

Selected Topics in Computational Quantum Physics

量子物理计算方法选讲

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Density Matrix Renormalization Group and Matrix Product States

- origin of Density Matrix Renormalization Group method (DMRG)
- many-body entanglement
- traditional DMRG method
- Matrix Product State (MPS) and Matrix Product Operator (MPO)
- MPS algorithms
- various applications

selected review articles:

U. Schollwock, arXiv: 1008.3477

N. Schuch, arXiv: 1306.5551.

F. Verstraete, J.I. Cirac, V. Murg, arXiv: 0907.2796.

Matrix Product Operator (MPO)

- 1D Hamiltonian can be written as an Matrix Product Operator (MPO)
e.g., under Open Boundary Condition (OBC)

$$H = \boxed{L} \cdots \boxed{M} \cdots \boxed{M} \cdots \boxed{M} \cdots \boxed{M} \cdots \boxed{M} \cdots \boxed{R}$$

upper and lower bonds of M are physical bonds

left and right bonds of M are virtual bonds

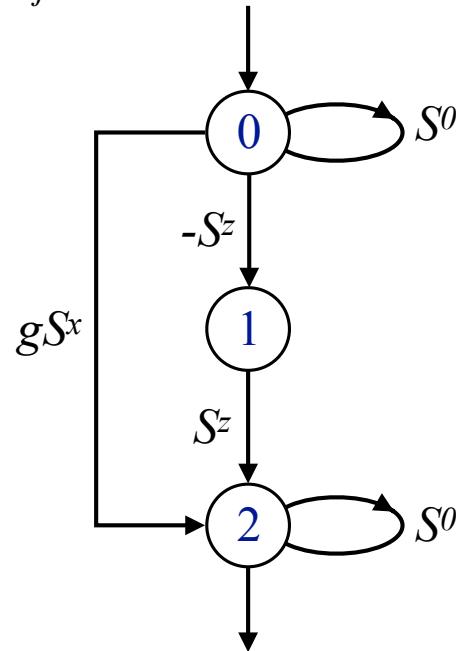
$$\boxed{M} = \boxed{S} = \boxed{S}$$

- we regard M as a matrix
matrix product operator → matrix elements are physical operators

Finite automata for MPO

- transverse field Ising model

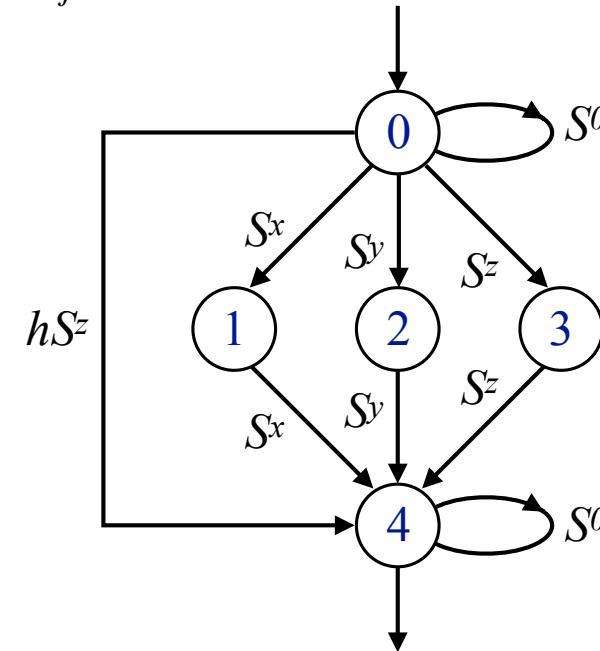
$$H = \sum_j \left(-S_j^z S_{j+1}^z + g S_j^x \right)$$



$$D_{\text{mpo}} = 3 \quad \begin{array}{c|ccc} & 0 & 1 & 2 \\ \hline 0 & \left(\begin{array}{ccc} S^0 & -S^z & gS^x \\ 0 & 0 & S^z \\ 0 & 0 & S^0 \end{array} \right) \\ 1 & & & \\ 2 & & & \end{array}$$

- Heisenberg model

$$H = \sum_j \left(S_j^x S_{j+1}^x + S_j^y S_{j+1}^y + S_j^z S_{j+1}^z + h S_j^z \right)$$



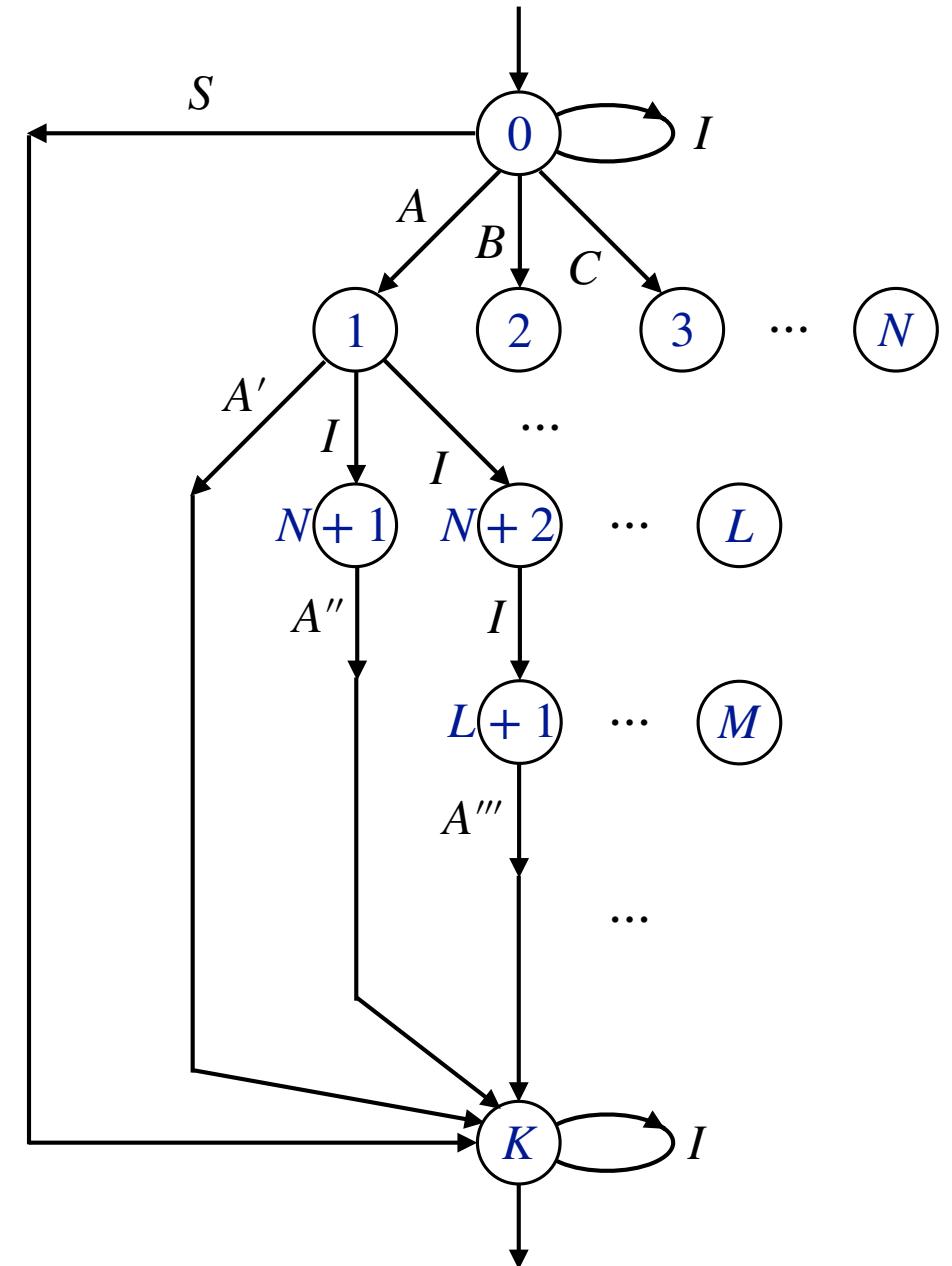
$$D_{\text{mpo}} = 5 \quad \begin{array}{c|ccccc} & 0 & 1 & 2 & 3 & 4 \\ \hline 0 & \left(\begin{array}{ccccc} S^0 & S^x & S^y & S^z & hS^z \\ 0 & 0 & 0 & 0 & S^x \\ 0 & 0 & 0 & 0 & S^y \\ 0 & 0 & 0 & 0 & S^z \\ 0 & 0 & 0 & 0 & S^0 \end{array} \right) \\ 1 & & & & & \\ 2 & & & & & \\ 3 & & & & & \\ 4 & & & & & \end{array}$$

