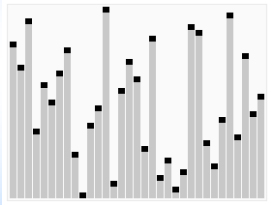


# Data Structures and Algorithms

## Semester 2 Sorting 4

### Heapsort and Java Sorting



Heap Sort was invented by J. W. J Williams in 1964, Communications of the ACM 7(6): 347-348

Reading: Goodrich Chapter 11

Donald Knuth: The Art of Computer Programming, Volume 3: Sorting and

Searching

## Heap Sort Informal Algorithm

Heap sort builds on the fact that the max value in a complete binary tree can be found, and the tree maintained, in  $O(\log(n))$  time.

1. Build a Heap from array to be sorted
2. Repeatedly remove the largest element, maintaining the heap using sift down

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## Heap Sort Informal Analysis

### 1. Build a Heap

Using the efficient constructor described in Geoff's lecture, this can be done in  $O(n)$  time

### 2. Repeatedly remove the largest element, maintaining the heap as you do so

Removing the largest element is  $O(\log n)$ . So removing  $n$  elements is  $O(n \log n)$ .

$$t(n) = a \cdot n + b \cdot n \log(n)$$

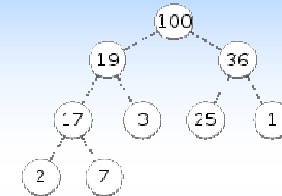
Heap sort is an improved version of Selection Sort that is more efficient at finding the next largest

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## Heap Revision: A Heap

Array Representation of a complete binary tree

A Heap is a Complete Binary Tree where all parents are equal to or bigger than their children



Array Representation

100	19	36	17	3	25	1	2	7
-----	----	----	----	---	----	---	---	---

Children of an element in position  $p$  are in positions  $2 \cdot p$  and  $2 \cdot (p+1)$

**Note that a Heap is NOT a Binary Search Tree. There is no implied ordering between siblings or cousins and no implied sequence for an in-order traversal. Heap is an optimal implementation of a Priority Queue**

# Heap Revision: Sift Down

Given a Heap  $H$ , an integer  $k$ , and an integer  $m$ , where all the values in  $H[1...m]$  are in the correct place except  $H[k]$

siftDown( $H[]$ , int  $k$ , int  $m$ )

```

root:=k
value:=H[k]
//While the root has more children
While root*2 ≤ m
    //Find the largest child: find the first child
    child:=root*2
    //If the child has a sibling and the child's value is less than its sibling's
    if child + 1 ≤ m and H[child] < H[child + 1] then
        //point to the right child instead
        child := child + 1
    //If out of order, swap
    if H[root] < H[child] then
        swap(H[root], H[child])
        root := child
    //Else, finished, return out of function
else return
    
```

# Sift Down Example

```

7  19  36  17  3  25  1  2
siftDown(H,1):
root:=1
Loop 1: 2*1=2<8 TRUE
//Find the largest child
child:=2 (VALUE 19)
H[2]<H[3] TRUE
child:=3
H[1]<H[3] TRUE: SWAP H[1],H[3]
root:=3;
Loop 2: 3*2=6<8 TRUE
child:=3*2=6
H[6]<H[7] FALSE
child:=6
H[3]<H[6] TRUE SWAP H[3],H[6]
root:=6
Loop 3: 2*6=12<8 FALSE: TERMINATE
    
```

```

root:=k
value:=H[k]
While root*2 <= m
    child:=root*2+1
    if child + 1 ≤ m and H[child] < H[child + 1]
        child := child + 1
    if H[root] < H[child] then
        swap(H[root], H[child])
        root := child
    else return
    
```

36 19 7 17 3 25 1 2

36 19 25 17 3 7 1 2

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# Heap Revision: heapify

## Build a Heap (In Place )

### Informal Algorithm

- let  $T$  initially contain the list of elements to be heapified, and let the height of the underlying complete binary tree be  $l$
- Start at the index of the last parent node, sift down this parent into its subtree.
- Repeat for all elements prior to the last parent

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# Heap Revision: heapify

## Formal algorithm

heapify: converts Array  $T[1...n]$  into a Heap

heapify( $T[1...n]$ )

//start is assigned the index in  $T$  of the last parent node

start:= floor[ $n/2$ ]

while start>0

//sift down the node at index start

siftDown( $T$ ,start, $n$ )

//repeat at previous parent node

start:=start-1

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## Heap Revision: heapify

1	2	3	7	17	19	25	36	100
---	---	---	---	----	----	----	----	-----

Example: size = 9

Start = floor(9/2)=4  
siftDown(T,4,9)

1	2	3	100	17	19	25	36	7
---	---	---	-----	----	----	----	----	---

Start =3  
siftDown(T,3,9)

1	2	25	100	17	19	3	36	7
---	---	----	-----	----	----	---	----	---

Start =2  
siftDown(T,2,9)

