

# Clustering & Mixture Models

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CS 534: Machine Learning

Slides adapted from David Sontag, Luke Zettlemoyer, Carlos Guestrin, Andrew Moore, Dan Klein, Ryan Tibshirani, Trevor Hastie, Rob Tibshirani, Nicholas Ruozzi, and Vibhav Gogate

# Unsupervised Learning: Motivation

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- What if we don't have a response variable?
  - Cases where it is easier to obtain unlabeled data than labeled data
- What if we have high-dimensional data?
- Is there an informative way to visualize this data?
- Can we discover subgroups amongst these variables?

# Clustering: Overview

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- Divide data into groups (clusters) — points in any one group are more ‘similar’ to each other than points outside the group
- Why?
  - Summarize: Reduced representation of the full set
  - Discovery: Looking for new insights into the structure of the data

# Dimensionality Reduction vs Clustering

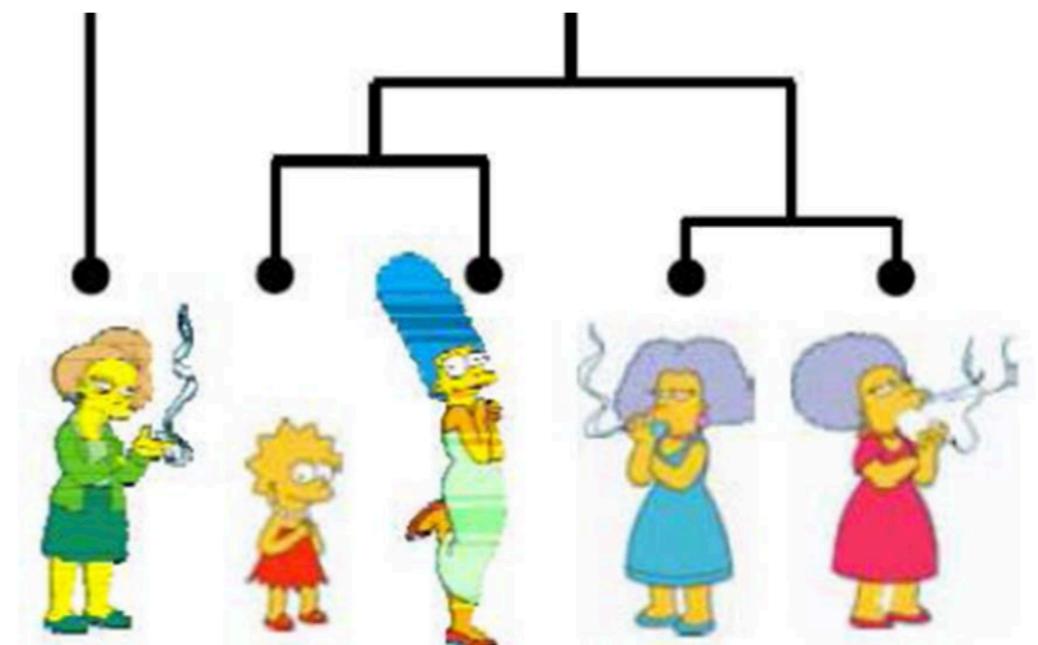
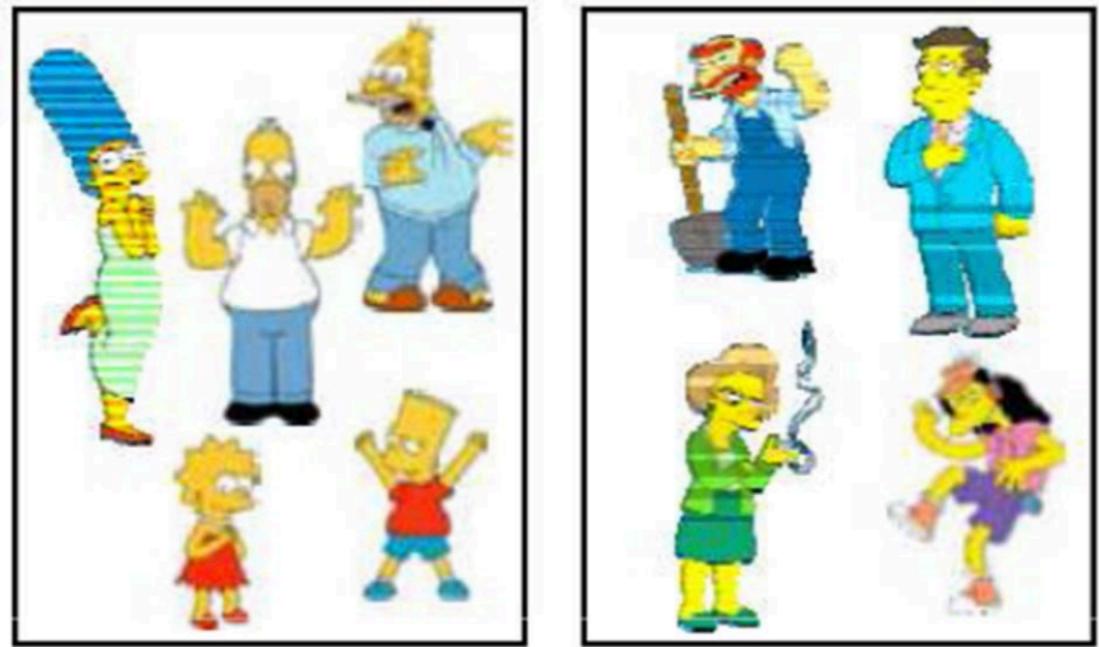
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- Dimensionality reduction (e.g., PCA) looks for a low-dimensional representation of the observations
- Clustering looks for homogenous subgroups amongst observations

# Clustering Algorithms

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- Partition algorithms
  - K-means
  - Gaussian mixture models
- Hierarchical algorithms
  - Agglomerative
  - Divisive



# Dissimilarity & Within-Cluster Scatter

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- Dissimilarity can be thought of as the distance between two points
  - Example: Euclidean distance

$$d(\mathbf{x}_i, \mathbf{x}_j) = \|\mathbf{x}_i - \mathbf{x}_j\|_2^2$$

- Within-cluster scatter: How far away points are assigned to the same cluster

$$W = \frac{1}{2} \sum_{k=1}^K \frac{1}{n_k} \sum_{i,j \in S_k} d(\mathbf{x}_i, \mathbf{x}_j)$$

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# K-means Clustering

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# K-means

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- Pick an initial set of  $k$  means (usually at random)
- Repeat until no points' assignment changes
  - Partition data points, assigning each data point to the closest cluster mean
  - Update the  $k$  cluster means so that the  $i^{\text{th}}$  mean is the average of all data points assigned to cluster  $i$

# Example: K-means

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- Pick K random points as cluster centers
- This example uses  $K = 2$

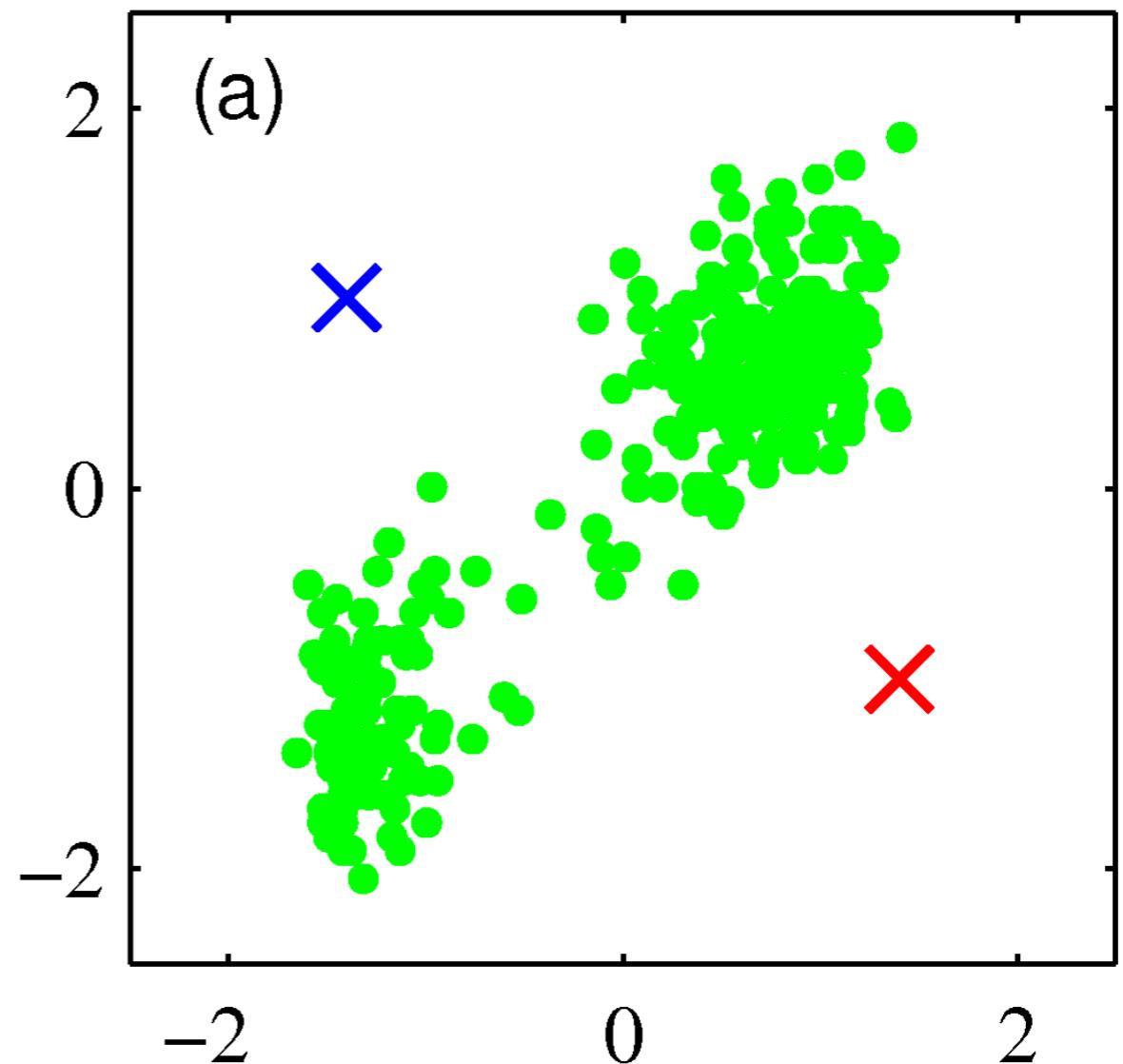
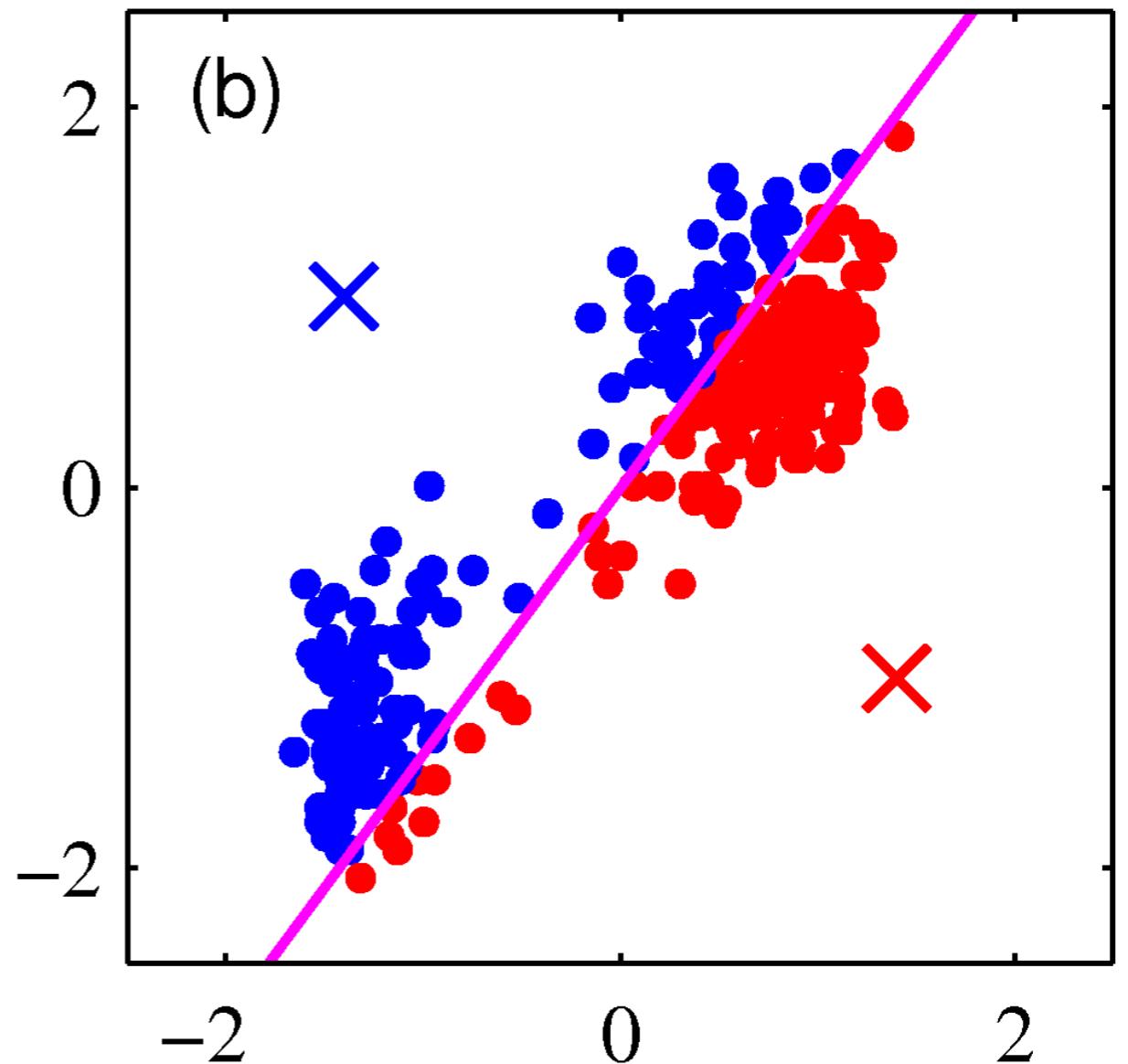


