Chapter 14. Dynamic Programming

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Assignment

- ► Read §14.2
- ► Problems
 - ► §14.2 1, 3

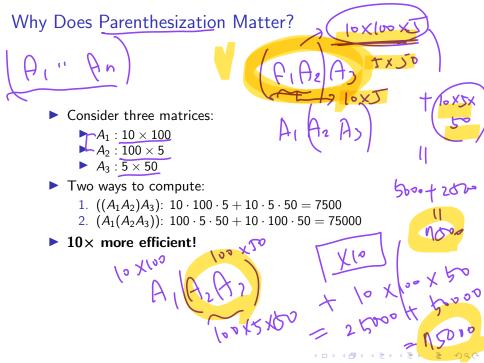
Chapter 14: Dynamic Programming

- ► Chapter 14.1: Rod Cutting
- ► Chapter 14.2: Matrix-Chain Multiplication
- ► Chapter 14.3: Elements of Dynamic Programming
- ► Chapter 14.4: Longest Common Subsequence
- Chapter 14.5: Optimal Binary Search Trees

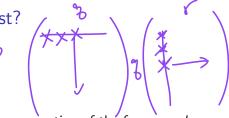
What is the Problem? $\left(A_{1} \cup A_{n} \right)$

- ▶ Given a chain of matrices $A_1, A_2, ..., A_n$
- ▶ Goal: Compute the product $A_1A_2...A_n$
- Matrix multiplication is <u>associative</u>, so we can parenthesize it in many ways
- But: Different parenthesizations lead to different computational costs!

$$\begin{pmatrix}
A_1 & A_2 & A_3 \\
A_1 & A_2 & A_3
\end{pmatrix}$$



How Do We Measure Cost?



- Scalar multiplication: one operation of the form $a_{ik} \cdot b_{kj}$
- ▶ Standard algorithm for multiplying $p \times q$ by $q \times r$:

$$\mathsf{Cost} = p \cdot q \cdot r$$

 Total cost of parenthesization is the sum of scalar multiplications What is the Input?

$$\langle p_0, p_1, p_2, \ldots, p_n \rangle$$

- Matrix A_i has dimensions $p_{i-1} \times p_i$
- ▶ We do **not** multiply matrices we only choose the best parenthesization

A, A, A) 1. 1/2

- ► Many overlapping subproblems: e.g., A₂A₃ appears in many splits
- Brute-force: exponential number of parenthesizations
- Dynamic Programming:
 - ▶ Use a table to store best cost for each subchain
 - Solve smaller subproblems first
 - Build up to the full problem

What Are We Counting?

- ▶ Given: a sequence of n matrices A_1, A_2, \ldots, A_n
- ► Goal: Count the number of ways to fully parenthesize $A_1A_2...A_n$
- Matrix multiplication is associative → multiple valid parenthesizations
- ▶ But the number of possibilities grows rapidly as *n* increases

Examples of Parenthesization Counts

ightharpoonup n = 1: just one matrix $\rightarrow 1$ way ▶ n = 2: $(A_1A_2) \to 1$ way n = 3: $((A_1A_2)A_3)$ ▶ n = 4: 5 ways n = 5: 14 ways Number of ways increases super-exponentially!

Recursive Formula

$$\frac{P(n)}{P(1)}$$

$$P(n) = \begin{cases} 1 & \text{if } n = 1\\ \sum_{k=1}^{n-1} P(k) \cdot P(n-k) & \text{if } n \ge 2 \end{cases}$$

if
$$n = 1$$

- For each split point k, split into:
 - Left subchain: $A_1 \dots A_k$
 - Right subchain: $A_{k+1} \dots A_n$

Multiply number of ways to parenthesize left and right

Asymptotically:

$$P(n) = \Omega(2^n)$$



Why Not Brute Force?



