Angular 2: Getting Started

INTRODUCTION



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Angular Is ...



A JavaScript framework

For building client-side applications

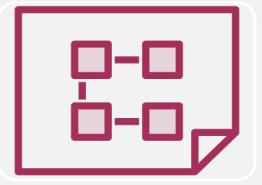
Using HTML, CSS and JavaScript



Why Angular?





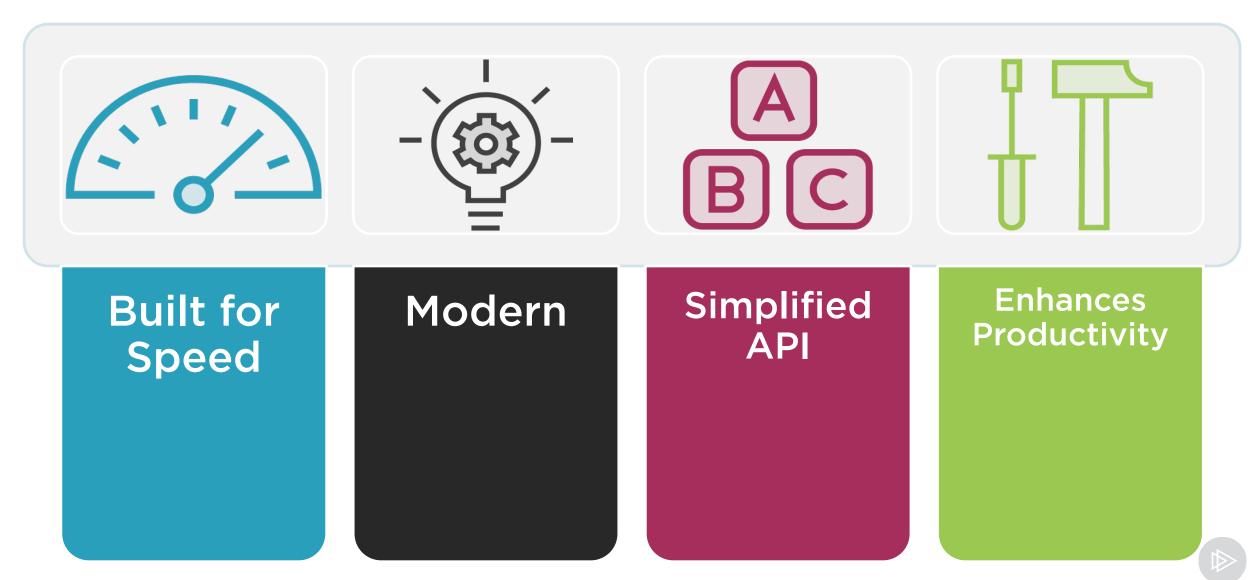




Expressive HTML

Powerful Data Binding Modular By Design Built-in Back-End Integration

Why Angular 2?