Figure 9.1 (Bishop)

# Example: K-means

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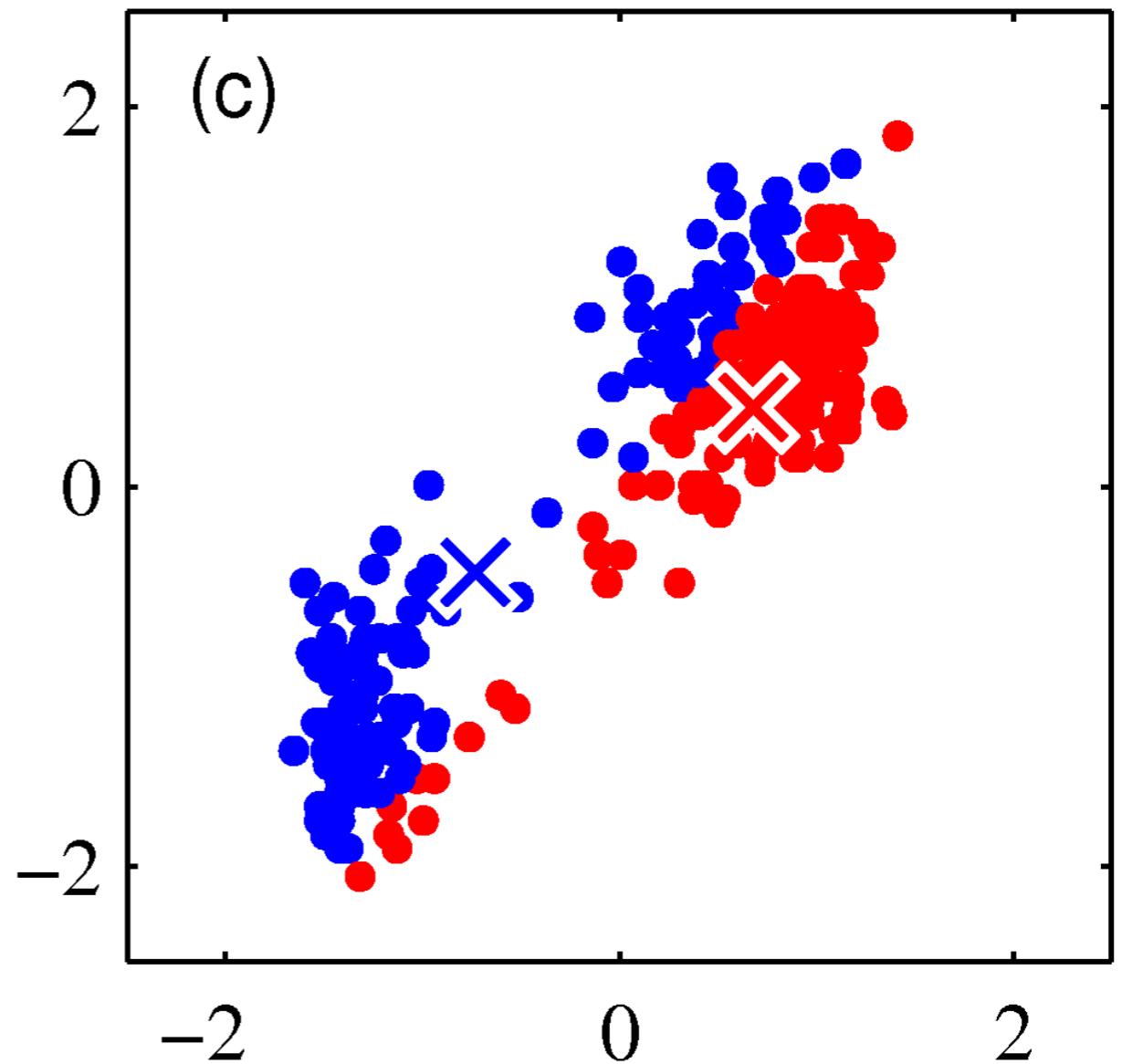
- Iterative step 1
  - Assign each point to its closest means



# Example: K-means

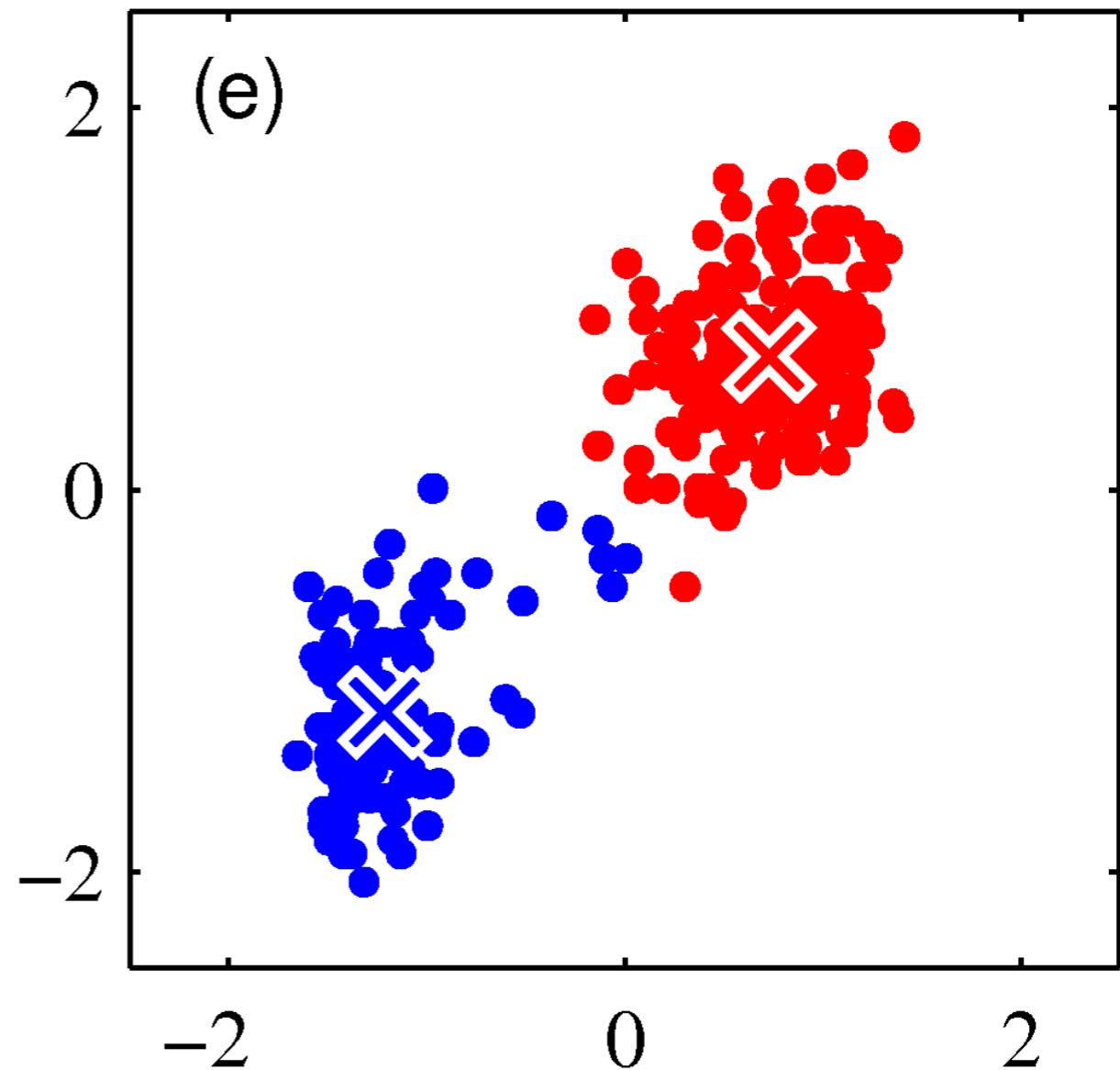
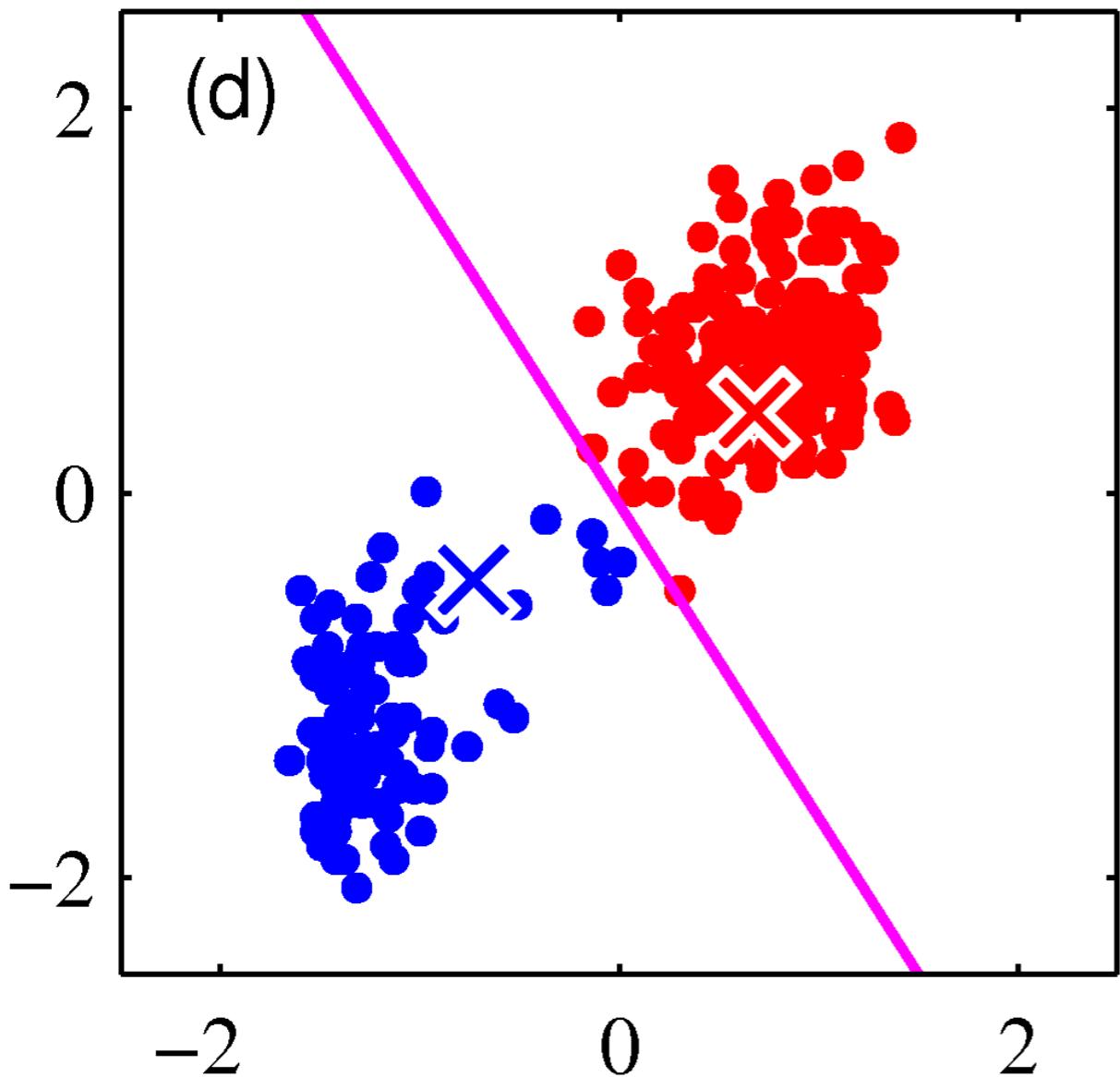
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- Iterative step 1
  - Update cluster means based on the new points