Finite automata for MPO

- for an arbitrary Hamiltonian

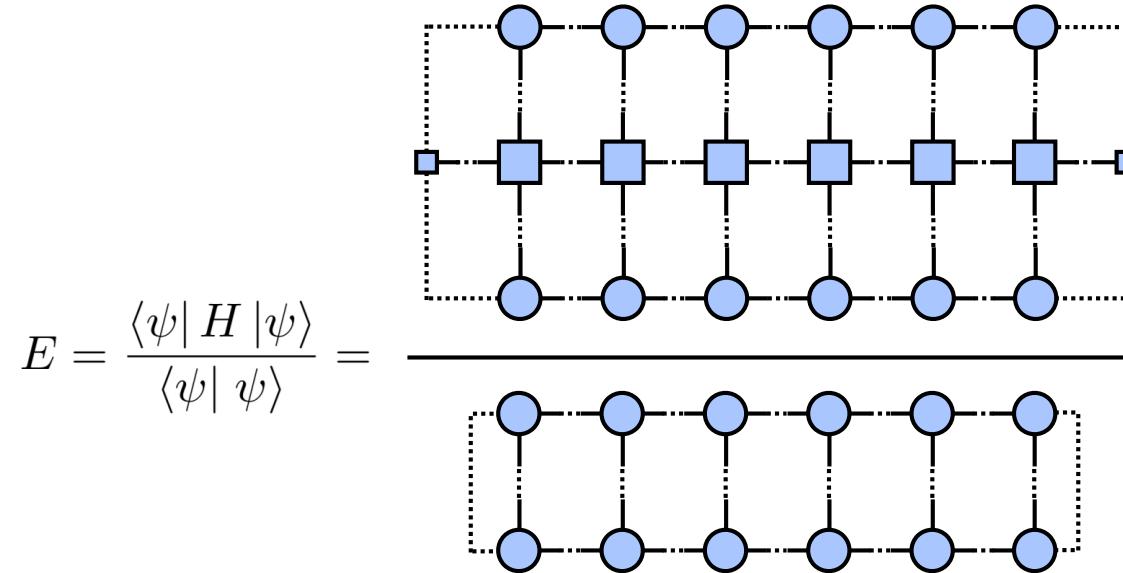
$$\begin{aligned}
 H = & \sum_i S_i \\
 & + \sum_i A_i A'_{i+1} + \sum_i B_i B'_{i+1} + \sum_i C_i C'_{i+1} + \dots \\
 & + \sum_i A_i A''_{i+2} + \dots \\
 & + \sum_i A_i A'''_{i+3} + \dots
 \end{aligned}$$

- (1) initial site $\textcircled{0}$ and on-site term S
- (2) add arrow and circle for each A_i, B_i, C_i, \dots
- (3) add arrow and circle for each 2-body term, 3-body term, 4-body term ...
- (4) connect to the final site \textcircled{K}



Variational MPS algorithm (1-site, OBC)

- given a Hamiltonian, we may find its ground state by minimizing its energy
- 1D system with open boundary condition (OBC)



- if we use the canonical form of MPS

$$\langle \psi | \psi \rangle = \boxed{T_1 \quad T_2 \quad T_3 \quad T_4 \quad T_5 \quad T_6} = \boxed{T_{1L} \quad T_{2L} \quad T_{3\text{mix}} \quad T_{4R} \quad T_{5R} \quad T_{6R}} = \boxed{T_{3\text{mix}}} = 1$$

Find canonical form using QR and LQ

- QR decomposition

$$A = Q \begin{matrix} R \\ \diagdown \end{matrix}$$

$$Q^\dagger Q = \begin{matrix} I \\ \diagdown \end{matrix}$$

$$\begin{aligned} |\psi\rangle &= T_1 \dots T_2 \dots T_3 \\ \text{QR} &= \begin{matrix} R_1 \\ \dots \end{matrix} \\ \text{combine} &= \begin{matrix} R_2 \\ \dots \end{matrix} \\ \text{QR} &= \begin{matrix} R_3 \\ \dots \end{matrix} \\ \text{combine} &= \begin{matrix} T_{1L} \\ T_{2L} \\ T_{3\text{mix}} \end{matrix} \end{aligned}$$

- LQ decomposition

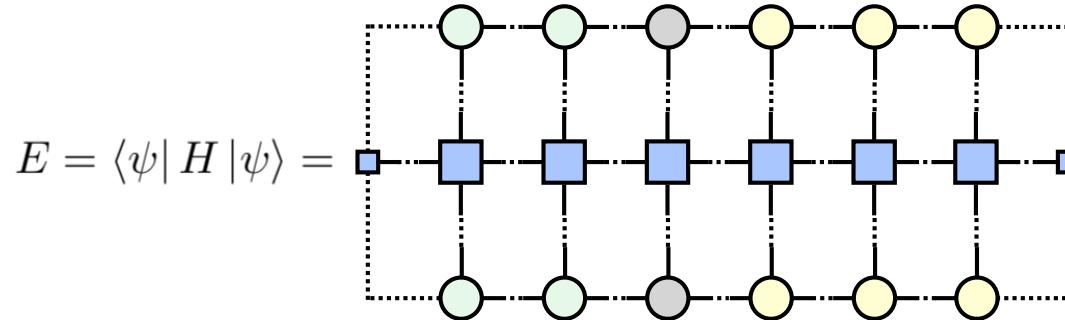
$$A = \begin{matrix} L \\ \diagup \end{matrix} Q$$

$$Q Q^\dagger = \begin{matrix} I \\ \diagup \end{matrix}$$

$$\begin{aligned} |\psi\rangle &= T_1 \dots T_2 \dots T_3 \\ \text{LQ} &= \begin{matrix} L_3 \\ \dots \end{matrix} \\ \text{combine} &= \begin{matrix} L_2 \\ \dots \end{matrix} \\ \text{LQ} &= \begin{matrix} L_1 \\ \dots \end{matrix} \\ \text{combine} &= \begin{matrix} T_{1\text{mix}} \\ T_{2R} \\ T_{3R} \end{matrix} \end{aligned}$$

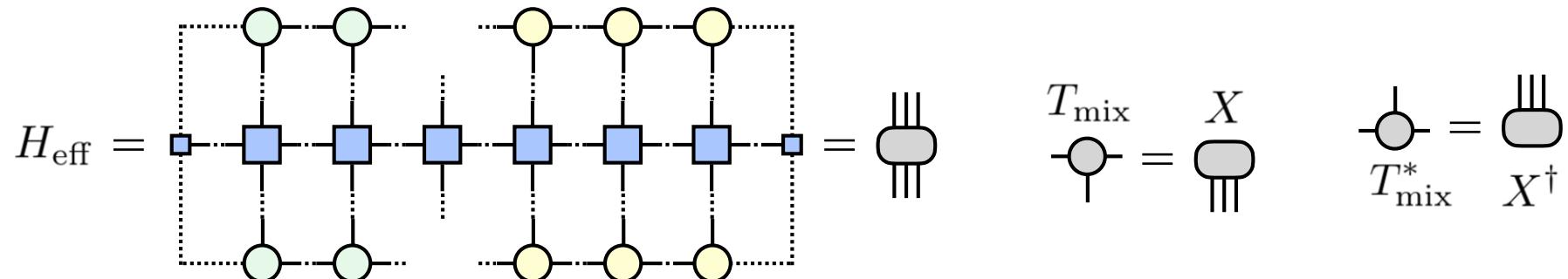
Variational MPS algorithm (1-site, OBC)

- with open boundary condition and canonical form, we only need to minimize



- we may fix all T_L and T_R and only optimize T_{mix}
the optimal T_{mix} can be found by solving the **eigenvalue problem**

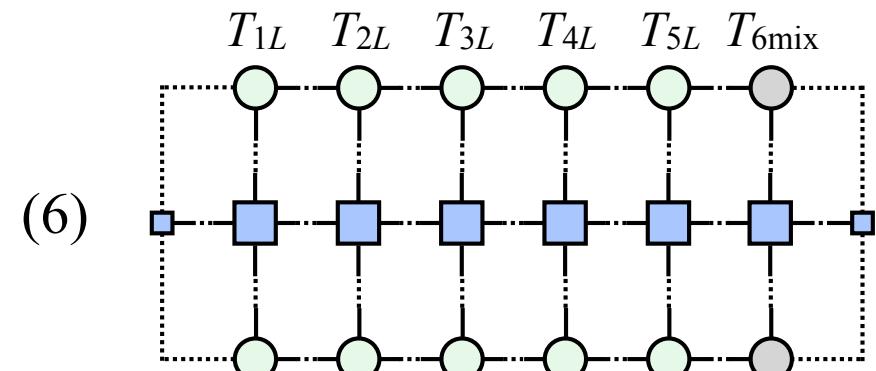
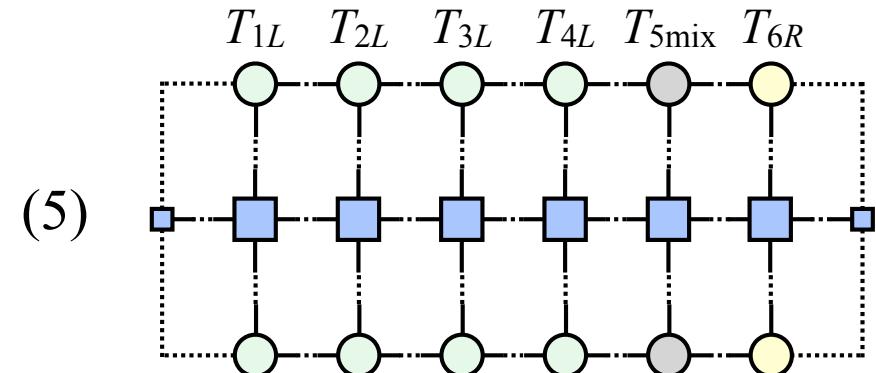
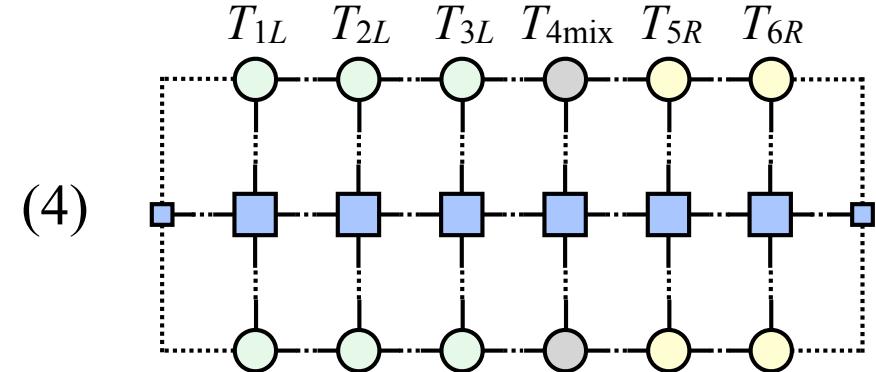
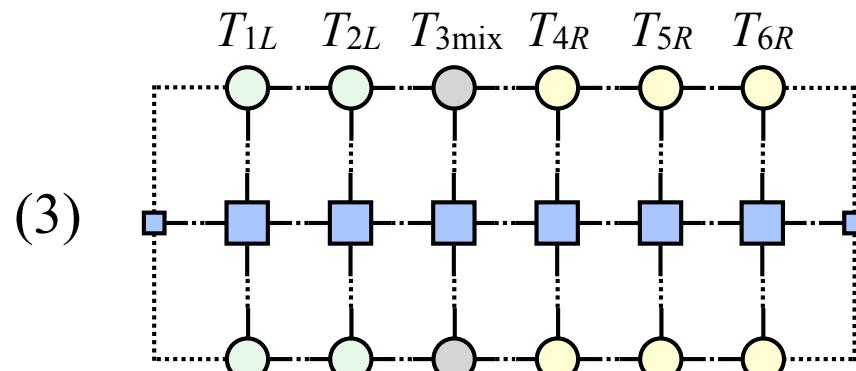
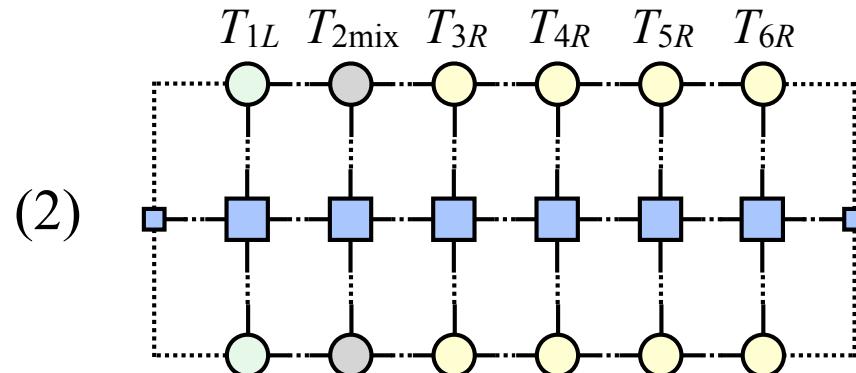
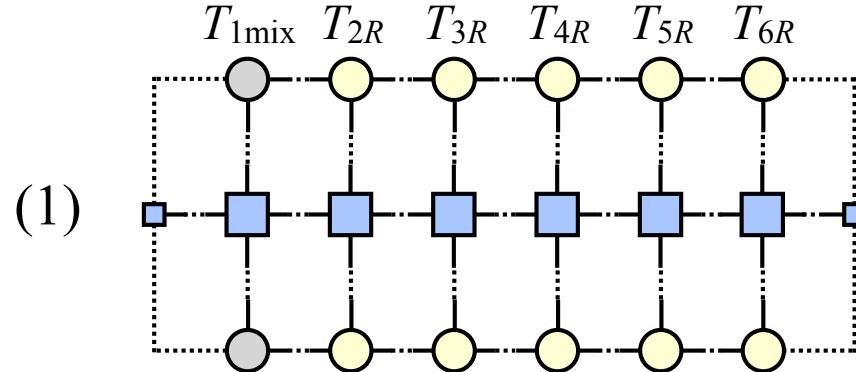
$$H_{\text{eff}} X = E X$$



