













































## Profile Summary (Total time: 4488.370 s)

Generated 15-Apr-2024 19:54:45 using performance time.

Function Name	Calls	Total Time (s)	Self Time* (s)	Total Time Plot (dark band = self time)
<a href="#">main</a>	1	4488.370	0.016	
<a href="#">ode45</a>	1	4487.546	38.268	
<a href="#">main&gt;@(t,X)evolution(t,X)</a>	15881776	4438.749	23.626	
<a href="#">evolution</a>	15881776	4415.124	106.910	
<a href="#">srp</a>	9649700	4270.996	4096.873	
<a href="#">COE2rv</a>	9651702	96.150	43.149	
<a href="#">hw3data</a>	9649701	57.131	32.312	
<a href="#">eclipse</a>	15881776	37.217	37.217	
<a href="#">deg2rad</a>	48248504	31.601	31.601	
<a href="#">Perifocal2ECI</a>	19303404	28.733	28.733	
<a href="#">polar2cart</a>	19303404	24.267	24.267	
<a href="#">EQ2EC</a>	9649700	13.832	13.832	
<a href="#">funfun/private/ntrp45split</a>	2058437	10.503	10.503	
<a href="#">ellipticOrbitPlotter</a>	2	0.726	0.080	
<a href="#">legend</a>	2	0.239	0.006	
<a href="#">legend&gt;make_legend</a>	2	0.232	0.009	
<a href="#">axis</a>	2	0.184	0.004	
<a href="#">Legend.doUpdate</a>	2	0.180	0.015	
<a href="#">...LayoutManager.AxesLayoutManager&gt;AxesLayoutManager.doUpdate</a>	6	0.145	0.049	
<a href="#">Legend.doMethod</a>	42	0.143	0.005	
<a href="#">axis&gt;isnumericAxes</a>	2	0.138	0.011	
<a href="#">Legend.Legend&gt;Legend.Legend</a>	4	0.087	0.016	
<a href="#">close</a>	1	0.074	0.004	
<a href="#">Legend.Legend&gt;Legend.set.Axes</a>	2	0.073	0.001	
<a href="#">Legend.Legend&gt;Legend.set.Axes_l</a>	2	0.071	0.001	
<a href="#">Legend.Legend&gt;Legend.setAxesImpl</a>	2	0.070	0.002	
<a href="#">legend&gt;process_inputs</a>	2	0.062	0.016	
<a href="#">hold</a>	6	0.061	0.012	
<a href="#">legendcolorbarlayout</a>	4	0.061	0.003	
<a href="#">Legend.doMethod&gt;createEntries</a>	2	0.055	0.013	
<a href="#">updateLegendMenuToolbar</a>	4	0.052	0.012	
<a href="#">surf</a>	2	0.050	0.008	
<a href="#">Legend.getPreferredSize</a>	12	0.044	0.001	
<a href="#">Legend.doSetup</a>	4	0.044	0.007	
<a href="#">setdiff</a>	14	0.042	0.006	
<a href="#">Legend.autoUpdateCallback</a>	6	0.042	0.005	
<a href="#">close&gt;request_close</a>	1	0.042	0.002	
<a href="#">axis&gt;LocSetEqual</a>	2	0.041	0.001	
<a href="#">axis&gt;LocSetImage</a>	2	0.041	0.005	
<a href="#">setdiff&gt;setdiffR2012a</a>	14	0.036	0.010	
<a href="#">CanvasPlugin.CanvasPlugin&gt;CanvasPlugin.createCanvas</a>	2	0.035	0.002	
<a href="#">xlabel</a>	2	0.035	0.018	
<a href="#">Legend.doMethod&gt;layoutEntries</a>	2	0.034	0.019	
<a href="#">Legend.doMethod&gt;getsizeinfo</a>	14	0.034	0.014	

<a href="#">closereg</a>	1	0.033	0.019	
<a href="#">...youtManager.AxesLayoutManager&gt;AxesLayoutManager.getManager</a>	4	0.033	0.006	
<a href="#">funfun/private/odearguments</a>	1	0.030	0.020	
<a href="#">LegendEntry.LegendEntry&gt;LegendEntry.LegendEntry</a>	4	0.029	0.004	
<a href="#">close&gt;safegetchildren</a>	1	0.028	0.004	
<a href="#">findall</a>	8	0.026	0.019	
<a href="#">ismember</a>	25	0.025	0.005	
<a href="#">...ayoutManager.AxesLayoutManager&gt;AxesLayoutManager.addToTree</a>	2	0.025	0.004	
<a href="#">CanvasSetup&gt;CanvasSetup.createScribeLayers</a>	2	0.023	0.002	
<a href="#">...eStackManager.ScribeStackManager&gt;ScribeStackManager.getLayer</a>	8	0.022	0.003	
<a href="#">LegendEntry.LegendEntry&gt;LegendEntry.doSetup</a>	4	0.020	0.005	
<a href="#">ismember&gt;ismemberR2012a</a>	25	0.019	0.010	
<a href="#">...tackManager.ScribeStackManager&gt;ScribeStackManager.createLayer</a>	6	0.018	0.004	
<a href="#">hggetbehavior</a>	8	0.016	0.001	
<a href="#">...dAxesInteractions&gt;UnifiedAxesInteractions.createDefaultInteractions</a>	14	0.015	0.005	
<a href="#">hggetbehavior&gt;localGet</a>	8	0.015	0.004	
<a href="#">Text.Text&gt;Text.Text</a>	8	0.015	0.002	
<a href="#">...anager.AxesLayoutManager&gt;AxesLayoutManager.insertAboveAxes</a>	2	0.015	0.006	
<a href="#">...er.AxesLayoutManager&gt;AxesLayoutManager.updateInnerOuterLists</a>	6	0.014	0.005	
<a href="#">uigettool</a>	4	0.014	0.002	
<a href="#">unique</a>	14	0.013	0.006	
<a href="#">Legend.doMethod&gt;getStringSizes</a>	14	0.013	0.008	
<a href="#">zlabel</a>	2	0.013	0.010	
<a href="#">legend&gt;getLegendableChildren</a>	2	0.013	0.000	
<a href="#">getLegendableChildren</a>	2	0.012	0.001	
<a href="#">Legend.Legend&gt;Legend.set.Location</a>	4	0.012	0.001	
<a href="#">title</a>	2	0.011	0.008	
<a href="#">Text.Text&gt;Text.doSetup</a>	8	0.011	0.009	
<a href="#">allchild</a>	7	0.011	0.007	
<a href="#">ScribeLayer.ScribeLayer&gt;ScribeLayer.ScribeLayer</a>	6	0.011	0.005	