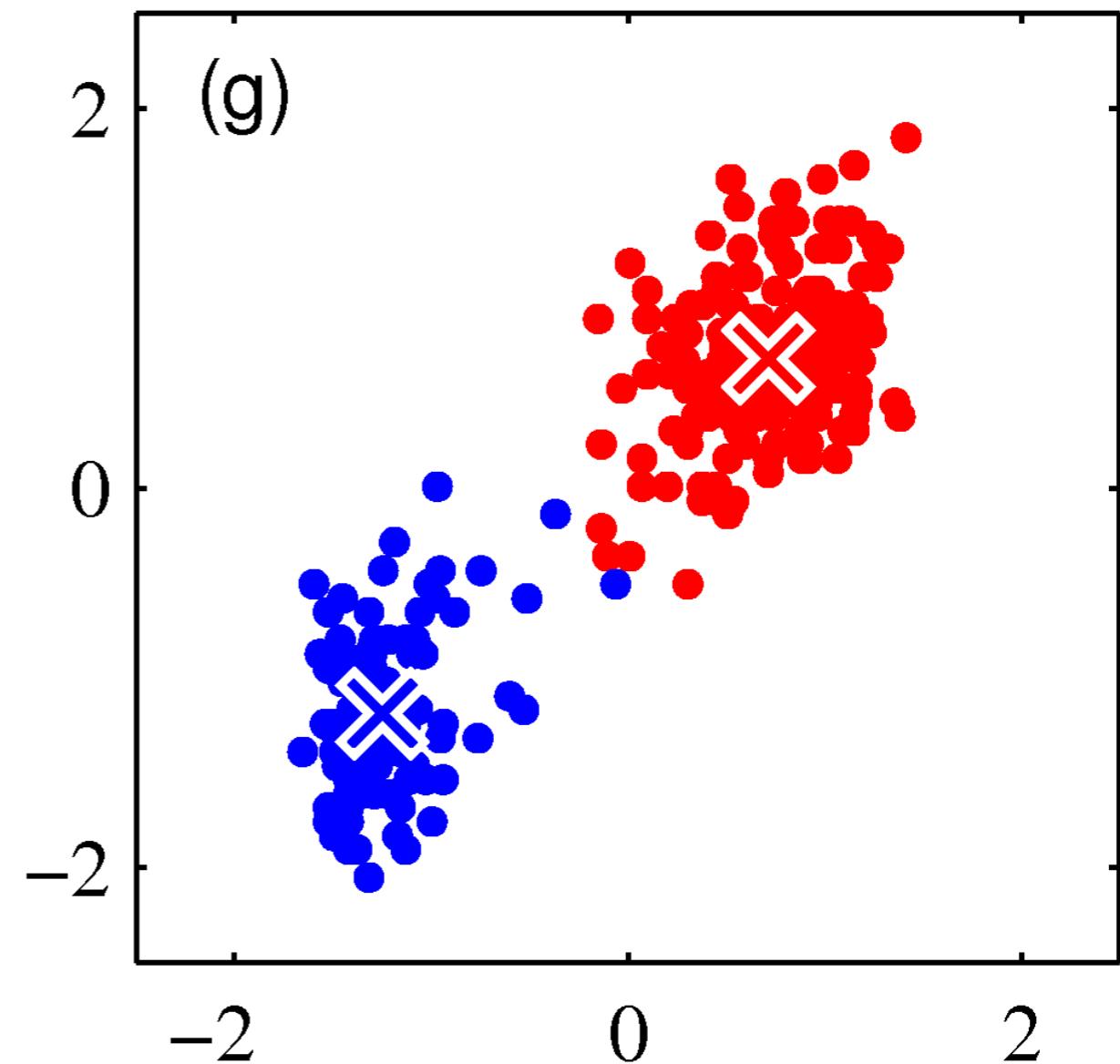
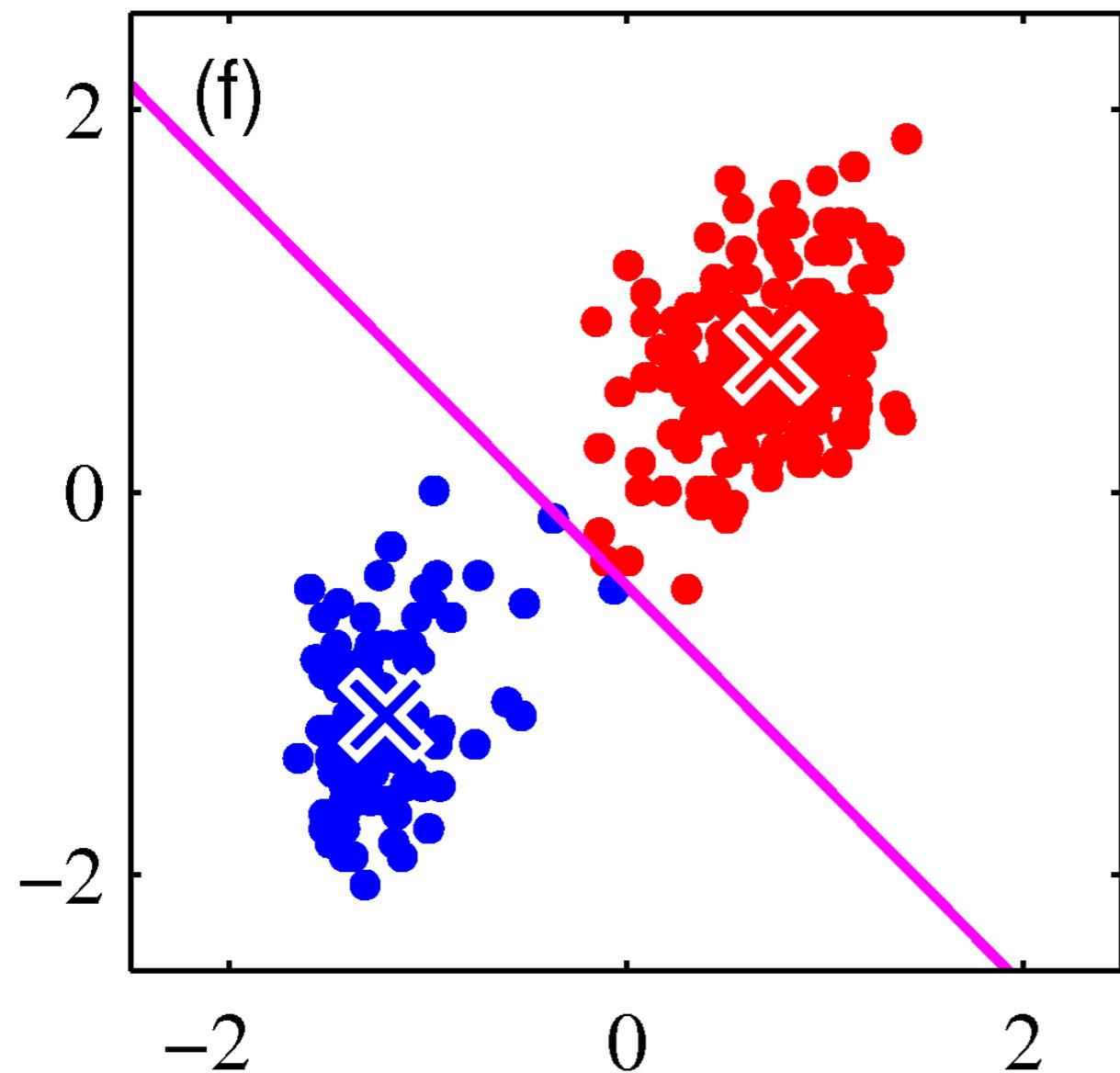
# Example: K-means

