

Nov 10, 2025

Selected Topics in Computational Quantum Physics

量子物理计算方法选讲

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Density Matrix Renormalization Group and Matrix Product States

- origin of Density Matrix Renormalization Group method (DMRG)
- many-body entanglement
- traditional DMRG method
- Matrix Product State (MPS) and Matrix Product Operator (MPO)
- MPS algorithms
- various applications

selected review articles:

U. Schollwock, arXiv: 1008.3477

N. Schuch, arXiv: 1306.5551.

F. Verstraete, J.I. Cirac, V. Murg, arXiv: 0907.2796.

Matrix Product Operator (MPO)

- 1D Hamiltonian can be written as an **Matrix Product Operator (MPO)**
e.g., under Open Boundary Condition (OBC)

$$H = \begin{array}{c} \boxed{L} \cdots \boxed{M} \cdots \boxed{M} \cdots \boxed{M} \cdots \boxed{M} \cdots \boxed{R} \\ \begin{array}{c} | \\ | \\ | \end{array} \end{array}$$

upper and lower bonds of M are **physical bonds**

left and right bonds of M are **virtual bonds**

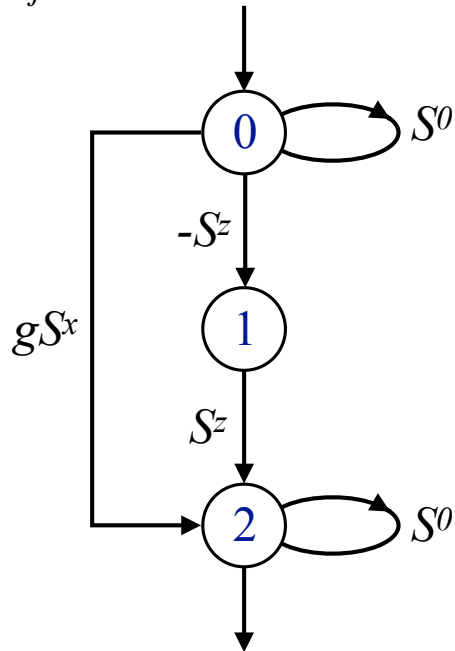
$$\begin{array}{c} | \\ \boxed{M} \\ | \end{array} = \boxed{\begin{array}{c} | \\ \boxed{S} \\ | \end{array}} = \begin{array}{c} \boxed{S} \end{array}$$

- we regard M as a matrix
matrix product operator \rightarrow matrix elements are physical operators

Finite automata for MPO

- transverse field Ising model

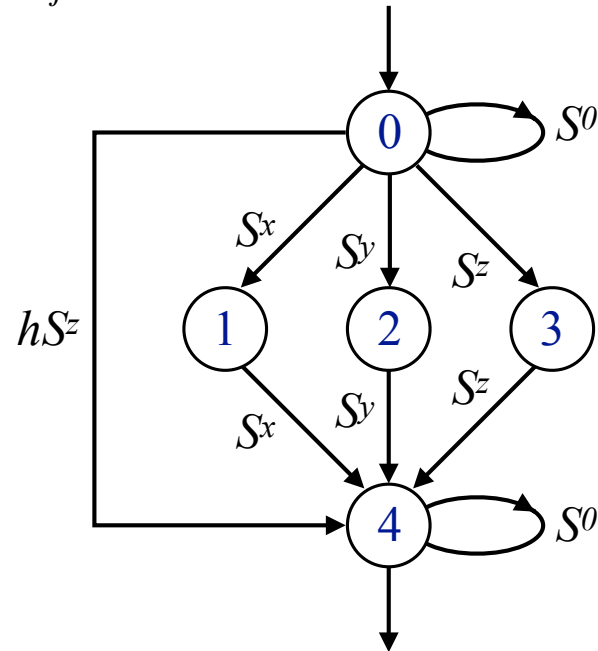
$$H = \sum_j \left(-S_j^z S_{j+1}^z + g S_j^x \right)$$



$$D_{\text{mpo}} = 3 \quad \begin{array}{c|ccc} & 0 & 1 & 2 \\ \hline 0 & S^0 & -S^z & gS^x \\ 1 & 0 & 0 & S^z \\ 2 & 0 & 0 & S^0 \end{array}$$

- Heisenberg model

$$H = \sum_j \left(S_j^x S_{j+1}^x + S_j^y S_{j+1}^y + S_j^z S_{j+1}^z + h S_j^z \right)$$



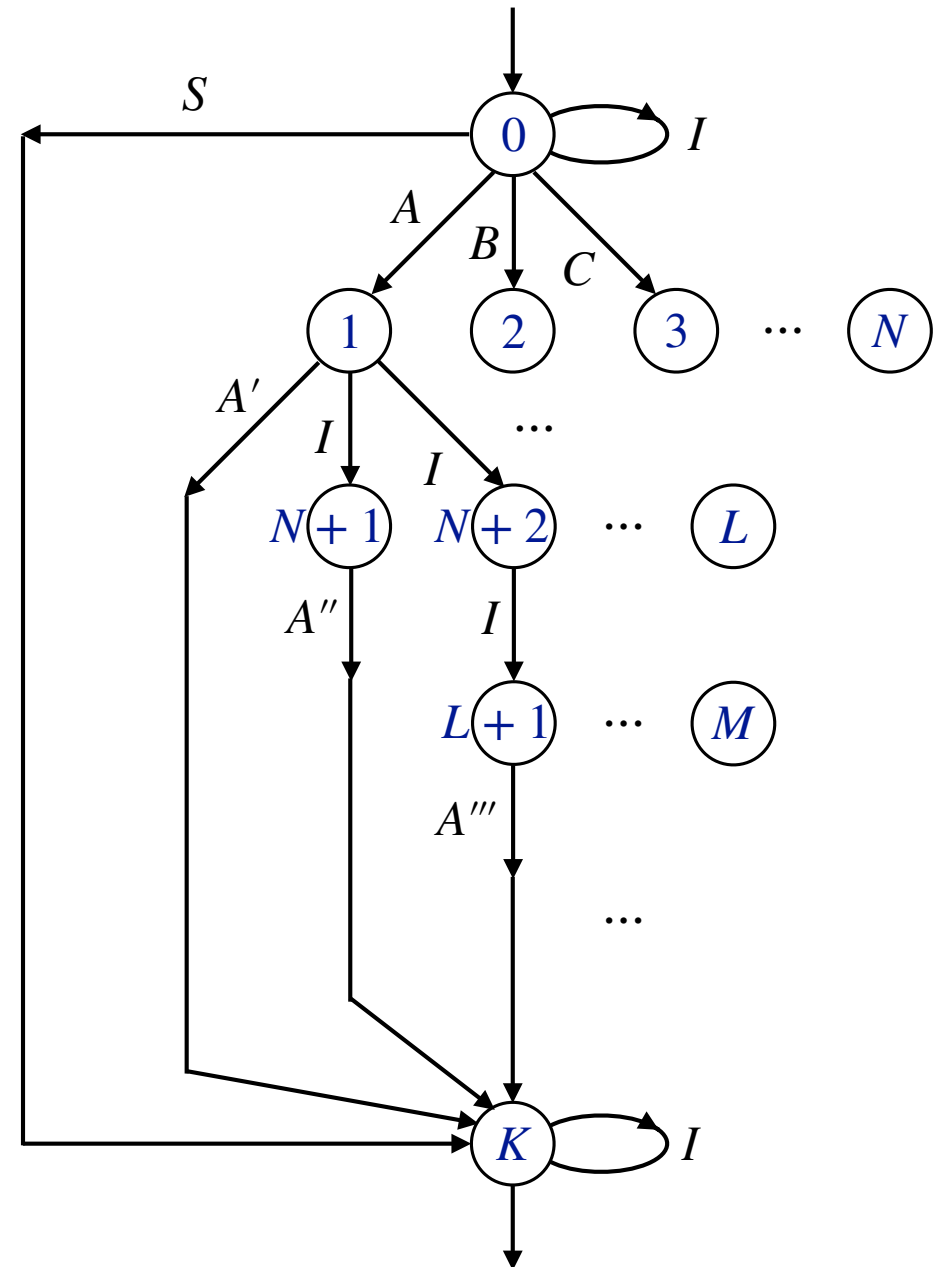
$$D_{\text{mpo}} = 5 \quad \begin{array}{c|ccccc} & 0 & 1 & 2 & 3 & 4 \\ \hline 0 & S^0 & S^x & S^y & S^z & hS^z \\ 1 & 0 & 0 & 0 & 0 & S^x \\ 2 & 0 & 0 & 0 & 0 & S^y \\ 3 & 0 & 0 & 0 & 0 & S^z \\ 4 & 0 & 0 & 0 & 0 & S^0 \end{array}$$

Finite automata for MPO

- for an arbitrary Hamiltonian

$$\begin{aligned}
 H = & \sum_i S_i \\
 & + \sum_i A_i A'_{i+1} + \sum_i B_i B'_{i+1} + \sum_i C_i C'_{i+1} + \dots \\
 & + \sum_i A_i A''_{i+2} + \dots \\
 & + \sum_i A_i A'''_{i+3} + \dots
 \end{aligned}$$

- (1) initial site $\textcircled{0}$ and on-site term S
- (2) add arrow and circle for each A_i, B_i, C_i, \dots
- (3) add arrow and circle for each 2-body term, 3-body term, 4-body term ...
- (4) connect to the final site \textcircled{K}



Variational MPS algorithm (1-site, OBC)

- given a Hamiltonian, we may find its ground state by minimizing its energy
- 1D system with **open boundary condition (OBC)**

[illegible]

