

# Joohee Choi

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## EDUCATION

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<b>University of Maryland</b> Ph.D. candidate in Information Studies Advisor: Yla Tausczik	College Park, MD Sep 2015 - Present
<b>Yonsei University</b> M.S. in Cognitive science and Engineering, Specialization in Human-Computer Interaction Advisor: Jinwoo Kim	Seoul, South Korea 2012
<b>Yonsei University</b> B.A. in Library and Information Science	Seoul, South Korea 2010

## PROFESSIONAL AFFILIATION

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<b>Quora, Inc.</b> User Research Intern	Mountain View, CA July – Sep 2018
<b>HCI Lab, University of Maryland</b> Student Member	College Park, MD Sep 2015 - Present
<b>The Center for Open Data Enterprise</b> Data & Technology Summer Fellow	Washington, DC Jul – Aug 2016
<b>HCI Lab, Yonsei University</b> Researcher	Seoul, Korea Aug 2014 – Aug 2015
<b>Electronics and Telecommunications Research Institute</b> Researcher, Technology Commercialization Division	Daejeon, Korea Sep 2012 - Aug 2014
<b>HCI Lab, Yonsei University</b> Research Assistant	Seoul, Korea Feb 2010 – Aug 2012

## RESEARCH EXPERIENCE

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<b>Collaborative &amp; Crowd-based Problem Solving</b> <i>University of Maryland, College Park</i> Leading research on various forms of collaborative problem solving practices in crowd-based (i.e. online Q&A) and small group settings (i.e. Data Science). Published 3 papers to prestigious venues for Social Computing studies such as CSCW and ICWSM.	Sep 2015 – Present
<b>Research on Ask-to-Answer (A2A) feature</b> <i>Quora, Inc.</i>	July– Sep 2018

Led two foundational research projects on A2A feature using mixed methods (interview, data analysis, and experiment).

**Designing and developing open innovation platform for Convergence Technology Commercialization Center**

Sep 2012 - Aug 2014

*Electronics and Telecommunications Research Institute (ETRI)*

Led a project to launch an open idea competition for commercializing patents in collaboration with Marblar (marblar.com). NASA and University of Pennsylvania also participated as patent providers in the idea competition.

Featured in [Tech Crunch](#), [ABC News](#), and [Nature News Blog](#)

**UX innovation: Innovative user experience with the positive feedback loop of social computing**

May 2010 - Aug 2012

*Funded by National Research Foundation of Korea*

Led a project that investigated an open source code-hosting platform, Github, to understand distributed collaboration phenomenon. Published 3 papers to CSCW, Journal of HCI Korea (Best Paper award), and APJIS.

**Information design for mobile public transportation information based on dynamic information use context**

Sep 2011 – Dec 2011

*Yonsei University in collaboration with DAUM Communication INC.*

Suggested design guidelines for smartphone application service on public transportation information. Found that users use the mobile apps of a similar kind for two different purposes, confirmatory and exploratory.

**Designing and developing online social network for the senior's quality of life**

Sep 2009 - Jan 2011

*Funded by Asan and National Research Foundation, South Korea*

Participated in two projects: 1) Interviewed elderly users of the Internet for their motives and use patterns. Found that self-perceived age explained social interaction patterns of elderly users better than chronological age. 2) Conducted in-depth interviews and field experiments with prototypes designed to promote recollection of life events.

**Key Performance Index 2.0 development project**

Jun 2009 - Dec 2009

*Funded by Samsung Electronics*

Developed key performance indexes for successful user experience of smart phone across different generations including tween, young adult and senior.