1	100	25	2	17	19	3	36	7
---	-----	----	---	----	----	---	----	---

1	100	25	36	17	19	3	2	7
---	-----	----	----	----	----	---	---	---

Start =1  
siftDown(T,1,9)

100	1	25	36	17	19	3	2	7
-----	---	----	----	----	----	---	---	---

100	36	25	1	17	19	3	2	7
-----	----	----	---	----	----	---	---	---

100	36	25	7	17	19	3	2	1
-----	----	----	---	----	----	---	---	---

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## In Place Heap Sort: informal algorithm

1. Build a Heap of size n  
*Using the efficient constructor described in Geoff's lecture, this can be done in  $O(n)$  time*
2. While the heap size is greater than 1
  - 2.1 swap the largest element in position 1 with the last element of the heap
  - 2.2 Decrease the heap size by 1
  - 2.3 Sift down the element in position 1

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## Heap Sort: formal algorithm

*Heap Sort:*

*Pre: an array of comparable elements  $T[1..n]$*

*Post a sorted array*

heapSort( $T[1..n]$ )

    heapify(T)

*//For each position in T*

    for i=n to 2 do

*//Swap the largest element to position i*

        swap(T,1,i)

*//Sift down the element now in position 1 to the new heap sized i-1*

        siftDown(T,1,i-1)

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## Heap Sort

100	36	25	7	17	19	3	2	1
-----	----	----	---	----	----	---	---	---

i=9

1	36	25	7	17	19	3	2	100
---	----	----	---	----	----	---	---	-----

siftDown(H,1,8):

36	1	25	7	17	19	3	2	100
----	---	----	---	----	----	---	---	-----

36	17	25	7	1	19	3	2	100
----	----	----	---	---	----	---	---	-----

i=8

2	17	25	7	1	19	3	36	100
---	----	----	---	---	----	---	----	-----

siftDown(H,1,7):

25	17	2	7	1	19	3	36	100
----	----	---	---	---	----	---	----	-----

25	17	19	7	1	2	3	36	100
----	----	----	---	---	---	---	----	-----

i=7

3	17	19	7	1	2	25	36	100
---	----	----	---	---	---	----	----	-----

et. Cetera. Note the relationship to selection sort. At each stage we are selecting the largest element

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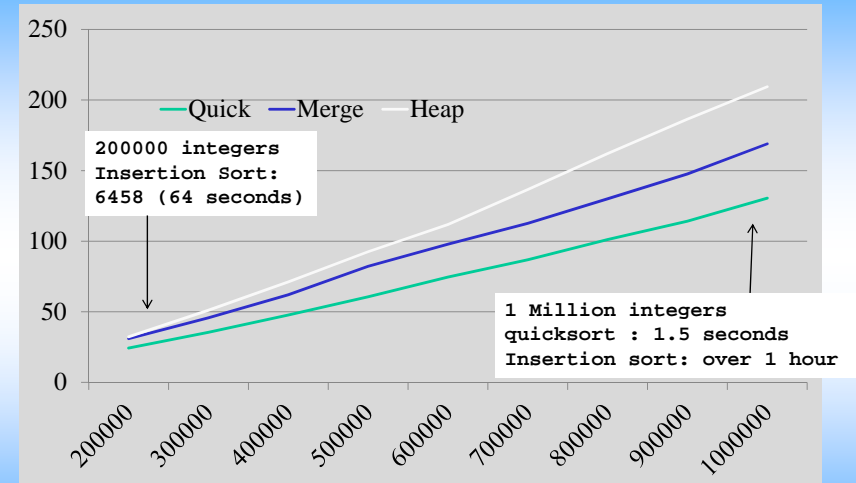
# Advanced Sorting Summary

		Merge sort	Quicksort	Heap Sort
Time Complexity (Comparison)	Worst	$O(n \log n)$	$O(n^2)$	$O(n \log n)$
	Best	$O(n \log n)$	$O(n \log n)$	$O(n \log n)$
	Average	$O(n \log n)$	$O(n \log n)$	$O(n \log n)$
Swaps		$O(n \log n)$	$O(n^2)$	$O(n \log n)$
Space Complexity	All cases	$O(n)$ Not in place	$O(1)$ In place	$O(1)$ In place
Basis		Comparison	Comparison	Comparison
Stability		Stable	Not Stable	Not Stable

Given this analysis, why does everyone use quicksort?