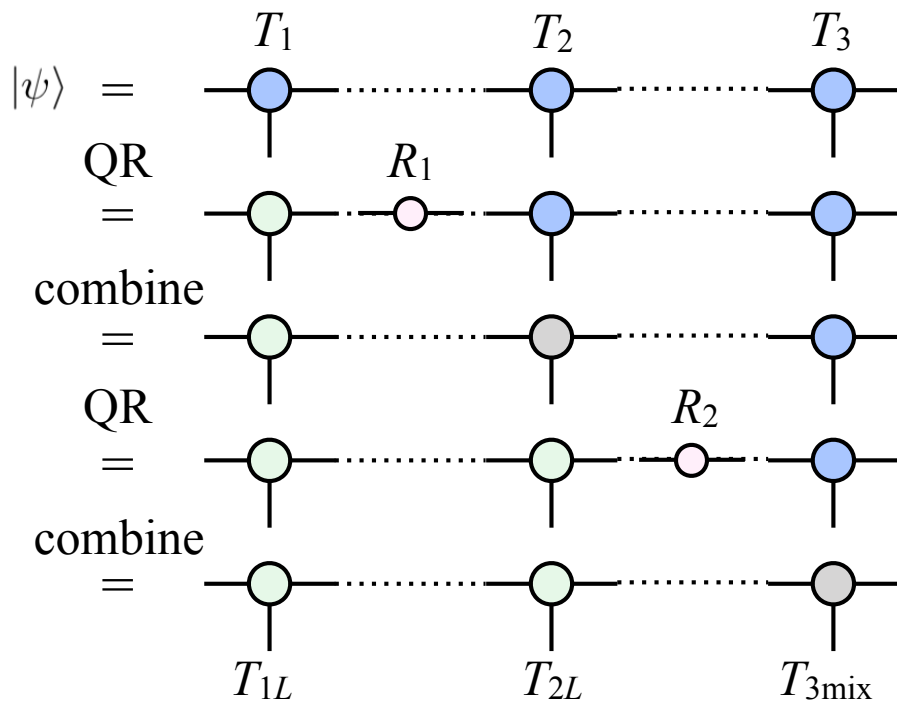
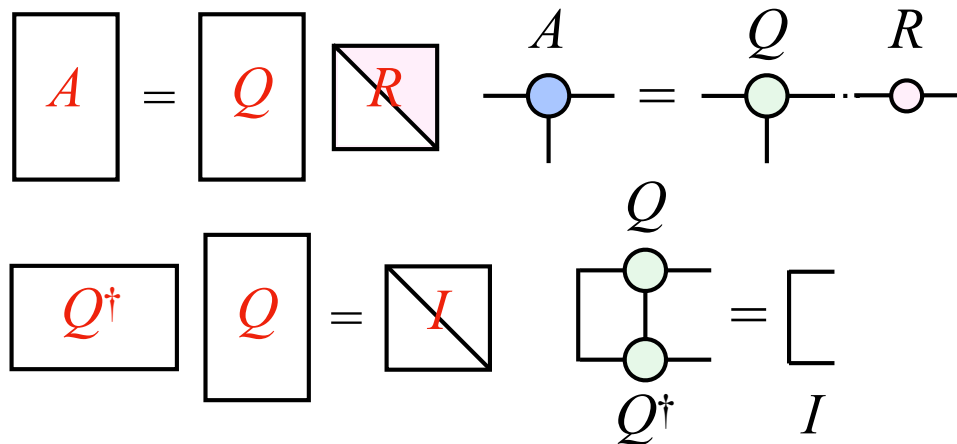
The diagram illustrates the calculation of the expectation value of the Hamiltonian H for a 2D lattice system. The top part shows a 3x6 grid of blue circles (sites) with a central 2x6 grid of blue squares (links). The bottom part shows a 2x6 grid of blue circles. A horizontal line separates the two parts. The equation $E = \frac{\langle \psi | H | \psi \rangle}{\langle \psi | \psi \rangle}$ is shown on the left.

- if we use the canonical form of MPS

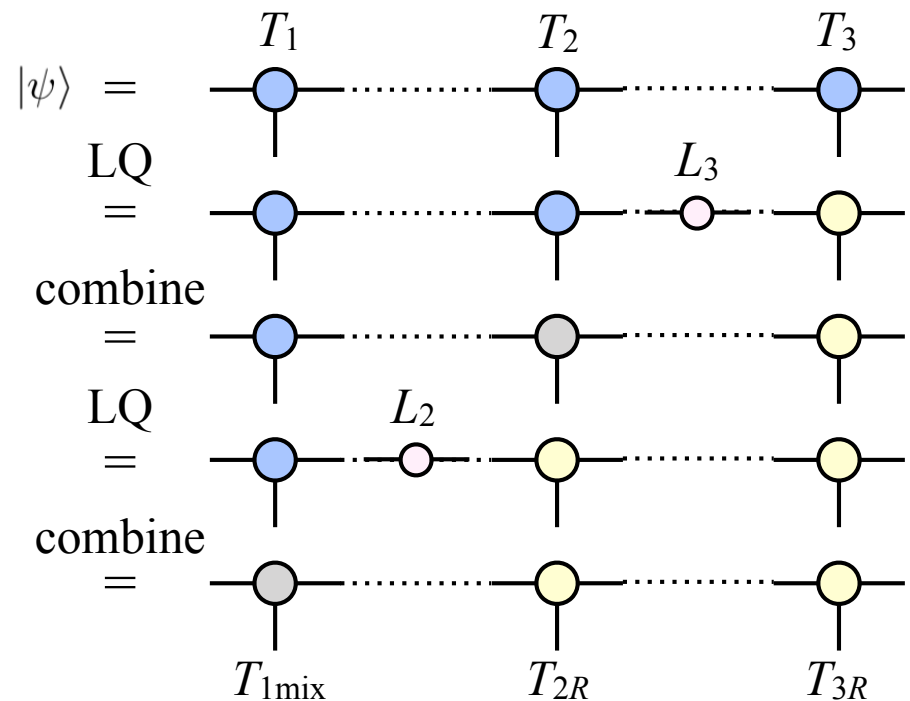
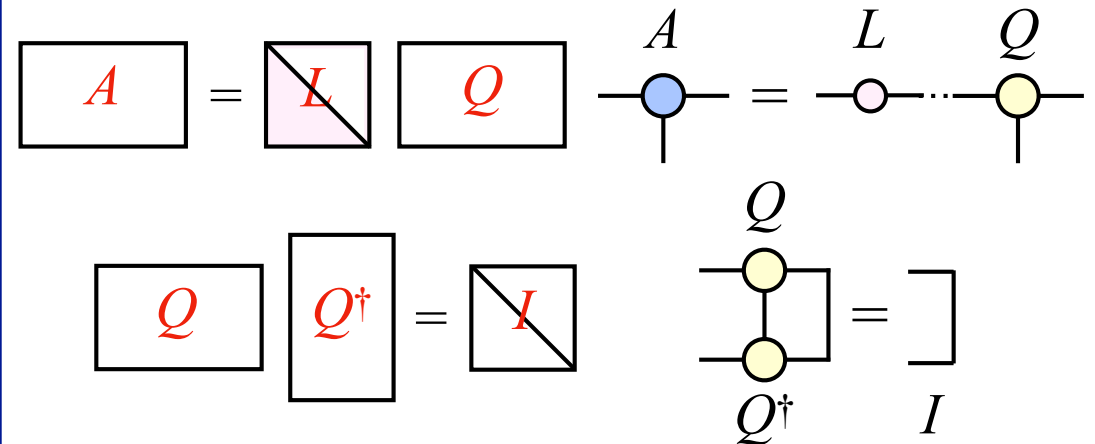
The diagram shows the identity operator $\langle \psi | \psi \rangle$ represented as a brickwork lattice of blue circles. The top row is labeled $T_1, T_2, T_3, T_4, T_5, T_6$ and the bottom row is labeled $T_{1L}, T_{2L}, T_{3\text{mix}}, T_{4R}, T_{5R}, T_{6R}$. The lattice is simplified to a single vertical line with two grey circles, representing the identity operator.

Find canonical form using QR and LQ

- QR decomposition

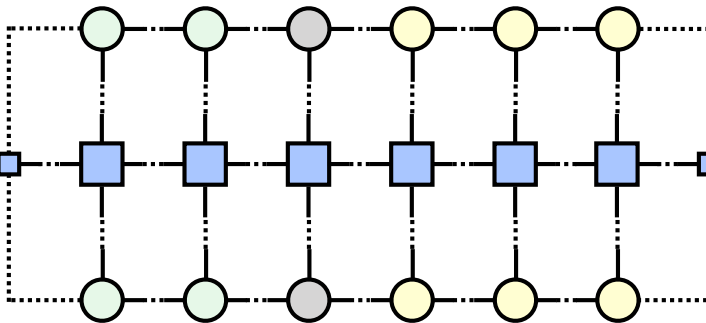


- LQ decomposition



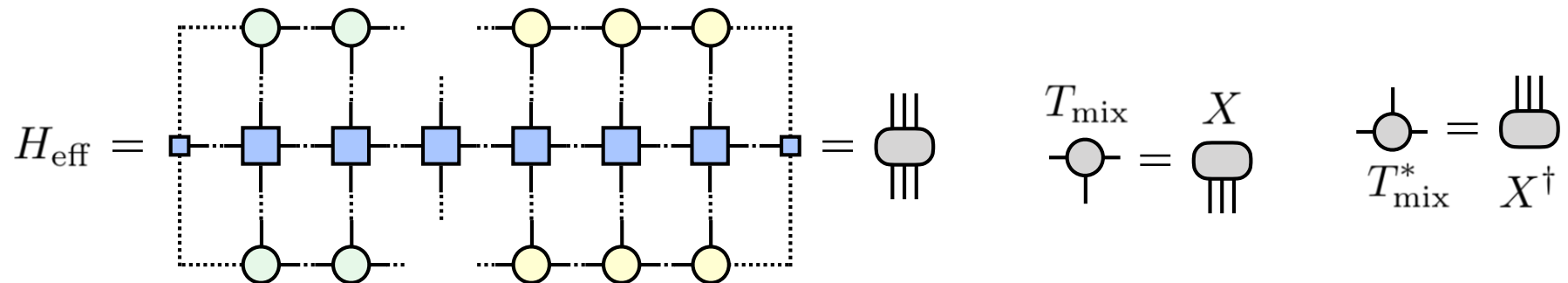
Variational MPS algorithm (1-site, OBC)

- with open boundary condition and canonical form, we only need to minimize

$$E = \langle \psi | H | \psi \rangle =$$


- we may fix all T_L and T_R and only optimize T_{mix}
the optimal T_{mix} can be found by solving the **eigenvalue problem**