T_{mix} corresponds to the ground state of H_{eff}

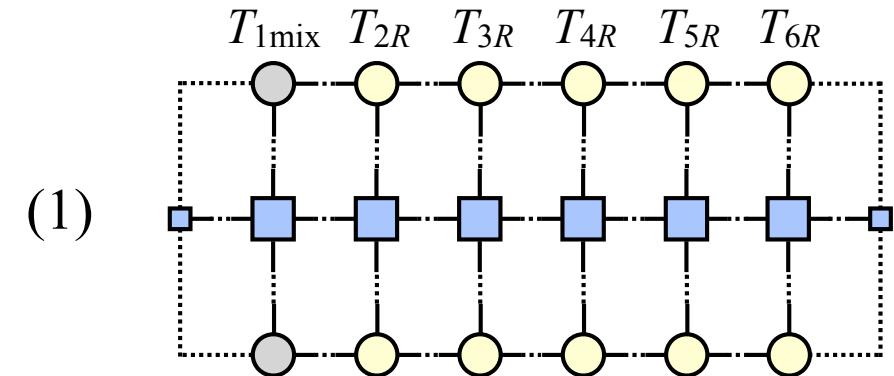
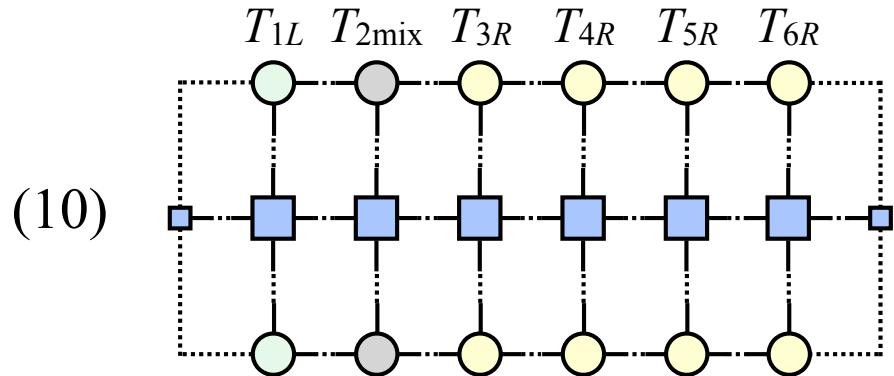
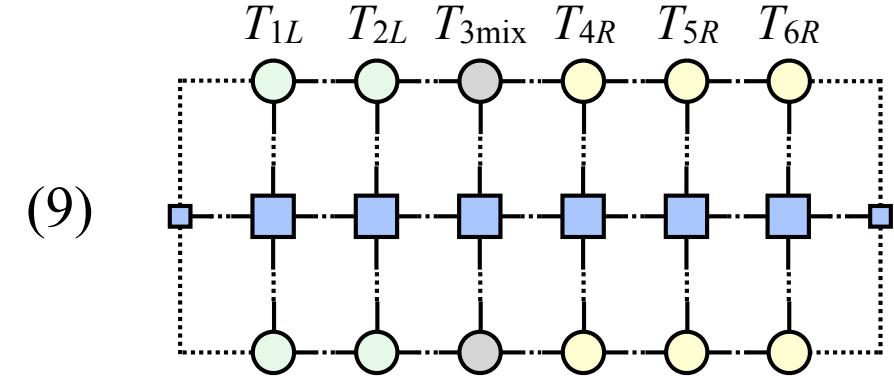
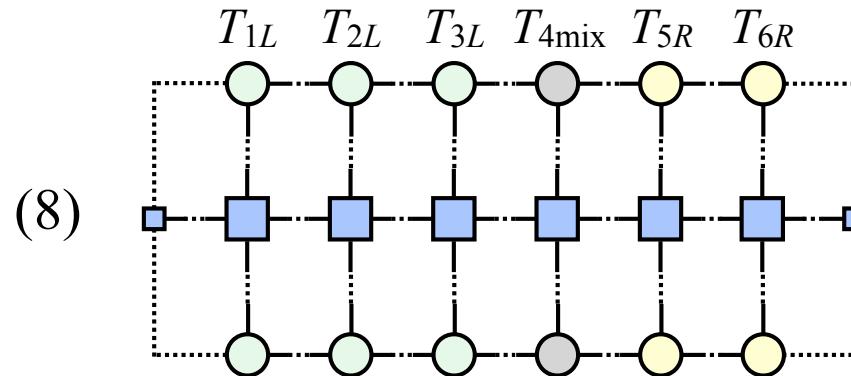
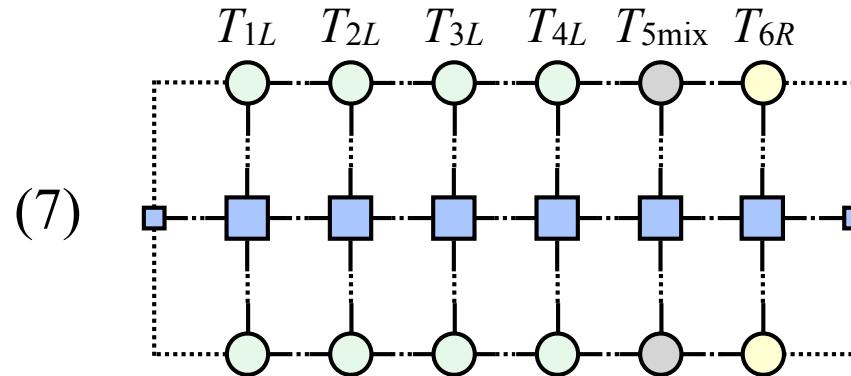
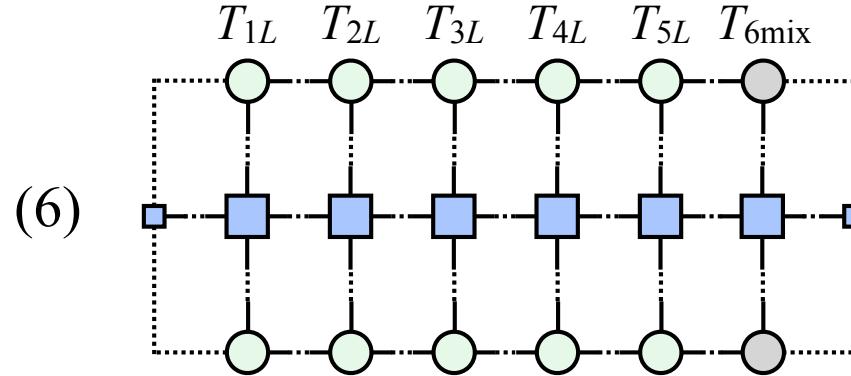
Variational MPS algorithm (1-site, OBC)

- we optimize each site one by one, sweeping back and forth until convergence
- sweep from left to right:



