# JUNGMIN AHN

## **UX** Designer

+82 010.5608. 3217 jungminahn21@gmail.com https://jungminahn.netlify.app/ Haeundae-gu, Busan, Republic of Korea

#### **EDUCATION**

## MULTI IT BIG DATA ANALYTICS BOOTCAMP (PYTHON)

Oct. 2022 - Mar. 2023

#### SAVANNAH COLLEGE OF ART & DESIGN

B.F.A. UX DESIGN Sep. 2014 - June. 2022

#### **CERTIFICATE**

#### Google Analytics Individual Qualification (GAIQ)

Google Analytics, 15th October 2022

#### MILITARY SERVICE

#### Force Recon Sergeant

Republic of Korea Marine Corps Force Recon Location: 6th Brigade Force Recon Company Position:

Recon, Demolition, Operation, Combat Diver Dec. 2016 - Sep. 2018

## SKILLS / TOOLS

## **Design / Prototyping**

Figma After Effects
Protopie Blender
Photoshop
Illustrator

## Programming

HTML/CSS JavaScript Node.js Python GIT/GITHUB

#### **EXPERIENCES / PROJECTS**

#### Establishment of AI wildfire smoke monitoring system

Big Data Analytics Bootcamp, Feb 2023 - Mar 2023

As a project manager, I managed the project schedule, conducted data learning and fine tuning of the CNN model, a forest fire smoke image classification analysis model.

#### Song lyrics classification and analysis application (HUMIN)

Big Data Analytics Bootcamp, Jan 2023 - Feb 2023

As a project manager, planned Voice Interaction that recognizes song lyrics and proceeded with app prototyping. We worked together from song lyric data collection and reprocessing to model development.

#### Sustainable dining app and foldable display menu board (ETICO)

UXDG 450, Jan 2022 - April 2022

As a prototype lead, I designed the UI for mobile, digital menu boards and developed promotional websites. Together with the research lead, we planned and implemented a user test study.

# Cryptocurrency payment app (REVOPAY)

UXDG 330, Sep 2021 - Dec 2021

As a prototype lead, We researched card-type virtual currency revenue and payment management UI, conducted interviews with experts, and confirmed UI improvements.

## 10,20s smoking cessation app (GORBY)

INTERACTION 330, Jan 2021 - April 2021

As an interaction design lead, I studied smokers' coping mechanisms. We designed an interaction model that can reduce the desire to smoke through mobile apps and wearable devices. I actually built and programmed the sensor circuit.

## AWARDS / HONORS

### International Design Excellence Awards (IDEA) 2022

Finalist, REVOPAY, 2022

## Core77 Design Awards 2022

Student Notable, Consumer Technology Award, Gorby, 2022

## European Product Design Award 2022

Honorable Mention in Design for Society 2022, Student by REVOPAY, GORBY

#### International Design Awards 2022

Honorable Mention by REVOPAY, GORBY, ETICO

## Indigo Design Award 2023

ETICO, 2023

Gold in Mobile App, Responsive Design, Interaction&Experience, Innovative Use of Mobile Technology, 3D CAD for Graphic Design, Apps, Icon Design 2023, Student

#### Indigo Design Award 2022

REVOPAY, 2022

Gold in Icon Design, Apps for Social Change, Digital Tools and Utilities 2022, Student

Gold, GORBY, 2022

Gold in Apps 2022, Student

## Cum Laude

2022 Graduation Honors, Cum laude: overall GPA of 3.5 - 3.69 (out of 4.0)

#### **DEAN'S LIST**

Has maintained Dean's List Status for each quarter while attending SCAD. 2019 - 2022