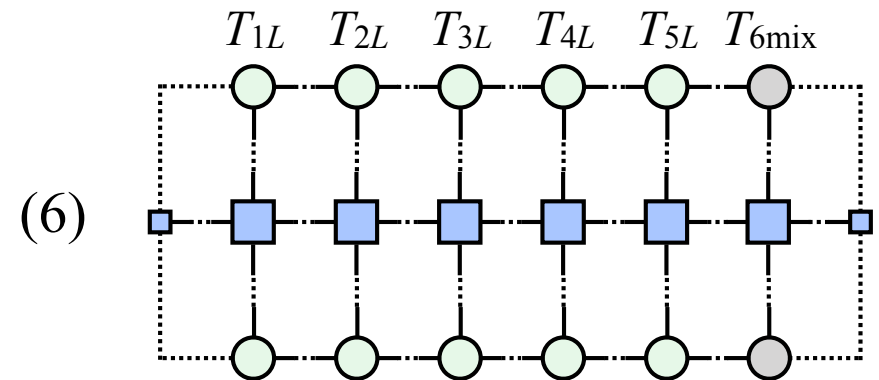
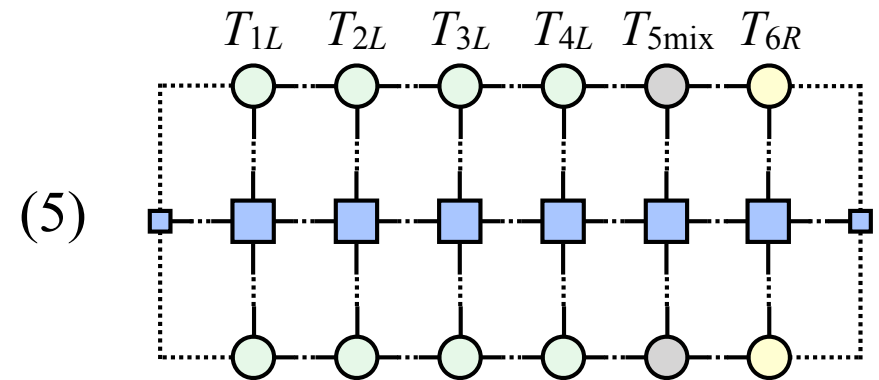
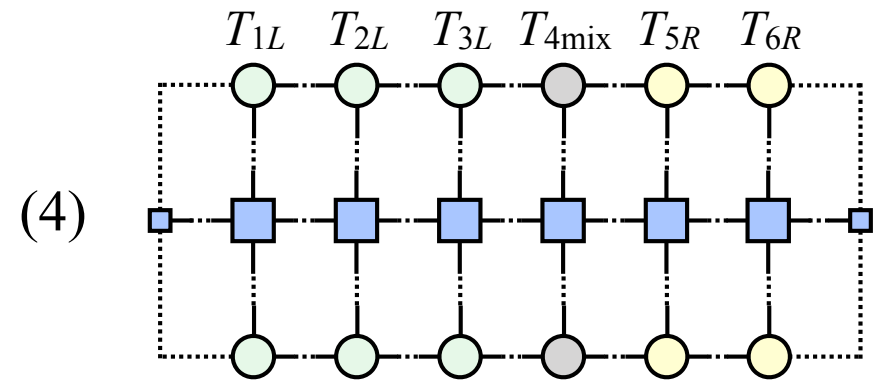
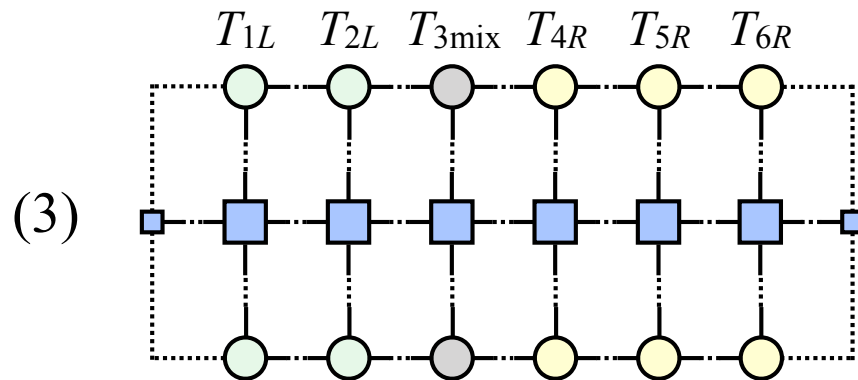
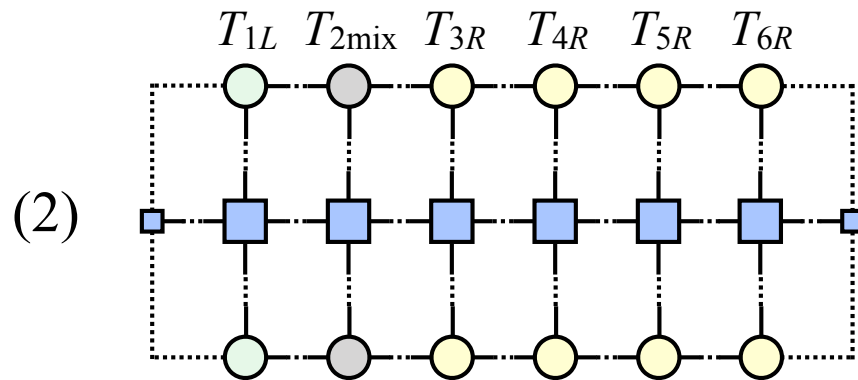
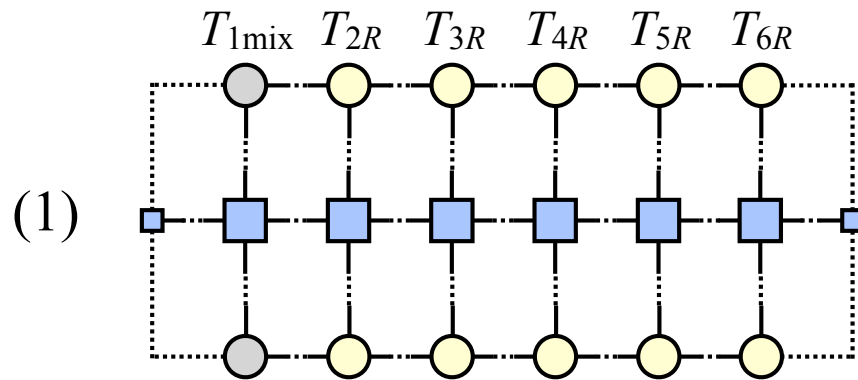
$$H_{\text{eff}} X = E X$$

$$H_{\text{eff}} =$$


T_{mix} corresponds to the ground state of H_{eff}

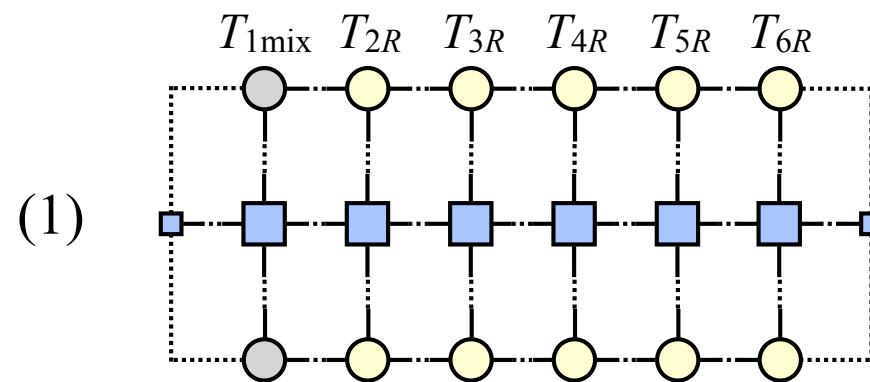
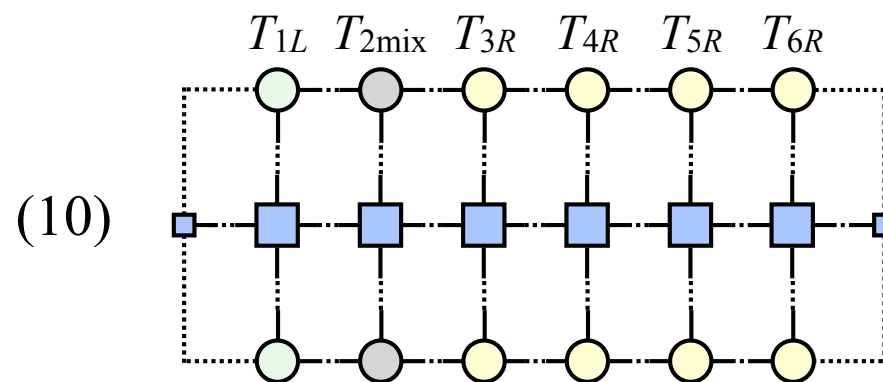
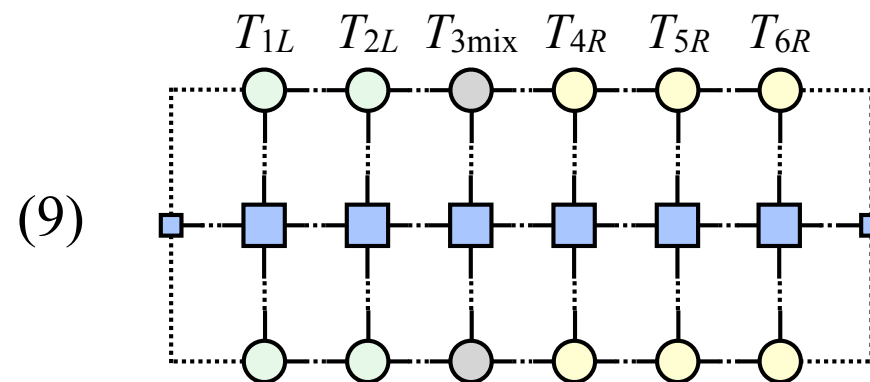
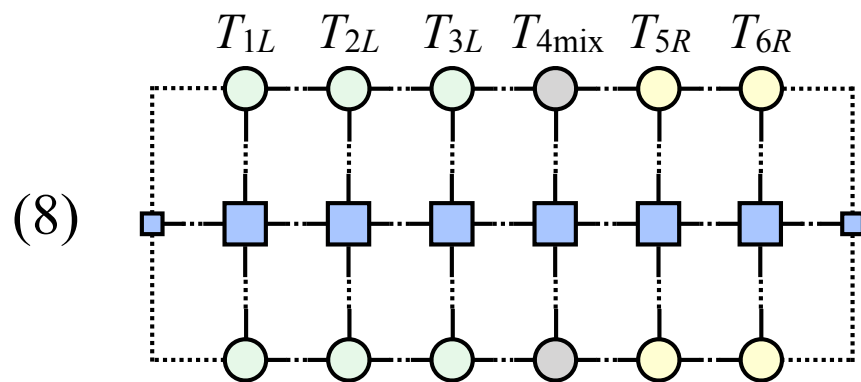
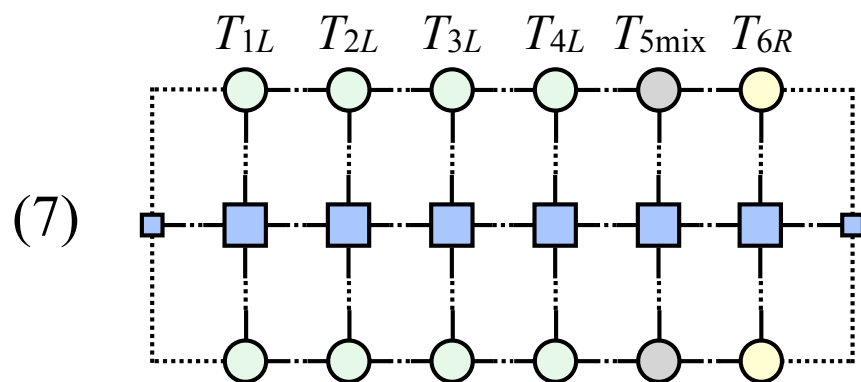
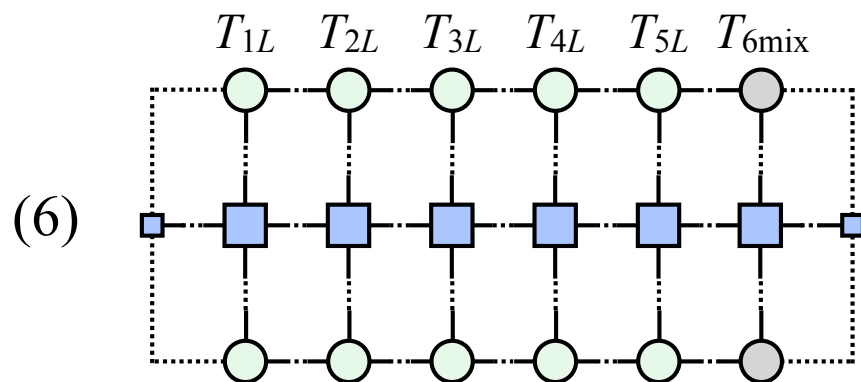
Variational MPS algorithm (1-site, OBC)

