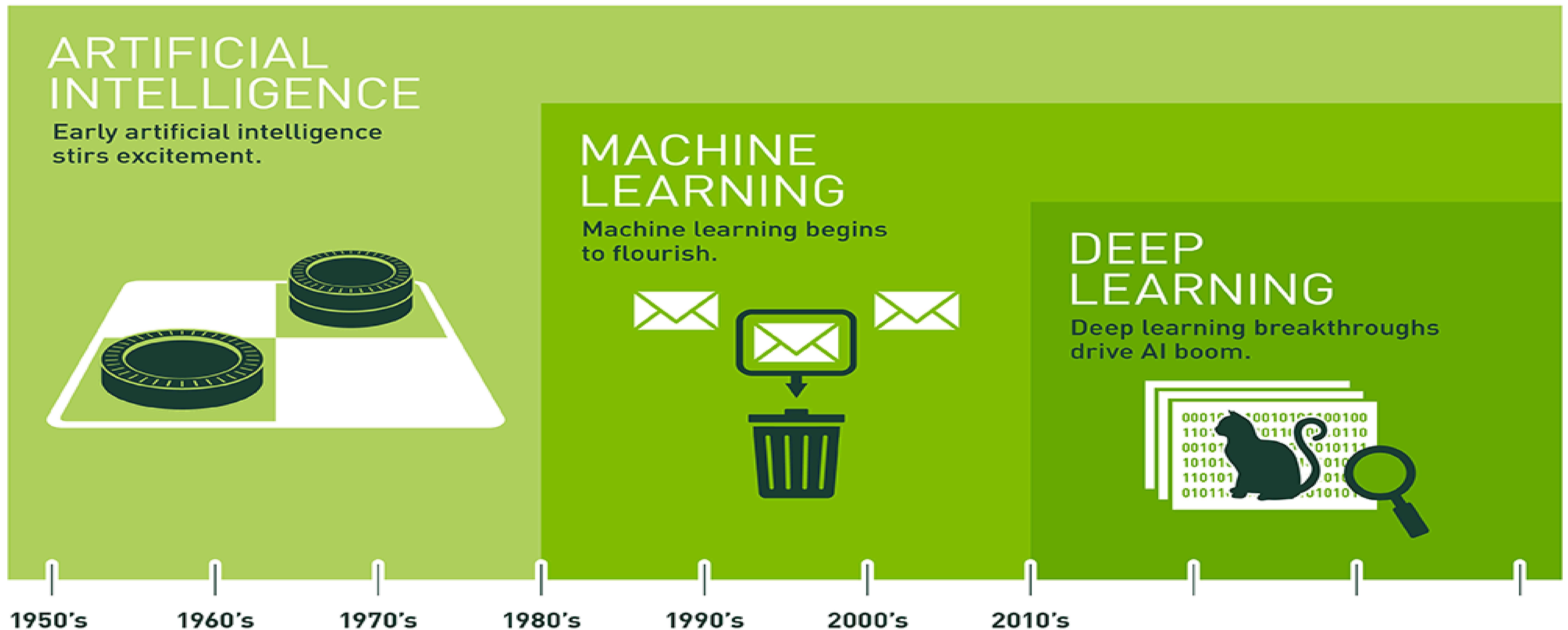




# Agenda

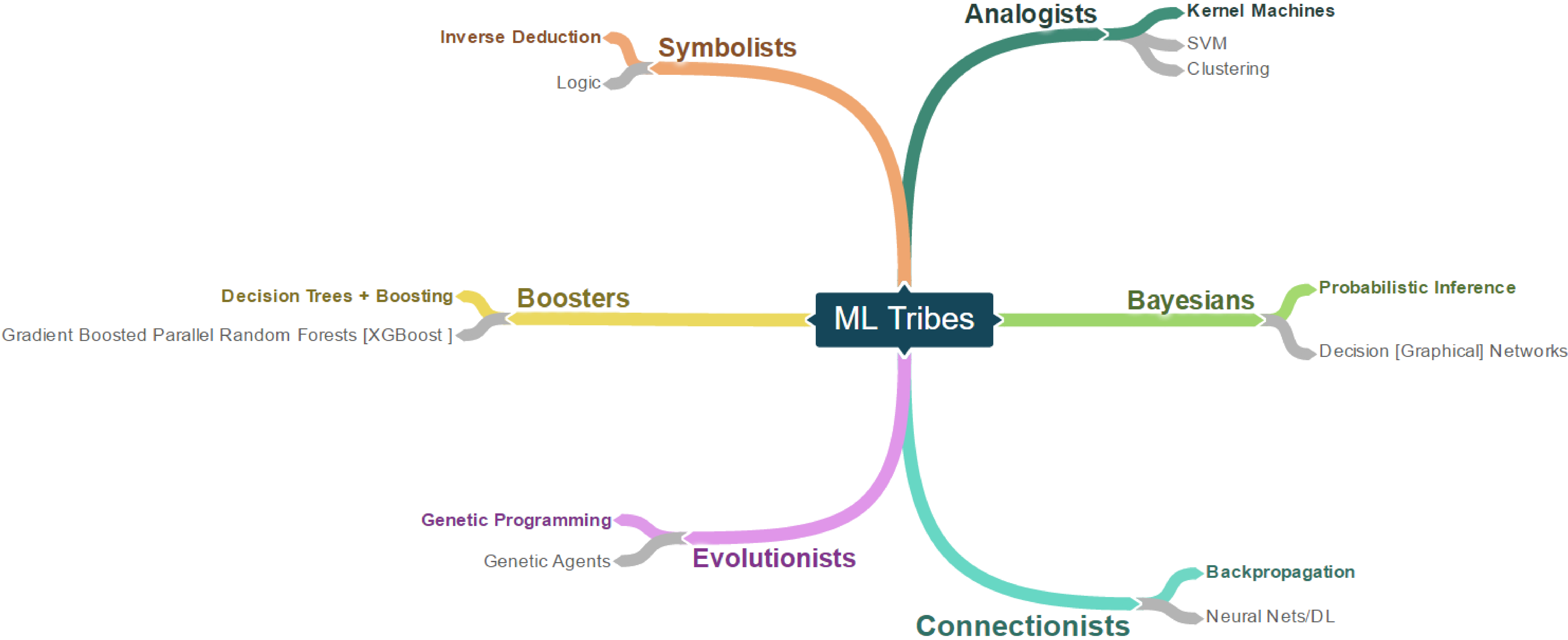
- Part 1: An Introduction to Deep Learning
- Part 2: How a Neural Network Trains
- Part 3: Convolutional Neural Networks
- Part 4: Data Augmentation and Deployment
- Part 5: Pre-Trained Models
- Part 6: Advanced Architectures