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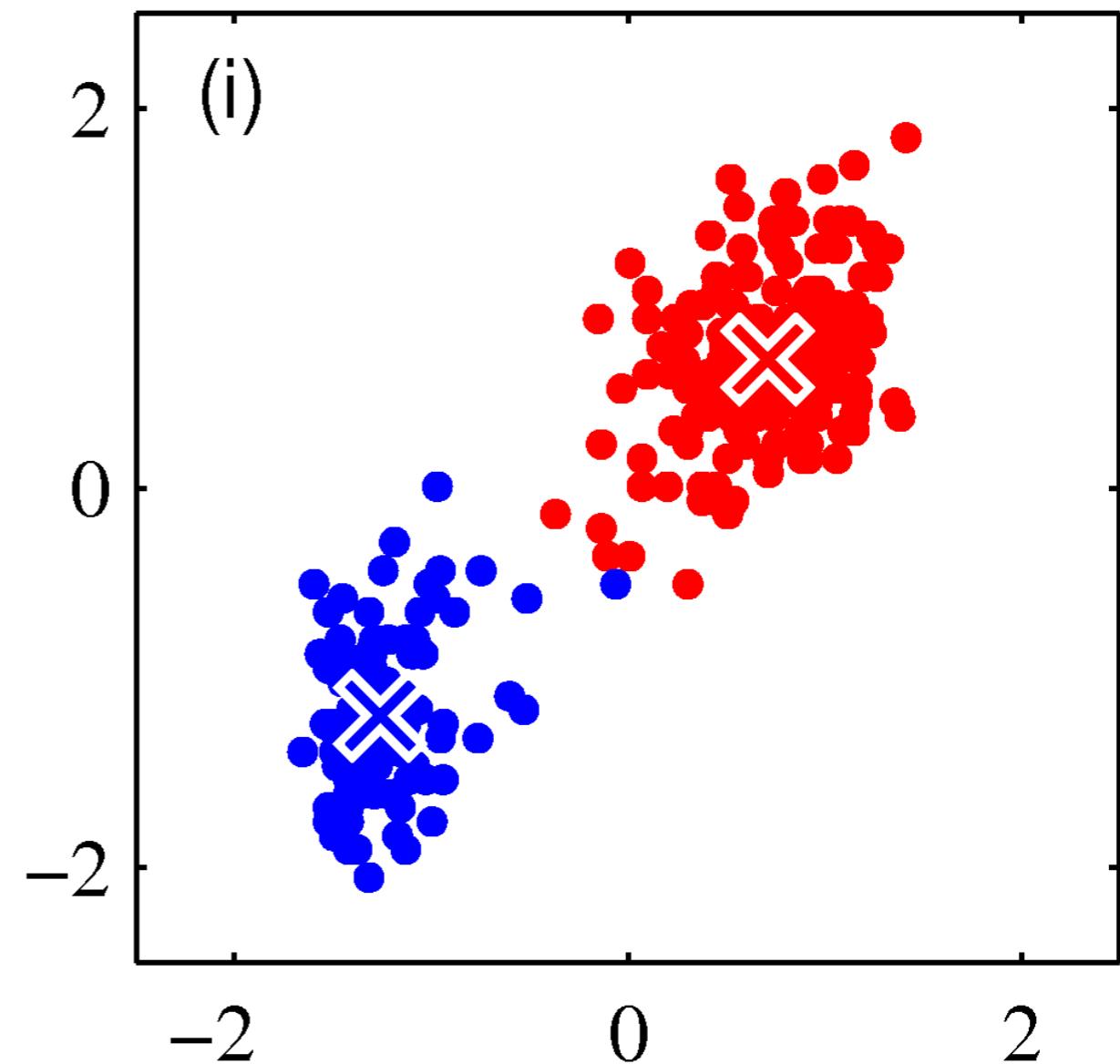
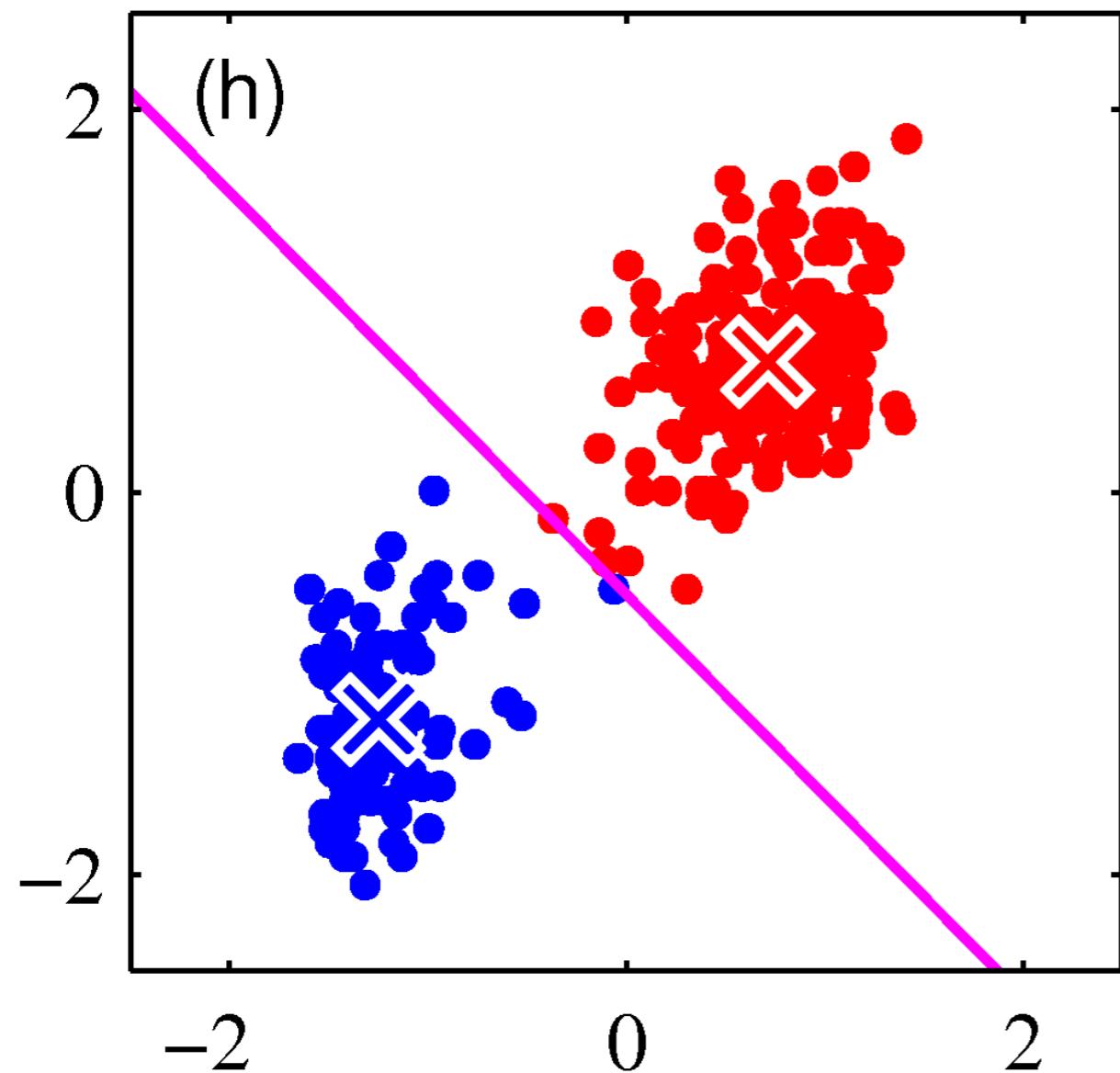
# Example: K-means

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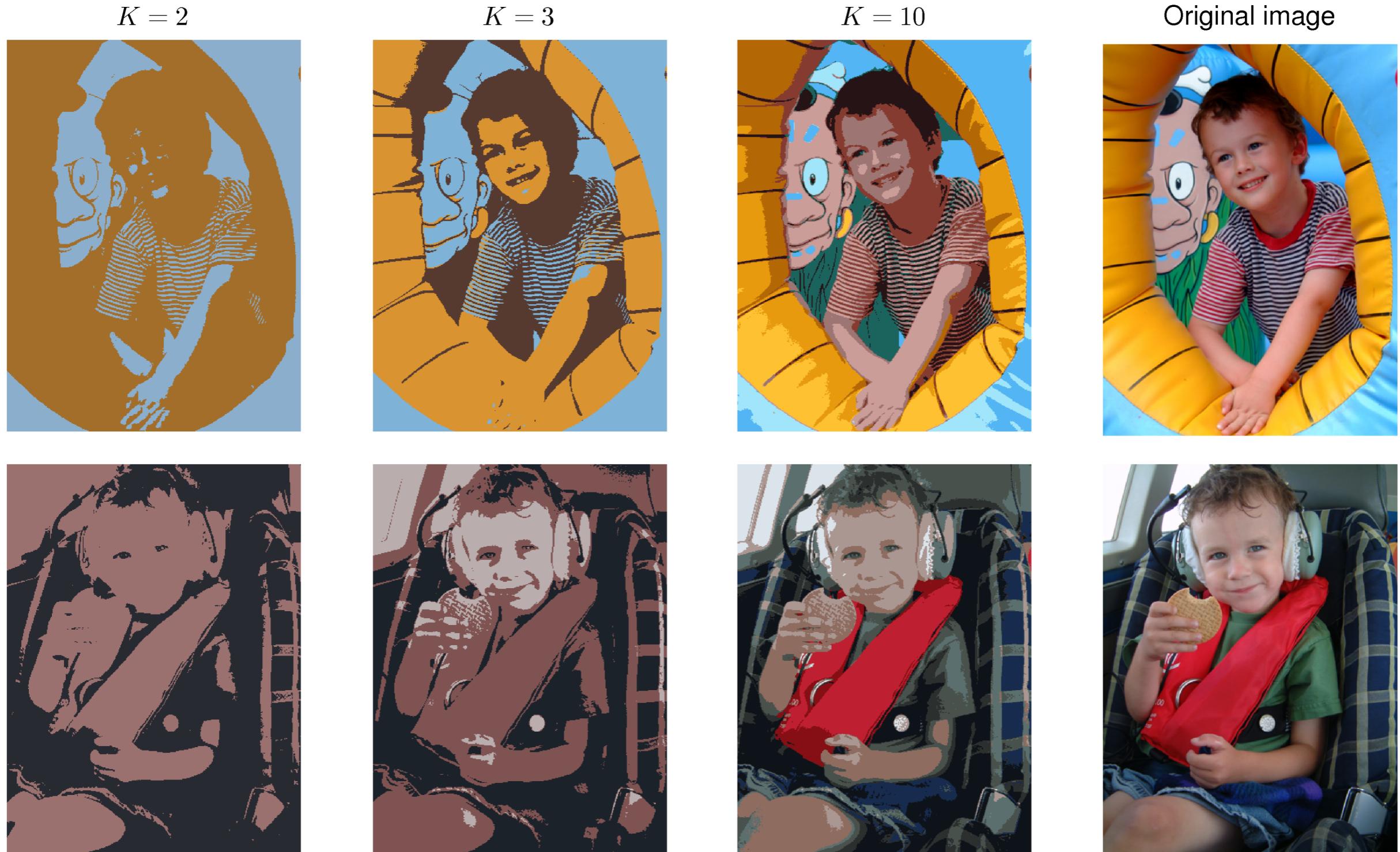
# Example: K-means

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Converged so stop!

# Example: K-means for Segmentation



CS 534 [Spring 2017] - Ho

Figure 9.3 (Bishop)

# K-Means: Optimization

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- Minimize the distance of each point to the mean of the cluster/partition that contains it

$$\min_{S_1, \dots, S_k} \sum_{i=1}^k \sum_{j \in S_i} \|\mathbf{x}_j - \boldsymbol{\mu}_i\|_2^2$$

- Exactly minimizing this problem is NP-hard even for  $k = 2$
- Solve via block coordinate descent / alternating minimization
- Not convex function — can get stuck in local minima

# K-Means: Optimization

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- Objective

$$\min_{S_1, \dots, S_k} \sum_{i=1}^k \sum_{j \in S_i} \|\mathbf{x}_j - \boldsymbol{\mu}_i\|_2^2$$

- Step 1: fix means, optimize assignments

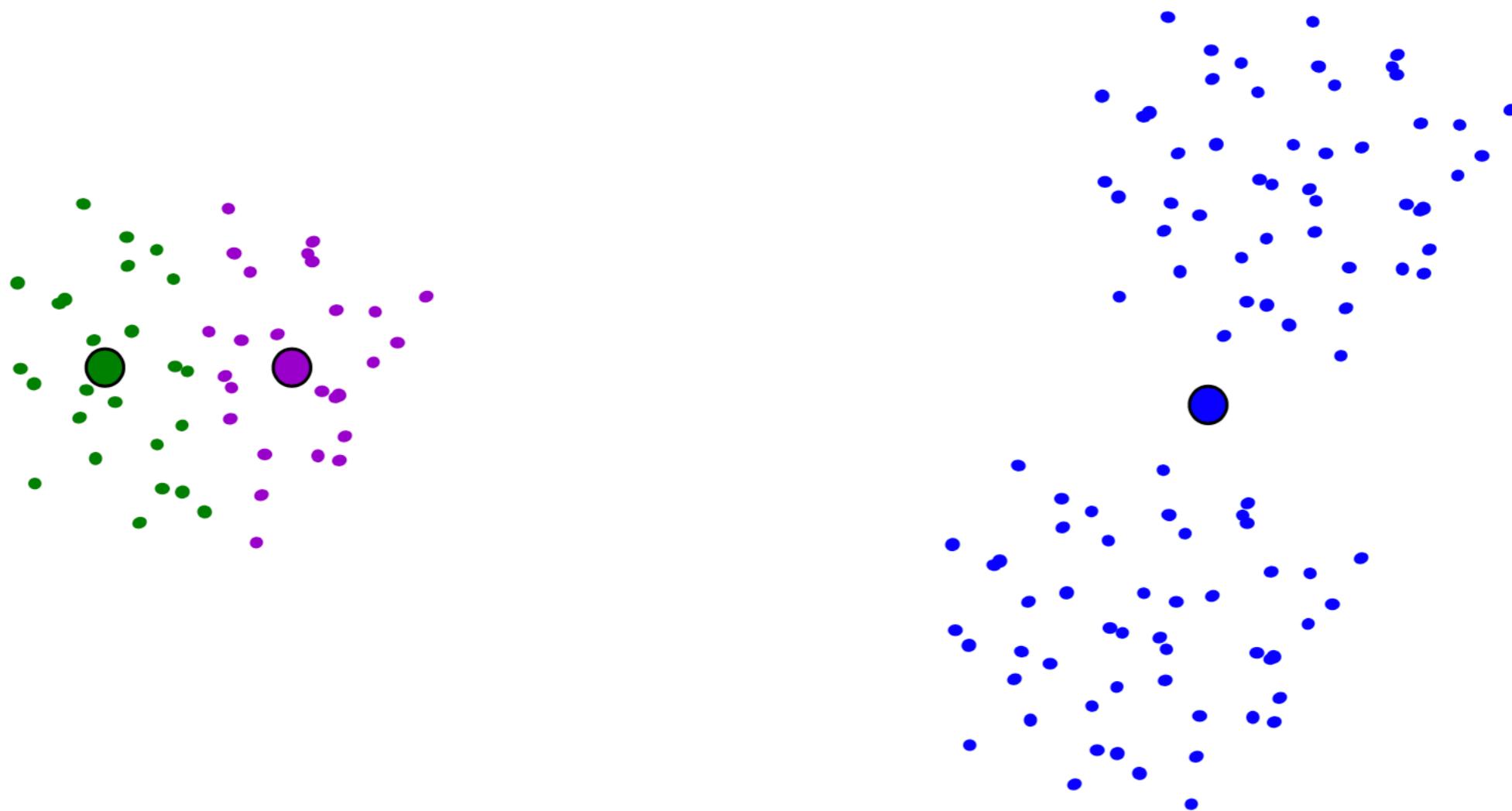
$$C_j = \operatorname{argmin}_i \|\mathbf{x}_j - \boldsymbol{\mu}_i\|_2^2 \Rightarrow f(\mathbf{x}, S, \boldsymbol{\mu}) \text{ decreases}$$