<a href="#">Legend.Legend&gt;Legend.setLayoutPosition</a>	4	0.011	0.001	
<a href="#">ylabel</a>	2	0.011	0.009	
<a href="#">...ager.AxesLayoutManager&gt;AxesLayoutManager.AxesLayoutManager</a>	2	0.010	0.001	
<a href="#">Legend.Legend&gt;Legend.set.Location_1</a>	8	0.010	0.001	
<a href="#">Legend.attachAxesListeners</a>	2	0.010	0.005	
<a href="#">Channel&gt;@(source.data)obj.onCustomEvent(data.Type,data.Data)</a>	1	0.010	0.001	
<a href="#">Legend.Legend&gt;Legend.set.Position_1</a>	4	0.010	0.001	
<a href="#">setBreakpoint</a>	1	0.010	0.001	
<a href="#">Legend.doMethod&gt;pushLegendPropsToLabels</a>	2	0.010	0.005	
<a href="#">Legend.setupBoxEdge</a>	4	0.010	0.009	
<a href="#">...utManager.AxesLayoutManager&gt;AxesLayoutManager.ValidateObject</a>	2	0.009	0.001	
<a href="#">Channel&gt;Channel.onCustomEvent</a>	1	0.009	0.002	
<a href="#">view</a>	2	0.009	0.003	
<a href="#">LegendEntry.LegendEntry&gt;LegendEntry.doUpdate</a>	4	0.009	0.005	
<a href="#">ismember&gt;ismemberClassTypes</a>	25	0.009	0.009	
<a href="#">hgbehaviorfactory</a>	8	0.009	0.001	
<a href="#">+editor/private/doSetBreakpoint</a>	1	0.009	0.007	
<a href="#">Legend.Legend&gt;Legend.setPositionImpl</a>	4	0.009	0.002	
<a href="#">updateFontProperties</a>	12	0.009	0.007	
<a href="#">...eStackManager.ScribeStackManager&gt;ScribeStackManager.createLayer</a>	6	0.018	0.004	

<a href="#">Surface.Surface&gt;Surface.Surface</a>	2	0.009	0.001	
<a href="#">makehgtform</a>	4	0.009	0.006	
<a href="#">Legend.Legend&gt;Legend.setLocationImpl</a>	8	0.008	0.003	
<a href="#">hgbehaviorfactory&gt;localCreate</a>	8	0.008	0.003	
<a href="#">configureAxes</a>	2	0.008	0.002	
<a href="#">ToolbarFactory&gt;ToolbarFactory.getToolbar</a>	2	0.008	0.001	
<a href="#">unique&gt;uniqueR2012a</a>	14	0.008	0.008	
<a href="#">...oller.DesktopToolbarController&gt;DesktopToolbarController.getInstance</a>	2	0.007	0.001	
<a href="#">islegendable</a>	8	0.007	0.006	
<a href="#">...sLayoutManager&gt;AxesLayoutManager.updateStartingLayoutPosition</a>	6	0.007	0.003	
<a href="#">webwindow&gt;@(source,data)obj.onCustomEvent(data.Type,data.Data)</a>	1	0.007	0.001	
<a href="#">close&gt;request_close_helper</a>	2	0.007	0.004	
<a href="#">newplot</a>	6	0.007	0.003	
<a href="#">...ons&gt;UnifiedAxesInteractions.queueCreateDefaultInteractionsOnAxes</a>	14	0.007	0.002	
<a href="#">...oolbarController&gt;DesktopToolbarController.DesktopToolbarController</a>	2	0.007	0.001	
<a href="#">...youtManager.AxesLayoutManager&gt;AxesLayoutManager.findMethod</a>	8	0.007	0.007	
<a href="#">convertUnits</a>	64	0.007	0.007	
<a href="#">Legend.Legend&gt;Legend.set.Orientation</a>	4	0.006	0.001	
<a href="#">Legend.Legend&gt;Legend.setViewportPosition</a>	4	0.006	0.006	
<a href="#">...sLayoutManager&gt;AxesLayoutManager.removeInvalidLayoutListItems</a>	6	0.006	0.001	
<a href="#">axescheck</a>	10	0.006	0.004	
<a href="#">Legend.Legend&gt;Legend.set.BoxEdge_I</a>	4	0.006	0.002	
<a href="#">webwindow&gt;webwindow.onCustomEvent</a>	1	0.006	0.004	
<a href="#">Legend.doMethod&gt;createDefaultContextMenu</a>	4	0.006	0.006	
<a href="#">parseplotapi</a>	2	0.005	0.001	
<a href="#">Legend.doSetup&gt;@(h,e)hObj.doDelete</a>	3	0.005	0.000	
<a href="#">configureAxes&gt;checkChildren</a>	2	0.005	0.001	
<a href="#">PostUpdatePlugin&gt;@(sourceObj,evtData)obj.cacheLoad(sourceObj)</a>	2	0.005	0.001	
<a href="#">...sLayoutManager.AxesLayoutManager&gt;AxesLayoutManager.set.Axes</a>	2	0.005	0.001	
<a href="#">AnnotationPane.AnnotationPane&gt;AnnotationPane.AnnotationPane</a>	4	0.005	0.001	
<a href="#">webGraphicsStateManager</a>	2	0.005	0.001	
<a href="#">findToolbarModeButtonsByld</a>	4	0.005	0.005	
<a href="#">Legend.doDelete</a>	3	0.005	0.002	
<a href="#">flipud</a>	20	0.005	0.002	
<a href="#">PostUpdatePlugin&gt;PostUpdatePlugin.cacheLoad</a>	2	0.005	0.003	
<a href="#">InteractionContainer&gt;InteractionContainer.InteractionContainer</a>	22	0.005	0.004	
<a href="#">...anager.AxesLayoutManager&gt;AxesLayoutManager.addAxesListeners</a>	2	0.005	0.005	
<a href="#">Legend.Legend&gt;Legend.set.TitleSeparator_I</a>	4	0.005	0.002	
<a href="#">Legend.Legend&gt;Legend.set.AxesListenerList</a>	8	0.004	0.003	
<a href="#">...fiedAxesInteractions&gt;UnifiedAxesInteractions.queuedAxesOperations</a>	16	0.004	0.004	
<a href="#">isMOTW</a>	2	0.004	0.001	
<a href="#">Legend.Legend&gt;Legend.set.Orientation_I</a>	4	0.004	0.001	
<a href="#">view&gt;isAxesHandle</a>	2	0.004	0.004	
<a href="#">ctorHelper</a>	6	0.004	0.002	
<a href="#">objArrayDispatch</a>	16	0.004	0.003	
<a href="#">grid</a>	2	0.004	0.004	