# AI ...is ALREADY 70 years of RESEARCH!



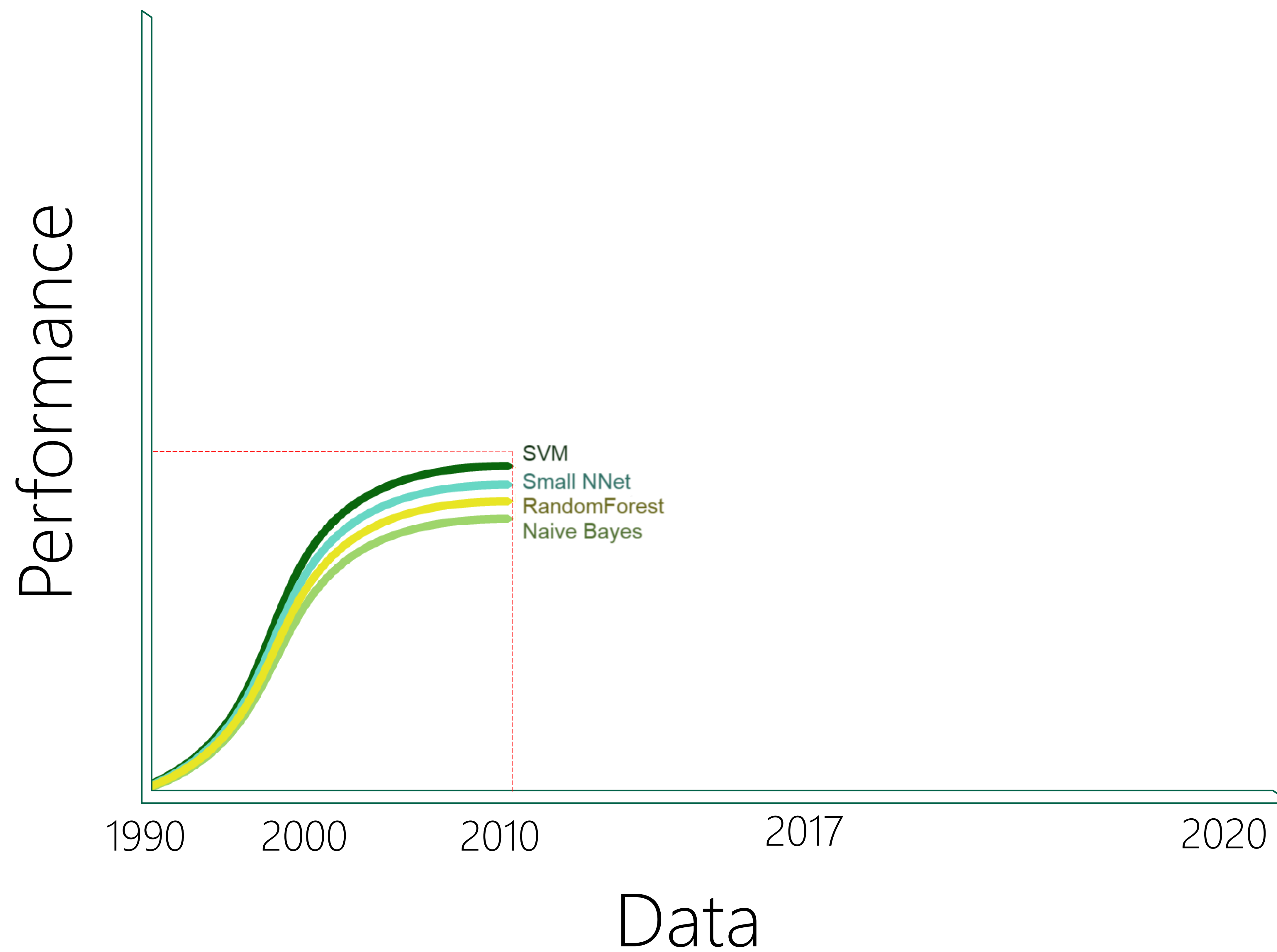


# ML Tribes

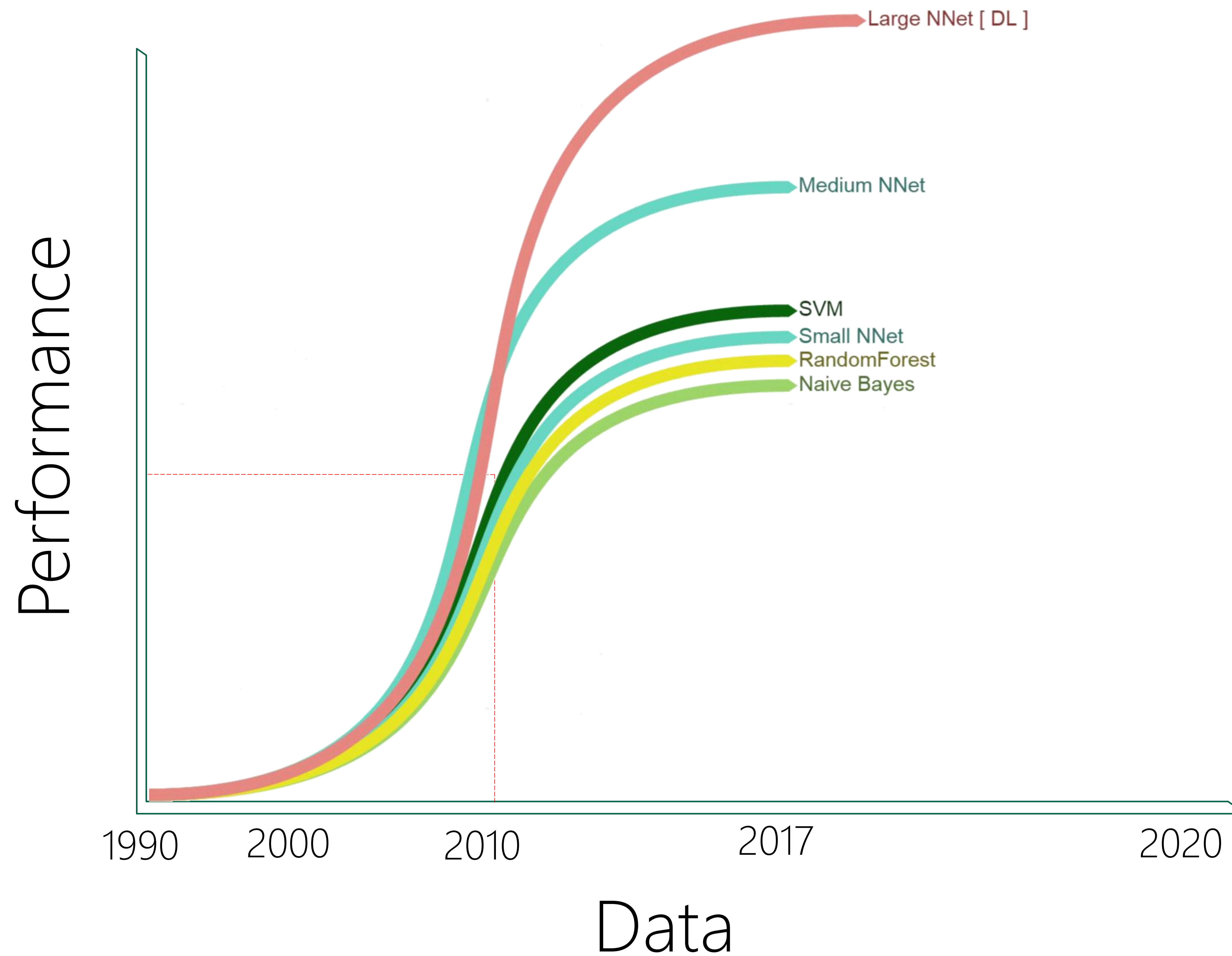


Tribe	Origins	Master Algorithm
Symbolists	Logic, philosophy	Inverse deduction
Connectionists	Neuroscience	Backpropagation
Evolutionaries	Evolutionary biology	Genetic programming
Bayesians	Statistics	Probabilistic inference
Analogizers	Psychology	Kernel machines