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## Sort Experiments



<http://stackoverflow.com/questions/8311090/why-not-use-heap-sort-always>

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## Java Sort Implementations

### Java Sort Routines

The class `java.util.Array` provides sorting routines for sorting

#### Arrays of primitives

```
static void sort(double[] a)
static void sort(long[] a, int fromIndex, int toIndex)
```

#### Arrays of Objects

(note objects are cast to `Comparable`, and an exception is thrown if the cast is illegal)

```
static void sort(Object[] a)
static void sort(Object[] a, int fromIndex, int toIndex)
static void sort(Object[] a, Comparator c)
```

The algorithms used are different

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## Java Sort Implementations: primitives

Prior to java 7:

Modified quick sort is used to sort arrays of primitives

- If the sort segment size is less than 7, insertion sort is used
- When the segment size is between 7 and 40, the pivot is selected by the median of three rule
- When the segment size is greater than 40, the pivot is selected using a form of median of 9 (three groups of three are sampled, the median taken from each group, then the median of the three medians is selected)
- quicksort is **not stable**

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## Java quicksort for primitives

```
private static void sort1(int x[], int off, int len) {
    // Insertion sort on smallest arrays
    if (len < 7) {
        for (int i=off; i<len+off; i++)
            for (int j=i; j>off && x[j-1]>x[j]; j--)
                swap(x, j, j-1);
        return;
    }
    // Choose a partition element, v
    int m = off + (len >> 1); // Small arrays, middle element
    if (len > 7) {
        int l = off;
        int n = off + len - 1;
        if (len > 40) { // Big arrays, pseudomedian of 9
            int s = len/8;
            l = med3(x, l, l+s, l+2*s);
            m = med3(x, m-s, m, m+s);
            n = med3(x, n-2*s, n-s, n);
        }
        m = med3(x, l, m, n); // Mid-size, med of 3
    }
    int v = x[m];
```

## Java quicksort

```
private static void sort1(int x[], int off, int len) {
    ...// See previous slide
    // Establish Invariant: v* (<v)* (>v)* v*
    int a = off, b = a, c = off + len - 1, d = c;
    while(true) {
        while (b <= c && x[b] <= v) {
            if (x[b] == v)
                swap(x, a++, b);
            b++;
        }
        while (c >= b && x[c] >= v) {
            if (x[c] == v)
                swap(x, c, d--);
            c--;
        }
        if (b > c)
            break;
        swap(x, b++, c--);
    }
    // Swap partition elements back to middle
    int s, n = off + len;
    s = Math.min(a-off, b-a); vecswap(x, off, b-s, s);
    s = Math.min(d-c, n-d-1); vecswap(x, b, n-s, s);

    // Recursively sort non-partition-elements
    if ((s = b-a) > 1)
        sort1(x, off, s);
    if ((s = d-c) > 1)
        sort1(x, n-s, s);
}
```

## Java Sort Implementations: primitives

From java 7:

Dual Pivot quick sort is used to sort arrays of primitives.

- Uses standard quick sort on arrays smaller than 286
- Has loads of tweaks for using insertion sort on sub arrays (very complex, compressed code).
- It forms three partitions from two pivots and recursively sorts these

It is meant to reduce the likelihood of a pathological worst case

## Java Sort Implementations: references

Prior to Java 1.7

Modified merge sort is used to sort arrays of object references

- Uses insertion sort for sub arrays size 7 or less
- The merge is omitted if the highest element in the low sublist is less than the lowest element in the high sublist.
- Mergesort is **stable**

## Java Sort Implementations: references

```
private static void mergeSort(Object[] src,
                               Object[] dest,
                               int low,
                               int high,
                               int off) {

    int length = high - low;

    // Insertion sort on smallest arrays
    if (length < INSERTIONSORT_THRESHOLD) {
        for (int i=low; i<high; i++)
            for (int j=i; j>low &&
                 ((Comparable) dest[j-1]).compareTo(dest[j])>0; j--)
                swap(dest, j, j-1);
        return;
    }
}
```

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## Java Sort Implementations: references

```
// Recursively sort halves of dest into src
int destLow = low;
int destHigh = high;
low += off;
high += off;
int mid = (low + high) >>> 1;
mergeSort(dest, src, low, mid, -off);
mergeSort(dest, src, mid, high, -off);

// If list is already sorted, just copy from src to dest. This is an
// optimization that results in faster sorts for nearly ordered lists.
if (((Comparable)src[mid-1]).compareTo(src[mid]) <= 0) {
    System.arraycopy(src, low, dest, destLow, length);
    return;
}

// Merge sorted halves (now in src) into dest
for(int i = destLow, p = low, q = mid; i < destHigh; i++) {
    if (q >= high || p < mid &&
        ((Comparable)src[p]).compareTo(src[q])<=0)
        dest[i] = src[p++];
    else
        dest[i] = src[q++];
}
}
```

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## Java Sort Implementations

### From Java 1.7 onwards

- An algorithm called Timsort is used.
- It was invented in 2002 by Tim Peters for use in the Python programming language.
- It is a hybridization of binary insertion sort and iterative merge sort
- It is highly complex, involving counting and forming “runs” and “galloping” across them.

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## After Sorting Lecture 4 you should be able to ...

- 1. Describe heap sort both informally and in formal pseudo code**
- 2. Heap sort an example array**
- 3. Analyse the worst case time complexity**
- 4. Know what the average case complexity is**

<https://vaskoz.wordpress.com/2013/07/21/java-8-parallel-array-sorting/>

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