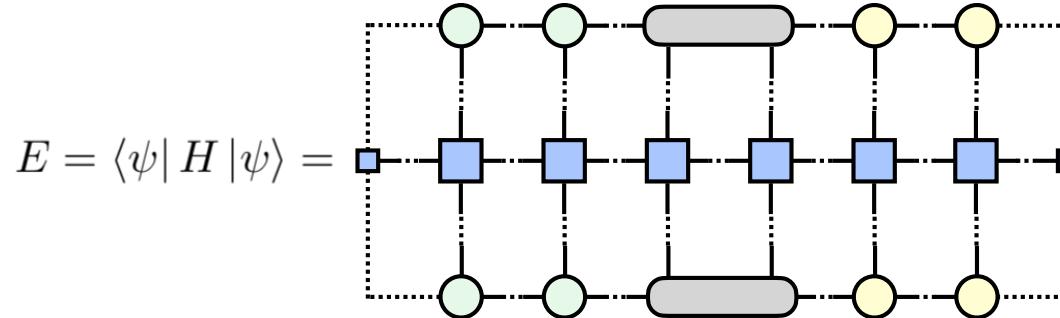
Variational MPS algorithm (1-site, OBC)

- we optimize each site one by one, sweeping back and forth until convergence
- sweep from right to left:



Variational MPS algorithm (2-site, OBC)

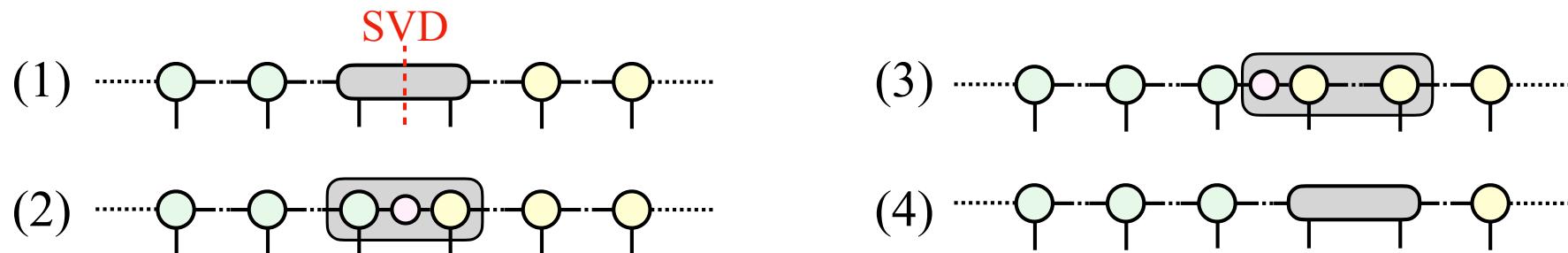
- another option is to optimize two sites at once



- the optimal T_{mix} can be found by solving the **eigenvalue problem** $H_{\text{eff}}X = EX$

$$H_{\text{eff}} =$$

- split T_{mix} using SVD and move on to the next two sites



Variational MPS algorithm (1-site, PBC)

- 1D system with periodic boundary condition (PBC)

$$E = \frac{\langle \psi | H | \psi \rangle}{\langle \psi | \psi \rangle} = \frac{\text{[Diagram of a 1D MPS chain with alternating light green circles and blue squares, with dashed boxes indicating periodic boundary conditions]}}{\text{[Diagram of a 1D MPS chain with alternating light green circles and yellow circles, with dashed boxes indicating periodic boundary conditions]}}$$

- we need to solve a **generalized eigenvalue problem** $H_{\text{eff}}X = EN_{\text{eff}}X$

$$H_{\text{eff}} = \text{[Diagram of a 1D MPS chain with alternating light green circles and blue squares, with dashed boxes indicating periodic boundary conditions]} = \text{[Diagram of a 1D MPS chain with alternating light green circles and yellow circles, with dashed boxes indicating periodic boundary conditions]}$$

$$N_{\text{eff}} = \text{[Diagram of a 1D MPS chain with alternating light green circles and yellow circles, with dashed boxes indicating periodic boundary conditions]} = \text{[Diagram of a 1D MPS chain with alternating light green circles and yellow circles, with dashed boxes indicating periodic boundary conditions]}$$

- because of PBC, $\langle \psi | \psi \rangle \neq 1$ even if we use the canonical form of MPS
- but we still use the canonical form for stabilization

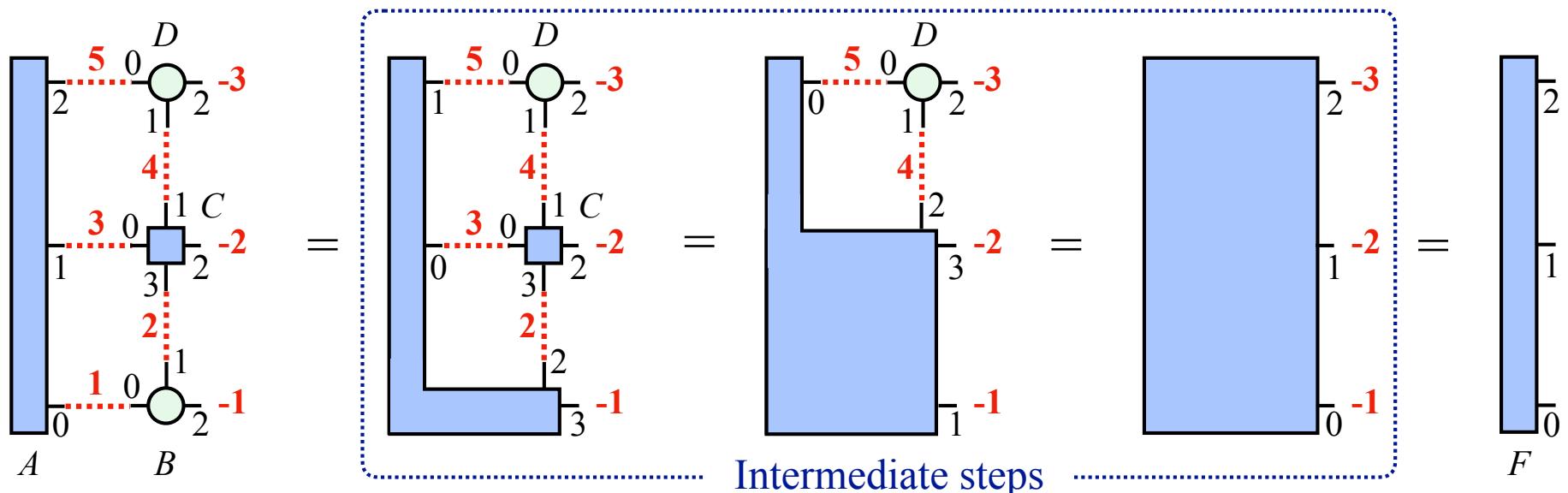
$$\begin{aligned} T_{\text{mix}} &= X \\ \text{---} \circ &= X \\ T_{\text{mix}}^* &= X^\dagger \end{aligned}$$

T_{mix} corresponds to the ground state of H_{eff} in the presence of N_{eff}

Subroutine for tensor operations

- contract several tensors one after another: `NCon(Tensor, Index)`

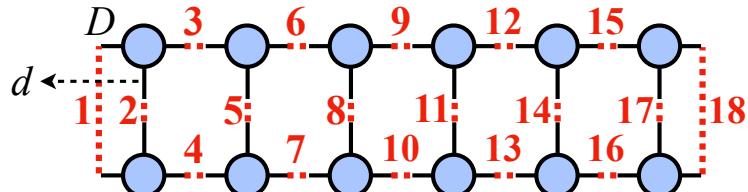
- rules:**
- (1) all tensors has its own index order, labeled by 0,1,2, ... in black
 - (2) all indices to be contracted are labeled by positive numbers **1,2,3, ...** in red
 - (3) all indices to be left open are labeled by negative numbers **-1,-2,-3, ...** in red, they become the indices of the final tensor with index order 0,1,2, ... respectively
 - (4) tensors are contracted one by one according to the contraction order **1,2,3, ...**



code: $F = \text{NCon}([A, B, C, D], [[\textcolor{red}{1}, \textcolor{red}{3}, \textcolor{red}{5}], [\textcolor{red}{1}, \textcolor{red}{2}, -1], [\textcolor{red}{3}, \textcolor{red}{4}, -2, 2], [\textcolor{red}{5}, \textcolor{red}{4}, -3]])$

Subroutine for tensor operations

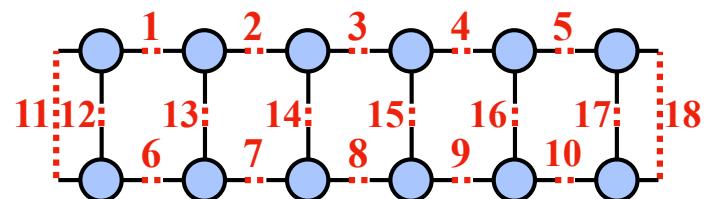
- contraction order is important



computational cost:

$$6dD^3 + dD^2$$

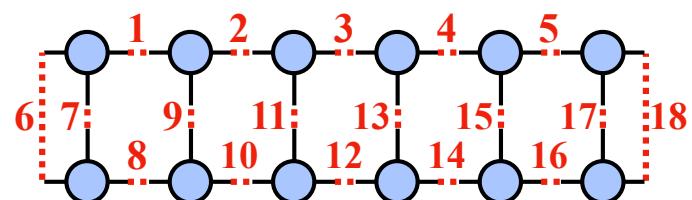
best order



computational cost:

