## High Level Design

## Modules description

### **DIO Module**

This module is responsible for the initialization of the MCU pins by specifying its direction, if also provides methods to read and write data on the pins.

### Driver's documentation

### **DIO Module**

```
/**
 * @enum en DIO errorState
 * @brief Defines the state of DIO functions.
typedef enum {
      DIO_SUCCESS = 0, DIO_PORT_INVALID, DIO_DIRECTION_INVALID,
DIO PIN INVALID
}en_DIO_errorState;
/**
 * @enum en DIO direction
 * @brief Specifies the state of the pin.
 */
typedef enum {
      DIO INPUT = 0, DIO OUTPUT
}en_DIO_direction;
/**
 * @enum en DIO pinNum
 * @brief Specifies the number of pin.
typedef enum {
   DIO_PIN0 = 0, DIO_PIN1, DIO_PIN2, DIO_PIN3, DIO_PIN4, DIO_PIN5,
DIO_PIN6, DIO_PIN7, DIO_PIN8
}en_DIO_pinNum;
```

```
/**
* @enum en DIO portNum
* @brief Specifies the port number.
* the port number and returns the address of the corresponding port.
*/
typedef enum {
     DIO PORT A = 0, DIO PORT B, DIO PORT C, DIO PORT D
}en_DIO_portNum;
/**
* @enum en DIO pinLevel
* @brief Specifies the level of the pin.
*/
typedef enum {
     DIO LOW = 0, DIO HIGH
}en_DIO_pinLevel;
/**
* @struct st_DIO_config
* @brief Holds the configuration of a specific pin of a port.
 * @var st_DIO_config::port
 * Member 'port' sets the port to be configured.
 * @var st DIO config::pin
 * Member 'pin' sets the pin to be configured.
 * @var st DIO config::direction
 * Member 'direction' sets the direction of the pin.
 * @var st DIO config::pin value
 * Member 'pin_value; contains the value of the pin when it's configured as
input mode.
* @var st_DIO_config::port_value
* Member 'port value' contains the value to be written to the port
register if the pin is configured as output.
*/
typedef struct {
     en DIO portNum port;
     en_DIO_pinNum pin;
      en DIO direction direction;
     union readWrite{
     uint8 pin value;
     uint8 port_value;
      };
```

```
}st DIO config;
/**
 * @brief Initializes the direction of the specified pin.
 * @param[in] p_config_struct Address of the configuration structure.
* @return DIO PORT INVALID Port in invalid.
 * @return DIO SUCCESS The pin initialization is a success.
en DIO errorState DIO Init(st DIO config *p config struct);
 * @brief Reads the state of a specific pin.
* @param[in] p_config_struct Address of the configuration structure.
* @return DIO PORT INVALID Port is invalid.
* @return DIO_DIRECTION_INVALID Reading from a pin that is configured as
output.
 * @return DIO SUCCESS The read operation is a success.
en_DIO_errorState DIO_ReadPin(st_DIO_config *p_config_struct);
* @brief Write a specific level to a specified pin.
* @param[in] p_config_struct Address of the configuration structure.
 * @return DIO_PORT_INVALID Port is invalid.
* @return DIO DIRECTION INVALID Writing to a pin that is configured as
input.
 * @return DIO SUCCESS The write operation is a success.
en DIO errorState DIO WritePin(st DIO config *p config struct);
/**
* @brief Toggles the current level of a pin.
 * @param[in] p config struct Address of the configuration structure.
* @return DIO_PORT_INVALID Port is invalid.
 * @return DIO_DIRECTION_INVALID Toggle a pin that is configured as input.
 * @return DIO SUCCESS The toggle operation is a success.
 */
en_DIO_errorState_DIO_TogglePin(st_DIO_config *p_config_struct);
```

#### LED module

```
/**
 * @enum en LED errorState
 * @brief Defines the state of LED functions.
 */
typedef enum EN_LED_API_STATE {
      LED SUCCESS = 0, LED PORT INVALID, LED STATUS INVALID
}en_LED_errorState;
/**
 * @enum en LED state
 * @brief Defines the LED status.
typedef enum EN LED STATUS {
      LED OFF = 0, LED ON
}en_LED_state;
/**
 * @struct st LED config
 * @brief Holds the port number and the pin number of the LED.
 * @var st LED config::port
 * Member 'port' specifies the port number.
 * @var st LED config::pin
 * Member 'pin' specifies the pin number.
 * @var LED INIT t::led status
 * Member 'led_status' specifies the status of the LED.
 */
typedef struct {
      en_DIO_portNum port;
      en DIO pinNum pin;
      en LED state led status;
}st_LED_config;
/**
 * @brief Initializes the pin attached to the LED.
 * @param[in] p_config_struct Address of the configuration structure.
 * @return LED_SUCCESS Initialization is done successfully.
en_LED_errorState LED_Init(st_LED_config *p_led_config_struct);
```

```
/**
    * @brief Turns the LED on.
    * @param[in] p_config_struct Address of the configuration structure.
    * @return LED_PORT_INVALID
    * @return LED_SUCCESS
    */
en_LED_errorState LED_On(st_LED_config *p_led_config_struct);

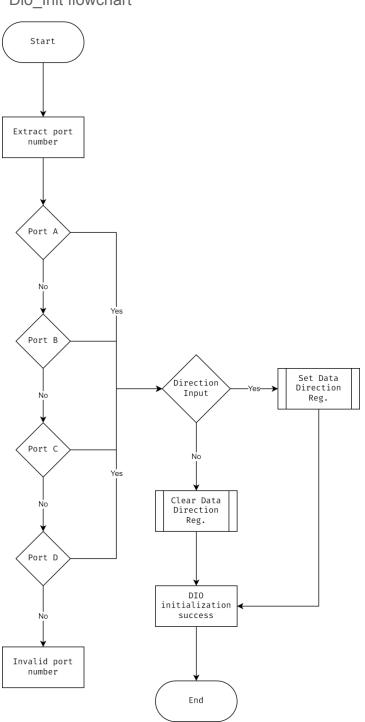
/**
    * @brief Turns the LED off.
    * @param[in] p_config_struct Address of the configuration structure.
    * @return LED_PORT_INVALID
    * @return LED_SUCCESS
    */
en_LED_errorState LED_Off(st_LED_config *p_led_config_struct);
```

