## Using an ORM - Lab

### Introduction

In this lab, we'll make use of SQLAlchemy to execute CRUD operations on a SQL database!

### Objectives

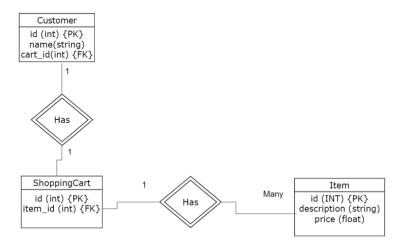
You will be able to

- Identify the steps needed to use SQLAlchemy with a database
- . Understand and explain the concept of an Object Relational Mapper
- Execute CRUD operations on a database using SQLAlchemy

## **Getting Started**

In this lesson, we'll make use of our newfound SQLAlchemy knowledge to create a database, populate it with data, and write queries to retrieve objects containing the information we want

We'll start by setting up our database. For this lesson, we're going to create then database described in the following ERD:



## Question:

What sort of relationship do customers have with shopping carts? What sort of relationship do shopping carts have with items?

Customers have a 1-to-1 relationship with shopping carts, while shopping carts have 1-to-many relationship with items.

### **Defining Our Mappings**

We'll begin by importing everything we need to create our database and structure our mappings so that they look like the tables in the ERD.

- Import everything from sqlalchemy
- · Import declarative base
- Create a Base object

In [1]: H
from sqlalchemy import \*
from sqlalchemy.ext.declarative import declarative\_base Base = declarative\_base()

> Good! Now, since we'll need to define relationships between our tables, we'll need to import one more thing. In the cell below, import relationship from sglalchemy's orm module

Note: Make sure you import relationship , not the plural relationships !

# In [2]: H from sqlalchemy.orm import relationship

# Creating Our Class Mappings

Now that we've created a Base object, we can define our classes!

In order to set up our classes, we'll need to define

- The \_\_tablename\_\_ for each class
- The attributes of each class, which will be Column objects
   The relationship that each class has to other classes

Although we haven't explicitly covered how to create relationships, it's not hard--just a single line of code. This is a great opportunity to get some practice finding what you need from documentation, and the SQLAlchemy documentation is really informative and easy to understand

We'll be creating a 1-to-1 relationship (Customer <--> ShoppingCart), and a 1-to-many relationship (ShoppingCart <--> Item). Take a look at the documenation for creating relationships and see if you can figure out how to set this up!

In the cell below

- Complete the Customer, ShoppingCart, and Item classes.
- · Give each class the correct table name ('customer', 'shoppingCart', and 'item')
- Define the correct columns for each class, with the appropriate data types, and set the appropriate primary key and foreign keys.
- · Set the appropriate relationships between classes

Hint: When setting the relationships, pay attention to the capitalization in the documentation—in some parts, you reference the name of the class, while in others, you reference the name of the table!

Note: Running a cell more than one time will cause a "Table is already defined" error. To fix this, just restart the kernel and run everything again

```
In [3]: N
class Customer(Base):
    __tablename_ = 'customer'
    id = Column(Integer, primary_key=True)
    name = Column(String)
    cart_id = Column(Integer, ForeignKey('shoppingCart.id'))

# Create 1-to-1 relationship with ShoppingCart, as shown in the SQLALchemy documentation
    shoppingCart = relationship('ShoppingCart', uselist=False, back_populates='customer')
```

```
In [4]: M class ShoppingCart(Base):
    __tablename__ = "shoppingCart"

    id = Column(Integer, primary_key=True)
        item_id = Column(Integer, ForeignKey('item.id'))
        # Create 1-to-1 relationship with Usatomer
        customer = relationship('Customer', uselist=False, back_populates='shoppingCart')
        # Create 1-to-amony relationship with Item
    items = relationship('Item')
```

```
In [5]: W class Item(Base):
    __tablename__ = 'item'
    id = Column(Integer, primary_key=True)
    description = Column(String)
    price = Column(Flow)
```

### **Creating Our Database**

Now that we've successfully defined our mappings, we can actually create our database. We'll call our database shopping\_cart.db

In the cell below:

- Create an engine using the appropriate method.
- Use the create\_all() method found inside of Base.metadata and pass in the engine object to create our database!

# **CRUD Operations**

We've now created a database, but our tables don't contain any data yet!

We'll need to create some objects, and then populate the database with them.

Run the cell below to some sample data for our tables

```
In [7]: N customer1 = Customer(name="Jane")
   item1 = Item(description="widget", price=9.99)
   cart1 = $hoppingCart(customer=customer1, items = item1)
   customer1.shoppingCart = cart1
```

Note that this data has not yet been put into the database. Before that happens, we need to create a session object, then add these objects and commit them. We can double check this by examining the items and seeing that they don't yet have primary keys. Run the cell below now to demonstrate this.

```
In [8]: | Coustomeri.id, itemi.id

Out[8]: (None, None)
```

You may have noticed that we defined values for certain attributes such as the customer's name, or the item's description and price, but never attributes that act as ids. There's a reason for this—SQLAlchemy takes care of this for usl Since every primary key has to be unique, this means that defining the integer values for primary keys would be really cumbersome, since we would need to keep track of every primary key that's been created so far—a much better task for a computer than for usl

Another thing you might have noticed is that to create relationships between objects, we just assign them to attributes that were defined as relationship objects when we created our mappings!

# Creating a Session Object

In order to add our new data to our database tables, we first need to create a session object.

In the cell below

- $\bullet$  import Session and sessionmaker from sqlalchemy.orm
- create a sessionmaker and set the bind= parameter to our engine object. Store this in Session
- Instantiate a Session() object and store it in the variable session

```
In [9]: H
from sqlalchemy.orm import sessionmaker, Session
Session = sessionmaker(bind=engine)
session = Session()
```

#### Summary

Out[13]: 1

In this lab, we created a database with SQLAlchemy, defined our mappings to structure the tables, and even added some data to the database. Great job!

WHERE item.id = ? 2018-10-30 16:21:38,085 INFO sqlalchemy.engine.base.Engine (1,)