$$2(d^2 + d^3 + d^4 + d^5 + d^6) D^3 + d^6 D^2$$

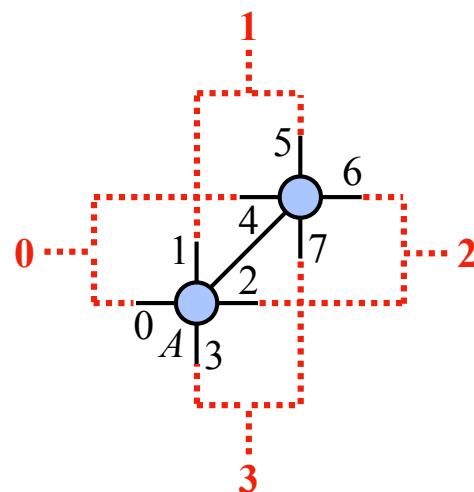
worst order



computational cost:

$$2(d^2 + d^3 + d^4 + d^5) D^3 + d^6 D^3 + dD^2$$

- group tensor indices to form a new tensor: **Group(A, shapeA)**



code: $F = \text{Group}(A, [[0, 4], [1, 5], [2, 6], [3, 7]])$

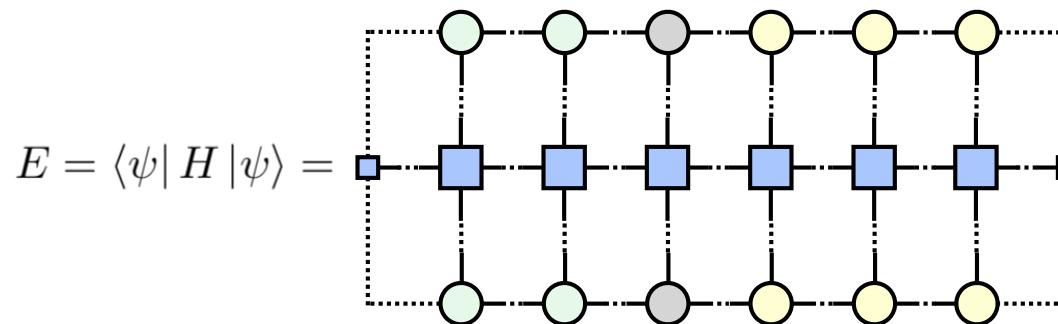
.....
sub- sub- sub- sub-
index index index index
from 0 from 1 from 2 from 3

Code for variational MPS algorithm

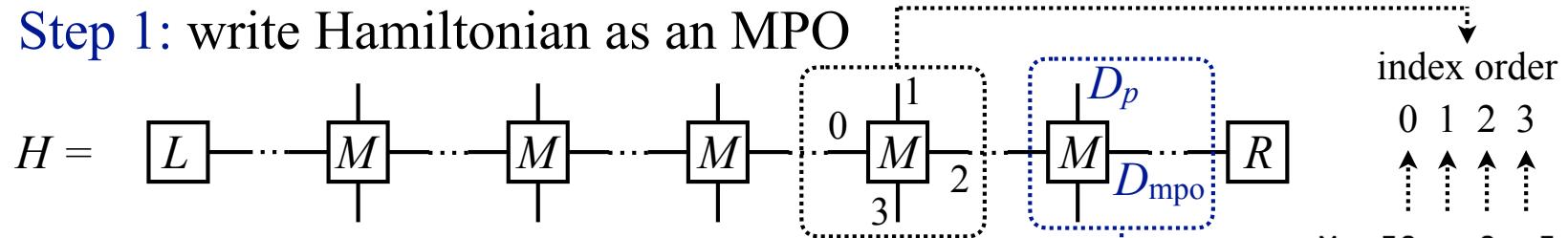
- we consider the spin-1/2 anti-ferromagnetic Heisenberg chain

$$H = \sum_i (S_i^x S_{i+1}^x + S_i^y S_{i+1}^y + S_i^z S_{i+1}^z) = \sum_i \left[\frac{1}{2} (S_i^+ S_{i+1}^- + S_i^- S_{i+1}^+) + S_i^z S_{i+1}^z \right]$$

- we will find the ground state by minimizing the energy



- Step 1: write Hamiltonian as an MPO



$$L = (1 \ 0 \ 0 \ 0 \ 0)$$

$$M = \begin{pmatrix} S^0 & S^+ & S^- & S^z & 0 \\ 0 & 0 & 0 & 0 & S^-/2 \\ 0 & 0 & 0 & 0 & S^+/2 \\ 0 & 0 & 0 & 0 & S^z \\ 0 & 0 & 0 & 0 & S^0 \end{pmatrix}$$

$$R = (0 \ 0 \ 0 \ 0 \ 1)^T$$

```
def GetMpo_Heisenberg_Obc(Dp):
    S0, Sp, Sm, Sz, Sx, Sy = Sub.SpinOper(Dp)
```

Dmpo = 5

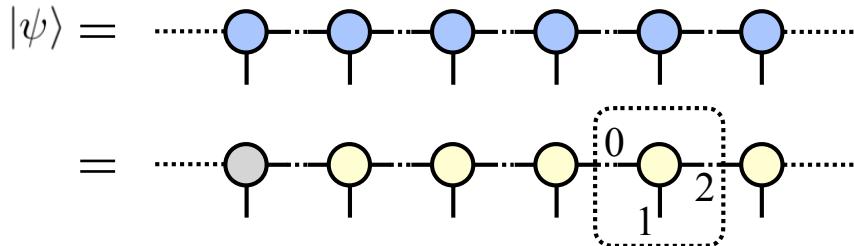
Mpo = np.zeros((Dmpo, Dp, Dmpo, Dp))

tensor shape

<code>Mpo[0,:,:0,:]</code>	=	S^0
<code>Mpo[0,:,:1,:]</code>	=	S^+
<code>Mpo[0,:,:2,:]</code>	=	S^-
<code>Mpo[0,:,:3,:]</code>	=	S^z
<code>Mpo[1,:,:4,:]</code>	=	$S^m/2.0$
<code>Mpo[2,:,:4,:]</code>	=	$S^p/2.0$
<code>Mpo[3,:,:4,:]</code>	=	S^z
<code>Mpo[4,:,:4,:]</code>	=	S^0

Code for variational MPS algorithm

- Step 2: tensor initialization



LQ decompositions start from the right end

```
def InitMps(Ns,Dp,Ds):
    T = [None]*Ns
    for i in range(Ns):
        Dl = min(Dp**i,Dp***(Ns-i),Ds)
        Dr = min(Dp***(i+1),Dp***(Ns-1-i),Ds)
        T[i] = np.random.rand(Dl,Dp,Dr)

    U = np.eye(np.shape(T[-1])[-1])
    for i in range(Ns-1,0,-1):
        U,T[i] = Sub.Mps_LQP(T[i],U)

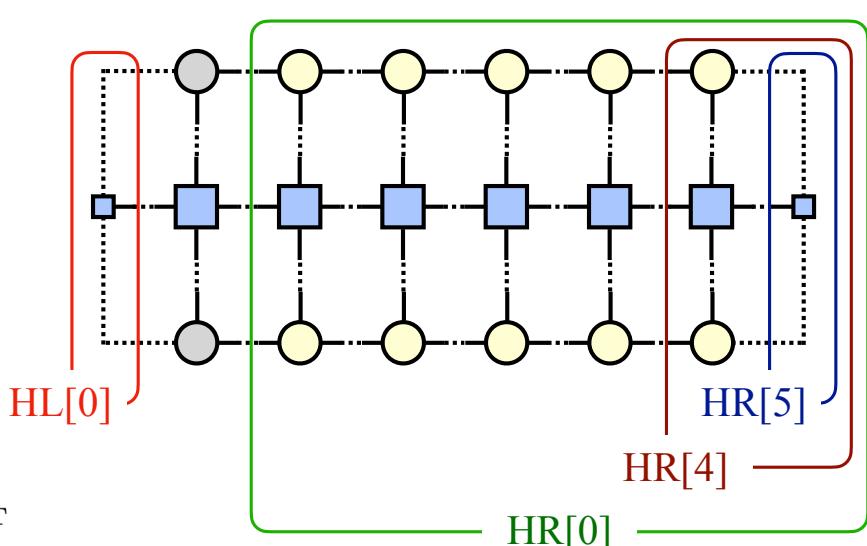
    return T
```

- Step 3: environment initialization

```
def InitH(Mpo,T):
    Ns = len(T)
    Dmpo = np.shape(Mpo)[0]

    HL = [None]*Ns
    HR = [None]*Ns

    HL[0] = np.zeros((1,Dmpo,1))
    HL[0][0,0,0] = 1.0           ← L = ( 1  0  0  0  0 )
    HR[-1] = np.zeros((1,Dmpo,1))
    HR[-1][0,-1,0] = 1.0         ← R = ( 0  0  0  0  1 )T
```



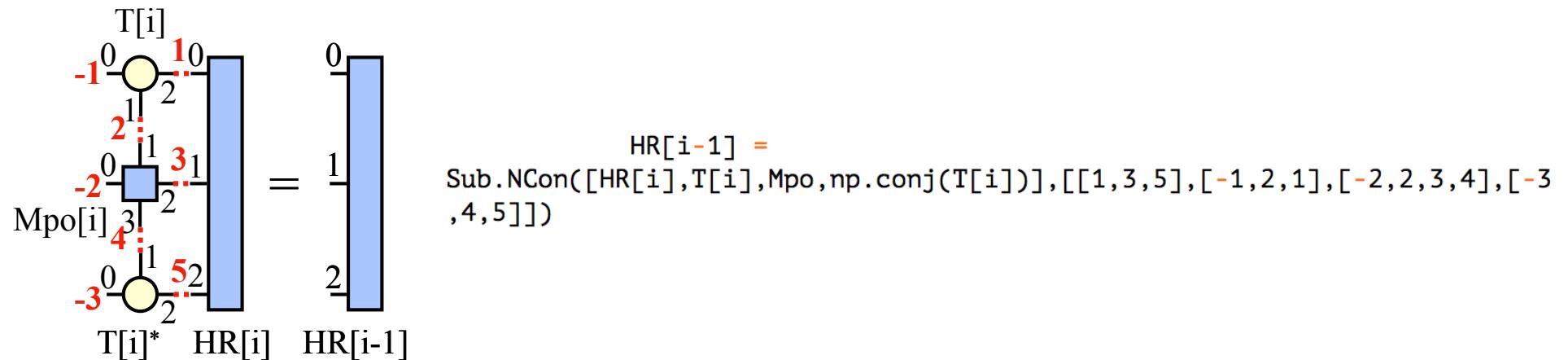
```
for i in range(Ns-1,0,-1):
    HR[i-1] =
    Sub.NCon([HR[i],T[i],Mpo,np.conj(T[i])],[[1,3,5],[-1,2,1],[-2,2,3,4],[-3
    ,4,5]])

return HL,HR
```

