

Organizing Your Code with Modules



Brice Wilson

Overview



Why use modules?

Supporting technologies

Import and export syntax

Module resolution



Why Use Modules?

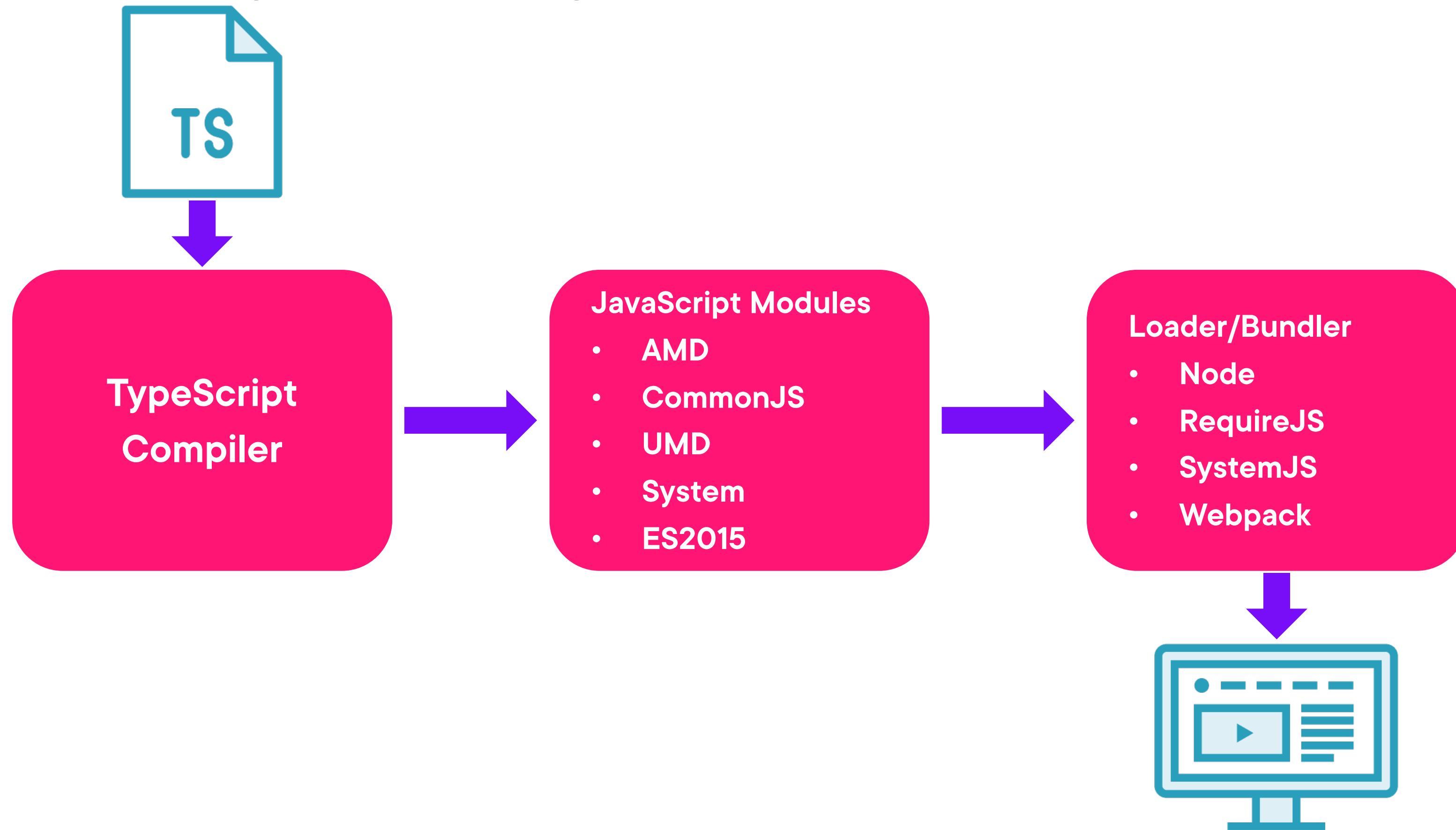
Encapsulation

Reusability

Create higher-level abstractions



Supporting Technologies



Exporting a Declaration

```
// person.ts  
  
export interface Person { }  
  
export function hireDeveloper(): void { }  
  
export default class Employee { }  
  
class Manager { } // not accessible outside the module
```



Export Statements

```
// person.ts

interface Person { }

function hireDeveloper(): void { }

class Employee { }

class Manager { } // not accessible outside the module

export { Person, hireDeveloper, Employee as StaffMember };
```



Importing from a Module

```
// player.ts
import { Person, hireDeveloper } from './person';
let human: Person;
import Worker from './person';
let engineer: Worker = new Worker();

import { StaffMember as CoWorker } from './person';
let emp: CoWorker = new CoWorker();

import * as HR from './person';
HR.hireDeveloper();
```



Relative vs. Non-relative Imports

```
// relative imports  
import { Laptop } from '/hardware';  
import { Developer } from './person';  
import { NewHire } from '../HR/recruiting';
```

```
// non-relative imports  
import * as $ from 'jquery';  
import * as lodash from 'lodash';
```



Module Resolution Strategies

```
tsc --moduleResolution Classic | Node
```

Classic

Default when emitting AMD, UMD, System, or ES2015 modules

Simple

Less configurable

vs

Node

Default when emitting CommonJS modules

Closely mirrors Node module resolution

More configurable



Demo



Converting the demo app to use modules



Summary



Modules provide higher-level abstractions

Simple syntax

Flexible usage

Configurable resolution strategies



Up Next:

Writing Asynchronous Code

