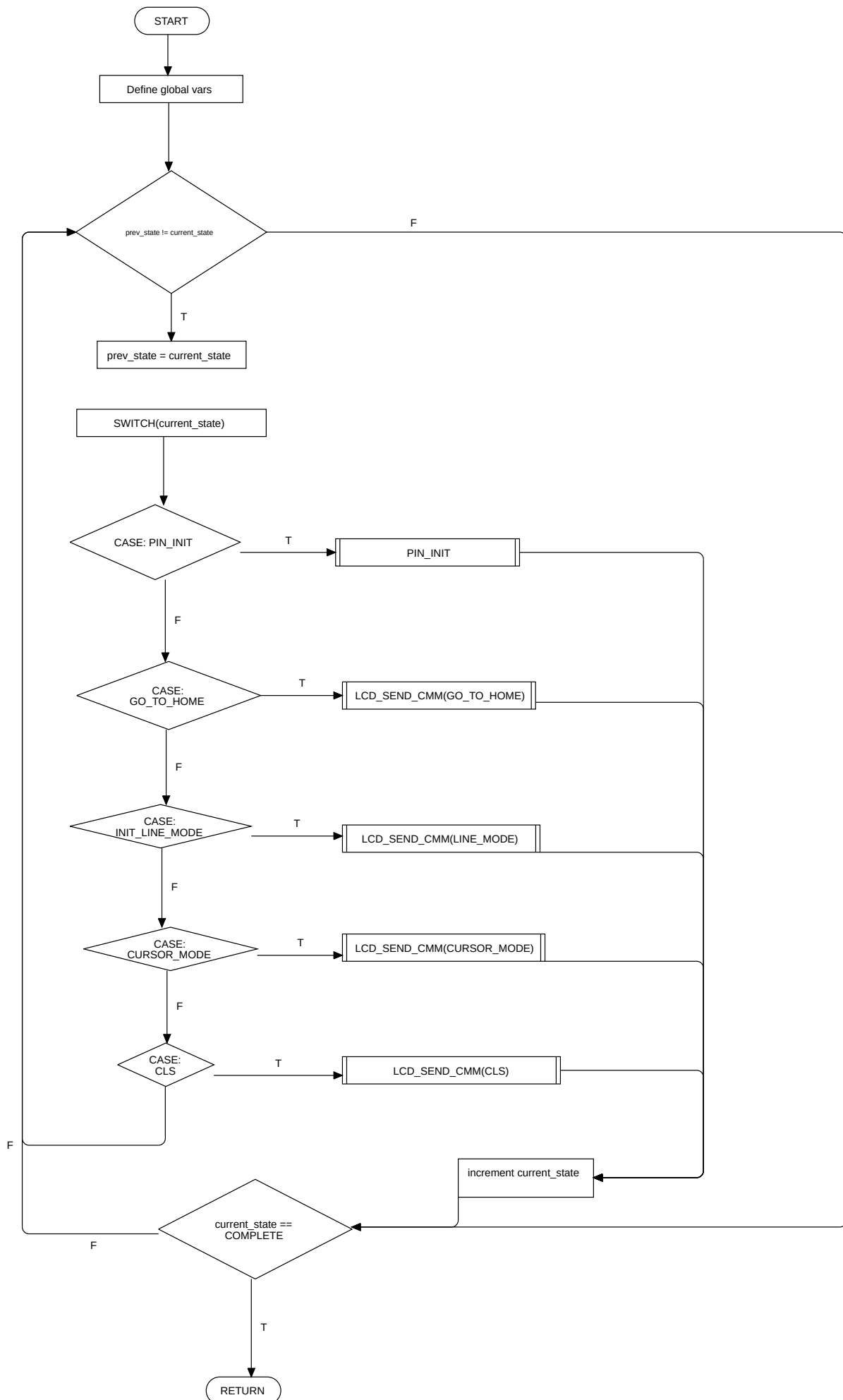
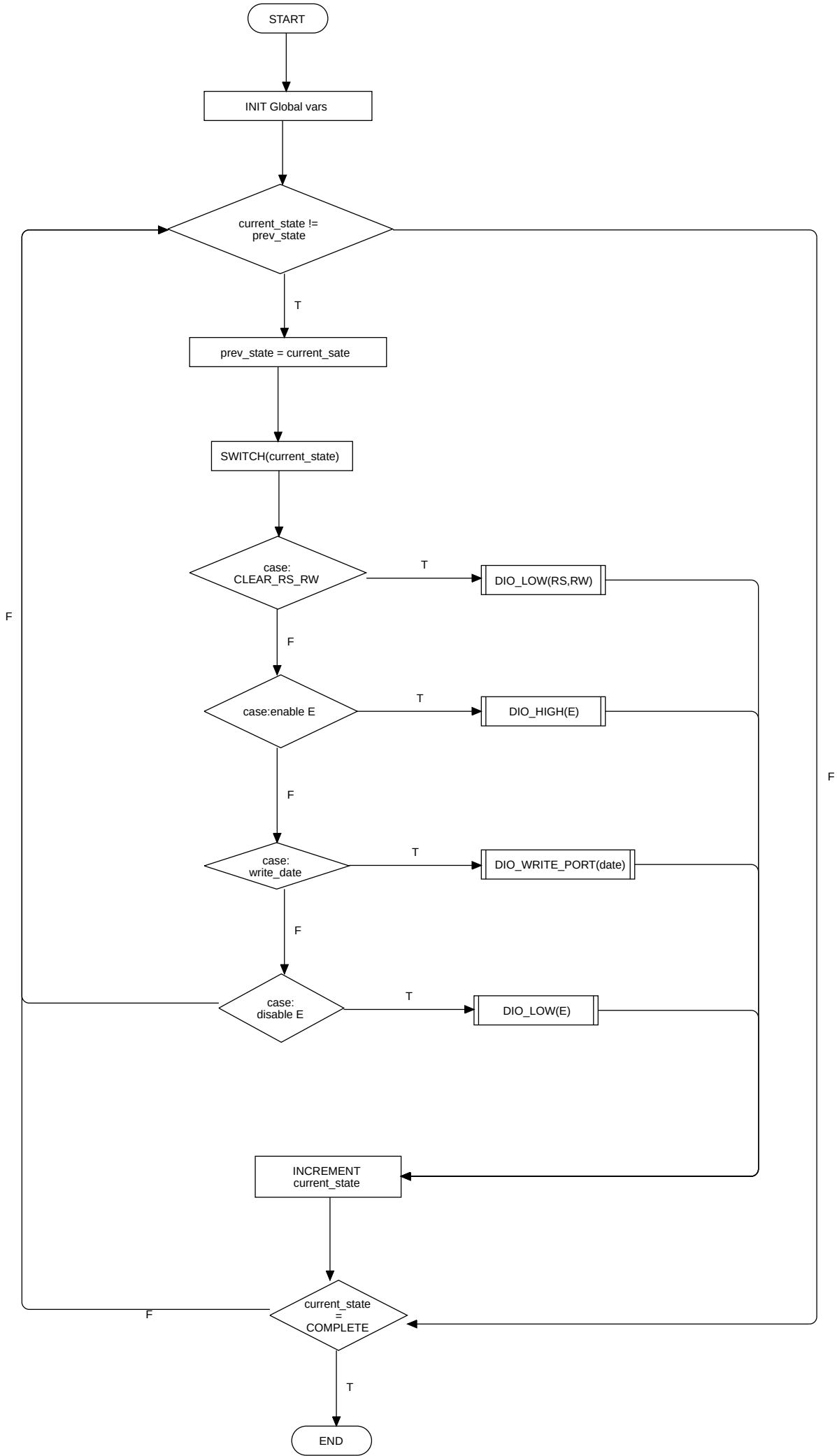


Flowchart1::LCD_INIT





Flowchart3::LCD_SEND_CHAR