## Trend #1 [ Scale ]

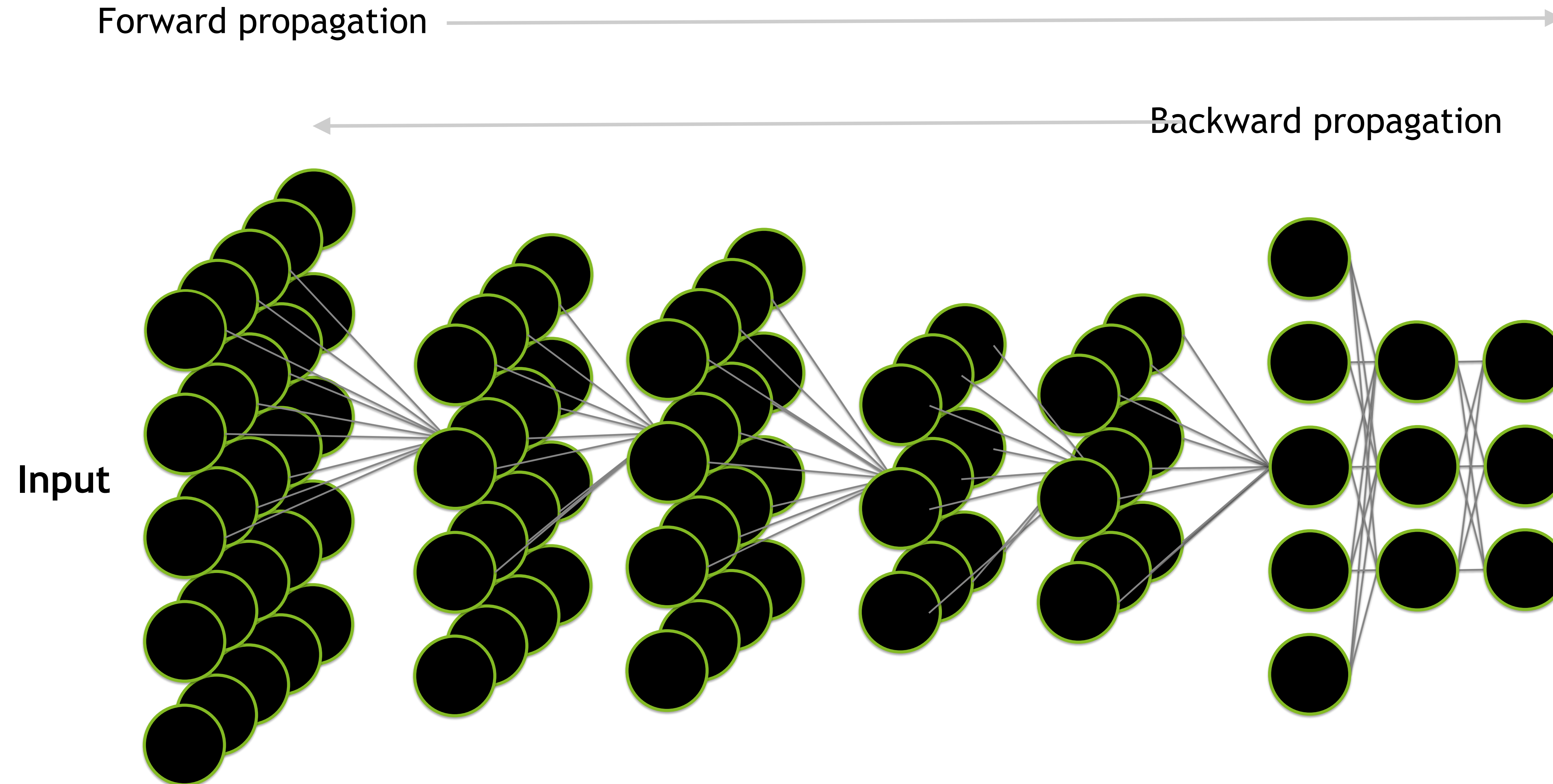


## Trend #1 [ Scale ]





# DEEP LEARNING APPROACH



## Process

- Forward propagation yields an inferred label for each training image
- Loss function used to calculate difference between known label and predicted label for each image
- Weights are adjusted during backward propagation
- Repeat the process

