Joonho Jonathan Oh

jjo2@andrew.cmu.edu · github.com/joonhoswe · joonhoswe.com · linkedin.com/in/joonho-oh · (614) 949-4702

EDUCATION

Carnegie Mellon University

B.S. in Computer Science and Statistics/Machine Learning

Pittsburgh, PA May 2027

Atlanta, GA

- **GPA**: 3.93
- Relevant Coursework: Data Structures and Algorithms, Discrete Math, Java Object Oriented Programming, C++ for Engineers, Computer Science Practicum.
- Extracurriculars: Men's Track and Field, Carnegie Mellon FSAE and Autonomous Racing, Table Tennis Club, and Korean American Students Association.

EXPERIENCE

Angel Trading Co.

Software Engineer

January 2024 - May 2024

- Led the development of the first marketplace with 2k+ monthly active users for Smiskis and Sonny Angels.
- Spearheaded a **team of 6** as **Scrum Master** with daily stand-ups, weekly sprint planning, and sprint reviews.
- Prototyped in **Figma** and then developed various pages and features such as: live chat powered by **socket.io**, contact form using **Email.JS**, Login/Register secured by **Clerk Auth**, and FAQ and 404 pages using **React.**
- Automated production and testing builds via a Netlify powered CI/CD pipeline using GitHub actions.

Johnson & Johnson

Cincinnati, OH

Software Engineer Intern

June 2023 - August 2023

- Tuned a low-cost powertrain for a surgical robotic arm, by mimicking production motors' dynamic models from step inputs, resulting in an increase from 2 -> 10 engineers able to test movement scripts at once.
- Developed **Python data type validation scripts** for the **Eevee Data Visualization Tool** used company-wide to analyze surgical tools performance, **by adding data type checks**, eliminating errors from incorrect data types.
- Refactored data type conversion algorithms by integrating Pandas, decreasing runtime from 15.42s -> 3.12s.
- Received the Inspire Award for outstanding contributions to the Surgical Robotics team

The Ohio State University College of Engineering

Columbus, OH

Computer Science Teaching Assistant

August 2022 - May 2023

- Hired as a high schooler to lead 200 undergraduates in Data Structures & Algorithms and Java Programming.
- Taught subjects such as Big-O Time/Space Complexities, Linked Lists, Hashing, Sorting, and Searching.
- Collaborated with the professor to lead weekly labs, hold office hours 2x/week, and grade assignments.

PROJECTS

<u>ApartMatch</u> May 2024 – Present

- Engineered an online platform that allows students to seamlessly find off-campus housing, featuring real-time room availability, filtering, and one-click matching into apartments.
- Leveraged Google Maps APIs to dynamically display maps featuring only student-posted listings.
- Developed RESTful APIs with Diango's REST framework using Python to facilitate all CRUD operations.
- Protected against non-student posters by requiring a .edu email via AuthO User Authentication.
- Utilizes: Next, JavaScript, Django, Python, AuthO, PostgreSQL, TailwindCSS, and deployed on Vercel & Fly.io

SWEdle January 2024

- Developed a Full-Stack web game to guess and refine knowledge of programming terms within 6 tries.
- Utilizes: React, JavaScript, Express, MongoDB, TailwindCSS, and deployed on Netlify and Fly.io

SKILLS

- Languages: Python, Java, JavaScript, C/C++, HTML, and CSS
- Libraries/Frameworks: React, Node.js, Next.js, Express.js, Django, PostgreSQL, MongoDB, Tailwind CSS.
- Technical Skills: Data Analysis, Agile, Scrum, Microsoft Office, and Git/Github