Joonho Jonathan Oh

jjo2@andrew.cmu.edu · github.com/joonhoswe · joonhoswe.com · linkedin.com/in/joonho-oh · (614) 949-4702

EDUCATION

Carnegie Mellon University

Atlanta, GA May 2027

B.S. in Computer Science and Political Science, Security, and Technology

• **GPA**: 3.93

- Relevant Coursework: Data Structures and Algorithms, Discrete Math, Java Object Oriented Programming, C++ for Engineers, Calculus I & II, Computer Science Practicum, and Calculus-Based Physics.
- Extracurriculars: Men's Track and Field, Carnegie Mellon FSAE Racing, Carnegie Autonomous Racing, Table Tennis Club, and Korean American Students Association.

PROFESSIONAL EXPERIENCE

Johnson & Johnson

Cincinnati, OH

Software Engineer Intern

June 2023 - August 2023

- Worked on the Surgical Robotics team to develop efficient Python scripts to manipulate a robotic arm's surgical movements such as stapling, cutting, and stitching.
- Deployed **broadband tests** to get the robotic arm's frequency response to excitation signals and generated Bode, Nyquist, and Nichols Diagrams representing these responses.
- Tuned an Independent Stack Manipulator (ISM) to **dynamic models** of a robotic arm enabling more efficient testing without requiring the use of expensive robotic arm motors.
- Designed **efficient Python data type validation scripts** and **conversion tools** for the Eevee Data Visualization Tool, used to generate dynamic models and graphs from surgical tool data.
- Optimized existing data validation algorithm run time by using Pandas' vectorized data conversion and analysis tools which resulted in a 60.86% reduction in runtime.
- Received the Inspire Award for outstanding contributions to the Surgical Robotics team

The Ohio State University College of Engineering

Columbus, OH

Computer Science Teaching Assistant

August 2022 - May 2023

- Hired as a high schooler to lead 200 undergraduates in Data Structures & Algorithms and Java Programming.
- Collaborated with the professor to lead weekly labs, hold office hours 2x/week, and grade assignments.

PROJECTS

Angel Trading Company

February 2024 - April 2024

- Spearheaded the Front End Development of a trading marketplace for Smiskis and Sonny Angels.
- Led a team of 6 students as Scrum Master with daily stand-ups, weekly sprint planning, and sprint reviews.
- Automated production and testing builds via a Netlify powered CI/CD pipeline using GitHub actions.
- Utilizes: React + Vite for frontend, Django for backend, S3 with Postgres for storage, and Clerk for User Auth.

SWEdle

January 2024

- Full-Stack web game to guess and refine knowledge of various programming terms based off Wordle
- Utilizes: React, JavaScript, MongoDB, HTML5, TailwindCSS, and Deployed on Netlify and Fly.io

StockBot

December 2023

- Discord Bot that stores a watchlist of stocks and sends frequent updates on price changes/profits/losses.
- Utilizes: Python, Pandas, Discord API, and Alpha Vantage API

SKILLS

- Languages: Java, Python, C++, C, JavaScript, HTML5, and CSS
- Libraries/Frameworks: Pandas, NumPy, SciPy, Django, React, MongoDB, Node, Next, Express, Tailwind CSS.
- Technical Skills: Data Analysis, Agile/Scrum, Microsoft Office, and Git