# Deep Learning Compared to Other AI

Depth and complexity of networks

Up to billions of parameters (and growing)

Many layers in a model

Important for learning complex rules



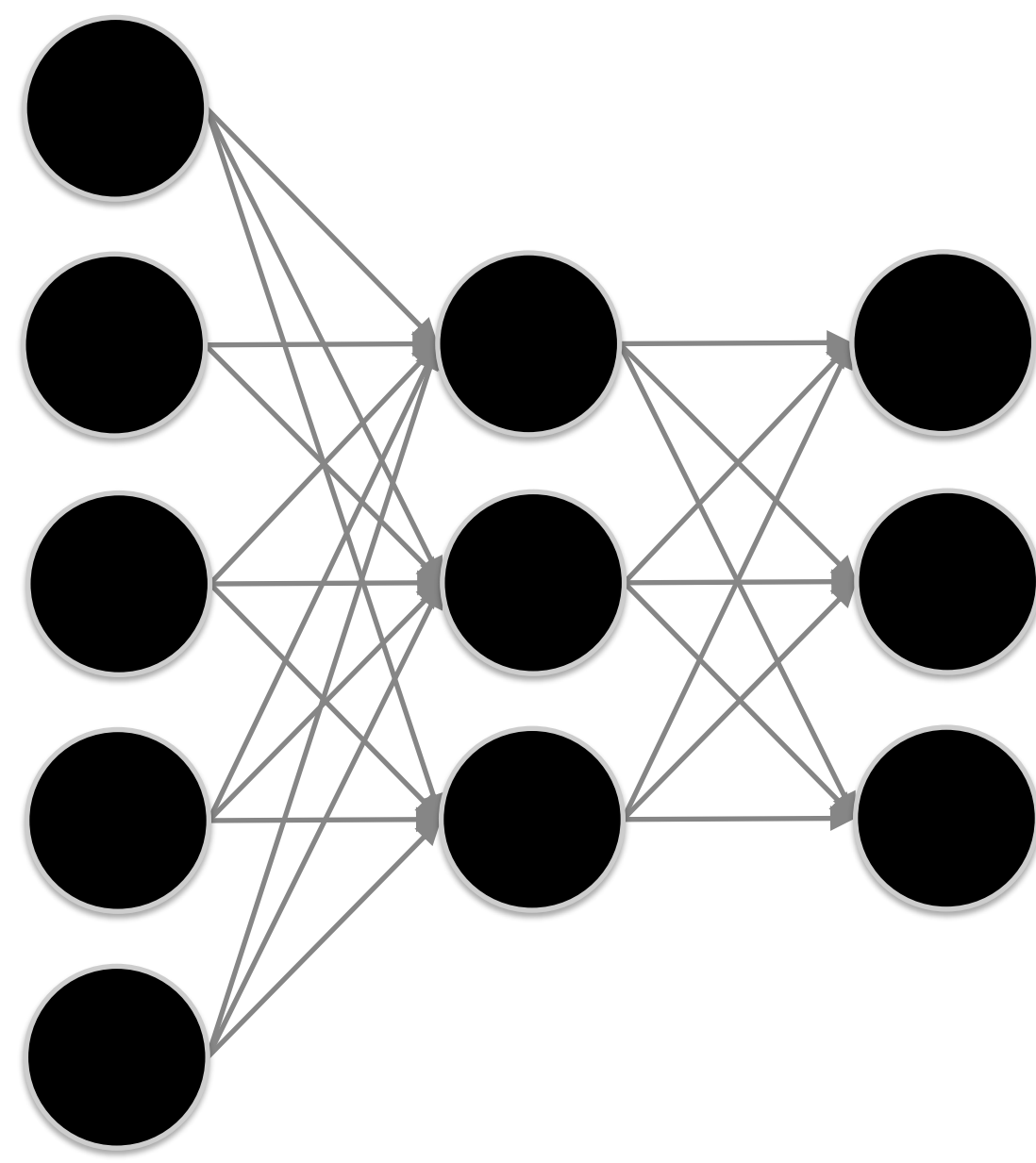
# Computing Power

Need a way for our artificial “brain” to observe lots of data within a practical amount of time.