<a href="#">LegendIcon.LegendIcon&gt;LegendIcon.LegendIcon</a>	8	0.004	0.004	
<a href="#">Legend.Legend&gt;Legend.set.BoxEdge_IFanoutProps</a>	4	0.004	0.003	
<a href="#">ScribeLayer.ScribeLayer&gt;@(src,event)hObj.childAdded(src,event)</a>	4	0.004	0.000	
<a href="#">OuterPositionChangedEventMixin.OuterPositionChangedEventMixin</a>	2	0.004	0.002	

<a href="#">...OuterPositionChangedEventMixin.OuterPositionChangedEventMixin</a>	2	0.004	0.003	
<a href="#">Legend.Legend&gt;Legend.set.BoxFace_I</a>	4	0.004	0.002	
<a href="#">rv2COE</a>	1	0.004	0.004	
<a href="#">AnnotationPane.AnnotationPane&gt;AnnotationPane.doSetup</a>	4	0.004	0.003	
<a href="#">configureAxes&gt;checkDim</a>	6	0.004	0.001	
<a href="#">...InteractionContainer&gt;TextInteractionContainer.TextInteractionContainer</a>	20	0.004	0.001	
<a href="#">feature</a>	2	0.004	0.001	
<a href="#">Legend.Legend&gt;Legend.get.Position_I</a>	16	0.004	0.001	
<a href="#">hgbehaviorfactory&gt;localGetBehaviorInfo</a>	8	0.004	0.004	
<a href="#">ScribeLayer.ScribeLayer&gt;ScribeLayer.childAdded</a>	4	0.004	0.003	
<a href="#">Legend.Legend&gt;Legend.get.Units</a>	18	0.004	0.001	
<a href="#">makeNumeric</a>	2	0.004	0.001	
<a href="#">Surface.Surface&gt;Surface.doSetup</a>	2	0.003	0.003	
<a href="#">...outManager.AxesLayoutManager&gt;@(h,e)localReparentCB(h,e,hObj)</a>	2	0.003	0.001	
<a href="#">AxesLayoutManager.AxesLayoutManager&gt;calculateLooseInset</a>	2	0.003	0.003	
<a href="#">ToolbarController.ToolbarController&gt;ToolbarController.ToolbarController</a>	2	0.003	0.002	
<a href="#">odeset</a>	1	0.003	0.003	
<a href="#">Legend.autoUpdateCallback&gt;processGroups</a>	6	0.003	0.001	
<a href="#">odeget</a>	11	0.003	0.002	
<a href="#">expandLegendChildren</a>	8	0.003	0.002	
<a href="#">gobjects</a>	34	0.003	0.003	
<a href="#">LegendEntry.LegendEntry&gt;LegendEntry.set.Object</a>	4	0.003	0.003	
<a href="#">Legend.Legend&gt;Legend.set.SelfListenerList</a>	4	0.003	0.002	
<a href="#">newplotwrapper</a>	4	0.003	0.001	
<a href="#">Legend.Legend&gt;Legend.getPositionImpl</a>	16	0.003	0.003	
<a href="#">Legend.Legend&gt;Legend.getBackgroundColor</a>	8	0.003	0.002	
<a href="#">Legend.Legend&gt;Legend.setTitleSeparator_IFanoutProps</a>	4	0.003	0.003	
<a href="#">flip</a>	20	0.003	0.003	
<a href="#">Legend.getNamesForLayout</a>	14	0.003	0.003	
<a href="#">sphere</a>	2	0.003	0.003	
<a href="#">axis&gt;LocSetLimitMethod</a>	2	0.003	0.002	
<a href="#">...itionChangedEventMixin&gt;OuterPositionChangedEventMixin.setState</a>	6	0.003	0.003	
<a href="#">...artesianAxesInteractionContainer.CartesianAxesInteractionContainer</a>	2	0.003	0.000	
<a href="#">...StackManager.ScribeStackManager&gt;ScribeStackManager.findLayer</a>	38	0.003	0.003	
<a href="#">getChildrenForRuler</a>	6	0.003	0.003	
<a href="#">Legend.doMethod&gt;getsize</a>	14	0.003	0.001	
<a href="#">Legend.Legend&gt;Legend.set.LimitMaxLegendEntries</a>	2	0.003	0.001	
<a href="#">...utManager&gt;AxesLayoutManager.addAxesListeners/localReparentCB</a>	2	0.003	0.002	
<a href="#">graph2d/private/labelcheck</a>	8	0.003	0.002	
<a href="#">Legend.Legend&gt;Legend.setOrientationImpl</a>	4	0.003	0.001	
<a href="#">...sitionChangedEventMixin&gt;@(_,:)obj.markedCleanForUpdateEvent()</a>	6	0.003	0.000	
<a href="#">AnnotationPane.AnnotationPane&gt;AnnotationPane.getParentImpl</a>	60	0.003	0.003	
<a href="#">Legend.Legend&gt;Legend.get.Orientation</a>	40	0.003	0.002	
<a href="#">ToolbarController.ToolbarController&gt;@(e,d)obj.delete()</a>	1	0.003	0.001	
<a href="#">Legend.Legend&gt;Legend.get.Axes</a>	41	0.003	0.001	
<a href="#">...tandardAxesInteractionContainer.StandardAxesInteractionContainer</a>	2	0.003	0.000	
<a href="#">allchild&gt;getchildren</a>	7	0.003	0.002	
<a href="#">Legend.doMethod&gt;@(src,ed)defaultContextMenuCB(uic,ed,h)</a>	6	0.003	0.000	
<a href="#">Legend.initializePositionCache</a>	2	0.002	0.002	
<a href="#">Legend.addTelEvent</a>	6	0.002	0.001	

<a href="#">Legend.addToLayout</a>	0	0.002	0.001	
<a href="#">Legend.Legend&gt;Legend.setBoxFace_IFanoutProps</a>	4	0.002	0.002	
<a href="#">view&gt;ViewCore</a>	2	0.002	0.002	
<a href="#">LegendEntry.LegendEntry&gt;LegendEntry.set.Label</a>	8	0.002	0.002	
<a href="#">...ixin&gt;OuterPositionChangedEventMixin.markedCleanForUpdateEvent</a>	6	0.002	0.001	
<a href="#">graphicsAndGuis</a>	2	0.002	0.002	
<a href="#">cell.ismember</a>	8	0.002	0.002	
<a href="#">markFigure</a>	14	0.002	0.002	
<a href="#">Legend.Legend&gt;Legend.get.Units_I</a>	18	0.002	0.001	
<a href="#">Legend.getEntries</a>	4	0.002	0.001	