- we optimize each site one by one, sweeping back and forth until convergence
- sweep from **left to right**:



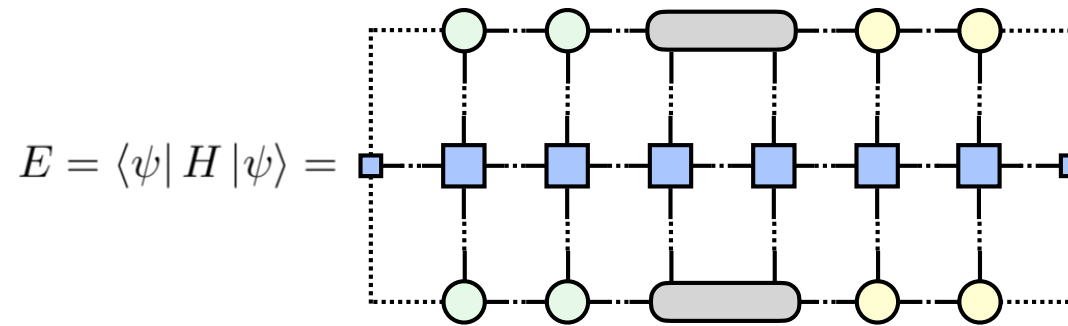
Variational MPS algorithm (1-site, OBC)

- we optimize each site one by one, sweeping back and forth until convergence
- sweep from right to left:

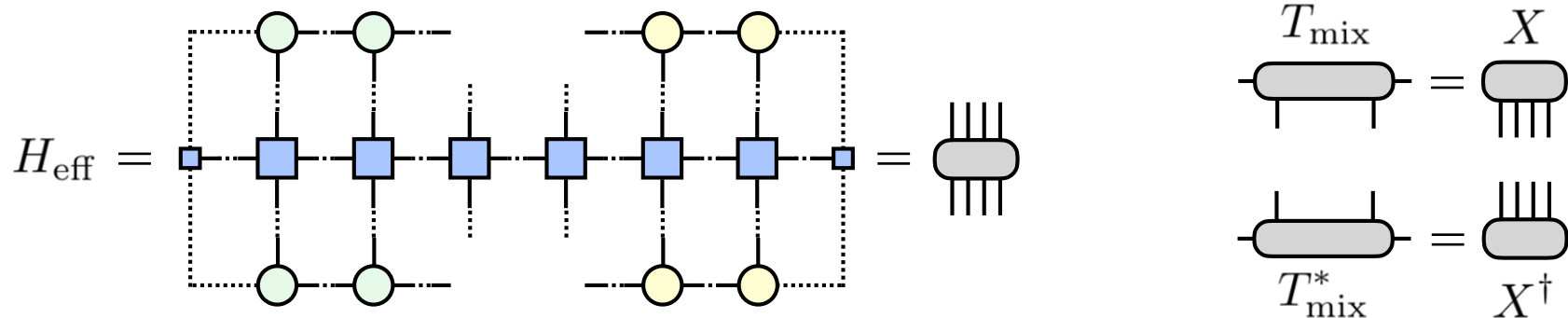


Variational MPS algorithm (2-site, OBC)

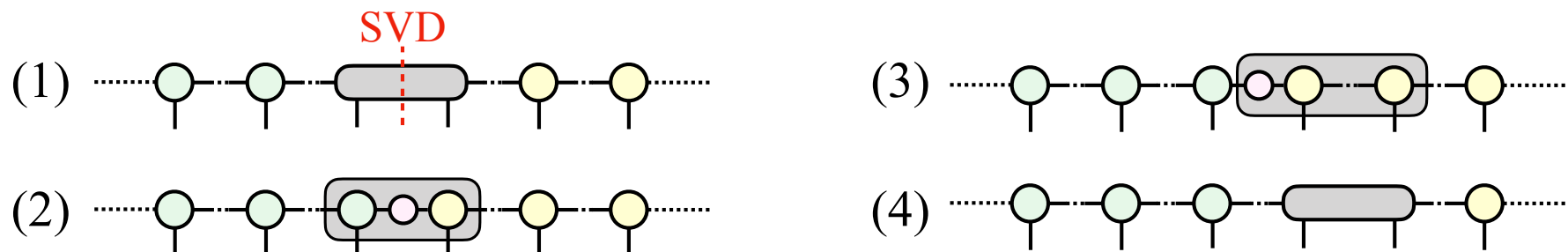
- another option is to optimize two sites at once



- the optimal T_{mix} can be found by solving the **eigenvalue problem** $H_{\text{eff}}X = EX$



- split T_{mix} using SVD and move on to the next two sites



Variational MPS algorithm (1-site, PBC)

- 1D system with **periodic boundary condition (PBC)**

$$E = \frac{\langle \psi | H | \psi \rangle}{\langle \psi | \psi \rangle} = \frac{\text{Diagram 1}}{\text{Diagram 2}}$$

Diagram 1 (Numerator): A 3x6 grid of tensors. The top and bottom rows consist of green circles, and the middle row consists of blue squares. Vertical lines connect the circles to the squares. The left and right edges are connected by horizontal lines, representing periodic boundary conditions.

Diagram 2 (Denominator): A 4x6 grid of tensors. The top and bottom rows consist of green circles, and the two middle rows consist of yellow circles. Vertical lines connect the circles to each other. The left and right edges are connected by horizontal lines, representing periodic boundary conditions.

- because of PBC, $\langle \psi | \psi \rangle \neq 1$ even if we use the canonical form of MPS
- but we still use the canonical form for stabilization

- we need to solve a **generalized eigenvalue problem** $H_{\text{eff}} X = E N_{\text{eff}} X$

$$H_{\text{eff}} = \text{Diagram 3} = \text{Diagram 4}$$

Diagram 3: A 3x6 grid of tensors. The top and bottom rows consist of green circles, and the middle row consists of blue squares. Vertical lines connect the circles to the squares. The left and right edges are connected by horizontal lines, representing periodic boundary conditions.

Diagram 4: A single tensor representing H_{eff} , which is a gray rounded rectangle with three vertical lines on the left and three on the right.

$$N_{\text{eff}} = \text{Diagram 5} = \text{Diagram 6}$$

Diagram 5: A 3x6 grid of tensors. The top and bottom rows consist of green circles, and the middle row consists of yellow circles. Vertical lines connect the circles to each other. The left and right edges are connected by horizontal lines, representing periodic boundary conditions.

Diagram 6: A single tensor representing N_{eff} , which is a gray rounded rectangle with three vertical lines on the left and three on the right.

$$T_{\text{mix}} = \text{Diagram 7} \quad T_{\text{mix}}^* = \text{Diagram 8}$$

Diagram 7: A single tensor representing T_{mix} , which is a gray rounded rectangle with three vertical lines on the left and three on the right.

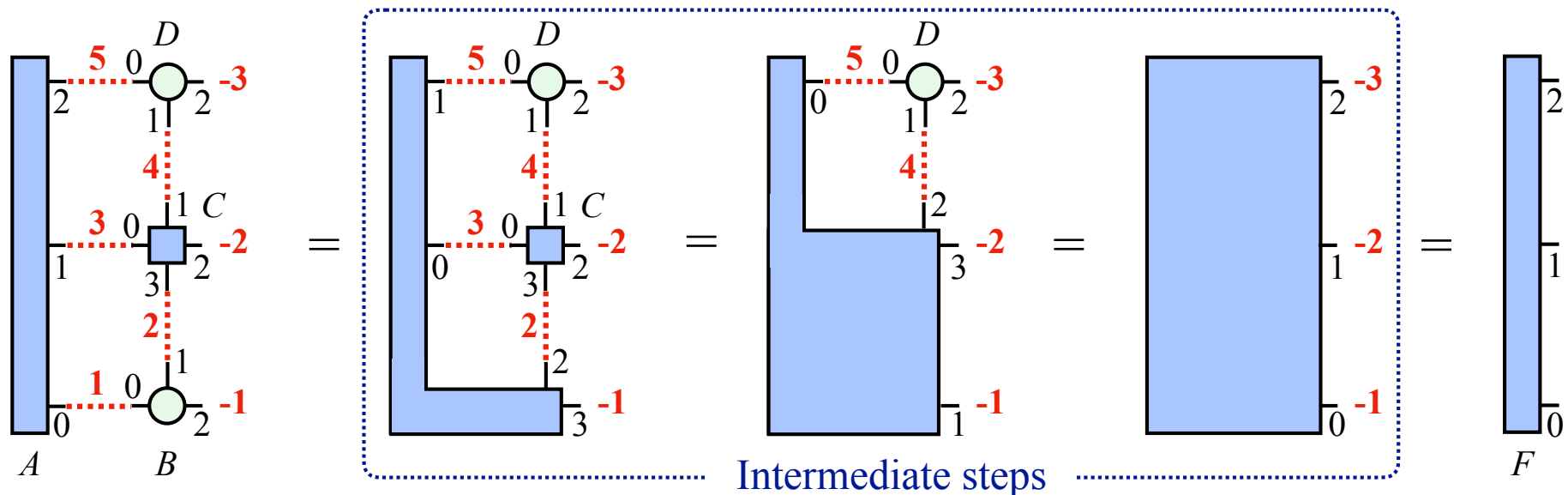
Diagram 8: A single tensor representing T_{mix}^* , which is a gray rounded rectangle with three vertical lines on the left and three on the right.