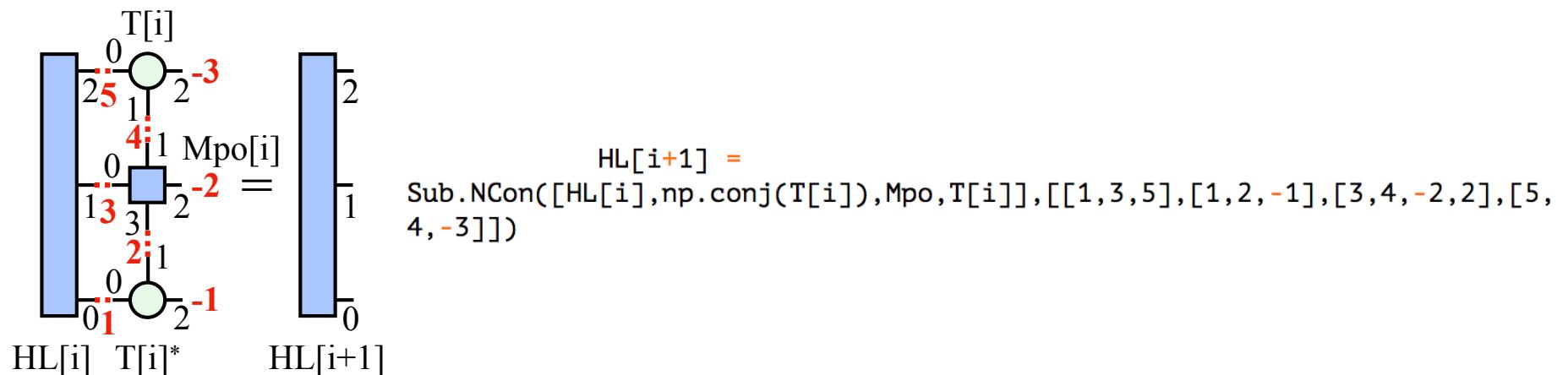
$HR[5] \rightarrow HR[4] \rightarrow \dots \rightarrow HR[0]$

Code for variational MPS algorithm

- update HR: $\text{HR}[i] \rightarrow \text{HR}[i-1]$



- update HL: $\text{HL}[i] \rightarrow \text{HL}[i+1]$



Code for variational MPS algorithm

- Step 4: sweep back and forth to optimize each tensor

```
def OptT(Mpo, HL, HR, T):
    Ns = len(T)
    Eng0 = np.zeros(Ns)
    Eng1 = np.zeros(Ns)

    for r in range(100):
        print r
        for i in range(Ns-1):
            T[i], Eng1[i] = OptTsite(Mpo, HL[i], HR[i], T[i], Method=1)
            # print i, Eng1[i]
            T[i], U = Sub.Mps_QR0P(T[i])
            HL[i+1] =
Sub.NCon([HL[i],np.conj(T[i]),Mpo,T[i]],[[1,3,5],[1,2,-1],[3,4,-2,2],[5,
4,-3]])
            T[i+1] = np.tensordot(U,T[i+1],(1,0))
        for i in range(Ns-1,0,-1):
            T[i], Eng1[i] = OptTsite(Mpo, HL[i], HR[i], T[i], Method=1)
            # print i, Eng1[i]
            U,T[i] = Sub.Mps_LQ0P(T[i])
            HR[i-1] =
Sub.NCon([HR[i],T[i],Mpo,np.conj(T[i])],[[1,3,5],[-1,2,1],[-2,2,3,4],[-3
,4,5]])
            T[i-1] = np.tensordot(T[i-1],U,(2,0))
        print Eng1
        if abs(Eng1[1]-Eng0[1]) < 1.0e-7:
            break
        Eng0 = copy.copy(Eng1)
    print Eng1/float(Ns)

    return T
```

sweep back and forth for r times

sweep from left to right

- optimize tensor $T[i]$
- change $T[i]$ to canonical form
- update HL for the next site
- update initial guess for next T

sweep from right to left

- optimize tensor $T[i]$
- change $T[i]$ to canonical form
- update HR for the next site
- update initial guess for next T

stop if energy is converged

Code for variational MPS algorithm

- optimize each $T[i]$

```

def OptTsite(Mpo, HL, HR, T, Method=0):
    DT = np.shape(T)
    Dl = np.prod(DT)

    if Method == 0:
        A = Sub.NCon([HL, Mpo, HR], [[-1, 1, -4], [1, -5, 2, -2], [-6, 2, -3]])
        A = Sub.Group(A, [[0, 1, 2], [3, 4, 5]])
        Eig, V = LAs.eigsh(A, k=1, which='SA')
        T = np.reshape(V, DT)

    if Method == 1:
        def UpdateV(V):
            V = np.reshape(V, DT)
            V =
            Sub.NCon([HL, V, Mpo, HR], [[-1, 3, 1], [1, 2, 4], [3, 2, 5, -2], [4, 5, -3]])
            V = np.reshape(V, [Dl])
            return V

        V0 = np.reshape(T, [Dl])

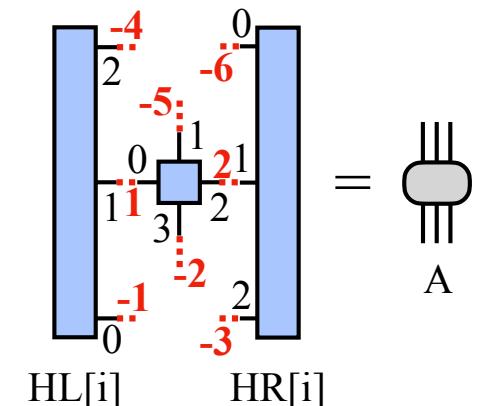
        MV = LAs.LinearOperator((Dl, Dl), matvec=UpdateV)
        Eig, V = LAs.eigsh(MV, k=1, which='SA', v0=V0)
        # print Eig
        T = np.reshape(V, DT)
        Eig = np.real(Eig)

    return T, Eig

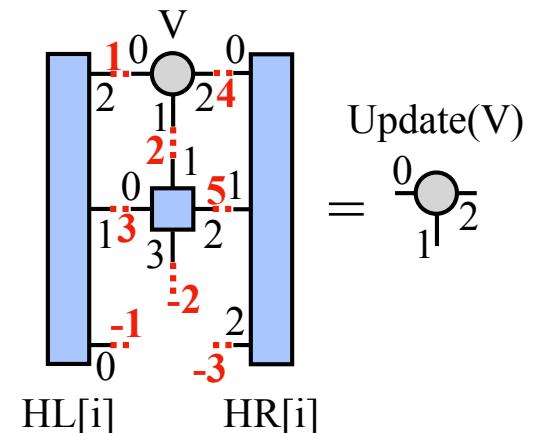
```

$$T[i] = V$$

direct method



iterative method



Code for variational MPS algorithm

- main part

```
if __name__ == "__main__":
    Ns = 6
    Dp = 2
    Ds = 4
    Mpo = GetMpo_Heisenberg_0bc(Dp)
    T = InitMps(Ns,Dp,Ds)
    HL,HR = InitH(Mpo,T)
    T = OptT(Mpo,HL,HR,T)
```

Ns = 6: system has 6 sites
Dp = 2: spin-1/2 system, 2 physical basis
Ds = 4: maximal bond dimension is 4

→ Step 1 to Step 4

- results

```
0 [-0.18161427 -2.49049059 -2.49049059 -2.47873556 -2.47873556 -2.47873556]
1 [-2.49049059 -2.49084768 -2.49084768 -2.49083341 -2.49083341 -2.49083341]
2 [-2.49084768 -2.49092554 -2.49092554 -2.49085865 -2.49085865 -2.49085865]
3 [-2.49092554 -2.49204873 -2.49204873 -2.49127928 -2.49127928 -2.49127928]
4 [-2.49204873 -2.49252309 -2.49252309 -2.49244379 -2.49244379 -2.49244379]
5 [-2.49252309 -2.492541 -2.492541 -2.49253797 -2.49253797 -2.49253797]
6 [-2.492541 -2.49254176 -2.49254176 -2.49254162 -2.49254162 -2.49254162]
7 [-2.49254176 -2.49254179 -2.49254179 -2.49254178 -2.49254178 -2.49254178]
[-0.41542363 -0.41542363 -0.41542363 -0.41542363 -0.41542363 -0.41542363]
```

total energy after each sweep

after 7 sweeps, energy is converged

converged energy per site

Homework rules

- this homework has only one task
please submit through <http://learn.tsinghua.edu.cn>
- please submit the source code and a detailed note including:
 - (1) a brief summary of theory and algorithm
 - (2) the structure and technical details of the code
 - (3) problems encountered and solutions
 - (4) summary of results and your understanding
- deadline is Nov. 17, 23:00
if you submit after the deadline, you will have less points
- if you are an expert in variational MPS method, this homework may be waived
please contact me in person and submit something you have done before

Homework

- consider a 1D spin model with open boundary condition

$$H = \sum_j \left[-(\sigma_j^x + \sigma_j^z \sigma_{j+1}^z) + g(\sigma_j^x \sigma_{j+1}^z \sigma_{j+2}^z + \sigma_j^z \sigma_{j+1}^z \sigma_{j+2}^x) \right]$$

where σ^x , σ^y and σ^z are Pauli matrices

for single-body terms, $j = 1, \dots, N$

for two-body terms, $(j, j+1) = (1, 2), (2, 3), \dots, (N-1, N)$

for three-body terms, $(j, j+1, j+2) = (1, 2, 3), (2, 3, 4), \dots, (N-2, N-1, N)$