- For n = 10: Over 1000 ways to try
- For n = 20: Over a million
- Each possibility requires:
 - Evaluating subchains
 - Tracking multiplication costs
- Exhaustive search is impractical

We need a smarter way \rightarrow **Dynamic Programming!**

Dynamic Programming Strategy

Four Steps for DP:

- 1. Characterize the structure of an optimal solution
- 2. Recursively define the value of an optimal solution
- 3. Compute the value of an optimal solution (bottom-up)
- 4. Construct the optimal solution from saved data

Step 1: Optimal Substructure

- Par Ax (AKH) Ai
- ► To compute $A_i A_{i+1} ... A_j$, we must split at some $k \in [i, j-1]$
- ► That is:

$$A_i \dots A_j = (A_i \dots A_k) \cdot (A_{k+1} \dots A_j)$$

So the total cost:

$$Cost = \frac{A_{k+1}}{A_{k+1}}$$

$$Cost = \frac{A_{k+1}}{A_{k+1}}$$

► Merging cost:

$$p_{i-1} \cdot p_k \cdot p_j$$

Step 2: Recursive Definition

Define m[i][j]: minimum cost to multiply A_i, \dots, A_i

$$m[i][j] = \begin{cases} 0 & \text{if } i = j \\ \min_{i \le k < j} \left(m[i][k] + m[k+1][j] + p_{i-1} \cdot p_k \cdot p_j \right) & \text{if } i < j \end{cases}$$

- ▶ Try every split point $k \in [i, j-1]$ Recursively compute cost of left and right chains
- Add cost to multiply the resulting two matrices

Example: Matrix Dimensions

$$p = [10, 100, 5, 50]$$

$$A_{1}: 10 \times 100$$

$$A_{2}: 100 \times 5$$

$$A_{3}: 5 \times 50$$

$$Compare: \downarrow$$

$$((A_{1}A_{2})A_{3}): 10 \cdot 100 \cdot 5 + 10 \cdot 5 \cdot 50 = \frac{7500}{75000}$$

$$A_{1}: 10 \times 100$$

$$A_{2}: 100 \times 5$$

$$A_{3}: 5 \times 50$$

Step 3: Computing the optimal costs

(Az .. Ac) (Den ... Aj)

Why Not Recursion?

► Recursive solution based on:

$$m[i][j] = \min_{i \le k < j} (m[i][k] + m[k+1][j] + p_{i-1} \cdot p_k \cdot p_j)$$

▶ Inefficient: overlaps subproblems \rightarrow exponential time

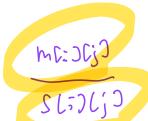
► Solution: use bottom-up dynamic programming







The DP Tables



We define:

- ightharpoonup m[i][j]: minimum scalar multiplications for $A_i \dots A_j$
- \triangleright s[i][j]: index k where split yields minimal cost

Base Case:

m[i][i] = 0 (a single matrix requires no multiplications)

Bottom-Up DP: MATRIX-CHAIN-ORDER

- ▶ Loop over chain lengths l = 2 to n
- ▶ For each subchain $A_i ... A_j$ of length I:

$$j = i + l - 1$$

- ► Try all split points $k \in [i, j-1]$
- Update:

$$m[i][j] = \min_{i \le k < j} (m[i][k] + m[k+1][j] + p_{i-1} \cdot p_k \cdot p_j)$$

Order of Computation

- ► Fill table by increasing chain length /
- For chain length l = 2: fill m[i][i + 1]
- Then l = 3: fill m[i][i + 2], etc.
- Ensures all required subproblems m[i][k], m[k+1][j] are filled before use

Visualize diagonals of the DP table being filled from bottom to top

Bottom-Up DP Table

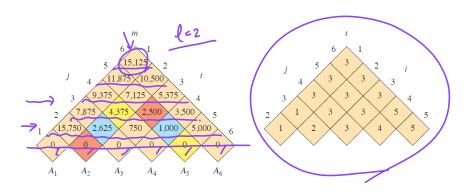


Figure 14.5 The m and s tables computed by MATRIX-CHAIN-ORDER for n=6 and the following matrix dimensions:

matrix	A_1	A_2	A_3	A_4	A_5	A_6
dimension	30×35	35 × 15	15 × 5	5×10	10 × 20	20 × 25