<a href="#">Text.Text&gt;Text.doUpdate</a>	4	0.002	0.002	
<a href="#">Legend.Legend&gt;Legend.set.Box_I</a>	2	0.002	0.002	
<a href="#">..._outManager.AxesLayoutManager&gt;AxesLayoutManager.addToLayout</a>	4	0.002	0.002	
<a href="#">graph3d/private/surfchk</a>	2	0.002	0.002	
<a href="#">makehgtform&gt;matrixMultiply</a>	8	0.002	0.002	
<a href="#">...tainer&gt;BaseAxesInteractionContainer.BaseAxesInteractionContainer</a>	2	0.002	0.001	
<a href="#">Legend.doMethod&gt;defaultContextMenuCB</a>	6	0.002	0.002	
<a href="#">Legend.doMethod&gt;supportsTitle</a>	16	0.002	0.001	
<a href="#">getRulersForChild</a>	2	0.002	0.002	
<a href="#">axescheck&gt;@(x)(isStringScalar(x))  ischar(x))&amp;&amp;strcmpi('parent',x)</a>	20	0.002	0.001	
<a href="#">...r.ScribeLayer&gt;@(src,event)hObj.childRemovedOrDeleted(src,event)</a>	3	0.002	0.000	
<a href="#">Legend.Legend&gt;Legend.get.Axes_I</a>	43	0.002	0.001	
<a href="#">Legend.Legend&gt;Legend.set.LineWidth_I</a>	2	0.002	0.002	
<a href="#">convertDistances</a>	6	0.002	0.002	
<a href="#">Legend.Legend&gt;Legend.set.PlotChildrenSpecified</a>	2	0.002	0.001	
<a href="#">Legend.Legend&gt;Legend.set.ColorSpace_I</a>	4	0.002	0.002	
<a href="#">Legend.Legend&gt;Legend.set.DataSpace_I</a>	4	0.002	0.002	
<a href="#">TextInteractions&gt;TextInteractions.createAndRegisterTextControl</a>	24	0.002	0.001	
<a href="#">Legend.Legend&gt;Legend.set.DecorationContainer_I</a>	4	0.002	0.002	
<a href="#">Legend.autoUpdateCallback&gt;removeNestedObjects</a>	6	0.002	0.002	
<a href="#">Legend.Legend&gt;Legend.get.UnitsImpl</a>	18	0.002	0.002	
<a href="#">generateDisplayNames</a>	6	0.002	0.002	
<a href="#">Legend.Legend&gt;Legend.set.EntryContainer_I</a>	4	0.002	0.002	
<a href="#">AnnotationPane.AnnotationPane&gt;AnnotationPane.doGetChildren</a>	32	0.002	0.002	
<a href="#">legend&gt;find_legend</a>	2	0.002	0.001	
<a href="#">Legend.doMethod&gt;calculateXLocations</a>	2	0.002	0.002	
<a href="#">plottedit</a>	2	0.002	0.002	
<a href="#">Text.Text&gt;Text.set.String</a>	4	0.002	0.001	
<a href="#">parseparams</a>	2	0.002	0.002	
<a href="#">...StackManager.ScribeStackManager&gt;ScribeStackManager.hasLayers</a>	6	0.002	0.001	
<a href="#">odeget&gt;getknownfield</a>	11	0.002	0.002	
<a href="#">ScribeLayer.ScribeLayer&gt;@(src,event)hObj.childRemoved(src,event)</a>	2	0.002	0.000	
<a href="#">Legend.Legend&gt;Legend.set.SelectionHandle_I</a>	4	0.002	0.002	
<a href="#">Text.Text&gt;Text.set.TextComp</a>	8	0.002	0.002	
<a href="#">findall&gt;showHiddenHandlesToFindAllHandles</a>	8	0.002	0.002	
<a href="#">ToolbarController.ToolbarController&gt;ToolbarController.delete</a>	1	0.002	0.002	
<a href="#">LegendEntry.LegendEntry&gt;LegendEntry.set.Icon</a>	8	0.002	0.002	
<a href="#">LegendEntry.LegendEntry&gt;LegendEntry.addLabel</a>	4	0.002	0.000	
<a href="#">Legend.Legend&gt;Legend.get.Location</a>	20	0.002	0.001	
<a href="#">usev6plotapi</a>	2	0.002	0.002	

<a href="#">...AxesLayoutManager&gt;AxesLayoutManager.syncLayoutInfoFromAxes</a>	6	0.002	0.002	
<a href="#">ScribeLayer.ScribeLayer&gt;ScribeLayer.childRemovedOrDeleted</a>	3	0.002	0.001	
<a href="#">newplot&gt;ObserveAxesNextPlot</a>	6	0.001	0.001	
<a href="#">cellstr</a>	2	0.001	0.001	
<a href="#">ControlManager&gt;ControlManager.sendPVPairsToControl</a>	14	0.001	0.001	
<a href="#">PointerMixin&gt;PointerMixin.setPointerStrategy</a>	2	0.001	0.001	
<a href="#">hasbehavior</a>	18	0.001	0.001	
<a href="#">legend&gt;setDisplayNames</a>	2	0.001	0.001	
<a href="#">linspace</a>	2	0.001	0.001	
<a href="#">Legend.Legend&gt;Legend.get.Interpreter</a>	28	0.001	0.001	
<a href="#">Legend.Legend&gt;Legend.get.PlotChildrenExcluded</a>	6	0.001	0.000	
<a href="#">Legend.Legend&gt;Legend.get.Orientation_I</a>	48	0.001	0.001	
<a href="#">UnifiedAxesInteractions&gt;UnifiedAxesInteractions.getCanvas</a>	14	0.001	0.001	
<a href="#">Legend.Legend&gt;Legend.get.PlotChildrenSpecified</a>	6	0.001	0.000	
<a href="#">PostUpdatePlugin&gt;PostUpdatePlugin.PostUpdatePlugin</a>	2	0.001	0.001	
<a href="#">Legend.Legend&gt;Legend.set.EdgeColor_I</a>	2	0.001	0.001	
<a href="#">Legend.doMethod&gt;calculateYLocations</a>	2	0.001	0.001	
<a href="#">...atlab.graphics.illustration.internal.updateLegendMenuToolbar(h,e,l)</a>	1	0.001	0.000	
<a href="#">webwindow&gt;@(varargin)obj.restoreCallbackState(varargin{:})</a>	1	0.001	0.001	
<a href="#">...utManager.AxesLayoutManager&gt;AxesLayoutManager.setParentImpl</a>	4	0.001	0.001	
<a href="#">...tManager.AxesLayoutManager&gt;AxesLayoutManager.isValidParent</a>	12	0.001	0.001	
<a href="#">LegendIcon.LegendIcon&gt;LegendIcon.addGraphic</a>	4	0.001	0.001	