- Step 2: fix assignment, optimize means

$$\min_{\boldsymbol{\mu}} \sum_{i=1}^k \sum_{j \in S_i} \|\mathbf{x}_j - \boldsymbol{\mu}_i\|_2^2 \Rightarrow \boldsymbol{\mu}_i = \frac{1}{|S_i|} \sum_{j \in S_i} \mathbf{x}_j$$

# k-Means: Local Optima

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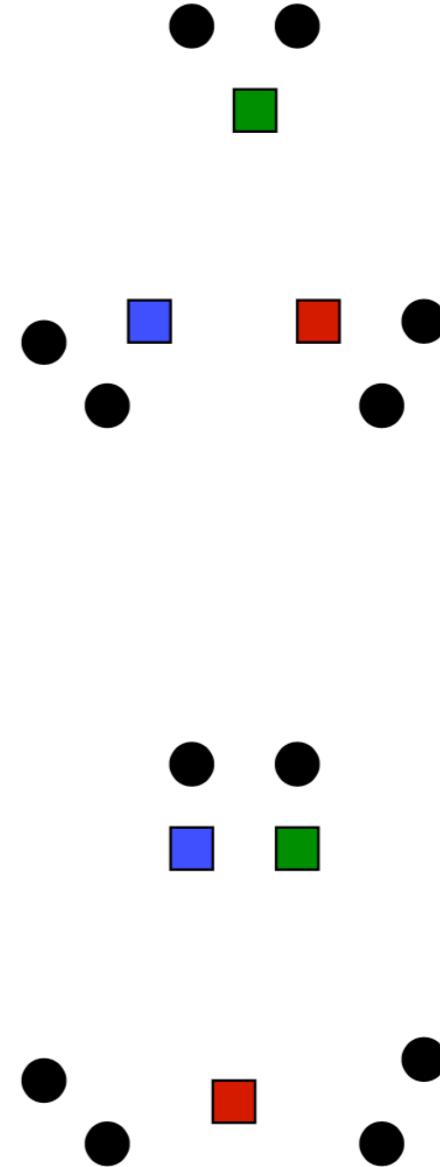


# K-means: Initialization

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- K-means algorithm is a heuristic
  - Requires initial means
  - What could go wrong?

Various schemes to prevent this:  
initialization heuristics, variance-based split/merge



# k-Means: Initialization

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# K-means: Choice of K

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- How to pick “best” k?
- Want to find k to pick out interesting clusters, but not to overfit data points
  - Large k doesn’t necessarily mean we will get interesting clusters
  - Small k can result in large clusters than can be broken down further

# K-means: Properties

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- Guaranteed to converge in a finite number of iterations
  - Not to global optimum
- Running time (per iteration):
  - Assign data points to closest cluster center:  $O(kN)$
  - Change cluster center to average of assigned points:  $O(N)$

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# Hierarchical Clustering

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# Hierarchical Clustering

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- K-means clustering requires K to be specified — what if we want it to be flexible?
- K-means results depends heavily on initialization of cluster centers — what if we want consistent results?
- Hierarchical clustering produces consistent results without needing initial starting positions using just pairwise dissimilarities between points

# Hierarchical Clustering: Algorithms

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- Agglomerative: bottom up
  - Start with all points in their own group
  - Merge two groups that have the smallest dissimilarity until there is one cluster
- Divisive: top-down
  - Start with all points in one cluster
  - Split group into two resulting in biggest dissimilarity until each point in own group

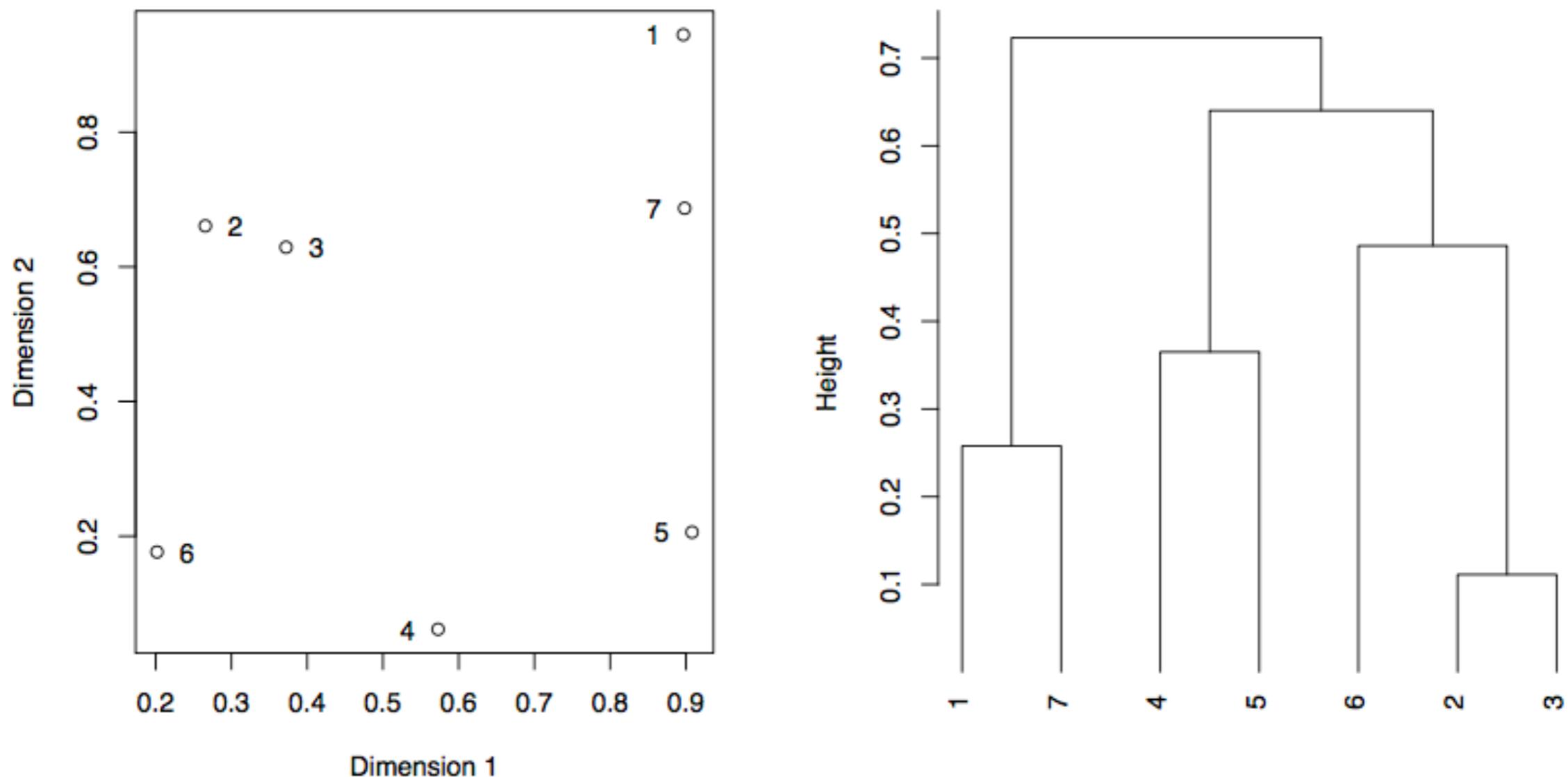
# Dendrogram

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- Convenient graphic to display the hierarchical sequence of clustering assignments
- A tree where
  - Each node represents a group
  - Each leaf node contains a single point
  - Root node contains whole data set
  - Each internal node has two children

# Example: Dendrogram

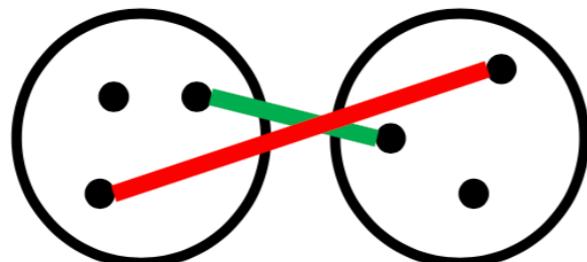
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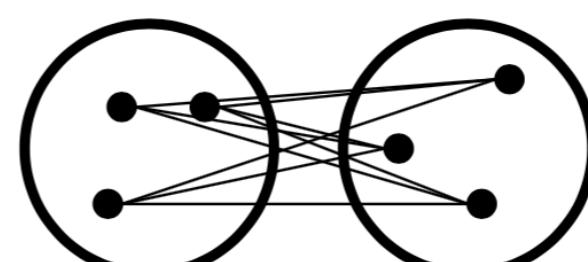
# Linkage

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- Linkage: Function  $d(G, H)$  takes two groups  $G$  and  $H$  and returns a dissimilarity score between them
- Choice of linkage determines how we measure dissimilarity between group of points
- Given a particular linkage — merge groups such that  $d(G,H)$  is smallest



Closest / farthest pair



Average of all pairs

# Linkage: Types

Linkage	Description	Equation
Single	Minimal inter-cluster dissimilarity (smallest dissimilarity between two points in G and H)	$\min_{i \in G, j \in H} d_{ij}$
Complete	Maximal inter-cluster dissimilarity (largest dissimilarity between two points in G and H)	$\max_{i \in G, j \in H} d_{ij}$
Average	Mean inter-cluster dissimilarity (average dissimilarity between two points in G and H)	$\frac{1}{ G  H } \sum_{i \in G, j \in H} d_{ij}$
Ward	Minimize total within-cluster variance	Lance-Williams algorithm