T_{mix} corresponds to the ground state of H_{eff} in the presence of N_{eff}

Subroutine for tensor operations

- contract several tensors one after another: $\text{NCon}(\text{Tensor}, \text{Index})$

- rules:
- (1) all tensors has its own index order, labeled by 0,1,2, ... in black
 - (2) all indices to be contracted are labeled by positive numbers **1,2,3, ...** in red
 - (3) all indices to be left open are labeled by negative numbers **-1,-2,-3, ...** in red, they become the indices of the final tensor with index order 0,1,2, ... respectively
 - (4) tensors are contracted one by one according to the contraction order **1,2,3, ...**

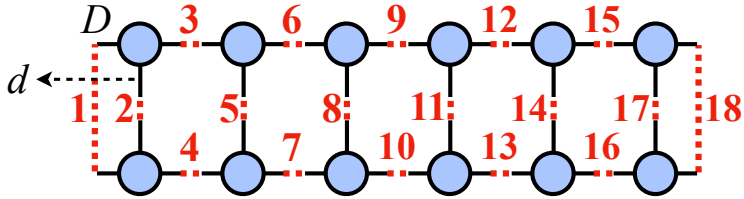


code: $F = \text{NCon}([A, B, C, D], [[1, 3, 5], [1, 2, -1], [3, 4, -2, 2], [5, 4, -3]])$

0, 1, 2	0, 1, 2	0, 1, 2, 3	0, 1, 2
from A	from B	from C	from D

Subroutine for tensor operations

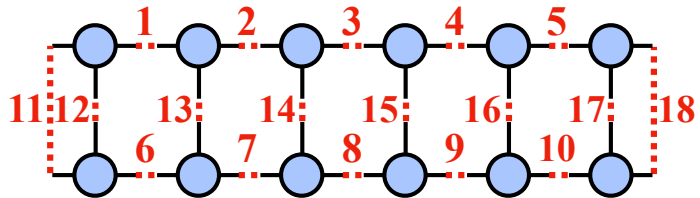
- contraction order is important



computational cost:

$$6dD^3 + dD^2$$

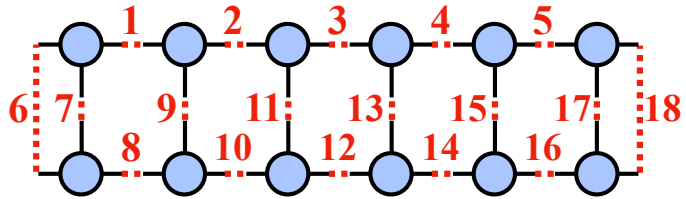
best
order



computational cost:

$$2 \left(d^2 + d^3 + d^4 + d^5 + d^6 \right) D^3 + d^6 D^2$$

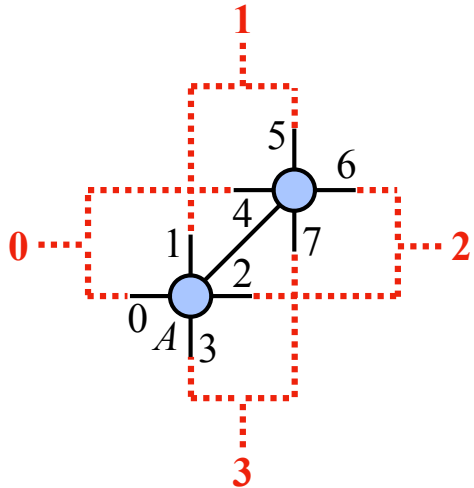
worst
order



computational cost:

$$2\left(d^2+d^3+d^4+d^5\right) D^3+d^6 D^3+d D^2$$

- group tensor indices to form a new tensor: `Group(A, shapeA)`



```
code:  F = Group( A, [ [0, 4], [1, 5], [2, 6], [3, 7] ] )
```

sub-index	sub-index	sub-index	sub-index
from 0	from 1	from 2	from 3

Code for variational MPS algorithm

- we consider the spin-1/2 anti-ferromagnetic Heisenberg chain

$$H = \sum_i (S_i^x S_{i+1}^x + S_i^y S_{i+1}^y + S_i^z S_{i+1}^z) = \sum_i \left[\frac{1}{2} (S_i^+ S_{i+1}^- + S_i^- S_{i+1}^+) + S_i^z S_{i+1}^z \right]$$

- we will find the ground state by minimizing the energy

$$E = \langle \psi | H | \psi \rangle =$$

- Step 1:** write Hamiltonian as an MPO

$$H = [L] \cdots [M] \cdots [M] \cdots [M] \cdots [M] \cdots [R]$$

$$L = \begin{pmatrix} 1 & 0 & 0 & 0 & 0 \end{pmatrix}$$

$$M = \begin{pmatrix} S^0 & S^+ & S^- & S^z & 0 \\ 0 & 0 & 0 & 0 & S^-/2 \\ 0 & 0 & 0 & 0 & S^+/2 \\ 0 & 0 & 0 & 0 & S^z \\ 0 & 0 & 0 & 0 & S^0 \end{pmatrix}$$

$$R = \begin{pmatrix} 0 & 0 & 0 & 0 & 1 \end{pmatrix}^T$$

```
def GetMpo_Heisenberg_Obc(Dp):
    S0, Sp, Sm, Sz, Sx, Sy = Sub.SpinOper(Dp)
```

```
    Dmpo = 5
```

```
    Mpo = np.zeros((Dmpo, Dp, Dmpo, Dp))
```

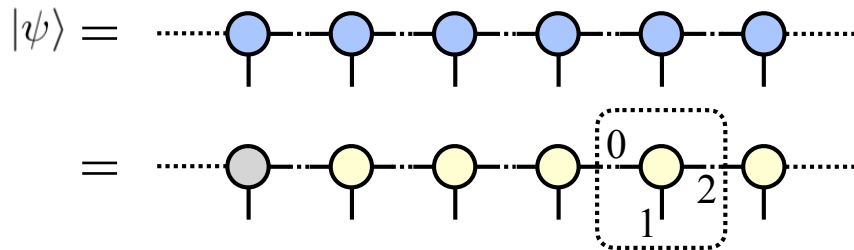
tensor shape

index order
0 1 2 3
↑ ↑ ↑ ↑

Mpo[0,:,0,:] = S0
Mpo[0,:,1,:] = Sp
Mpo[0,:,2,:] = Sm
Mpo[0,:,3,:] = Sz
Mpo[1,:,4,:] = Sm/2.0
Mpo[2,:,4,:] = Sp/2.0
Mpo[3,:,4,:] = Sz
Mpo[4,:,4,:] = S0

Code for variational MPS algorithm

- Step 2: tensor initialization



LQ decompositions start from the right end

```
def InitMps(Ns, Dp, Ds):
    T = [None]*Ns
    for i in range(Ns):
        Dl = min(Dp**i, Dp**(Ns-i), Ds)
        Dr = min(Dp**(i+1), Dp**(Ns-1-i), Ds)
        T[i] = np.random.rand(Dl, Dp, Dr)

    U = np.eye(np.shape(T[-1])[-1])
    for i in range(Ns-1, 0, -1):
        U, T[i] = Sub.Mps_LQP(T[i], U)

    return T
```

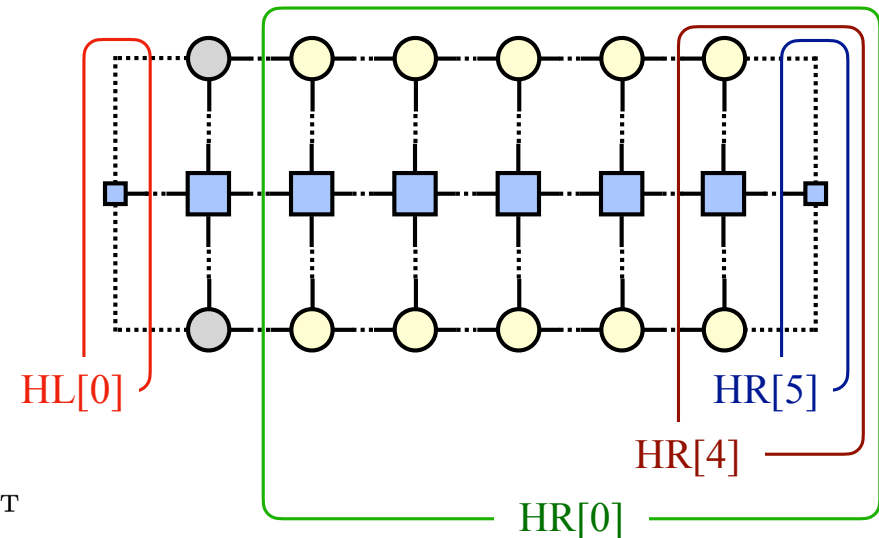
- Step 3: environment initialization

```
def InitH(Mpo, T):
    Ns = len(T)
    Dmpo = np.shape(Mpo)[0]

    HL = [None]*Ns
    HR = [None]*Ns

    HL[0] = np.zeros((1, Dmpo, 1))
    HL[0][0, 0, 0] = 1.0
    HR[-1] = np.zeros((1, Dmpo, 1))
    HR[-1][0, -1, 0] = 1.0

    L = ( 1  0  0  0  0 )
    R = ( 0  0  0  0  1 )T
```