# THE BIG BANG IN MACHINE LEARNING



DNN



GPU



BIG DATA



# THE EXPANDING UNIVERSE OF MODERN AI

## "THE BIG BANG"

Big Data  
GPU  
Algorithms

## RESEARCH



## CORE TECHNOLOGY / FRAMEWORKS



## AI-as-a-PLATFORM



## START-UPS



1,000+ AI START-UPS

**\$5B IN FUNDING**

Source: Venture Scanner

## INDUSTRY LEADERS





# DEEP LEARNING IN PRODUCTION

Speech Recognition

Recommender Systems

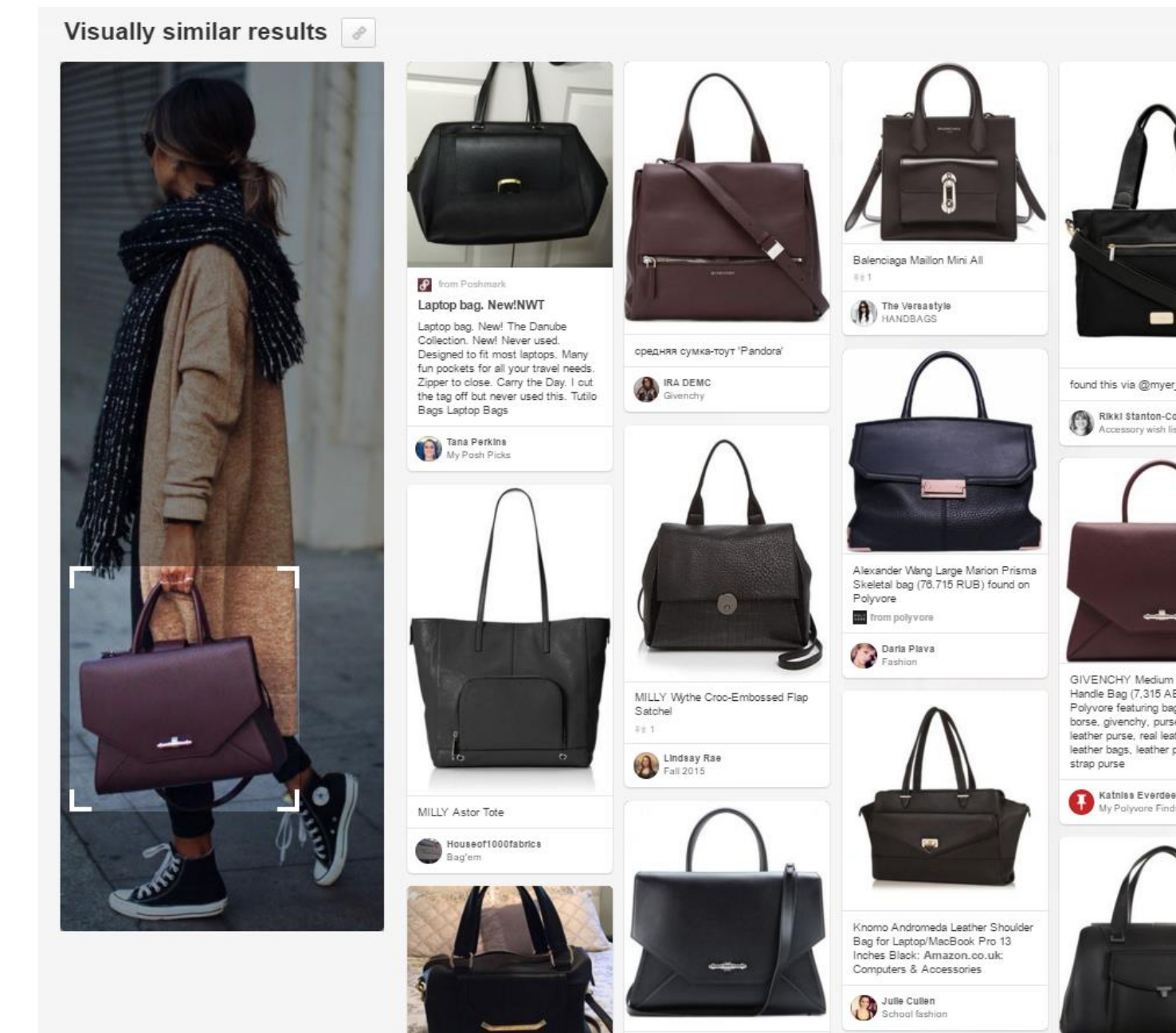
