



Increment and Decrement Operators

- Increment Operators

```
10 #include <stdio.h>
11 #define N 10
12 int main()
13 {
14     int a, b;
15     b = a = 0;
16     while (a++<10) {
17         printf("%d ", a);
18     }
19     printf("\n");
20     while (++b<10) {
21         printf("%d ", b);
22     }
23     printf("\n");
24     return 0;
25 }
26
```



1 2 3 4 5 6 7 8 9 10

1 2 3 4 5 6 7 8 9



Increment and Decrement Operators

- Conditional Operator

```
10 #include <stdio.h>
11
12 int main()
13 {
14     int a1, b1, x1;
15     int a2, b2, x2;
16     a2 = a1 = 10;
17     b2 = b1 = 15;
18     x1 = (a1 > b1) ? a1 : b1;
19     if (a2 > b2) {
20         x2 = a2;
21     }
22     else {
23         x2 = b2;
24     }
25     printf("%d, %d\n", x1, x2);
26     return 0;
27 }
28
```



15, 15



Increment and Decrement Operators

- Conditional Operator

```
10 #include <stdio.h>
11
12 int main()
13 {
14     int a, b, c, d;
15     a = 15;
16     b = 10;
17     c = ++a - b;
18     printf("a = %d b = %d c = %d\n", a, b, c);
19     d = b++ + a;
20     printf("a = %d b = %d d = %d\n", a, b, d);
21     printf("a/b = %d\n", a/b);
22     printf("a%%b = %d\n", a%b);
23     printf("a *= b = %d\n", a*=b);
24     printf("%d\n", (c>d) ? 1:0);
25     printf("%d\n", (c<d) ? 1:0);
26     return 0;
27 }
28
```

```

a = 16 b = 10 c = 6
a = 16 b = 11 d = 26
a/b = 1
a%b = 5
a *= b = 176
0
1
```



Algebraic Expression	C Expression
$a \times b - c$	<code>a*b-c</code>
$(m + n)(x + y)$	<code>(m+n) * (x+y)</code>
$\left(\frac{ab}{c}\right)$	<code>a*b/c</code>
$3x^2 + 2x + 1$	<code>3*x*x + 2*x + 1</code>
$\left(\frac{x}{y}\right) + c$	<code>x/y+c</code>



Evaluation of Expressions

```
9 // Worked-Out Problem 4.4
10 #include <stdio.h>
11 int main()
12 {
13     float a, b, c, x, y, z;
14     a = 9;
15     b = 12;
16     c = 3;
17     x = a - b / 3 + c * 2 - 1;
18     y = a - b / (3 + c) * (2 - 1);
19     z = a - (b / (3 + c) * 2) - 1;
20     printf("x = %f\n", x);
21     printf("y = %f\n", y);
22     printf("z = %f\n", z);
23     return 0;
24 }
25
```

```
x = 10.000000
y = 7.000000
z = 4.000000
```

```
9 // Worked-Out Problem 4.4
10 #include <stdio.h>
11 #include <conio.h>
12 int main()
13 {
14     int a;
15     a = 5<=8 && 6!=5;
16     printf("%d", a);
17     return 0;
18 }
19
```

1



Evaluation of Expressions

```
9 // Worked-Out Problem 4.7
10 #include <stdio.h>
11 int main()
12 {
13     float sum;
14     int n;
15     sum = 0;
16     for (n=1; n<=10; ++n) {
17         sum = sum + 1/(float)n;
18         printf("%2d %6.4f\n", n, sum);
19     }
20     return 0;
21 }
22
```

```
1 1.0000
2 1.5000
3 1.8333
4 2.0833
5 2.2833
6 2.4500
7 2.5929
8 2.7179
9 2.8290
10 2.9290
```