<a href="#">Legend.Legend&gt;Legend.set.AxesListenerListMode</a>	8	0.001	0.001	
<a href="#">PostUpdatePlugin&gt;isAxesToolbarExcluded</a>	2	0.001	0.001	
<a href="#">Legend.Legend&gt;Legend.set.LocationMode</a>	4	0.001	0.001	
<a href="#">ScribeLayer.ScribeLayer&gt;ScribeLayer.childRemoved</a>	2	0.001	0.001	
<a href="#">LegendEntry.LegendEntry&gt;LegendEntry.set.Legend</a>	4	0.001	0.001	
<a href="#">Legend.Legend&gt;Legend.set.SelfListenerListMode</a>	4	0.001	0.001	
<a href="#">Legend.Legend&gt;Legend.get.AutoUpdate</a>	20	0.001	0.001	
<a href="#">Legend.addEntry</a>	4	0.001	0.001	
<a href="#">Legend.Legend&gt;Legend.get.standalone</a>	8	0.001	0.001	
<a href="#">Legend.Legend&gt;Legend.set.LimitMaxLegendEntriesMode</a>	2	0.001	0.001	
<a href="#">LegendEntry.LegendEntry&gt;LegendEntry.addIcon</a>	4	0.001	0.000	
<a href="#">Legend.Legend&gt;Legend.get.Location_I</a>	28	0.001	0.001	
<a href="#">Legend.Legend&gt;Legend.set.OrientationMode</a>	4	0.001	0.001	
<a href="#">FigureUtils&gt;FigureUtils.isEditorEmbeddedFigure</a>	16	0.001	0.001	
<a href="#">Legend.Legend&gt;Legend.get.AxesListenerList</a>	16	0.001	0.001	
<a href="#">AxesLayoutManager.AxesLayoutManager&gt;isNearlyEqual</a>	6	0.001	0.001	
<a href="#">Legend.Legend&gt;Legend.set.PositionMode</a>	8	0.001	0.001	
<a href="#">LegendEntry.LegendEntry&gt;LegendEntry.set.Overlay</a>	4	0.001	0.001	
<a href="#">Legend.Legend&gt;Legend.get.PlotChildrenExcluded</a>	6	0.001	0.000	
<a href="#">isCharOrString</a>	30	0.001	0.001	
<a href="#">mustBeValidGraphicsObject</a>	22	0.001	0.001	
<a href="#">Legend.doMethod&gt;getpixelsperpoint</a>	14	0.001	0.001	
<a href="#">uitools/private/allchildRootHelper</a>	7	0.001	0.001	
<a href="#">Legend.getPreferredLocation</a>	6	0.001	0.001	
<a href="#">isMatchingSize</a>	8	0.001	0.001	
<a href="#">Legend.Legend&gt;Legend.get.PlotChildrenSpecified</a>	6	0.001	0.000	
<a href="#">AnnotationPane.AnnotationPane&gt;AnnotationPane.setParentImpl</a>	4	0.001	0.001	

<a href="#">findall&gt;@()set(rootobj,'ShowHiddenHandles',Temp)</a>	8	0.001	0.001	
<a href="#">Legend.Legend&gt;Legend.set.PlotChildrenSpecifiedMode</a>	2	0.001	0.001	
<a href="#">updateLegendMenuToolbar&gt;isValidLegendHandleObject</a>	2	0.001	0.001	
<a href="#">opaque.char</a>	1	0.001	0.001	
<a href="#">AxesLayoutManager.AxesLayoutManager&gt;AxesLayoutManager.is2Dim</a>	12	0.001	0.001	
<a href="#">hggetbehavior&gt;localPeek</a>	8	0.001	0.001	
<a href="#">...LayoutManager&gt;@(src,evt)hObj.handleOuterPositionChangedEvent</a>	6	0.001	0.000	
<a href="#">Legend.Legend&gt;Legend.set.AxesMode</a>	2	0.001	0.001	
<a href="#">convertStringToCharArgs</a>	10	0.001	0.001	
<a href="#">funfun/private/odemass</a>	1	0.001	0.001	
<a href="#">int2str</a>	1	0.001	0.001	
<a href="#">Legend.Legend&gt;Legend.getAxesImpl</a>	43	0.001	0.001	
<a href="#">TextInteractions&gt;TextInteractions.getCanvas</a>	24	0.001	0.001	
<a href="#">Legend.doPostSetup</a>	2	0.001	0.001	
<a href="#">Surface.Surface&gt;Surface.doSetup/localZDataChanged</a>	2	0.001	0.001	
<a href="#">Text.Text&gt;Text.set.FontName</a>	4	0.001	0.001	
<a href="#">...utManager.AxesLayoutManager&gt;AxesLayoutManager.set.LayoutList</a>	10	0.001	0.001	
<a href="#">Legend.Legend&gt;Legend.get.version</a>	44	0.001	0.001	
<a href="#">Legend.Legend&gt;Legend.set.WidthMode</a>	4	0.001	0.001	
<a href="#">Legend.Legend&gt;Legend.set.HeightMode</a>	4	0.001	0.001	
<a href="#">configureRuler</a>	6	0.001	0.001	
<a href="#">isStringScalar</a>	20	0.001	0.001	
<a href="#">allchild&gt;@()set(rootobj,'ShowHiddenHandles',Temp)</a>	7	0.001	0.001	
<a href="#">PlotEditBehavior.PlotEditBehavior&gt;PlotEditBehavior.PlotEditBehavior</a>	4	0.001	0.001	
<a href="#">Text.Text&gt;Text.set.Color</a>	4	0.001	0.001	
<a href="#">ScribeLayer.ScribeLayer&gt;ScribeLayer.delete</a>	3	0.001	0.001	
<a href="#">expandLegendChildren&gt;@(x)isa(x,'matlab.graphics.primitive.Group')</a>	24	0.001	0.001	
<a href="#">Legend.Legend&gt;Legend.set.Camera_I</a>	4	0.001	0.001	
<a href="#">axis&gt;limitmethodfanout</a>	2	0.001	0.001	
<a href="#">Legend.Legend&gt;Legend.getGraphicsAxes</a>	4	0.001	0.001	
<a href="#">Legend.attachAxesListeners&gt;safeMarkDirty</a>	5	0.001	0.001	
<a href="#">AnnotationPane.AnnotationPane&gt;AnnotationPane.addChild</a>	4	0.001	0.001	
<a href="#">Legend.Legend&gt;Legend.get.Box</a>	8	0.001	0.001	
<a href="#">Text.Text&gt;Text.set.FontAngle</a>	4	0.001	0.001	
<a href="#">funfun/private/odeevents</a>	1	0.001	0.001	
<a href="#">Text.Text&gt;Text.set.Interpreter</a>	4	0.001	0.001	