Autonomous Driving

Real-time Object  
Recognition

Robotics

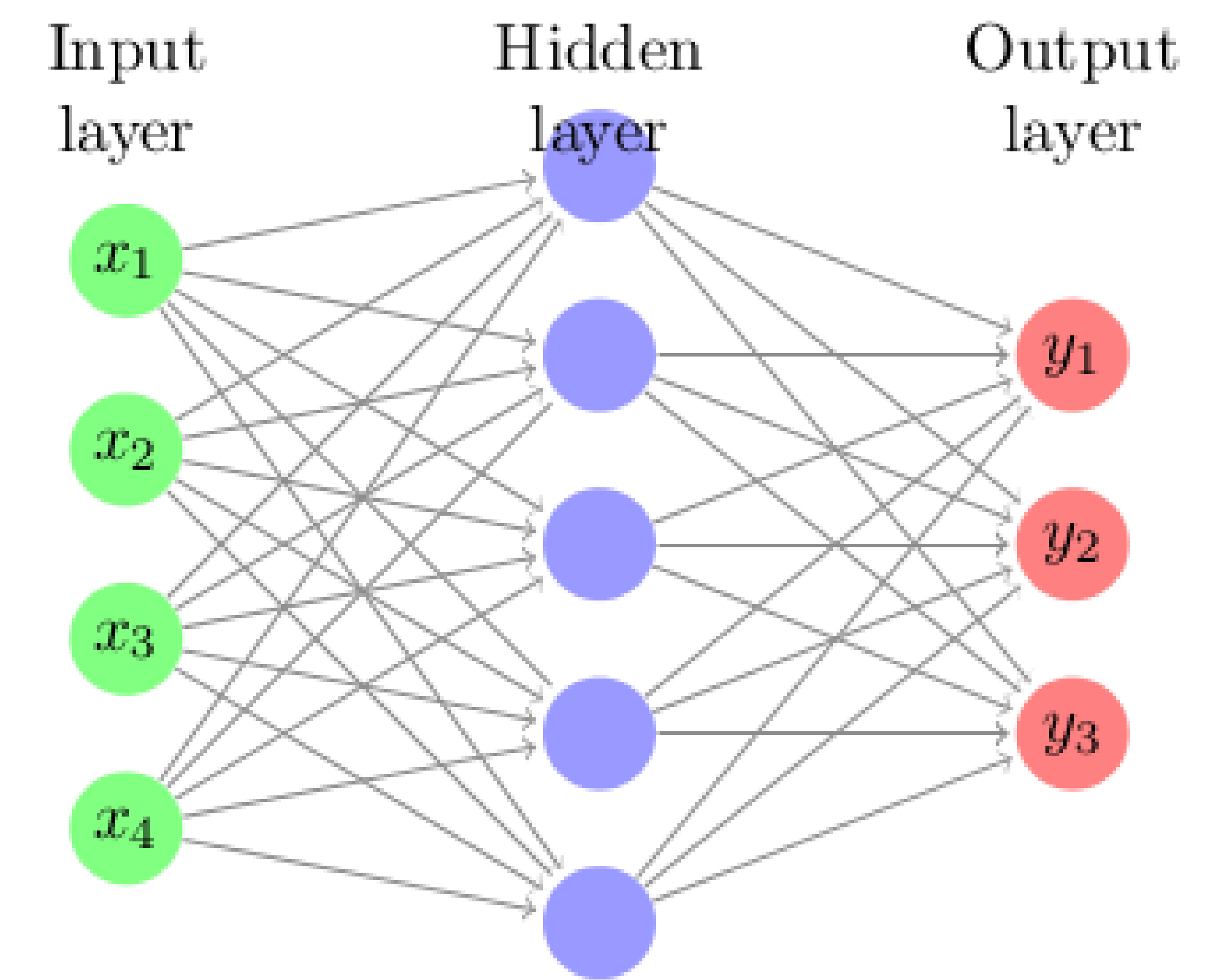
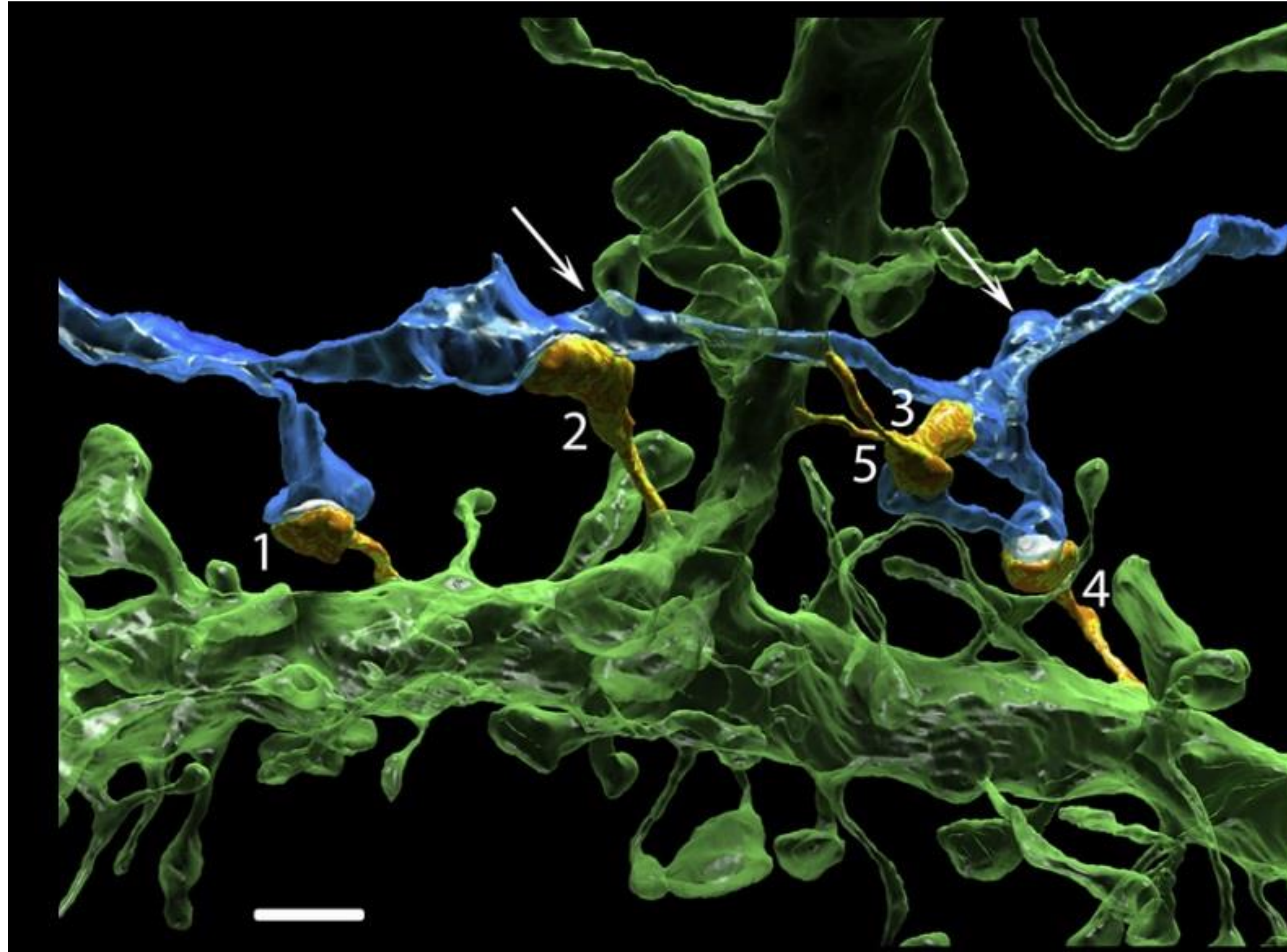
Real-time Language  
Translation

Many More...





## What are NN: biological Inspiration







## How Do Children Learn?

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- Expose them to lots of data
- Give them the “correct answer”
- They will pick up the important patterns on their own

