

I received the M.Sc. degree in 2021 from Yonsei University, Seoul, Korea. Currently interested in designing MLOps architecture with IaC especially AWS CDK.

My CV

Synapsego: VLM, SLM serving

#Airflow #FastAPI #vLLM #MLOps #AI #VLM #SLM

- Synapsego: Automated Visual Synopsis Creation
 - Audio transcription model serving with Ray Serve
 - VLM multimodal inference serving and SLM serving with vllm + FastAPI
 - Pipelining with Airflow DAGs

Shot Up: Personalized Al Agent

#AWS #CDK #Serverless #IOS #AI #Agent

- shot up: Al assistant for screenshots
 - App Store Link
 - AWS architecture.
 - Analyzing with Al Agent
 - Semantic search.
 - AWS CDK(IaC) for deploying AWS resources.

Aug: Location-based AR SNS

#AWS #CDK #Serverless #Event-driven #IOS #AR

- aug: spacial social
 - App Store Link
 - AWS serverless event-driven architecture.
 - Video streaming & image content distribution.
 - AWS CDK(IaC) for deploying AWS resources.

MLOps

#AWS #CDK #MLOps #AI #CCTV

- MLOps for AI Surveillance Camera
 - Architecture Diagram
 - Dataset pipeline using AWS Fathom(co-developing service with SKT)
 - o Design & implement train, inference, conversion, deploy pipeline
 - Video streaming & image content delievery
 - Semantic image search
 - AWS CDK(IaC) for deploying AWS resources.
- Radio tower anomaly detection with drone images

- Design serverless architecture for batch inference pipeline.
- AWS CDK(IaC) for deploying AWS resources.

Libuy Game Server

#linux #libuv #C++ #C# #Unity

- LibuvGameServer
 - o On Ubuntu 18.04, using libuv for TCP connection.
 - Based on libuv's event loop, Network IO is single threaded.
 - **[Bug]** Segmentation Fault after continuous Disconnection and Connection.
- LibuvGameServerClients
 - Dummy Client is based on C# .NET framework
 - Client is based on Unity
 - o Demo avaiable here

Realtime Pose Estimation with Unity 3D Avatar

#mediapipe #blazepose #Unity #3D #C# #Android

- BlazePoseWithUnity
 - Only has Demo and brief description of project due to confidential rights

Face Detection & Recognition

#Face Recognition #Android #Firebase ML Kit #TensorFlow 2.0 #TensorFlow Lite #Java
#Python

- JHFace
 - Face recognition training & testing framework implemented with TensorFlow 2, Keras
 - Supported backbones: MobileNet, MobileNetV2, InceptionResNetV2, InceptionV3, ResNet50, ResNet50V2, ResNet101V2, MnasNetA1, MnasNetB1, MnaseNetSmall, NASNetLarge, NASNetMobile, Xception, MobileNetV3Large, MobileNetV3Small, EfficientNetLite0 ~ Lite6, EfficientNetB0 ~ B7
 - Supported losses: ArcFace, CosFace
- Android-FaceRecognition
 - Is runtime face identification on Android device. I used IJB-C dataset for testing labels.
- FaceBird
 - o Is game applicaiton which utilize ML Kit for controlling the bird with rotating Face

Gaze Tracking (Eye Tracking)

#Gaze Tracking #Android #Firebase ML Kit #TensorFlow Lite #PerCom 2021 #GAZEL #Java
#Python

• GAZEL

- Is a Personalized Runtime Mobile Gaze Tracker.
- This work is official implementation of GAZEL framework which is published in PerCom 2021(GAZEL: Runtime Gaze Tracking for Smartphones) .

GazeBird

- Is game application which utilize GAZEL for controlling the bird.
- MLKitGazeDataCollectingButton
 - Is gaze data collecting application for making gaze estimation model required for GAZEL.

TensorFlow Lite Python

#TensorFlow Lite #Python #Interpreter

- Works on TensorFlow Lite Python Interpreter.
 - Based on: https://www.tensorflow.org/lite/examples, converted Android Java(Kotlin) code to Python
 - TFLitePoseEstimation
 - TFLiteDetection
 - TFLiteClassification
 - TFLiteSegmentation

Power Management

#Mobile #PM #flask #svm #dark mode

- ► Works on optimizing Mobile device battery
- ► Works used to log iBeacons

Visualization on Web-browser

#HighCharts.js #Go.js #flask #csv #Web browser

▶ Visualizing Charts