- (1) write down the MPO for this Hamiltonian, draw a [finite automata](#) figure (Page 4)
- (2) write a code for the [2-site variational MPS method](#) (Page 11)
- (3) choose $N = 10$, $g = 0.428$, $D_s = 4$ and 6 , calculate the ground state energy E per site, and the magnetization per site $\langle \sigma_i^z \rangle$ and $\langle \sigma_i^x \rangle$
- (4) [compare](#) with the results obtained from exact diagonalization and 1-site variational MPS method

Partial sample output

- please note the input parameters are **different** from homework

```
(Ns,Ds,g)= (6, 4, 1)
=====
(2) Energy per Site: [-1.16342161 -1.16342161 -1.16342161 -1.16415328 -1.16342161 -1.16342161]
(2) Energy average: -1.163543555161248

(3) Sigma_X per Site: [0.9148724 +0.0000000e+00j 0.76888575-5.55111512e-17j
 0.53312368+2.62376926e-17j 0.53171004-2.46519033e-32j
 0.76888575+3.46944695e-18j 0.9148724 +9.86076132e-32j]
(3) Sigma_X average: (0.7387250020058149-4.300668617525797e-18j)

(4) Sigma_Z per Site: [-3.89201475e-16+4.93038066e-32j -3.65057732e-15+2.46283300e-17j
 1.00188412e-15-6.72205347e-18j -3.08585622e-15+2.46519033e-31j
 1.38777878e-15-6.93889390e-18j -8.32667268e-16+1.23259516e-32j]
(4) Sigma_Z average: (-9.28106564628587e-16+1.8278971001748395e-18j)

=====
(2) Energy per Site: [-1.16345424 -1.16345424 -1.16345424 -1.16345424 -1.16345424 -1.16345424]
(2) Energy average: -1.1634542441033482

(3) Sigma_X per Site: [0.91662215-2.77555756e-17j 0.7706066 +0.0000000e+00j
 0.53659188+0.0000000e+00j 0.53659195+1.38777878e-17j
 0.77060656+0.0000000e+00j 0.91662215+0.0000000e+00j]
(3) Sigma_X average: (0.7412735480680963-2.3129646346357427e-18j)

(4) Sigma_Z per Site: [-1.50475832e-08+8.67361738e-19j -1.12981599e-08+3.12250226e-17j
 -1.65477624e-08+4.51028104e-17j 4.18026120e-09+1.89735380e-17j
 -4.54925561e-09+1.73472348e-18j -3.67335007e-09-1.38777878e-17j]
(4) Sigma_Z average: (-7.82264166021209e-09+1.4004278061271098e-17j)

=====
(2) Energy per Site: -1.1641532762479179

(3) Sigma_X per Site: [(0.9101004634715449+0j), (0.7663268746827528+0j), (0.5314901295323278+0j), (0.53149012953232
 84+0j), (0.7663268746827523+0j), (0.9101004634715452+0j)]
(3) Sigma_X average: (0.7359724892288753+0j)

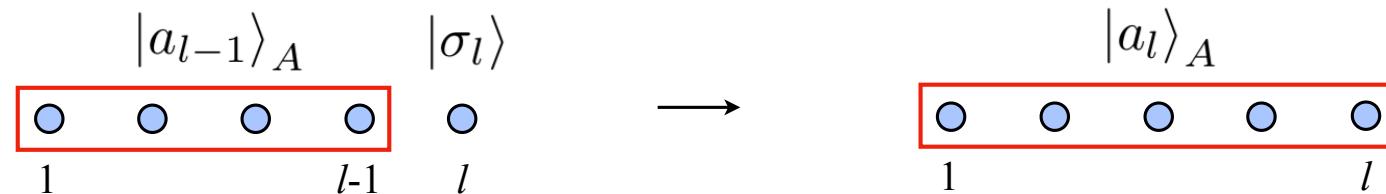
(4) Sigma_Z per Site: [(-4.8433479449272454e-15+0j), (-2.1371793224034263e-15+0j), (-3.2959746043559335e-15+0j),
 (1.4155343563970746e-15+0j), (-4.3021142204224816e-15+0j), (-4.08006961549745e-15+0j)]
(4) Sigma_Z average: (-2.87385855853491e-15+0j)
```

Grading of this homework

- academic integrity [+50]
completing assignments independently, creating and expressing your own ideas,
DON'T copy answers from others or allow others to copy your answers
- the source code can be executed [+10] and can provide correct results [+10]
the source code has high readability [+10]
- there is a detailed note file to explain the basic principle, source code and results
[+10]
the note file is well-written and easy to understand [+10]
- did not show MPO and the finite automata figure [-20]
did not use the 2-site variational MPS method [-20]
did not compare with ED and 1-site variational MPS method [-20]
- time-dependent score: after DDL: [-1 per day]
- self-motivation score: new ideas or extra results [+10]

Equivalence between traditional finite-size DMRG and variational MPS

- in the traditional DMRG scheme, we grow blocks while decimating basis



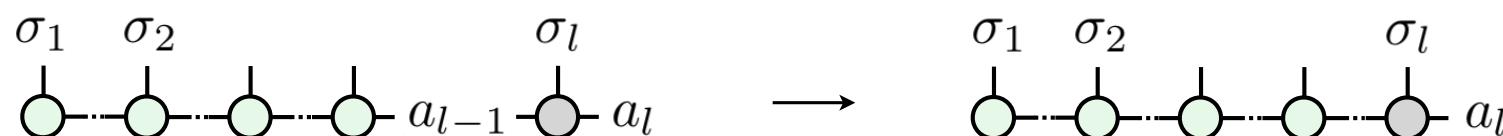
$$|a_l\rangle = \sum_{a_{l-1}, \sigma_l} \langle a_{l-1}, \sigma_l | a_l \rangle |a_{l-1}\rangle |\sigma_l\rangle = \sum_{a_{l-1}, \sigma_l} M_{a_{l-1}, a_l}^{\sigma_l} |a_{l-1}\rangle |\sigma_l\rangle$$

- simple rearrangement of expansion coefficients into matrices

$$M_{a_{l-1}, a_l}^{\sigma_l} = \langle a_{l-1}, \sigma_l | a_l \rangle$$

- recursion easily expressed as matrix multiplication

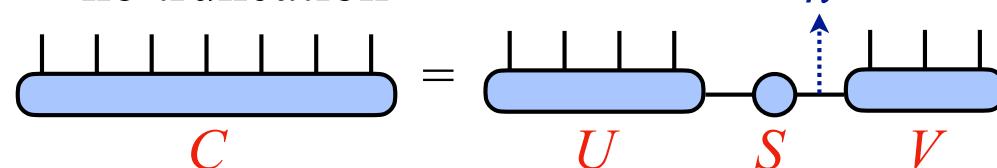
$$|a_l\rangle = \sum_{\sigma_1, \sigma_2, \dots, \sigma_l} (M^{\sigma_1} M^{\sigma_2} \dots M^{\sigma_l})_{1, a_l} |\sigma_1, \sigma_2, \dots, \sigma_l\rangle$$



Truncation method: MPS vs DMRG

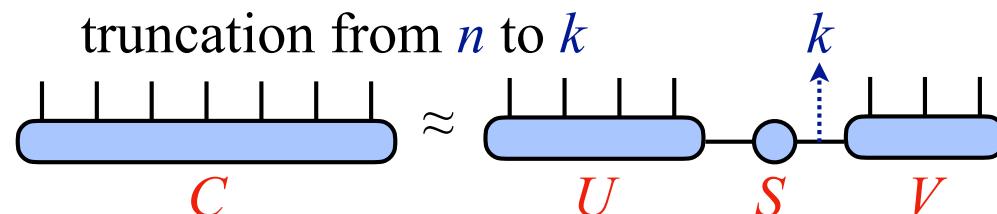
- variational MPS: truncation using singular value decomposition (SVD)

no truncation



$$m \begin{array}{|c|} \hline C \\ \hline n \end{array} = m \begin{array}{|c|} \hline U \\ \hline n \end{array} \begin{array}{|c|} \hline \cancel{S} \\ \hline n \end{array} \begin{array}{|c|} \hline V \\ \hline n \end{array}$$

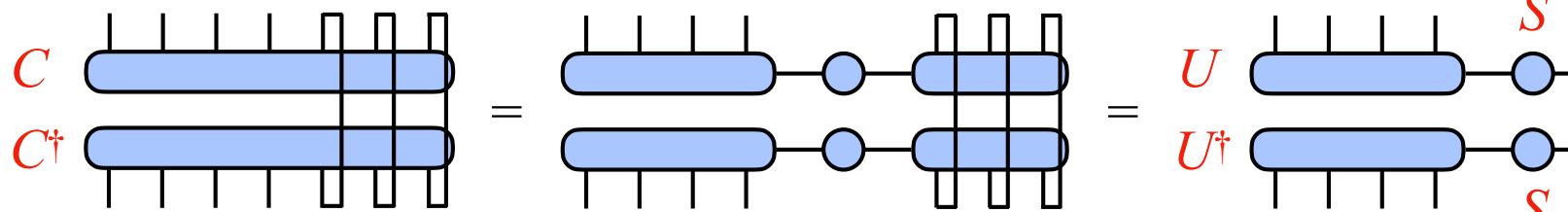
truncation from n to k



$$m \begin{array}{|c|} \hline C \\ \hline n \end{array} \approx m \begin{array}{|c|} \hline U \\ \hline k \end{array} \begin{array}{|c|} \hline \cancel{S} \\ \hline k \end{array} \begin{array}{|c|} \hline V \\ \hline n \end{array}$$