Example: Matrix Dimensions

Bottom-Up DP Algorithm

```
MATRIX-CHAIN-ORDER (p, n)
    let m[1:n, 1:n] and s[1:n-1, 2:n] be new tables
    for i = 1 to n
                                       // chain length 1
       m[i,i]=0
                                       // l is the chain length
   for l=2 to n
        for i = 1 to n - l + 1
                                       // chain begins at A_i
            j = i + l - 1
                                       // chain ends at A_i.
         m[i, j] = \infty

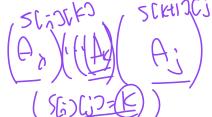
for k = i to j - 1
                                   // try A_{i:k}A_{k+1:i}
                q = m[i,k] + m[k+1,j] + p_{i-1}p_kp_j
                if q < m[i, j]
                     m[i,j]=q
                                      // remember this cost
                     s[i,j] = k
12
                                       // remember this index
    return m and s
```

Step 4: Constructing an optimal solution



- ▶ DP table m[i][j]: min cost to compute $A_i ... A_j$
- ▶ Split table s[i][j]: best split point k for subchain $A_i ... A_j$
- But: we don't yet know the full parenthesis structure Goal: Print optimal parenthesization using s[i][j]

What Does s[i][j] Mean?



- ▶ $s[i][j] = k \Rightarrow$ optimal split is between A_k and A_{k+1}
- ► So:

$$A_i \ldots A_j = (A_i \ldots A_k) \cdot (A_{k+1} \ldots A_j)$$

- ▶ To fully parenthesize $A_i ... A_i$, we:
 - Recursively parenthesize $A_i \dots A_k$
 - Recursively parenthesize $A_{k+1} \dots A_j$

Recursive Construction Algorithm

Ascija Ascija

PRINT-OPTIMAL-PARENS (s, i, j)

```
\lim_{t \to \infty} \frac{i}{t} = \frac{j}{p \operatorname{rint}} \cdot A_i
```

else print "("

PRINT-OPTIMAL-PARENS (s, i, s[i, j])

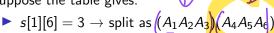
PRINT-OPTIMAL-PARENS (s, s[i, j] + 1, j)

6 **print ")**"

Example Output

Suppose the table gives:

$$\downarrow$$



$$A_3)(A_4A_5A_6)$$

$$\triangleright$$
 $s[1][3] = 1 \rightarrow \text{split as } A_1(A_2A_3)$

►
$$s[4][6] = 5 \rightarrow \text{ split as } (A_4 A_5) A_6$$

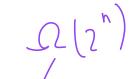
Then:

Output:
$$((A_1(A_2A_3))((A_4A_5)A_6))$$

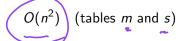
Summary of Step 4

- ► Table *s*[*i*][*j*] stores optimal split positions
- Recursively use s[i][j] to reconstruct full parenthesis structure
- ▶ Base case: when i = j, print "A_i"
- Final output is the full multiplication order with minimal cost

Complexity



- ► Time complexity:
 - $O(n^3)$ (3 nested loops: I, i, k)
- Space complexity:



Much more efficient than brute-force exponential time

Complexity of MATRIX-CHAIN-ORDER

Time Complexity:

```
for 1 = 2 to n
for i = 1 to n - 1 + 1
for k = i to j - 1
                                                                                  // chain length \rightarrow O(n)
// start index \rightarrow O(n)
// split points \rightarrow O(n)
                       \Rightarrow Total time: O(n) \cdot O(n) \cdot O(n) = O(n^3)
```

Space Complexity:

- ▶ Table m[i][j]: stores optimal costs for $A_i ... A_j$
- ► Table s[i][j]: stores optimal split points

Each table is of size $\Rightarrow O(n^2)$ space

Question?