## PUBLICATIONS

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- [1] **Choi, J.** and Tausczik, Y. (2018). Will Too Many Editors Spoil The Tag? Conflicts and Alignment in Q&A Categorization. In Proceedings of the ACM on Human-Computer Interaction, Vol. 2, CSCW, Article 38 (November 2018). ACM, New York, NY. 19 pages. <https://doi.org/10.1145/3274307>
- [2] Tausczik, Y. R., Wang, P., & **Choi, J.** (2017). Which Size Matters? Effects of Crowd Size on Solution Quality in Big Data Q&A Communities. In ICWSM (pp. 260-269).
- [3] Choi, J. & Tausczik, Y. (2017) "Characteristics of collaboration in the emerging practice of Open Data Analysis". In Proceedings of the 2017 ACM Conference on Computer Supported Cooperative Work and Social Computing (CSCW '17). ACM, New York, NY, USA, 835-846. DOI: <https://doi.org/10.1145/2998181.2998265>.
- [4] Choi, J., Choi, J., Moon, J., Hahn, J., & Kim, J. (2014) "The role of social computing as enabler of peripheral participation in open source innovation: through the lens of Stigmergy". *Working Manuscript*.
- [5] Choi, J., Choi, H., So, W., Lee, J., & You, J. (2014) "A study about designing reward for gamified crowdsourcing system". In Proceedings of the HCI International 2014.
- [6] Choi, J., Kim, S., Moon, J., Kang, J., Lee, I., & Kim, J. (2014) "Seek or provide: Comparative effects of online information sharing on seniors' quality of life," Communications of the Association for Information Systems: Vol. 34, Article 27.
- [7] Choi, J., Choi, J., Moon, J., Hahn, J., & Kim, J. (2013) "Herding in open source software development: an exploratory study". In Proceedings of the 2013 conference on Computer supported cooperative work companion (CSCW '13). ACM, New York, NY, USA, 129-134. DOI=10.1145/2441955.2441989.
- [8] Lee, J., Choi, J., Choi, H., So, W., Song, G., & You, J. (2013) "Public service design for innovative product development in Korean Small and Medium Enterprises". Electronics and Telecommunications Trends (Korea).
- [9] Choi, J., Choi, J., Lee, H., Hwangbo, H., Lee, I., & Kim, J. (2013) "The reinforcing mechanism of sustaining participations in open source software developers: based on social identity theory and organizational citizenship behavior theory". Asia Pacific Journal of Information Systems. 2013. Vol. 23, No. 3, September.
- [10] Hahn, J., Moon, J., Choi, J., Choi, J., & Kim, J. (2013) "Open collaboration Platform design for Collective intelligence: Based on open source software development projects". Entrue Journal of Information Technology (Korea). Vol. 12, 1. 19-32.
- [11] Choi, J. (2012) "The stigmergic interaction in online social coding environment:

The case of Github". *Master Thesis for Cognitive science and Engineering major in Graduate school of Yonsei University.*

- [12] Choi, J., Choi, J., Jung, S., & Park, J. (2012) "Information design for mobile public transportation information based on dynamic information use context", In Proceedings of HCI Korea Conference.
- [13] Choi, J., Choi, J., & Moon, J. (2012) "The effect of social computing features on the performance of open source software project: The case of Github". Journal of HCI Korea. 7(2), Vol. 11, 17-24. (*Awarded as Best Paper*)
- [14] Lee, G., Yang, Y., Choi, J., & Kim, J. (2011) "Mobile system design for relieving the stress of life transitions in seniors". In Proceedings of HCI Korea Conference.

## SKILLS

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### Research methods

Quantitative (statistical modeling, data manipulation) and Qualitative (interview, contextual inquiry, focused groups) Research Methods

### Programming Skills

- Extensive use of R, Python, and SQL for data analysis
- HTML, CSS, JavaScript for Prototyping

## AWARDS and SCHOLARSHIP

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### Special University Fellowship

University of Maryland, College Park

2015- 2019

### Best paper award

Journal of HCI Korea

2012

## TEACHING EXPERIENCE

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### Instructor

<INST314 - Statistics for Information Science>, College of Information, University of Maryland, College Park

Summer 2017

### Teaching assistant

<Human-touch new product development methodology>, School of Business, Yonsei University

Fall 2011

## PROFESSIONAL SERVICE

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### Journal reviewer

International Journal of Human Computer Studies (IJHCS), Communication Association Information Systems (CAIS)

**Conference reviewer**

The International Conference on Information Systems (ICIS) 2015, Computer-Supported Cooperative Works (CSCW) 2016, Human Factors in Computing Systems (CHI) 2016 and 2018, 2019, European Conference on Information Systems (ECIS) 2019

**Program committee**

Human-Computer Interaction in Health and Wellness Research Workshop and Special Issue of AIS Transactions on Human-Computer Interaction (THCI)