# Example: Linkage

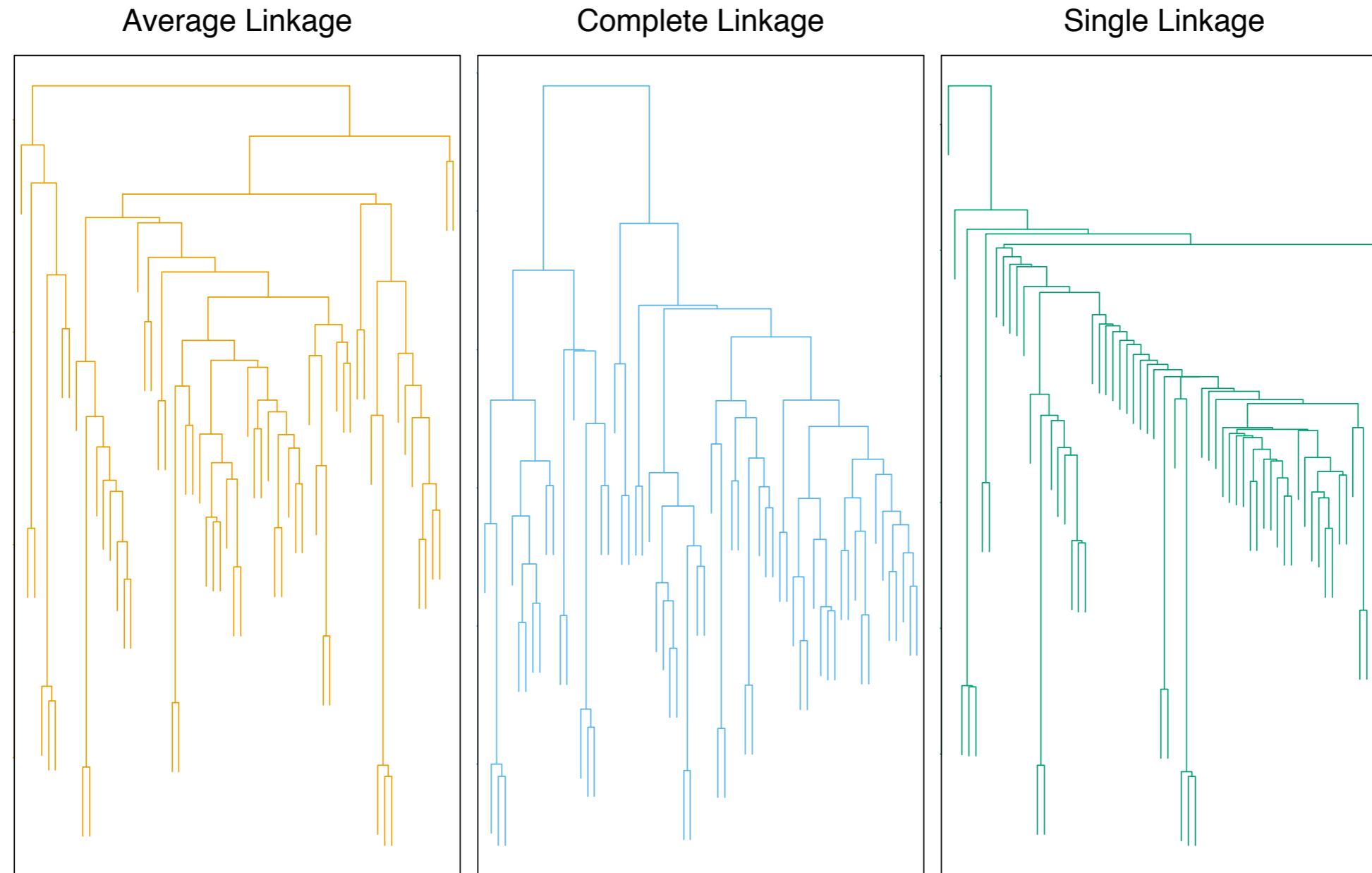


Figure 14.13 (Hastie et al.)

# Linkage: Practical Considerations

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- Single linkage suffers from chaining: Clusters can be too spread out and not compact enough
- Complete linkage suffers from crowding: Clusters are compact but not far enough apart

# Linkage: Practical Considerations

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- Average linkage balances both: Clusters tend to be relatively compact and far apart
  - Less interpretability when tree is cut at length  $h$
  - Results can change with monotone increasing transformation of dissimilarities

# Revisiting K-Means

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- Assumes that each instance is given a “hard” assignment to exactly one cluster
- Does not allow in cluster membership or for any instance to belong to more than one cluster
  - What if a data point lies roughly midway between two cluster centers?
- Soft clustering: Gives probabilities that an instance belongs to a set of clusters

# Probabilistic Clustering

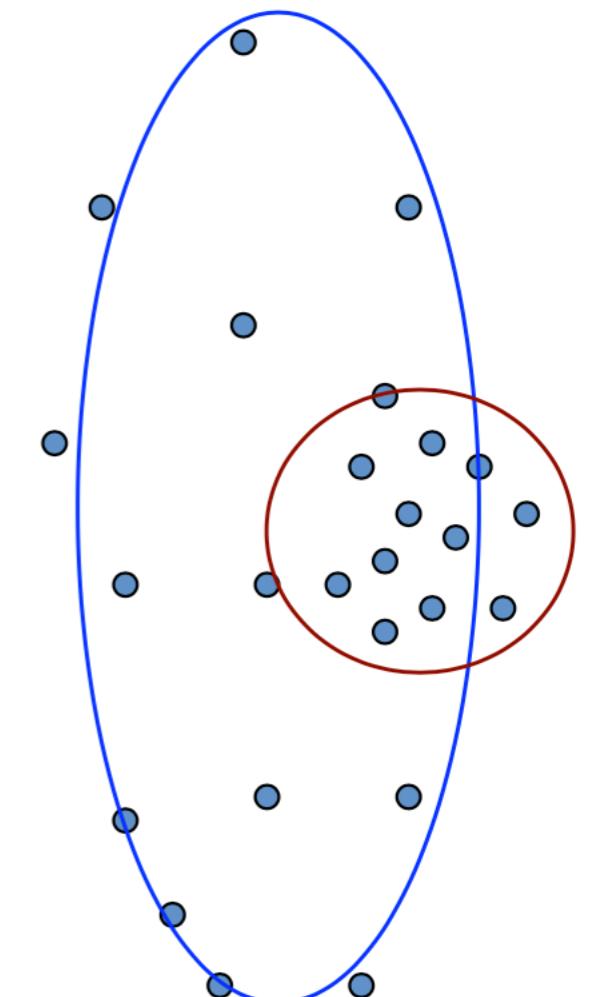
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- Use probabilistic model: Allows overlaps, clusters of different sizes, etc

- Generative model: Can tell generative story from the data

$$P(Y)P(X|Y)$$

- How to estimate parameters without labels?



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# Mixture Models

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# Finite Mixture Models

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- Mixture model:

$$\boldsymbol{\theta} = \{\lambda_1, \dots, \lambda_K, \theta_1, \dots, \theta_K\}$$

$$p(\mathbf{x}|\boldsymbol{\theta}) = \sum_{k=1}^K \lambda_k p_k(\mathbf{x}|z_k, \theta_k)$$

Note: Each point is assumed to be generated from 1 mixture component

- Mixture components:  $p_k(\mathbf{x}|z_k, \theta_k)$

- Binary indicator variables:  $\mathbf{z} = (z_1, \dots, z_K)$

- Mixture weights:  $\lambda_k = p(z_k), \sum_{k=1}^K \lambda_k = 1$

# Finite Mixture Model: Membership

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- Membership weight vector  $w$  expresses uncertainty about which of the  $K$  components generated the point

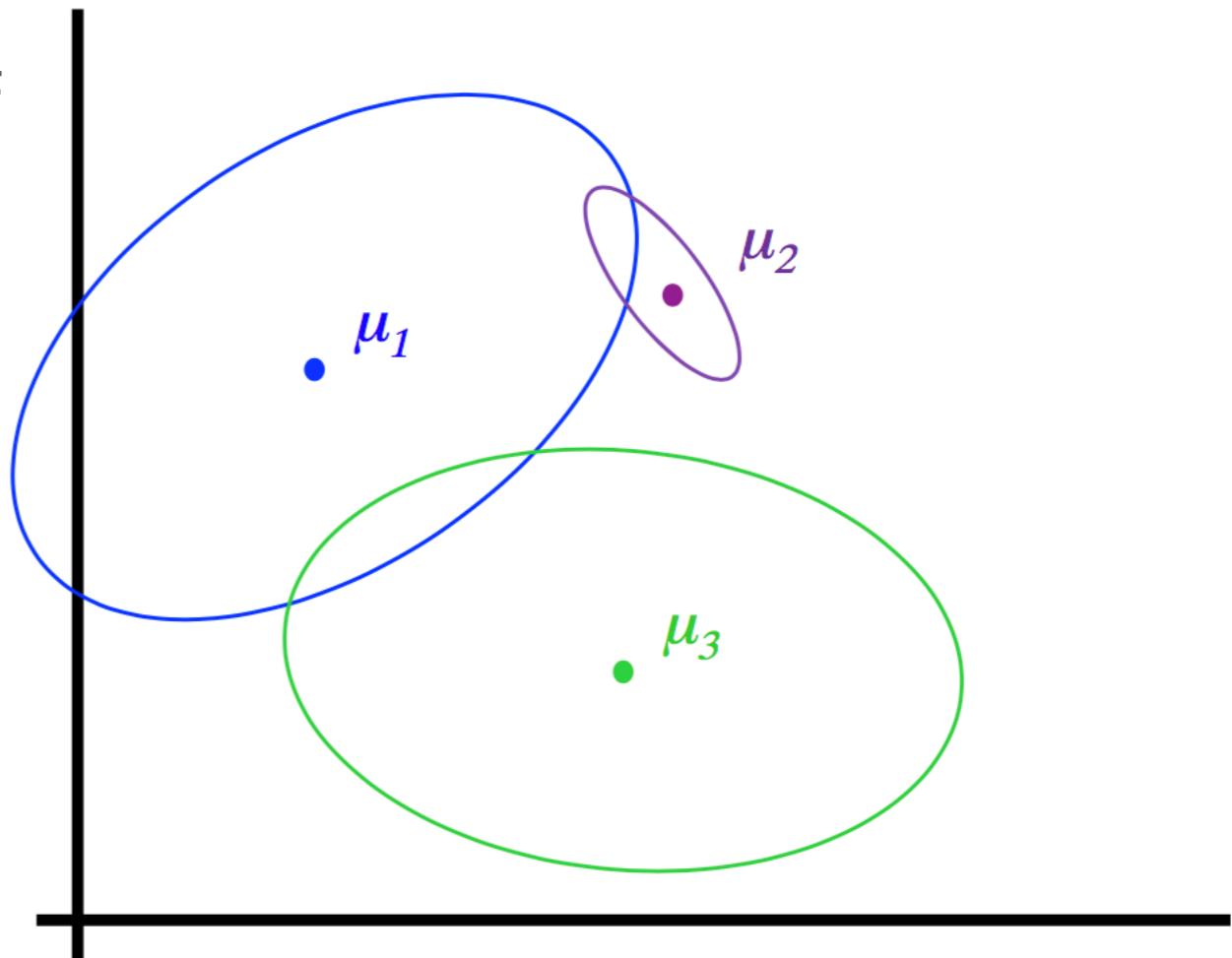
$$w_{ik} = p(z_{ik} | \mathbf{x}_i, \theta) = \frac{\lambda_k p_k(\mathbf{x}_i | z_k, \theta_k)}{\sum_{m=1}^K \lambda_m p_m(\mathbf{x}_i | z_m, \theta_m)}$$