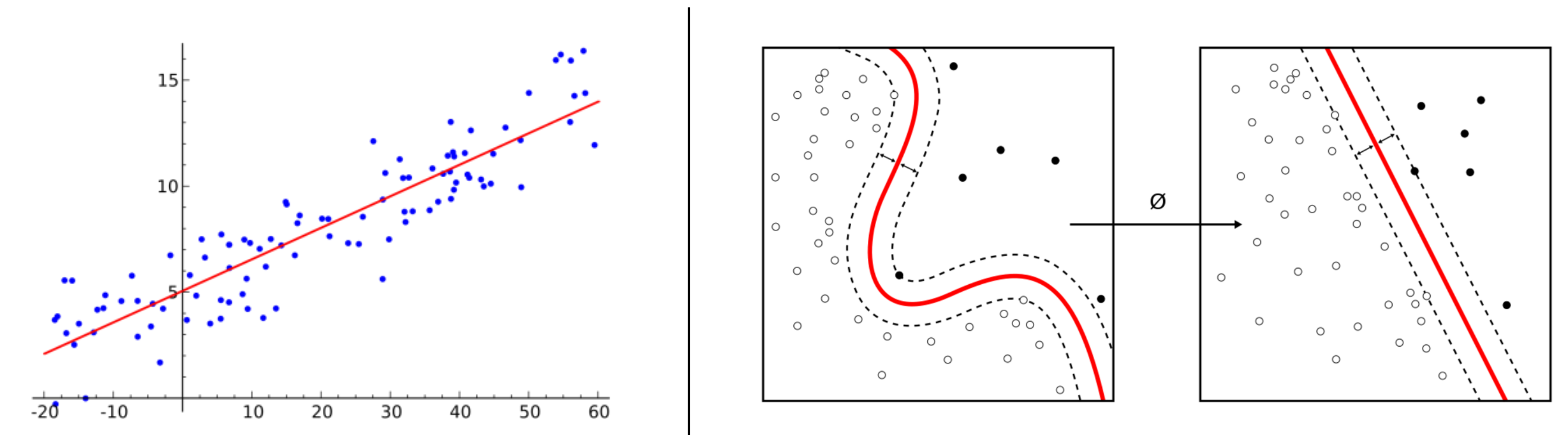


# Difference in Workflow

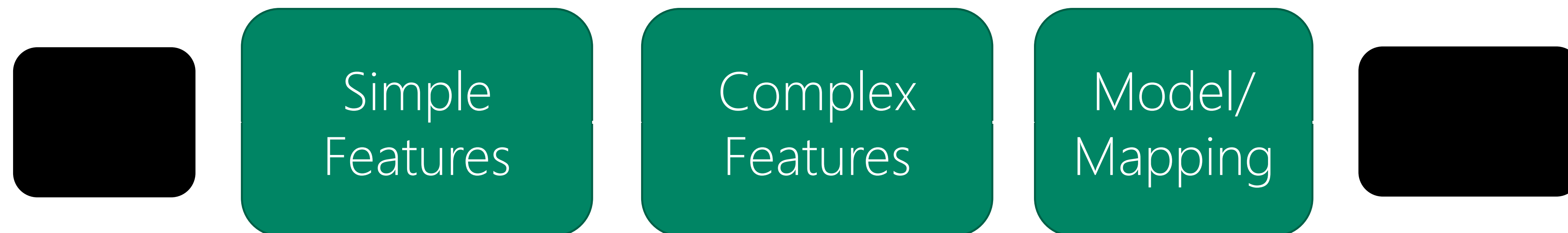
Classic Machine Learning [ 1990 : now ]



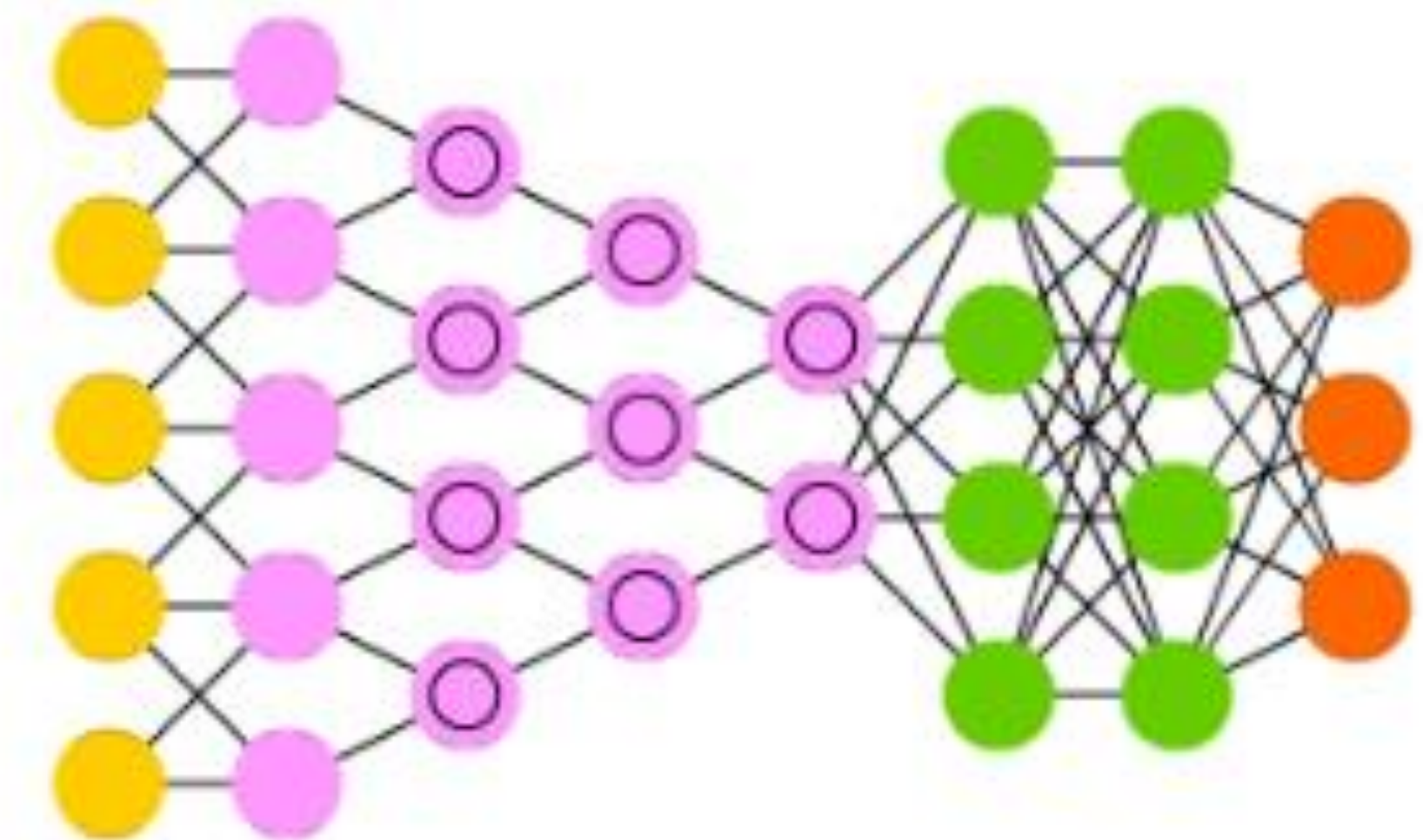
Examples [ Regression and SVMs ]



Deep/End-to-End Learning [ 2012 : now ]



Example [ Conv Net ]





# Expert Systems - Limitations

What are these three images?