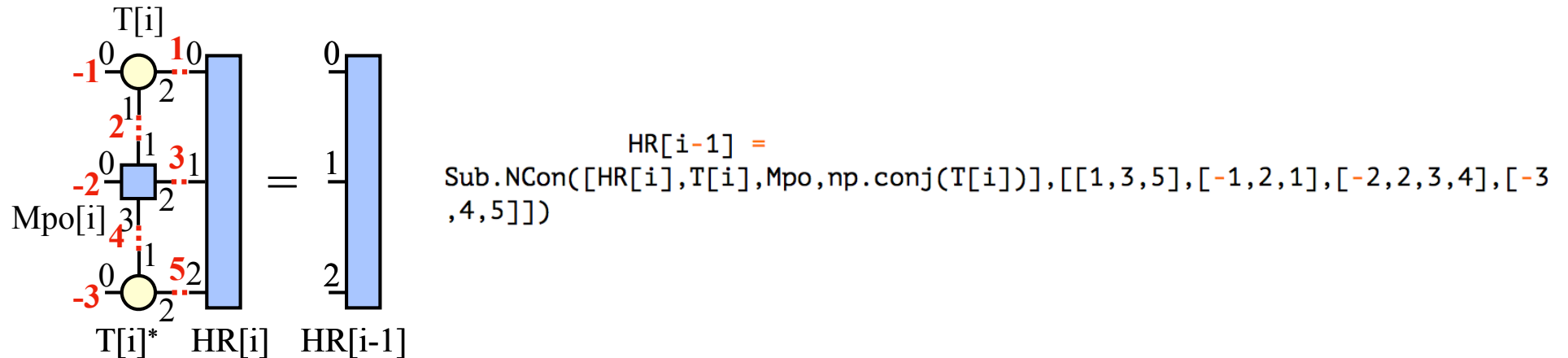
```
for i in range(Ns-1, 0, -1):
    HR[i-1] =
    Sub.NCon([HR[i], T[i], Mpo, np.conj(T[i])], [[1, 3, 5], [-1, 2, 1], [-2, 2, 3, 4], [-3, 4, 5]])
```

HR[5] → HR[4] → ... → HR[0]

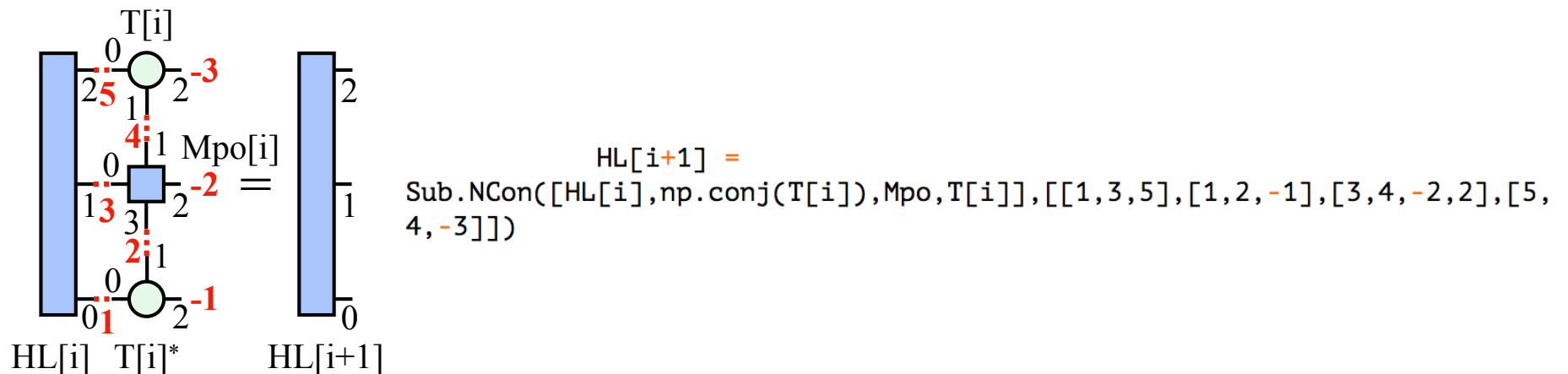
```
return HL, HR
```


Code for variational MPS algorithm

- update HR: $HR[i] \rightarrow HR[i-1]$



- update HL: $HL[i] \rightarrow HL[i+1]$



Code for variational MPS algorithm

- Step 4: sweep back and forth to optimize each tensor

```
def OptT(Mpo,HL,HR,T):  
    Ns = len(T)  
    Eng0 = np.zeros(Ns)  
    Eng1 = np.zeros(Ns)
```

sweep back and forth for r times

```
for r in range(100):  
    print r
```

sweep from left to right

```
for i in range(Ns-1):  
    T[i],Eng1[i] = OptTSite(Mpo,HL[i],HR[i],T[i],Method=1)  
    # print i,Eng1[i]  
    T[i],U = Sub.Mps_QR0P(T[i])  
    HL[i+1] =  
Sub.NCon([HL[i],np.conj(T[i]),Mpo,T[i]],[[1,3,5],[1,2,-1],[3,4,-2,2],[5,  
4,-3]])  
    T[i+1] = np.tensordot(U,T[i+1],[1,0])
```

- optimize tensor $T[i]$
- change $T[i]$ to canonical form
- update HL for the next site
- update initial guess for next T

sweep from right to left

```
for i in range(Ns-1,0,-1):  
    T[i],Eng1[i] = OptTSite(Mpo,HL[i],HR[i],T[i],Method=1)  
    # print i,Eng1[i]  
    U,T[i] = Sub.Mps_LQ0P(T[i])  
    HR[i-1] =  
Sub.NCon([HR[i],T[i],Mpo,np.conj(T[i])],[[1,3,5],[-1,2,1],[-2,2,3,4],[-3,  
4,5]])  
    T[i-1] = np.tensordot(T[i-1],U,[2,0])
```

- optimize tensor $T[i]$
- change $T[i]$ to canonical form
- update HR for the next site
- update initial guess for next T

```
print Eng1  
if abs(Eng1[1]-Eng0[1]) < 1.0e-7:  
    break  
Eng0 = copy.copy(Eng1)
```

stop if energy is converged

```
print Eng1/float(Ns)
```

```
return T
```

Code for variational MPS algorithm

- optimize each $T[i]$

```
def OptTSite(Mpo,HL,HR,T,Method=0):
    DT = np.shape(T)
    Dl = np.prod(DT)
```

direct method

```
if Method == 0:
    A = Sub.NCon([HL,Mpo,HR],[[-1,1,-4],[1,-5,2,-2],[-6,2,-3]])
    A = Sub.Group(A,[[0,1,2],[3,4,5]])
    Eig,V = LAs.eigsh(A,k=1,which='SA')
    T = np.reshape(V,DT)
```

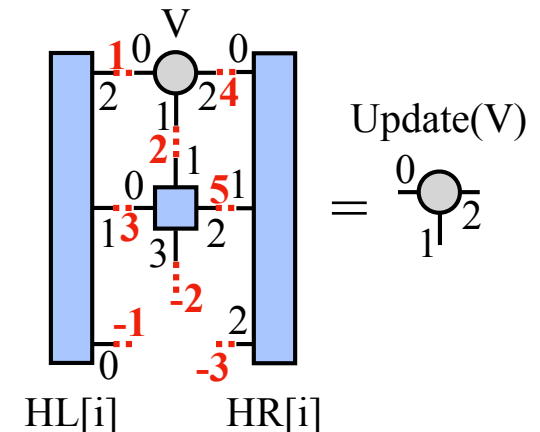
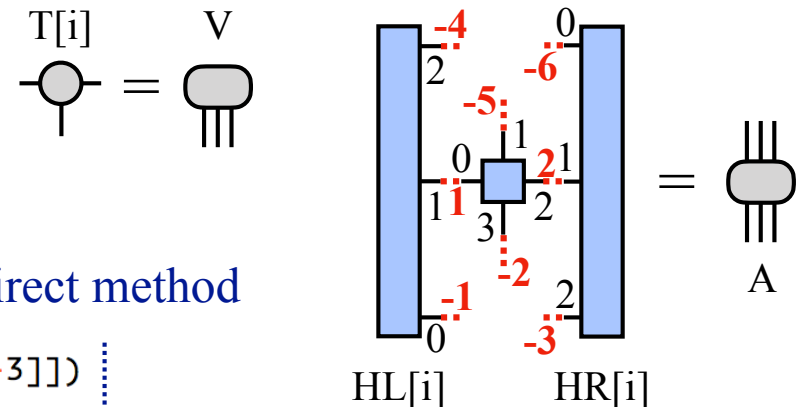
iterative method

```
if Method == 1:
    def UpdateV(V):
        V = np.reshape(V,DT)
        V =
        Sub.NCon([HL,V,Mpo,HR],[[-1,3,1],[1,2,4],[3,2,5,-2],[4,5,-3]])
        V = np.reshape(V,[Dl])
        return V

    V0 = np.reshape(T,[Dl])

    MV = LAs.LinearOperator((Dl,Dl),matvec=UpdateV)
    Eig,V = LAs.eigsh(MV,k=1,which='SA',v0=V0)
    # print Eig
    T = np.reshape(V,DT)
    Eig = np.real(Eig)
```

```
return T,Eig
```



Code for variational MPS algorithm

- main part

```
if __name__ == "__main__":
```

```
    Ns = 6
```

```
    Dp = 2
```

```
    Ds = 4
```

Ns = 6: system has 6 sites

————→ Dp = 2: spin-1/2 system, 2 physical basis

Ds = 4: maximal bond dimension is 4

```
    Mpo = GetMpo_Heisenberg_Obc(Dp)
```

```
    T = InitMps(Ns,Dp,Ds)
```

```
    HL,HR = InitH(Mpo,T)
```

```
    T = OptT(Mpo,HL,HR,T)
```

————→ Step 1 to Step 4

- results

```
0
[-0.18161427 -2.49049059 -2.49049059 -2.47873556 -2.47873556 -2.47873556]
1
[-2.49049059 -2.49084768 -2.49084768 -2.49083341 -2.49083341 -2.49083341]
2
[-2.49084768 -2.49092554 -2.49092554 -2.49085865 -2.49085865 -2.49085865]
3
[-2.49092554 -2.49204873 -2.49204873 -2.49127928 -2.49127928 -2.49127928]
4
[-2.49204873 -2.49252309 -2.49252309 -2.49244379 -2.49244379 -2.49244379]
5
[-2.49252309 -2.492541 -2.492541 -2.49253797 -2.49253797 -2.49253797]
6
[-2.492541 -2.49254176 -2.49254176 -2.49254162 -2.49254162 -2.49254162]
7
[-2.49254176 -2.49254179 -2.49254179 -2.49254178 -2.49254178 -2.49254178]
[-0.41542363 -0.41542363 -0.41542363 -0.41542363 -0.41542363 -0.41542363]
```

total energy after each sweep

after 7 sweeps, energy is converged

converged energy per site

Homework rules

- this homework has only one task
please submit through <http://learn.tsinghua.edu.cn>
- please submit the **source code** and a **detailed note** including:
 - (1) a brief summary of theory and algorithm
 - (2) the structure and technical details of the code
 - (3) problems encountered and solutions
 - (4) summary of results and your understanding
- **deadline is Nov. 17, 23:00**
if you submit after the deadline, you will have less points
- if you are an expert in variational MPS method, this homework may be waived
please contact me in person and submit something you have done before