<a href="#">MenuToolbarInfo&gt;MenuToolbarInfo.MenuToolbarInfo</a>	2	0.001	0.001	
<a href="#">surf&gt;isplottable</a>	8	0.001	0.001	
<a href="#">Text.Text&gt;Text.set.FontSize</a>	4	0.001	0.001	
<a href="#">FigureUtils&gt;FigureUtils.isEditorSnapshotFigure</a>	16	0.001	0.001	
<a href="#">AxesLayoutManager.AxesLayoutManager&gt;@(~,~)(hObj.MarkDirty('all'))</a>	2	0.001	0.001	
<a href="#">newplot&gt;ObserveFigureNextPlot</a>	6	0.001	0.001	
<a href="#">Text.Text&gt;Text.set.FontWeight</a>	4	0.001	0.001	
<a href="#">isUIFigure</a>	2	0.001	0.001	
<a href="#">Legend.Legend&gt;Legend.set.CLim_I</a>	4	0.001	0.001	
<a href="#">CustomEventInfo&gt;CustomEventInfo.CustomEventInfo</a>	1	0.001	0.001	
<a href="#">...odeStrategy&gt;FigurePointerModeStrategy.FigurePointerModeStrategy</a>	2	0.001	0.001	
<a href="#">PrintBehavior&gt;PrintBehavior.PrintBehavior</a>	4	0.001	0.001	
<a href="#">ListComponent.ListComponent&gt;ListComponent.ListComponent</a>	6	0.001	0.001	

<a href="#">Legend.setParentImpl</a>	2	0.001	0.001	
<a href="#">...odeStrategy&gt;FigureBasedModeStrategy.FigureBasedModeStrategy</a>	2	0.001	0.000	
<a href="#">Legend.removeAllEntries</a>	2	0.001	0.001	
<a href="#">Legend.Legend&gt;Legend.get.SelfListenerList</a>	8	0.001	0.000	
<a href="#">AxesLayoutManager.AxesLayoutManager&gt;setInstancePropOnAxes</a>	2	0.001	0.001	
<a href="#">close&gt;checkfigs</a>	2	0.001	0.001	
<a href="#">Legend.doUpdate&gt;convertUnits</a>	4	0.001	0.001	
<a href="#">Legend.Legend&gt;Legend.get.ItemTokenSize</a>	28	0.001	0.000	
<a href="#">legend&gt;get_legend_properties</a>	2	0.001	0.001	
<a href="#">axis&gt;iscartesian</a>	2	0.001	0.001	
<a href="#">Legend.Legend&gt;Legend.get.Color</a>	8	0.001	0.001	
<a href="#">Legend.Legend&gt;Legend.getPlotChildrenExcludedImpl</a>	6	0.001	0.001	
<a href="#">LegendEntry.LegendEntry&gt;LegendEntry.set.Color</a>	4	0.001	0.001	
<a href="#">Text.Text&gt;Text.set.Position</a>	4	0.001	0.001	
<a href="#">PlotEditBehavior.PlotEditBehavior&gt;PlotEditBehavior.dosupport</a>	4	0.001	0.001	
<a href="#">Legend.Legend&gt;Legend.get.Camera</a>	64	0.001	0.001	
<a href="#">Legend.Legend&gt;Legend.get.TitleSeparator</a>	68	0.001	0.001	
<a href="#">Legend.Legend&gt;Legend.get.Box_L</a>	30	0.001	0.001	
<a href="#">com.mathworks.hg.util.DeferToldleState.execute (Java method)</a>	2	0.001	0.001	
<a href="#">ChildEventData&gt;ChildEventData.ChildEventData</a>	6	0.001	0.001	
<a href="#">...AxesLayoutManager&gt;@(obj,evd)(localDestroyLayoutManager(hObj))</a>	1	0.001	0.000	
<a href="#">LegendEntry.LegendEntry&gt;LegendEntry.set.FontAngle</a>	4	0.001	0.001	
<a href="#">Legend.Legend&gt;Legend.getPlotChildrenSpecifiedImpl</a>	6	0.001	0.001	
<a href="#">legend&gt;lcl_is2D</a>	2	0.001	0.001	
<a href="#">PrintBehavior&gt;PrintBehavior.dosupport</a>	4	0.001	0.001	
<a href="#">InteractionContainer&gt;InteractionContainer.get.Enabled</a>	14	0.001	0.001	
<a href="#">Legend.Legend&gt;Legend.get.BoxEdge</a>	74	0.001	0.001	
<a href="#">...utManager&gt;AxesLayoutManager.handleOuterPositionChangedEvent</a>	6	0.001	0.001	
<a href="#">LegendEntry.LegendEntry&gt;LegendEntry.set.FontName</a>	4	0.001	0.001	
<a href="#">LegendEntry.LegendEntry&gt;LegendEntry.set.FontWeight</a>	4	0.001	0.001	
<a href="#">updateLegendMenuToolbar&gt;isValidColorBarHandleObject</a>	2	0.001	0.001	
<a href="#">legend&gt;istextscalarvector</a>	4	0.001	0.001	
<a href="#">LegendEntry.LegendEntry&gt;LegendEntry.set.Interpreter</a>	4	0.001	0.001	
<a href="#">LegendEntry.LegendEntry&gt;LegendEntry.set.LayoutInfo</a>	4	0.001	0.001	
<a href="#">LegendEntry.LegendEntry&gt;LegendEntry.set.FontSize</a>	4	0.001	0.001	
<a href="#">Legend.Legend&gt;Legend.getOrientationImpl</a>	48	0.001	0.001	
<a href="#">LegendEntry.LegendEntry&gt;LegendEntry.set.PeerVisible</a>	4	0.000	0.000	
<a href="#">AxesLayoutManager.AxesLayoutManager&gt;addInstancePropToAxes</a>	2	0.000	0.000	
<a href="#">...ayoutManager.AxesLayoutManager&gt;@(obj,evd)(hObj.MarkDirty('all'))</a>	5	0.000	0.000	
<a href="#">..gendEntry.LegendEntry&gt;mustBe_matlab_graphics_mixin_Legendable</a>	4	0.000	0.000	
<a href="#">Legend.doMethod&gt;@(h,e)delete(uic)</a>	3	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.EdgeColor</a>	8	0.000	0.000	
<a href="#">gcbf</a>	2	0.000	0.000	
<a href="#">usejava</a>	7	0.000	0.000	
<a href="#">legend&gt;istextscalar</a>	12	0.000	0.000	
<a href="#">ScribeLayer.ScribeLayer&gt;ScribeLayer.findCanvas</a>	9	0.000	0.000	
<a href="#">close&gt;@()set(0,'ShowHiddenHandles',oldUDDShowHiddenHandles)</a>	1	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.FontName_L</a>	30	0.000	0.000	