- traditional DMRG: truncation using eigenvalue decomposition (EVD)

$$\rho_A = \text{Tr}_B \rho = \sum_{\alpha} s_{\alpha}^2 |u^{\alpha}\rangle_A A \langle u^{\alpha}| = CC^\dagger = USV V^\dagger SU^\dagger = US^2U^\dagger$$

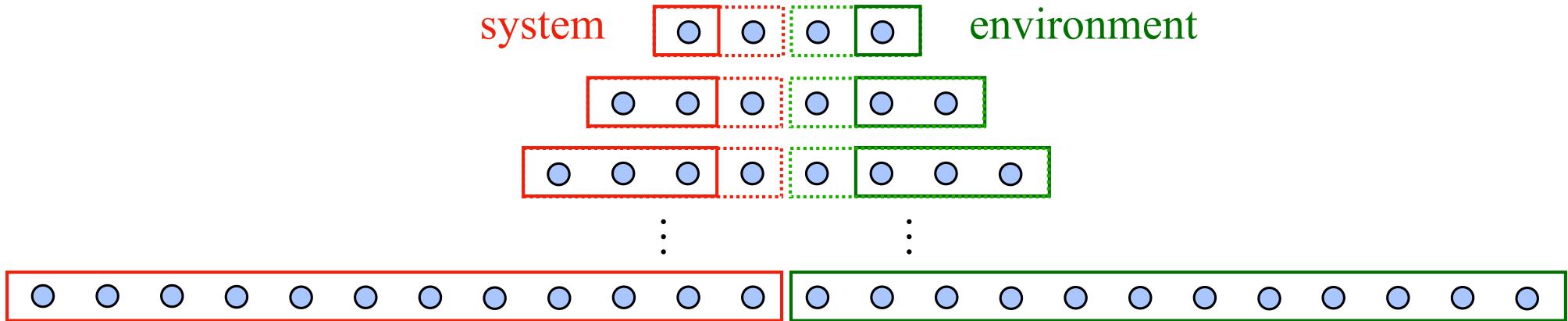


truncation from n to k

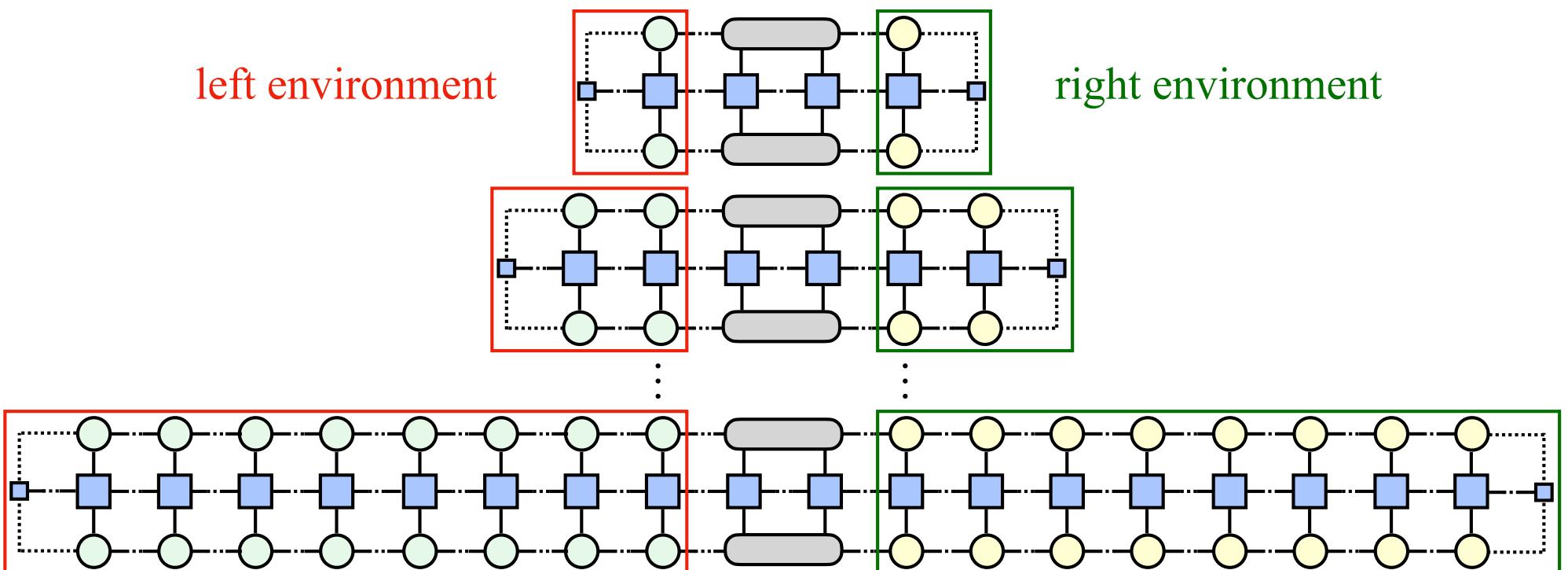
$$m \begin{array}{|c|} \hline C \\ \hline n \end{array} \begin{array}{|c|} \hline C^\dagger \\ \hline m \end{array} n \approx m \begin{array}{|c|} \hline U \\ \hline k \end{array} \begin{array}{|c|} \hline \cancel{S^2} \\ \hline k \end{array} \begin{array}{|c|} \hline U^\dagger \\ \hline m \end{array} k$$

iDMRG in the age of MPS

- traditional infinite-size DMRG (iDMRG)



- iDMRG based on 2-site update MPS



iDMRG in the age of MPS

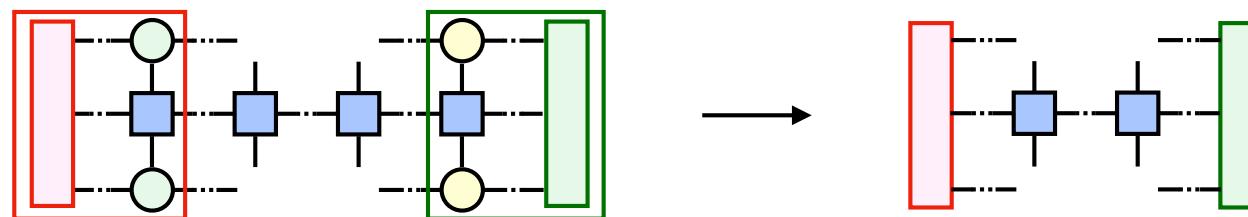
- the optimal T_{mix} can be found by solving the eigenvalue problem $H_{\text{eff}}X = EX$

$$H_{\text{eff}} = \begin{array}{c} \text{---} \\ | \\ \text{---} \end{array} \xrightarrow{\quad \text{---} \quad \text{---} \quad \text{---} \quad} \begin{array}{c} \text{---} \\ | \\ \text{---} \end{array} = \begin{array}{c} \text{---} \\ | \\ \text{---} \end{array} \xrightarrow{\quad \text{---} \quad \text{---} \quad \text{---} \quad} \begin{array}{c} \text{---} \\ | \\ \text{---} \end{array}, \quad T_{\text{mix}} = \begin{array}{c} \text{---} \\ | \\ \text{---} \end{array} = \begin{array}{c} \text{---} \\ | \\ \text{---} \end{array}, \quad T_{\text{mix}}^* = \begin{array}{c} \text{---} \\ | \\ \text{---} \end{array} = \begin{array}{c} \text{---} \\ | \\ \text{---} \end{array} X^\dagger$$

- we use SVD to split T_{mix} into three parts

$$T_{\text{mix}} \xrightarrow{\text{SVD}} \begin{array}{c} \text{---} \\ | \\ \text{---} \end{array} = \begin{array}{c} \text{---} \\ | \\ \text{---} \end{array} \xrightarrow{\quad T_L \wedge T_R \quad \text{---} \quad}$$

- T_L is absorbed into left environment, and T_R is absorbed into right environment
the environments are updated, the effective system size is enlarged
in the next iteration, we use new environments to find out new T_{mix}



- the unit cell T_{mix} may contain an arbitrary number of sites

Variational-based MPS compression

- we try to minimize the **cost function**

$$\begin{aligned}
 \varepsilon &= \|\psi_A - \psi_B\|^2 = \left\| \text{Diagram of } \psi_A - \text{Diagram of } \psi_B \right\|^2 \\
 &= \langle \psi_A | \psi_A \rangle + \langle \psi_B | \psi_B \rangle - 2\text{Re} \langle \psi_B | \psi_A \rangle \\
 &= \text{Diagram of } \psi_A^{\text{optimal}} + \text{Diagram of } \psi_B^{\text{optimal}} - 2\text{Re} \text{Diagram of } \psi_{\text{mixed}}
 \end{aligned}$$

- we use the canonical form of MPS
the optimal T is given by the solution of the **linear equation**

$$N_{\text{eff}} X = W_{\text{eff}}$$

$$N_{\text{eff.}} = \begin{array}{c} T_{1L}^{[B]} \quad T_{2L}^{[B]} \\ \text{---} \quad \text{---} \\ \text{Diagram} \end{array} \mid \begin{array}{c} T_{4R}^{[B]} \quad T_{5R}^{[B]} \quad T_{6R}^{[B]} \\ \text{---} \quad \text{---} \quad \text{---} \\ \text{Diagram} \end{array} = \begin{array}{c} \text{---} \\ \text{---} \\ \text{---} \end{array}$$

$$W_{\text{eff.}} = \begin{array}{c} T_1^{[A]} \quad T_2^{[A]} \quad T_3^{[A]} \quad T_4^{[A]} \quad T_5^{[A]} \quad T_6^{[A]} \\ \text{---} \quad \text{---} \quad \text{---} \quad \text{---} \quad \text{---} \quad \text{---} \\ \text{Diagram} \end{array} = \begin{array}{c} \text{---} \\ \text{---} \\ \text{---} \end{array}$$

$$T_{3\text{mix}}^{[B]} \quad \text{---} = X$$

- we optimize each tensor, sweeping back and forth until convergence