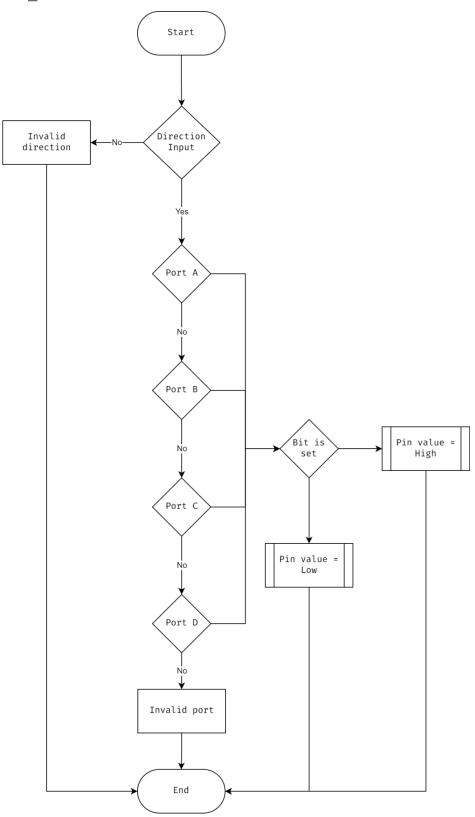
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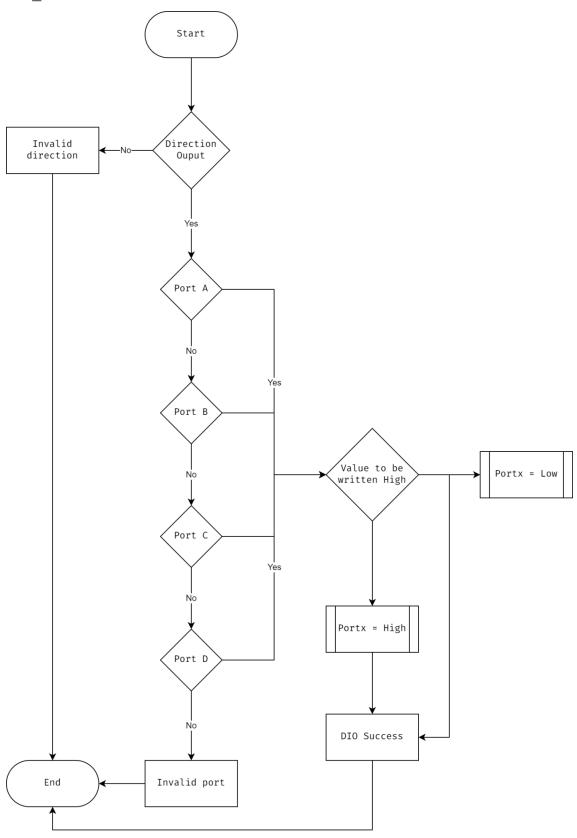
## Overview of MCAL layer

### DIO module

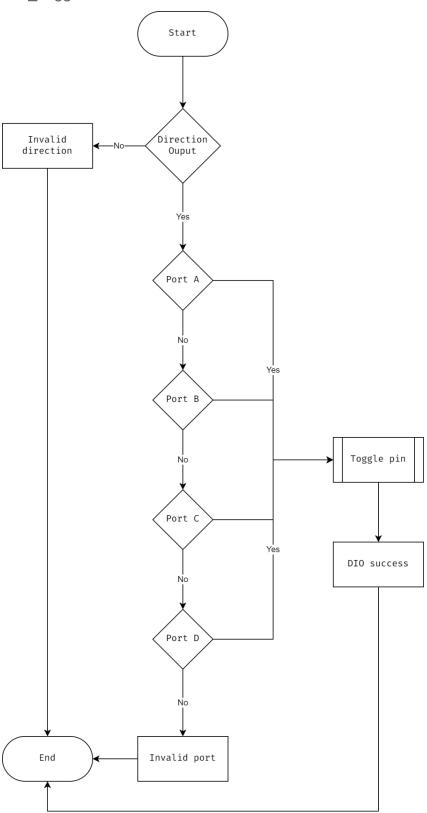
Dio\_Init flowchart







## DIO\_TogglePin



## LED module