Homework

- consider a 1D spin model with open boundary condition

$$H = \sum_j \left[-(\sigma_j^x + \sigma_j^z \sigma_{j+1}^z) + g(\sigma_j^x \sigma_{j+1}^z \sigma_{j+2}^z + \sigma_j^z \sigma_{j+1}^z \sigma_{j+2}^x) \right]$$

where σ^x , σ^y and σ^z are Pauli matrices

for single-body terms, $j = 1, \dots, N$

for two-body terms, $(j, j+1) = (1, 2), (2, 3), \dots, (N-1, N)$

for three-body terms, $(j, j+1, j+2) = (1, 2, 3), (2, 3, 4), \dots, (N-2, N-1, N)$

- (1) write down the MPO for this Hamiltonian, draw a **finite automata** figure (Page 4)
- (2) write a code for the **2-site variational MPS method** (Page 11)
- (3) choose $N = 10$, $g = 0.428$, $D_s = 4$ and 6, calculate the ground state energy E per site, and the magnetization per site $\langle \sigma_i^z \rangle$ and $\langle \sigma_i^x \rangle$
- (4) **compare** with the results obtained from exact diagonalization and 1-site variational MPS method

Partial sample output

- please note the input parameters are **different** from homework

(Ns,Ds,g)= (6, 4, 1)

===== 2-site =====

(2) Energy per Site: [-1.16342161 -1.16342161 -1.16342161 -1.16415328 -1.16342161 -1.16342161]

(2) Energy average: -1.163543555161248

(3) Sigma_X per Site: [0.9148724 +0.00000000e+00j 0.76888575-5.55111512e-17j

0.53312368+2.62376926e-17j 0.53171004-2.46519033e-32j

0.76888575+3.46944695e-18j 0.9148724 +9.86076132e-32j]

(3) Sigma_X average: (0.7387250020058149-4.300668617525797e-18j)

(4) Sigma_Z per Site: [-3.89201475e-16+4.93038066e-32j -3.65057732e-15+2.46283300e-17j

1.00188412e-15-6.72205347e-18j -3.08585622e-15+2.46519033e-31j

1.38777878e-15-6.93889390e-18j -8.32667268e-16+1.23259516e-32j]

(4) Sigma_Z average: (-9.28106564628587e-16+1.8278971001748395e-18j)

===== 1-site =====

(2) Energy per Site: [-1.16345424 -1.16345424 -1.16345424 -1.16345424 -1.16345424 -1.16345424]

(2) Energy average: -1.1634542441033482

(3) Sigma_X per Site: [0.91662215-2.77555756e-17j 0.7706066 +0.00000000e+00j

0.53659188+0.00000000e+00j 0.53659195+1.38777878e-17j

0.77060656+0.00000000e+00j 0.91662215+0.00000000e+00j]

(3) Sigma_X average: (0.7412735480680963-2.3129646346357427e-18j)

(4) Sigma_Z per Site: [-1.50475832e-08+8.67361738e-19j -1.12981599e-08+3.12250226e-17j

-1.65477624e-08+4.51028104e-17j 4.18026120e-09+1.89735380e-17j

-4.54925561e-09+1.73472348e-18j -3.67335007e-09-1.38777878e-17j]

(4) Sigma_Z average: (-7.82264166021209e-09+1.4004278061271098e-17j)

===== ED =====

(2) Energy per Site: -1.1641532762479179

(3) Sigma_X per Site: [(0.9101004634715449+0j), (0.7663268746827528+0j), (0.5314901295323278+0j), (0.5314901295323284+0j), (0.7663268746827523+0j), (0.9101004634715452+0j)]

(3) Sigma_X average: (0.7359724892288753+0j)

(4) Sigma_Z per Site: [(-4.8433479449272454e-15+0j), (-2.1371793224034263e-15+0j), (-3.2959746043559335e-15+0j), (1.4155343563970746e-15+0j), (-4.3021142204224816e-15+0j), (-4.08006961549745e-15+0j)]

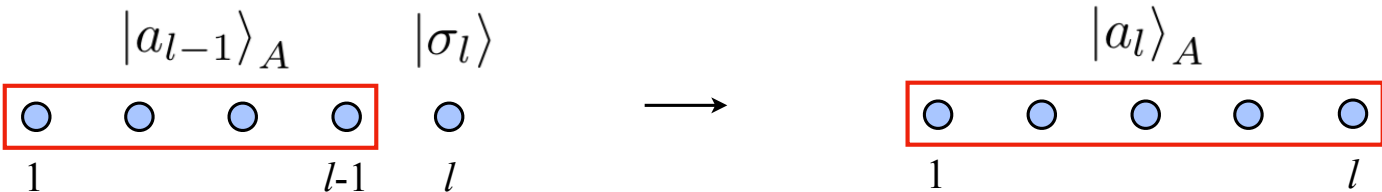
(4) Sigma_Z average: (-2.87385855853491e-15+0j)

Grading of this homework

- academic integrity [+50]
completing assignments independently, creating and expressing your own ideas,
DON'T copy answers from others or allow others to copy your answers
- the source code can be executed [+10] and can provide correct results [+10]
the source code has high readability [+10]
- there is a detailed note file to explain the basic principle, source code and results [+10]
the note file is well-written and easy to understand [+10]
- did not show MPO and the finite automata figure [-20]
did not use the 2-site variational MPS method [-20]
did not compare with ED and 1-site variational MPS method [-20]
- time-dependent score: after DDL: [-1 per day]
- self-motivation score: new ideas or extra results [+10]

Equivalence between traditional finite-size DMRG and variational MPS

- in the traditional DMRG scheme, we grow blocks while decimating basis

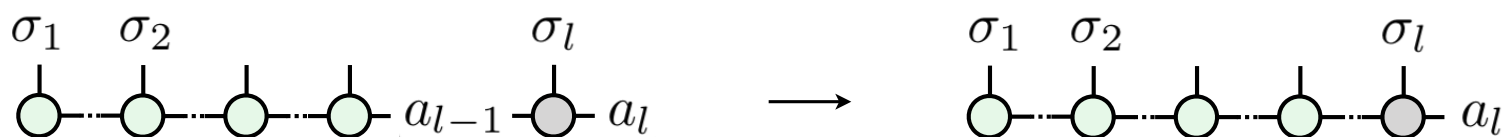


$$|a_l\rangle = \sum_{a_{l-1}, \sigma_l} \langle a_{l-1}, \sigma_l | a_l \rangle |a_{l-1}\rangle |\sigma_l\rangle = \sum_{a_{l-1}, \sigma_l} M_{a_{l-1}, a_l}^{\sigma_l} |a_{l-1}\rangle |\sigma_l\rangle$$

- simple rearrangement of expansion coefficients into matrices

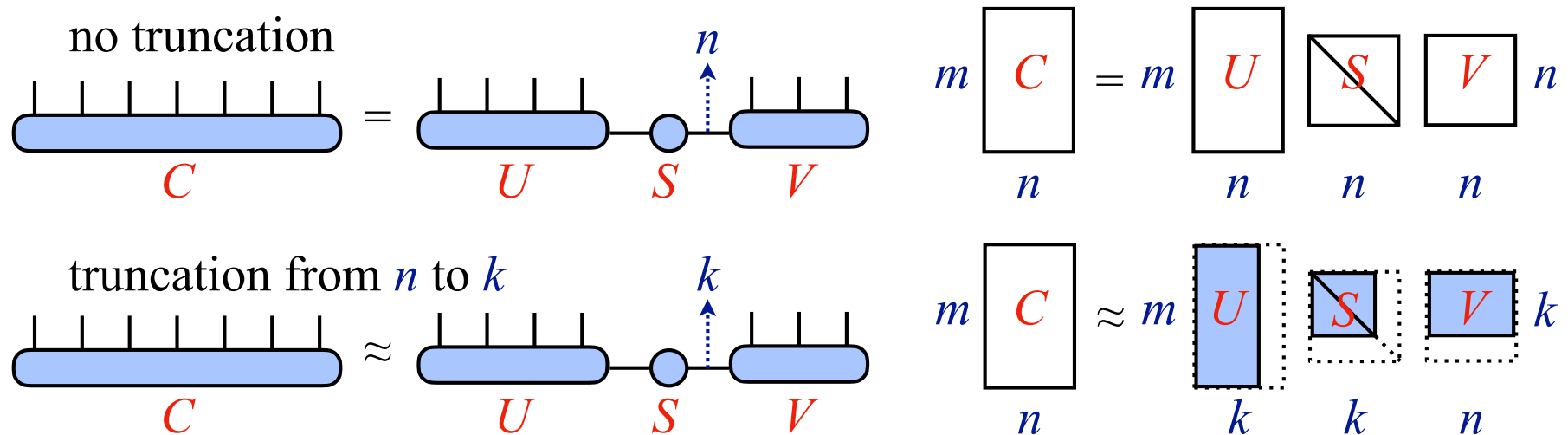
$$M_{a_{l-1}, a_l}^{\sigma_l} = \langle a_{l-1}, \sigma_l | a_l \rangle$$

- recursion easily expressed as matrix multiplication

$$|a_l\rangle = \sum_{\sigma_1, \sigma_2, \dots, \sigma_l} (M^{\sigma_1} M^{\sigma_2} \dots M^{\sigma_l})_{1, a_l} |\sigma_1, \sigma_2, \dots, \sigma_l\rangle$$


