Random Cat Generator Pre-Production

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Project Goals

The goal is to generate a new cat by the user's interactions.

Project Timeline

February 13th, 2024 →
February 28th, 2024

Expected Outcomes

The minimum product will include a doodle of a cat and depending on if the enter key is pressed, they will have an accessory. It will also create a sound effect.

Persona

Thermoflask Pal

Personality

- Reserved
- Smart
- Introvert
- Studious
- Sarcastic

Goals

- Not to worry about school way too much
- Find other ways other than playing League of Legends

Demographic Information

Age: 20
Occupation: Computer Science Student
Martial Status: Taken
Location: San Francisco, CA

Biography

Thermoflask Pal (they/them) is a Computer Science student at San Francisco State University. They have been stressed with their classes, to the point where they need a break. In their freetime, they enjoy playing League of Legends, however, it got to the point where it became an addiction. They need a break.

Challenges

- Worried about getting addicted to another game, so needs something that can help keep engaged while doing their homework
- Would get angry and rage quit

Flow Chart

userInput

start

User is presented with a
blank cat on the screen

catGenerate

if mousePress

else if keyPress

Cat will be generated with a
new   color

Cat will be generated with a
new accessory and color.

soundEffect will be generated
to acknowleedge the new cat