# Gaussian Mixture Models (GMMs)

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- Cluster by fitting a mixture of  $k$  Gaussians to the data
- Each components is a multivariate Gaussian with parameters

$$\theta_k = \mu_k, \Sigma_k$$



# Example: Simulated Data

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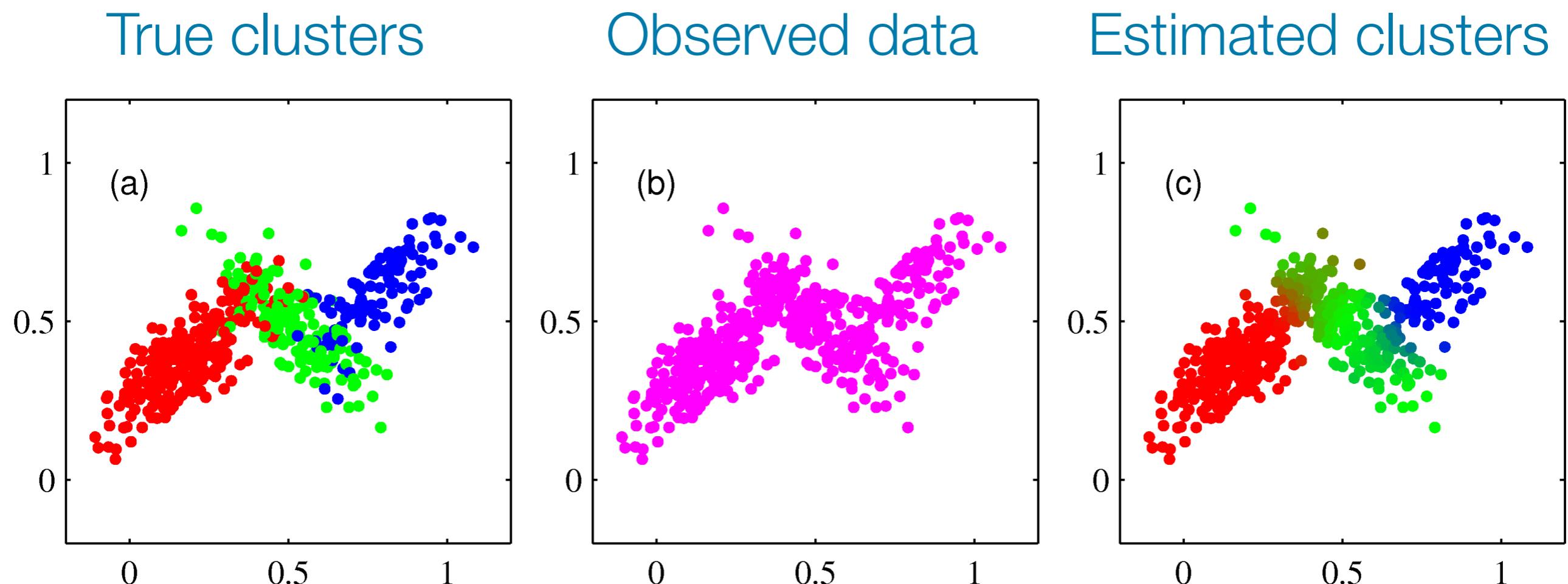
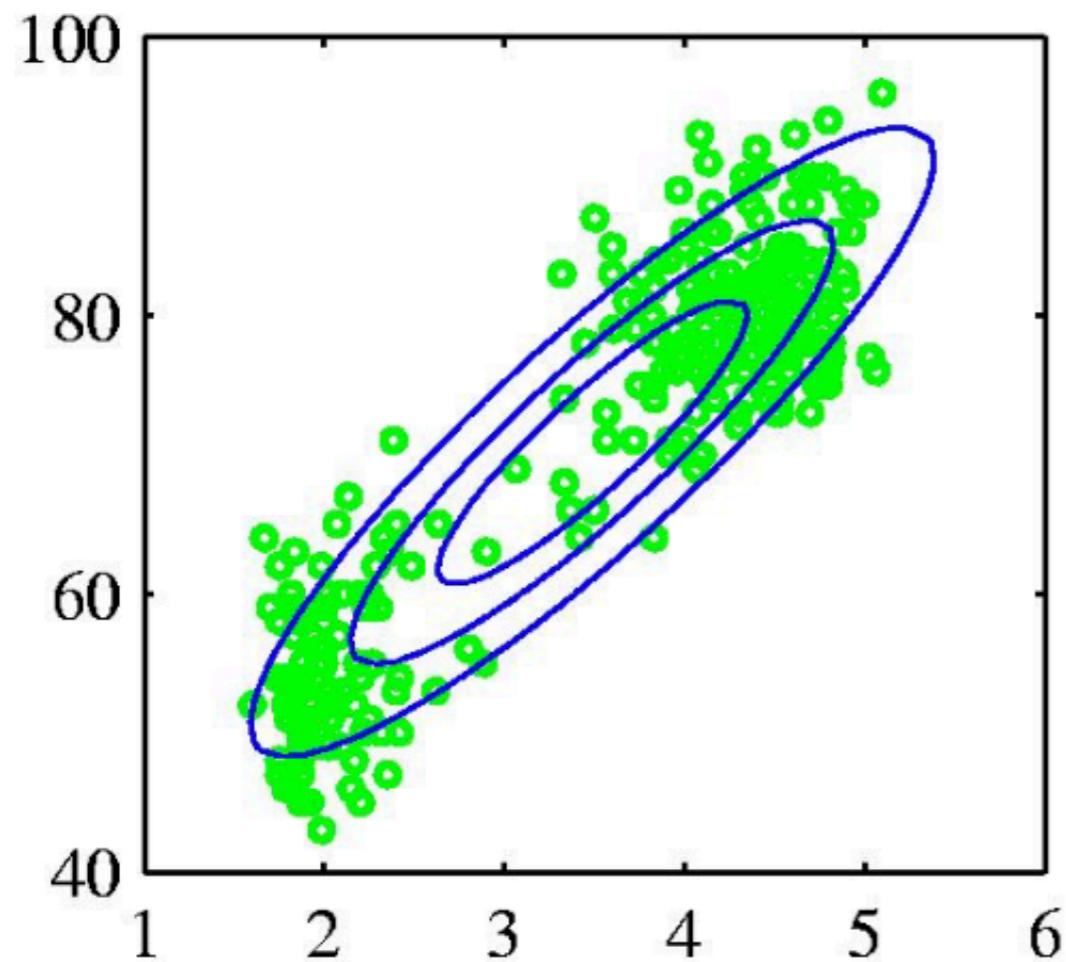


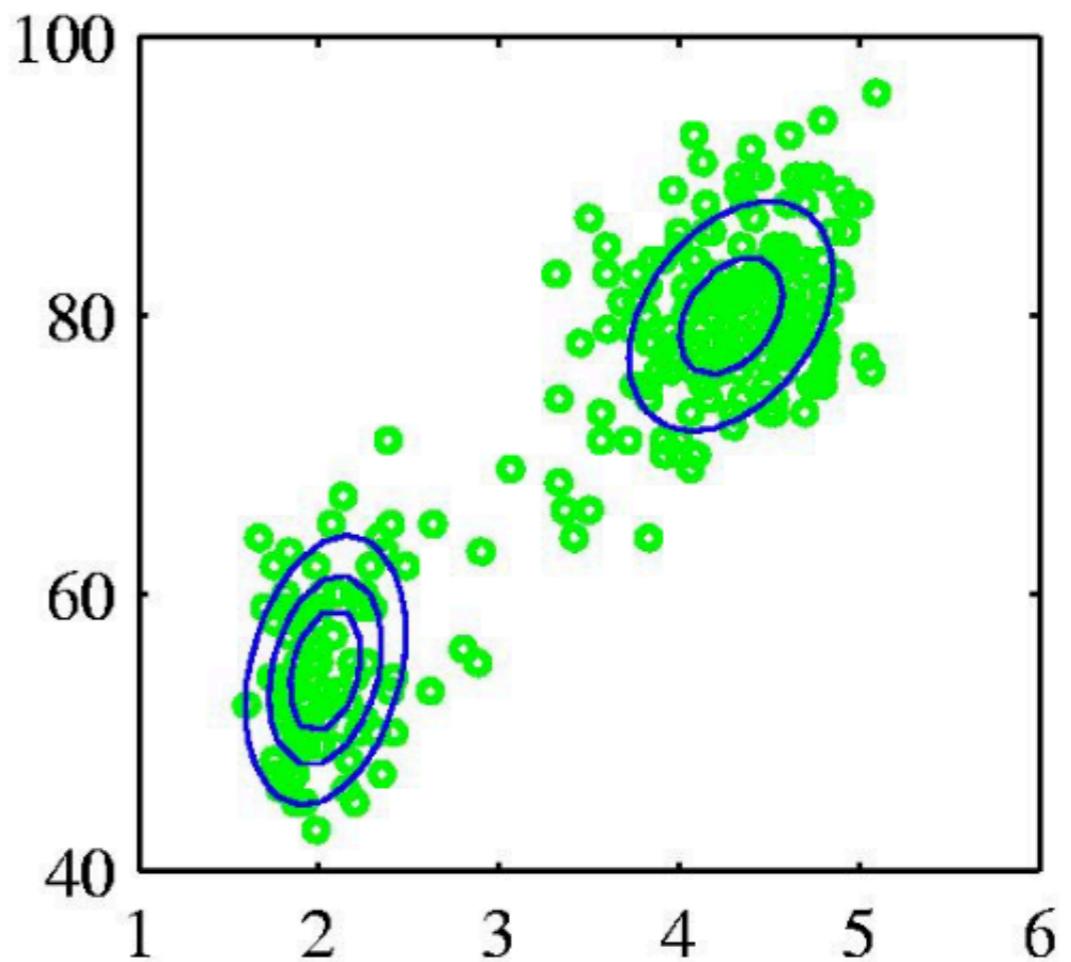
Figure 9.5 (Bishop)

# Example: Old Faithful

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Single Gaussian



Mixture of two Gaussians

# GMM: Learning

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- How can we learn the parameters?
- Supervised case: Straightforward — group data based on labels and compute the mean and the covariance from the training data
- Unsupervised case: Differentiating the MLE objective based on the joint probability distribution is difficult to solve

$$\operatorname{argmax}_{\theta} \prod_{i=1}^N p(\mathbf{x}_i | \boldsymbol{\theta}) = \operatorname{argmax}_{\boldsymbol{\theta}} \prod_{i=1}^N \sum_{k=1}^K p_k(\mathbf{x}_i | z_k, \theta_k) p(z_k)$$

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# Expectation Maximization (EM)

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# EM Algorithm: Idea

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- Start with random parameters
- E-step: Find a class for each example based on expectation
  - Each example will be given a vector of probabilities
- M-step: Estimate the parameters of the model using the maximum likelihood method (supervised learning setting)
- Iterate until convergence

# EM: E-Step

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- Compute  $w_{ik}$  for all data points indexed by  $i$  and all mixture components indexed by  $k$

$$w_{ik} = p(z_{ik} | \mathbf{x}_i, \theta) = \frac{\lambda_k p_k(\mathbf{x}_i | z_k, \theta_k)}{\sum_{m=1}^K \lambda_m p_m(\mathbf{x}_i | z_m, \theta_m)}$$

# EM: M-Step

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- Re-estimate the parameters using the “weighted” estimates