<a href="#">Text.Text&gt;@(h,e)hObj.MarkDirty('all')</a>	4	0.000	0.000	



<a href="#">Legend.doMethod&gt;hasTitle</a>	16	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.AxesListenerList_I</a>	24	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.set.AxesListenerList_I</a>	8	0.000	0.000	
<a href="#">webwindow&gt;webwindow.restoreCallbackState</a>	1	0.000	0.000	
<a href="#">isplotyyaxes</a>	4	0.000	0.000	
<a href="#">AxesLayoutManager.AxesLayoutManager&gt;capMinimumSize</a>	6	0.000	0.000	
<a href="#">Legend.doGetChildren</a>	16	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.FontSize_I</a>	34	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.Interpreter_I</a>	34	0.000	0.000	
<a href="#">Legend.updateTitleProperties</a>	12	0.000	0.000	
<a href="#">ToolbarFactory&gt;ToolbarFactory.getInstance</a>	2	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.AutoUpdateImpl</a>	20	0.000	0.000	
<a href="#">Legend.doMethod&gt;setButtonDownFcn</a>	4	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.getLocationImpl</a>	28	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.FontAngle_I</a>	30	0.000	0.000	
<a href="#">CanvasPlugin.CanvasPlugin&gt;CanvasPlugin.getInstance</a>	2	0.000	0.000	
<a href="#">PostUpdatePlugin&gt;localGetCanvasContainingAncestor</a>	2	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.FontWeight_I</a>	30	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.DecorationContainer</a>	24	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.EntryContainer</a>	20	0.000	0.000	
<a href="#">...tackManager.ScribeStackManager&gt;ScribeStackManager.getInstance</a>	2	0.000	0.000	
<a href="#">ScribeLayer.ScribeLayer&gt;ScribeLayer.checkValidity</a>	2	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.DataSpace</a>	16	0.000	0.000	
<a href="#">axis&gt;allAxes</a>	2	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.PositionCache</a>	2	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.BoxFace</a>	28	0.000	0.000	
<a href="#">funfun/private/odefncleanup</a>	1	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.ColorSpace</a>	20	0.000	0.000	
<a href="#">isPublishingTest</a>	18	0.000	0.000	
<a href="#">Surface.Surface&gt;@(obj,evd)(hObj.sendDataChangedEvent)</a>	6	0.000	0.000	
<a href="#">graph2d/private/labelcheck&gt;local_validlabelobj</a>	2	0.000	0.000	
<a href="#">+editor/private/unmapFile</a>	1	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.FontAngleMode</a>	12	0.000	0.000	
<a href="#">HGBehavior&gt;HGBehavior.HGBehavior</a>	8	0.000	0.000	
<a href="#">close&gt;getEmptyHandleList</a>	3	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.set.NumRowsInternal</a>	14	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.EdgeColor_I</a>	18	0.000	0.000	
<a href="#">makeNumeric&gt;numericDim</a>	6	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.Color_I</a>	14	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.LineWidth_I</a>	18	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.LocationMode</a>	14	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.CanvasCache</a>	2	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.SelectionHandle</a>	16	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.set.SelfListenerList_I</a>	4	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.standalone_I</a>	8	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.set.NumColumnsInternal</a>	14	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.LimitMaxLegendEntries</a>	6	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.NumColumnsInternal</a>	16	0.000	0.000	
<a href="#">Surface.Surface&gt;Surface.doSetup/localXDataModeChanged</a>	2	0.000	0.000	

<a href="#">Legend.Legend&gt;Legend.get.NumColumnsMode</a>	14	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.FontNameMode</a>	12	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.LimitMaxLegendEntries_I</a>	8	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.FontSizeMode</a>	14	0.000	0.000	
<a href="#">...ics.illustration.Legend')  isa(obj,'matlab.graphics.illustration.ColorBar')</a>	54	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.NumColumns_I</a>	14	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.InitPositionCache</a>	2	0.000	0.000	
<a href="#">...&gt;OuterPositionChangedEventData.OuterPositionChangedEventData</a>	2	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.PositionMode</a>	12	0.000	0.000	
<a href="#">PointerMixin&gt;PointerMixin.delete</a>	1	0.000	0.000	
<a href="#">Surface.Surface&gt;Surface.doSetup/localYDataModeChanged</a>	2	0.000	0.000	