# When to Choose Deep Learning

Classic Programming

If rules are clear and straightforward,  
often better to program it

Deep Learning

If rules are nuanced, complex, difficult  
to discern, use deep learning



## Attention!!

1. Deep learning frameworks are libraries
2. Matrix orientation
3. Graph vs imperative
4. Continuous new architectures
5. Lack of solid reference



Careful!!

Matrix orientation:

PyTorch, TensorFlow

~~$$A(3 \times 4 \times 2) = \begin{pmatrix} \begin{pmatrix} 111 & 121 & 131 & 141 \\ 211 & 221 & 231 & 241 \\ 311 & 321 & 331 & 341 \end{pmatrix} \\ \begin{pmatrix} 112 & 122 & 132 & 142 \\ 212 & 222 & 232 & 242 \\ 312 & 322 & 332 & 342 \end{pmatrix} \end{pmatrix}$$~~

Fortran is matching  
the mathematical standard!

$$A(4 \times 3 \times 2) = \begin{pmatrix} \begin{pmatrix} 111 & 112 \\ 121 & 122 \\ 131 & 132 \end{pmatrix} \\ \begin{pmatrix} 211 & 212 \\ 221 & 222 \\ 231 & 232 \end{pmatrix} \\ \begin{pmatrix} 311 & 312 \\ 321 & 322 \\ 331 & 332 \end{pmatrix} \\ \begin{pmatrix} 411 & 412 \\ 421 & 422 \\ 431 & 432 \end{pmatrix} \end{pmatrix}$$



# Graph vs imperative program

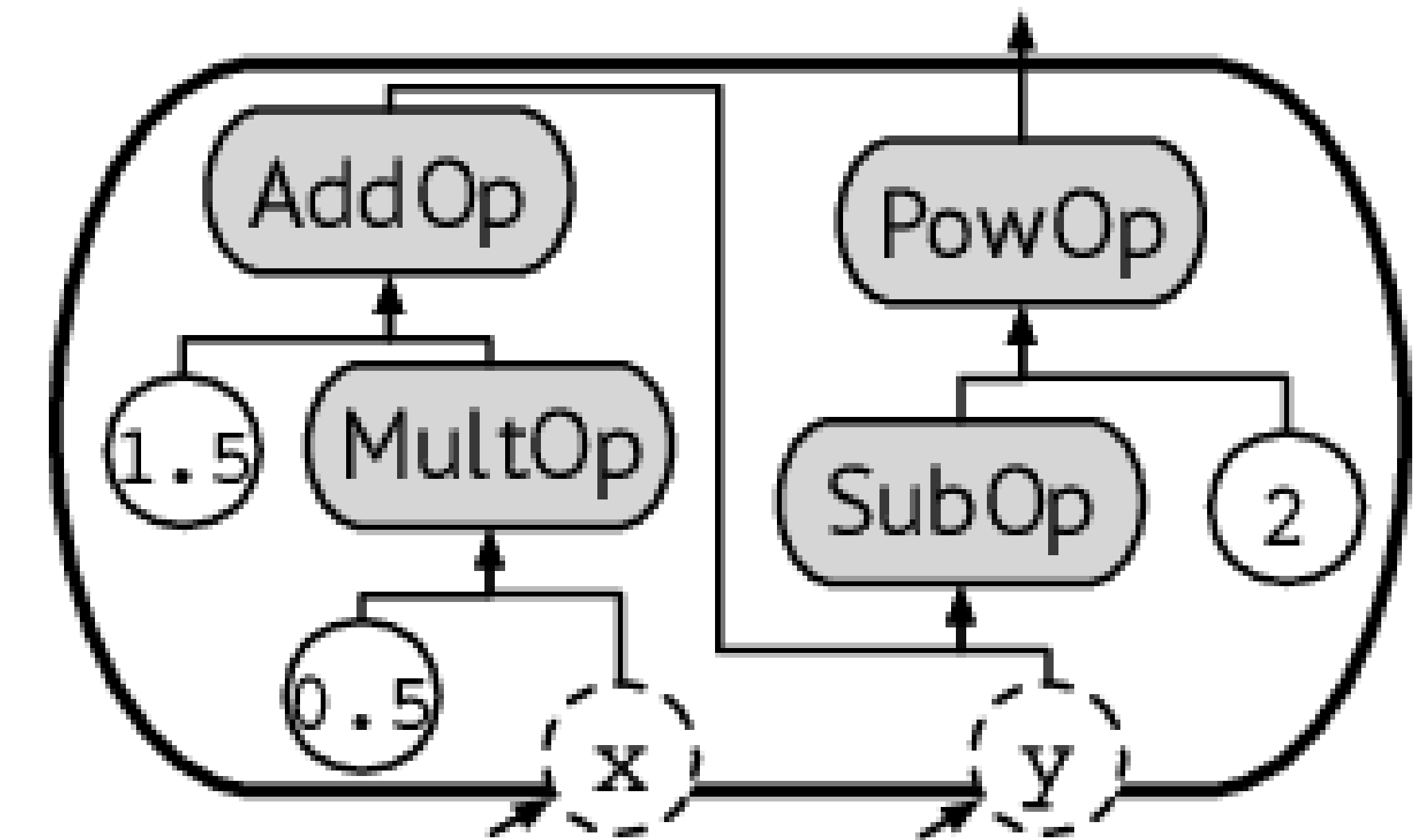
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```
def loss_fn(x, y):  
    y_ = 0.5 * x + 1.5  
    return (y_ - y) ** 2
```

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(a) A source code snippet of an imperative DL program

Easy to write, difficult to optimize  
(PyTorch)



(b) A symbolic DL graph generated from `loss_fn`

Difficult to write, easy to optimize  
(TensorFlow)





**Questions?**