

# Homework 4: ECON512

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For question 1 to 4, I use 100 draws (or nodes) to approximate  $\pi$ .

Q1. (Quasi Monte Carlo with Dart Throwing: q-MC with DT)

1. Draw  $\{x_i, y_j\}_{i=1}^{100} \{j=1}^{100}$  from `qnwequi` over  $[0, 1] \times [0, 1]$ .

2. Compute

$$z_{ij} = \begin{cases} 1, & \text{if } x_i^2 + y_j^2 \leq 1 \\ 0, & \text{otherwise} \end{cases}$$

3. Approximate  $\frac{\pi}{4}$  as  $\frac{\# \text{ of } z_{ij}=1}{100 \times 100}$

Q2. (Newton-Cotes with Dart Throwing: NC with DT)

1. Create grids  $\{x_i, y_j\}_{i=0}^{100} \{j=0}^{100}$  where  $x_i = \frac{i}{100}$  and  $y_j = \frac{j}{100}$ .

2. Create the matrix  $Z$  whose  $(i, j)$ -th element is

$$z_{ij} = \begin{cases} 1, & \text{if } x_i^2 + y_j^2 \leq 1 \\ 0, & \text{otherwise} \end{cases}$$

3. Following Simpson, create the 101 by 1 weight vector  $w$  as

$$w_0 = w_{101} = \frac{0.01}{3}$$
$$w_k = \begin{cases} \frac{4}{3} \times 0.01, & \text{if } k \text{ is even} \\ \frac{2}{3} \times 0.01, & \text{if } k \text{ is odd} \end{cases}$$

4. Approximate  $\frac{\pi}{4}$  as  $w'Zw$

Q3. (Quasi Monte Carlo with Pythagorean formula: q-MC with PYT)

1. Draw  $\{x_i\}_{i=1}^{100}$  from `qnwequi`

2. Approximate  $\frac{\pi}{4}$  as  $\frac{1}{100} \sum_{i=1}^{100} \sqrt{1 - x_i^2}$

Q4. (Newton-Cotes with Pythagorean formula: NC with PYT)

1. Create grids  $\{x_i\}_{i=0}^{100}$  where  $x_i = \frac{i}{100}$ .

2. Create the vector  $f$  whose  $i$ -th element is

$$f_i = \sqrt{1 - x_i^2}$$

3. Following Simpson, create the 101 by 1 weight vector  $w$  as

$$w_0 = w_{101} = \frac{0.01}{3}$$

$$w_k = \begin{cases} \frac{4}{3} \times 0.01, & \text{if } k \text{ is even} \\ \frac{2}{3} \times 0.01, & \text{if } k \text{ is odd} \end{cases}$$

4. Approximate  $\frac{\pi}{4}$  as  $w'f$

Here are the approximated  $\pi$ 's and the relevant absolute errors to the true  $\pi$ .

Table 1: Approximated  $\pi$

Method	Approx. $\pi$	Abs. Error
q-MC with DT	3.1513	0.0304
NC with DT	3.1425	0.0009
q-MC with PYT	3.1387	0.0104
NC with PYT	3.1416	0.0005

Q5.

To conduct pseudo Monte Carlo, I draw uniform random variables at each simulation.

Here are the Mean Squared errors for each methods with draws (grids) 100, 1,000, and 10,000, respectively (For Newton-Cotes, the reported values are squared error).

Table 2: Approximated  $\pi$

Method	N=100	N=1,000	N=10,000
pseudo MC with DT	0.0015	0.0002	0.0001
NC with DT	8.849e-07	1.127e-09	8.551e-13
pseudo MC with PYT	0.0079	0.0007	7.081e-05
NC with PYT	2.111e-07	2.109e-10	2.109e-13

Note that with small number of draws, pseudo Monte Carlo methods are showing poor performance in approximating  $\pi$ . In particular, the pseudo-MC with Dart Throwing approach is the worst way to compute  $\pi$ . Overall, Newton-Cotes with Pythagorean approach outperforms all the other methods in terms of squared errors.

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%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
% Homework #4 ECON 512 %
% Written by Joonkyo (Jay) Hong, 20 Oct 2018 %
% Modified on 22 Oct 2018 %
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
clear;

addpath('./CETools/'); % First, add path CETools %
N = 100; % # of draws or nodes

%% Questions 1 (Dart-throwing method with quasi-MC approach)

[x1, ~] = qnwequi(N, [0 0], [1 1]);
z = indic_fcn(x1(:,1), x1(:,2));

pi1 = 4*mean(mean(z));
error1 = abs(pi1 - pi);

%% Question 2 (Dart-throwing method with Newton-Coates approach)

pi2 = 4*Int_indic([0 0], [1 1], N, N);
error2 = abs(pi2 - pi);

%% Questions 3 (Pythagorean method with quasi-MC approach)

[x3, ~] = qnwequi(N, 0, 1);
pi3 = 4*mean(sqrt(1-x3.^2));
error3 = abs(pi3 - pi);

%% Questions 4 (Pythagorean method with Newton-Coates approach)

pi4 = 4*Int_simp(@(x) sqrt(1-x.^2), 0, 1, N);
error4 = abs(pi4 - pi);

result_from_1_to_4 = ...
[" ", "approximate pi", "absolute error";
"q-MC with DT", pi1, error1 ;
"NC with DT", pi2, error2 ;
"q-MC with PYT", pi3, error3 ;
"NC with PYT", pi4, error4 ];

%% Question 5 (Pseudo-MC)

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N      = [100; 1000; 10000];
num_sim = 200;          % # of simulations
store_array = zeros(2,length(N),num_sim); % 3D-array that will store the Squared errors

for n=1:length(N)

    for i=1:num_sim

        % Dart-Throwing with Pseudo-MC

        x1 = rand(N(n),2); % Pseudo-MC

        z  = indic_fcn(x1(:,1),x1(:,2));
        pi1 = 4*mean(mean(z));
        store_array(1,n,i) = (pi1 - pi)^2;

        % Pythagorean with Pseudo-MC

        x3 = rand(N(n),1); % Pseudo-MC

        pi3 = 4*mean(sqrt(1-x3.^2));
        store_array(3,n,i) = (pi3 - pi)^2;

    end

    % Dart-Throwing with Newton-Cotes

    pi2 = 4*Int_indic([0 0],[1 1],N(n),N(n));
    store_array(2,n,:) = (pi2 - pi)^2;

    % Pythagorean with Newton-Cotes

    pi4 = 4*Int_simp(@(x) sqrt(1-x.^2), 0, 1, N(n));
    store_array(4,n,:) = (pi4-pi)^2;

end

results_mat = mean(store_array,3); % Calculate mean over the simulations

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results_mat= [{" ", "N=100", "N=1,000", "N=10,000"};
["pseudo-MC with DT"; "NC with DT"; "pseudo-MC with PYT"; "q-MC with PYT"], (results_mat)];

disp(" ");
disp(" ");
disp("Question 1~4. Approximated pi and abs error: N=100");
disp(result_from_1_to_4);

disp(" ");
disp("Question 5. Mean Squared Errors");
disp(results_mat);

```