<a href="#">...utManager.AxesLayoutManager&gt;AxesLayoutManager.getParentImpl</a>	36	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.SelfListenerList_I</a>	12	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.TextColor_I</a>	6	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.FontWeightMode</a>	12	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.set.SPosition</a>	2	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.NumRowsInternal</a>	16	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.ItemTokenSize_I</a>	28	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.set.PositionCache</a>	2	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.set.CanvasCache</a>	2	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.LineWidthMode</a>	2	0.000	0.000	
<a href="#">rad2deg</a>	4	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.set.InitPositionCache</a>	2	0.000	0.000	
<a href="#">Text.Text&gt;Text.getParentImpl</a>	16	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.AxesListenerListMode</a>	8	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.set.version</a>	2	0.000	0.000	
<a href="#">height</a>	10	0.000	0.000	
<a href="#">iscategorical</a>	2	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.LimitMaxLegendEntriesMode</a>	2	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.SelfListenerListMode</a>	4	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.OrientationMode</a>	4	0.000	0.000	
<a href="#">...&gt;AxesLayoutManager.addAxesListeners/localDestroyLayoutManager</a>	1	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.set.FontSize_I</a>	4	0.000	0.000	
<a href="#">...onChangedEventMixin&gt;OuterPositionChangedEventMixin.shouldFire</a>	6	0.000	0.000	
<a href="#">...EventMixin&gt;OuterPositionChangedEventMixin.resetAfterFiringEvent</a>	6	0.000	0.000	
<a href="#">+editor/private/checkFilename</a>	1	0.000	0.000	
<a href="#">configureAxes&gt;classcheck</a>	6	0.000	0.000	
<a href="#">graph3d/private/surfchk&gt;iscomplex</a>	8	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.PlotChildrenSpecifiedMode</a>	2	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.HeightMode</a>	4	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.InterpreterMode</a>	2	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.WidthMode</a>	4	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.set.Interpreter_I</a>	2	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.BoxMode</a>	2	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.get.AxesMode</a>	2	0.000	0.000	
<a href="#">ItemLayoutInfo&gt;ItemLayoutInfo.ItemLayoutInfo</a>	4	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.set.NumColumns_I</a>	2	0.000	0.000	
<a href="#">isFigureShowEnabled</a>	4	0.000	0.000	
<a href="#">PointerModeStrategy&gt;PointerModeStrategy.PointerModeStrategy</a>	2	0.000	0.000	

<a href="#">PointerMixin&gt;PointerMixin.PointerMixin</a>	2	0.000	0.000	
<a href="#">hasDisplay</a>	4	0.000	0.000	
<a href="#">AbstractModeStrategy&gt;AbstractModeStrategy.AbstractModeStrategy</a>	2	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.setDataSpace_IFanoutProps</a>	4	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.setEntryContainer_IFanoutProps</a>	4	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.setColorSpace_IFanoutProps</a>	4	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.setDecorationContainer_IFanoutProps</a>	4	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.setCamera_IFanoutProps</a>	4	0.000	0.000	
<a href="#">Legend.isStretchToFill</a>	6	0.000	0.000	
<a href="#">Legend.Legend&gt;Legend.setSelectionHandle_IFanoutProps</a>	4	0.000	0.000	
<a href="#">+editor/private/checkBreakpoint</a>	1	0.000	0.000	
<a href="#">AxesLayoutManager.AxesLayoutManager&gt;AxesLayoutManager.delete</a>	1	0.000	0.000	
<a href="#">..m.mathworks.mde.editor.breakpoints.MatlabBreakpoint (Java method)</a>	3	0.000	0.000	
<a href="#">java.io.File (Java method)</a>	1	0.000	0.000	
<a href="#">...s.BreakpointInstallationResult.createSuccessfulResult (Java method)</a>	1	0.000	0.000	
<a href="#">...oolbox.matlab.webwindow.FocusManager.getInstance (Java method)</a>	1	0.000	0.000	
<a href="#">...hworks.matlabserver.jcp.GraphicsAndGuis.isActivated (Java method)</a>	2	0.000	0.000	
<a href="#">..mathworks.toolbox.matlab.webwindow.FocusManager (Java method)</a>	1	0.000	0.000	

**\*Self time** is the time spent in a function excluding any time spent in child functions. The time includes any overhead time resulting from the profiling process.