Module Overview



Anatomy of an Angular 2 Application

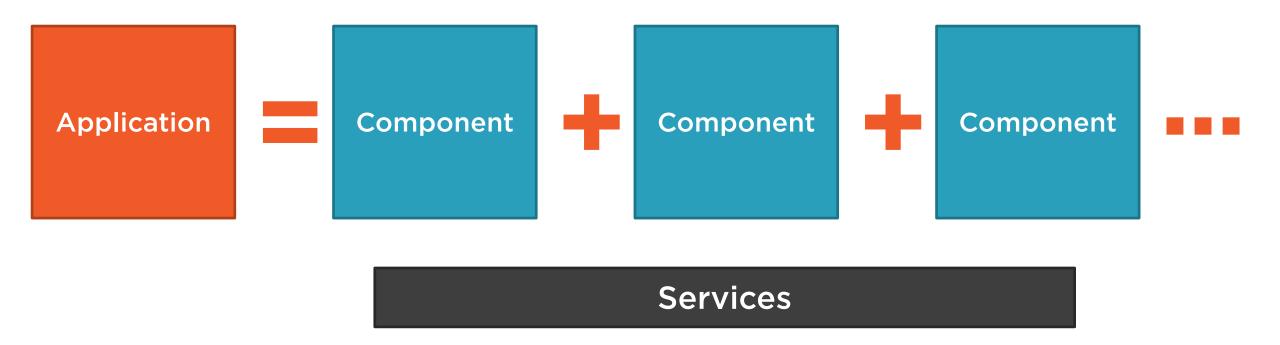
Getting the Most from This Course

Sample Application

Course Outline

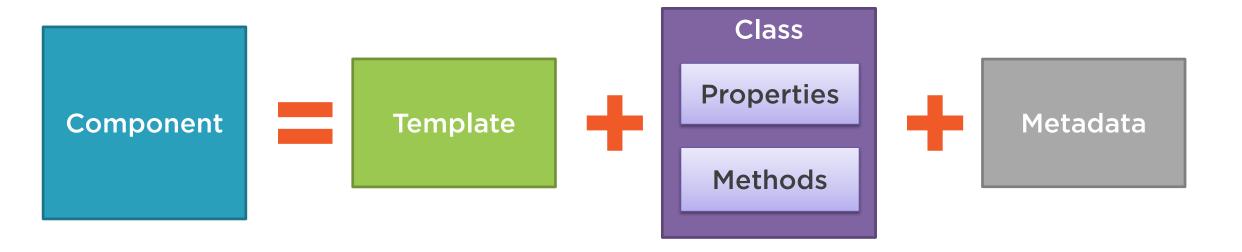


Anatomy of an Angular 2 Application





Component





Prerequisites

Required

- JavaScript
- HTML
- CSS

Helpful

- Object-oriented programming
 (OOP) concepts
- C++, C#, Java, ...

Not Required

- Prior knowledge of Angular
- Prior knowledge of TypeScript



Thoughts? Comments? Questions?

Table of contents Description Exercise files **Discussion** Learning Check Recommended





Checklist



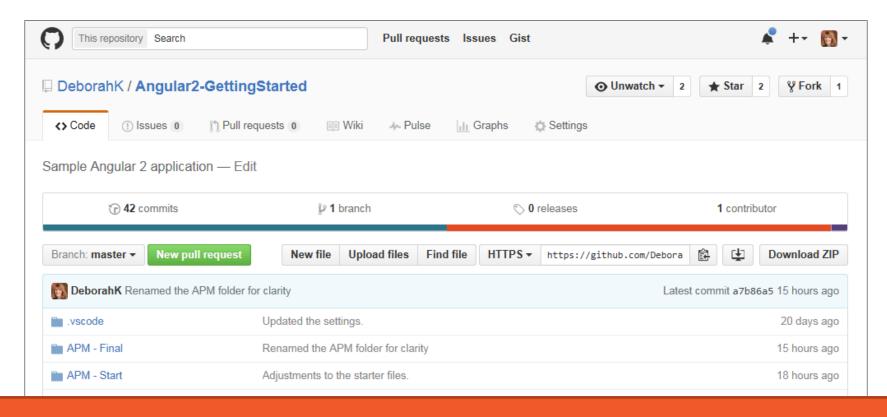
Review module concepts

Code along assistance

Revisit as you build



GitHub Repository



https://github.com/DeborahK/Angular2-GettingStarted



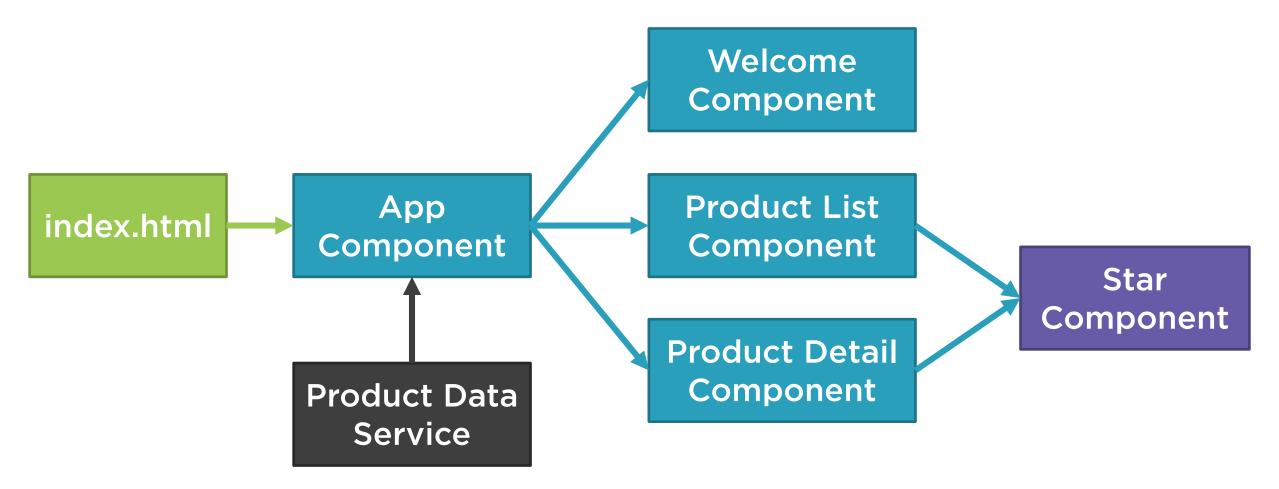
Demo



Sample Application in Action



Sample Application Architecture





Course Outline



First Things First

Introduction to Components

Templates, Interpolation, and Directives

Data Binding & Pipes

More on Components

Building Nested Components

Services and Dependency Injection

Retrieving Data Using Http

Navigation and Routing

