```
#include<iostream>
#include <iomanip>
using namespace std;
class Student
  string name;
  int score;
  char grade;
  Student();
  Student(string nm, int sc);
  void print();
Student::Student()
  name = "empty";
  score = 0;
  grade = '0';
Student::Student(string nm, int sc)
:name (nm), score (sc)
  name = nm;
  score = sc;
  if(sc >= 90 && sc <= 100)
    grade = 'A';
  } else if (sc >= 80 && sc <= 89)
   grade = 'B';
  } else if (sc >= 70 && sc <= 79)
   grade = 'C';
  } else if (sc >= 60 && sc <= 69)
   grade = 'D';
  } else if (sc >= 0 && sc <= 59)
   grade = 'F';
void Student::print()
cout << setw (6) << left << name;</pre>
cout << setw (4) << right << score;
cout << setw (4) << right << grade;</pre>
cout << endl;</pre>
```

```
int main ()
{
// Declaration of an array of using default constructors
Student students [5];
students[0] = Student("Tom", 85);
students[1] = Student("Alice", 71);
students[2] = Student("Jack", 93);
students[3] = Student("Mary", 65);
students[4] = Student("Sue", 54);
for(int i = 0; i < 5; i++)
  students[i].print();
           85
Tom
                  В
Alice
           71
                  С
Jack
           93
                  A
Mary
            65
                  D
Sue
            54
                   F
```