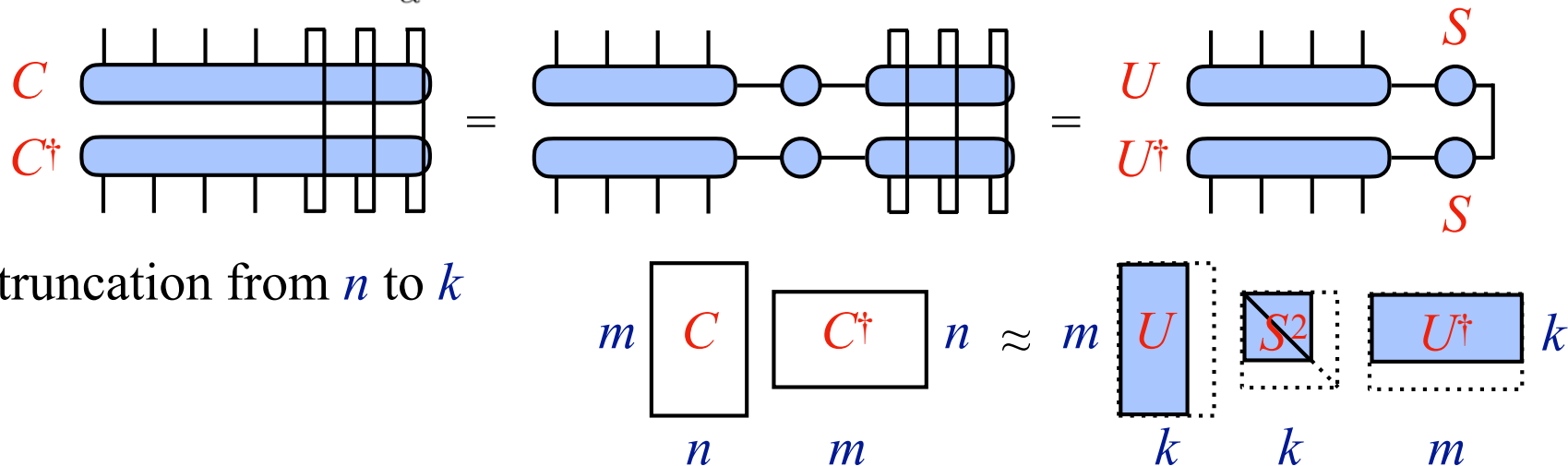
Truncation method: MPS vs DMRG

- variational MPS: truncation using singular value decomposition (SVD)



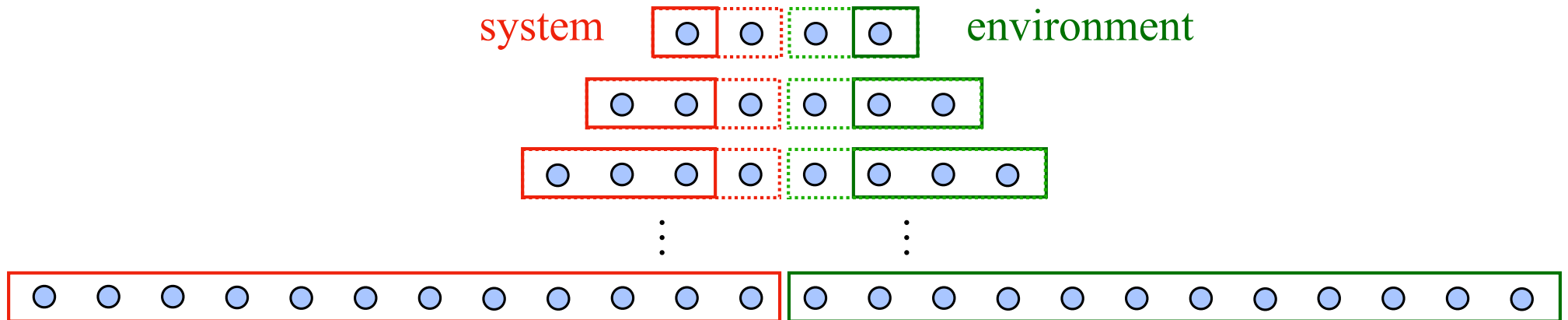
- traditional DMRG: truncation using eigenvalue decomposition (EVD)

$$\rho_A = \text{Tr}_B \rho = \sum_{\alpha} s_{\alpha}^2 |u^{\alpha}\rangle_A \langle u^{\alpha}| = CC^{\dagger} = USVV^{\dagger}SU^{\dagger} = US^2U^{\dagger}$$

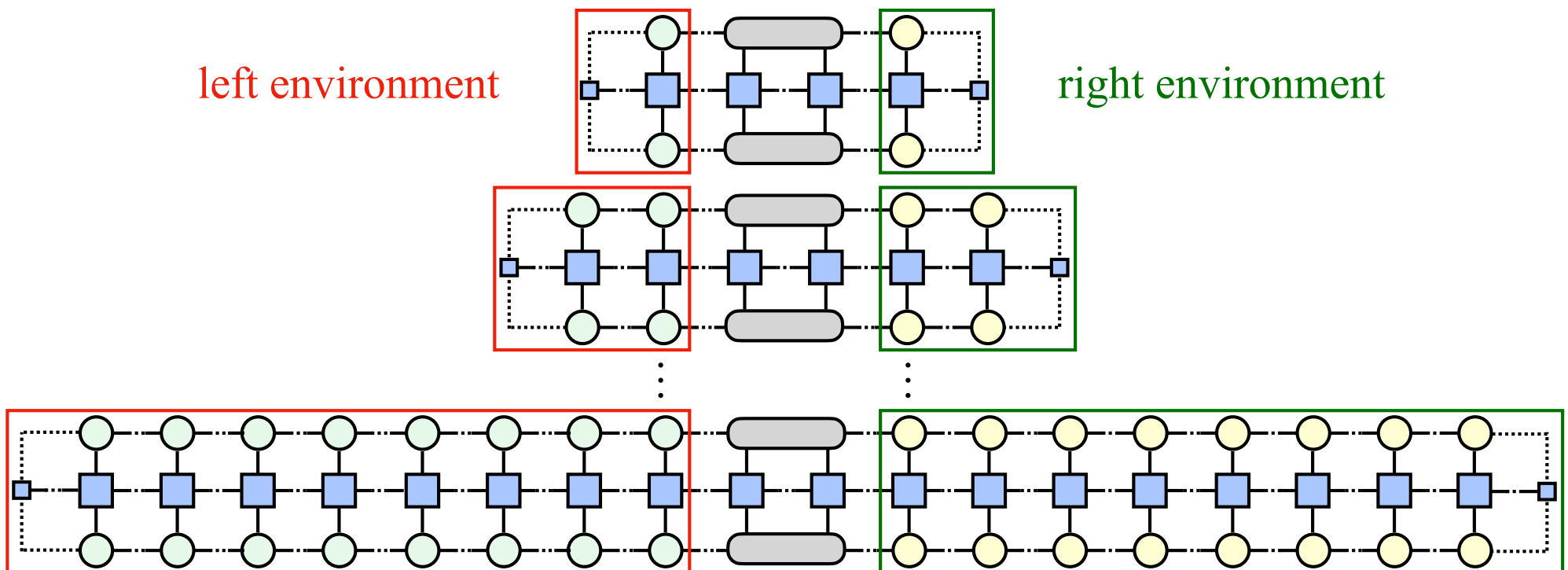


iDMRG in the age of MPS

- traditional infinite-size DMRG (iDMRG)



- iDMRG based on 2-site update MPS



iDMRG in the age of MPS

- the optimal T_{mix} can be found by solving the **eigenvalue problem** $H_{\text{eff}}X = EX$

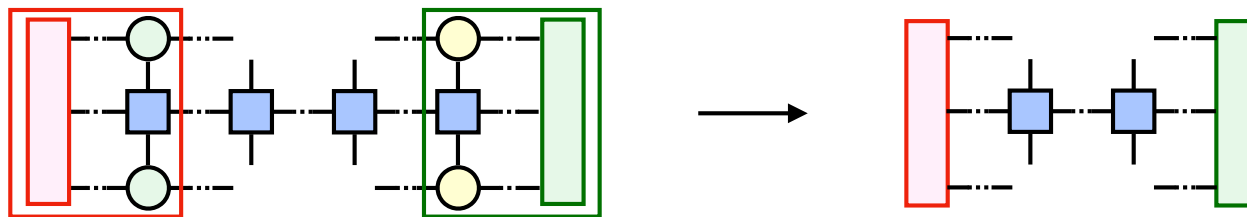
$$H_{\text{eff}} = \left[\text{red box} \cdots \text{blue box} \cdots \text{blue box} \cdots \text{green box} \right] = \text{cylinder with 4 legs}, \quad T_{\text{mix}} = \text{cylinder with 2 legs} = X, \quad T_{\text{mix}}^* = \text{cylinder with 2 legs} = X^\dagger$$

- we use SVD to split T_{mix} into three parts

$$T_{\text{mix}} \text{ (cylinder with 2 legs)} \xrightarrow{\text{SVD}} T_L \Lambda T_R$$

The diagram shows a cylinder with two legs being split by a vertical dashed red line labeled "SVD". To the right, the decomposition is shown as three circles (green, pink, yellow) in a row, labeled $T_L \Lambda T_R$.

- T_L is absorbed into left environment, and T_R is absorbed into right environment
the **environments are updated**, the effective system size is enlarged
in the next iteration, we use new environments to find out new T_{mix}



- the unit cell T_{mix} may contain an arbitrary number of sites

Variational-based MPS compression

- we try to minimize the **cost function**

$$\begin{aligned}\varepsilon &= |||\psi_A\rangle - |\psi_B\rangle||^2 = \left\| \begin{array}{c} \text{blue chain} \\ \text{pink chain} \end{array} \right\|^2 \\ &= \langle \psi_A | \psi_A \rangle + \langle \psi_B | \psi_B \rangle - 2\text{Re} \langle \psi_B | \psi_A \rangle \\ &= \begin{array}{c} \text{blue chain} \\ \text{blue chain} \end{array} + \begin{array}{c} \text{pink chain} \\ \text{pink chain} \end{array} - 2\text{Re} \begin{array}{c} \text{blue chain} \\ \text{pink chain} \end{array}\end{aligned}$$

- we use the canonical form of MPS
the optimal T is given by the solution of the **linear equation**

$$N_{\text{eff}} X = W_{\text{eff}}$$

$$\begin{aligned}N_{\text{eff}} &= \begin{array}{c} T_{1L}^{[B]} \quad T_{2L}^{[B]} \\ \text{green chain} \\ T_{1L}^{[B]*} \quad T_{2L}^{[B]*} \end{array} \mid \begin{array}{c} T_{4R}^{[B]} \quad T_{5R}^{[B]} \quad T_{6R}^{[B]} \\ \text{yellow chain} \\ T_{4R}^{[B]*} \quad T_{5R}^{[B]*} \quad T_{6R}^{[B]*} \end{array} = \text{gray cylinder} \\ W_{\text{eff}} &= \begin{array}{c} T_1^{[A]} \quad T_2^{[A]} \quad T_3^{[A]} \quad T_4^{[A]} \quad T_5^{[A]} \quad T_6^{[A]} \\ \text{blue chain} \\ T_{1L}^{[B]*} \quad T_{2L}^{[B]*} \quad T_{4R}^{[B]*} \quad T_{5R}^{[B]*} \quad T_{6R}^{[B]*} \end{array} = \text{gray cylinder} \\ T_{3\text{mix}}^{[B]} &= X \end{aligned}$$

- we optimize each tensor, sweeping back and forth until convergence