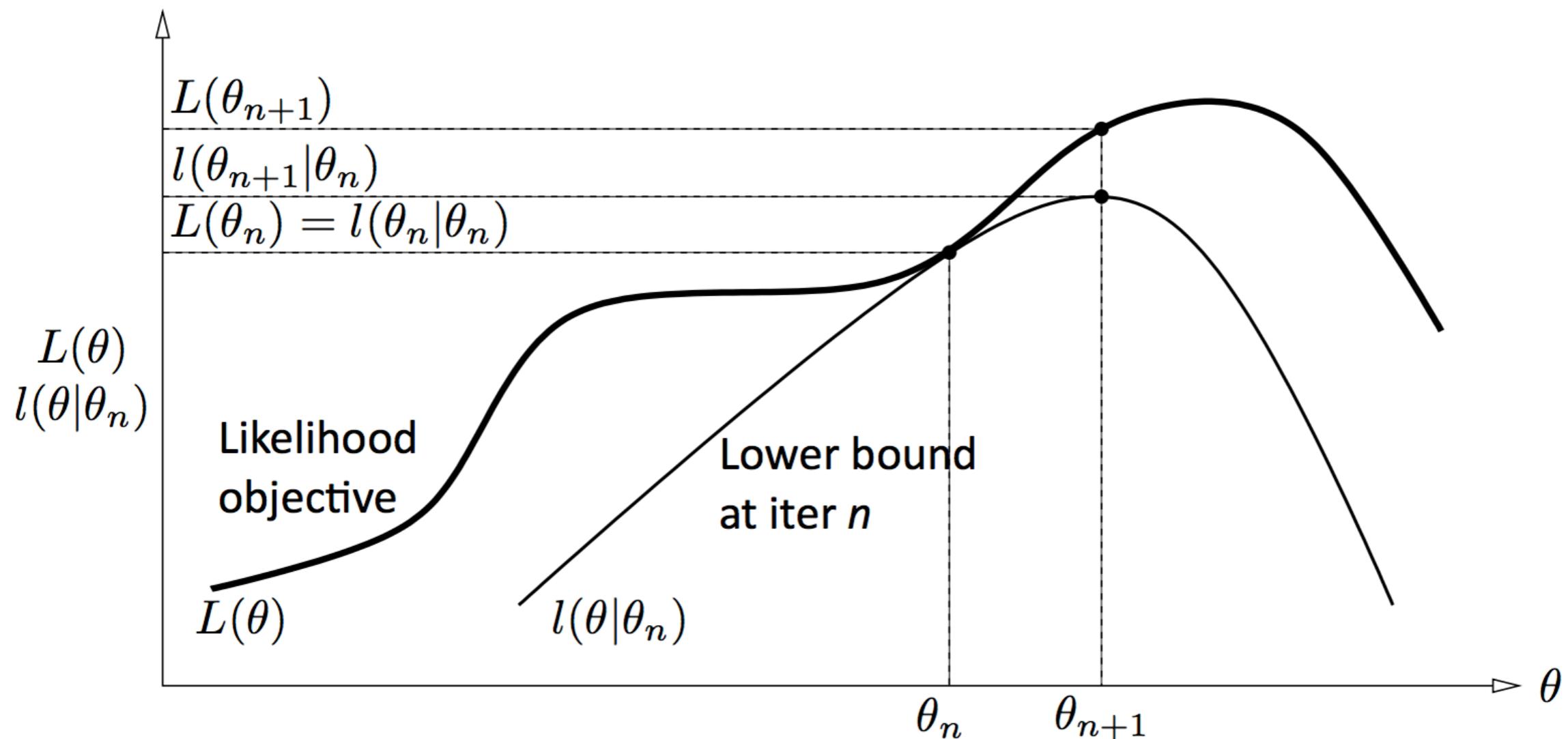
$$N_k = \sum_{i=1}^N w_{ik}, \quad \lambda_k = \frac{N_k}{N}$$

$$\mu_k = \frac{1}{N_k} \sum_{i=1}^N w_{ik} \mathbf{x}_i$$

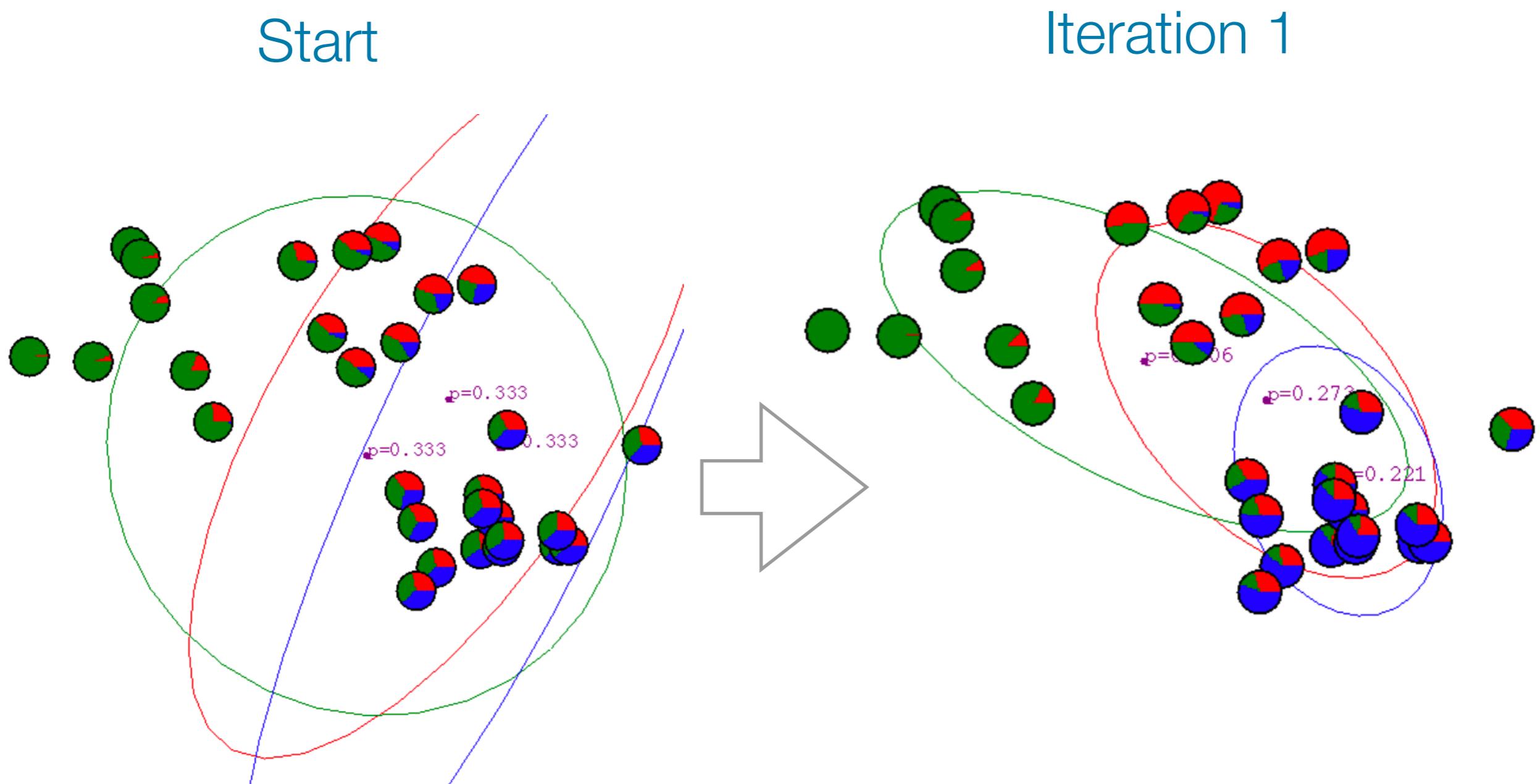
$$\Sigma_k = \frac{1}{N_k} \sum_{i=1}^N w_{ik} (\mathbf{x}_i - \mu_k)(\mathbf{x}_i - \mu_k)^\top$$

# EM: Pictorially

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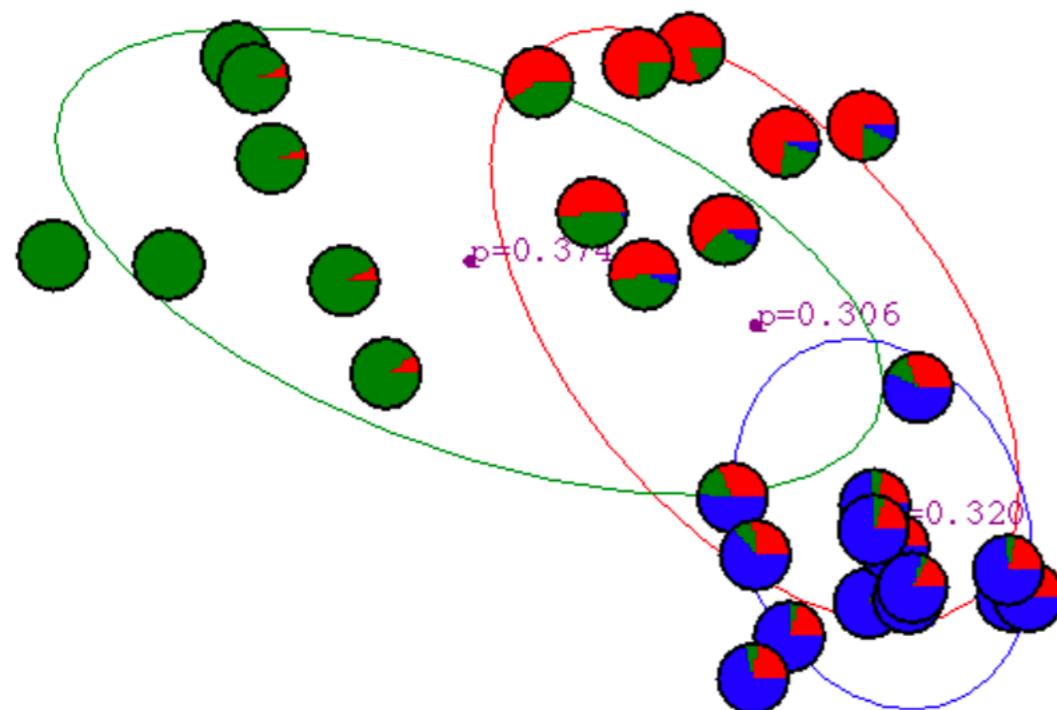
# Example: GMM



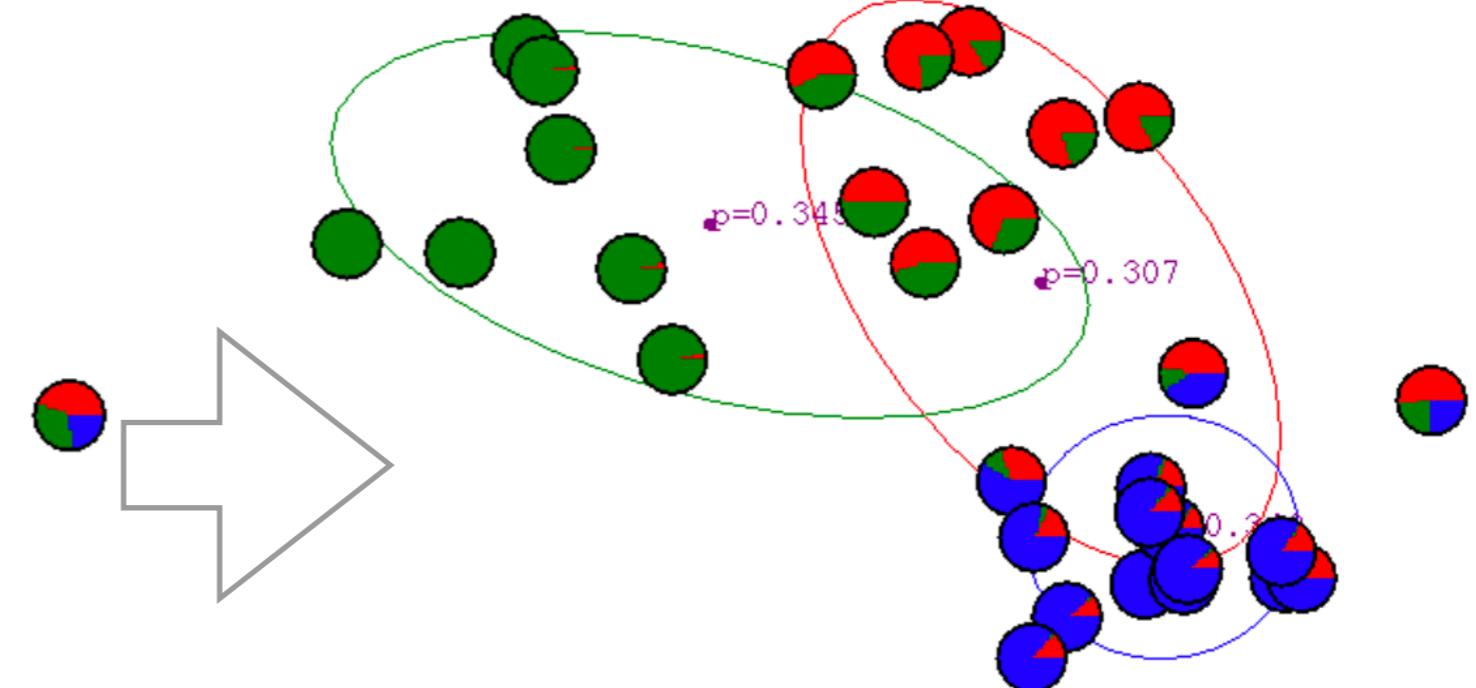
# Example: GMM

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Iteration 2



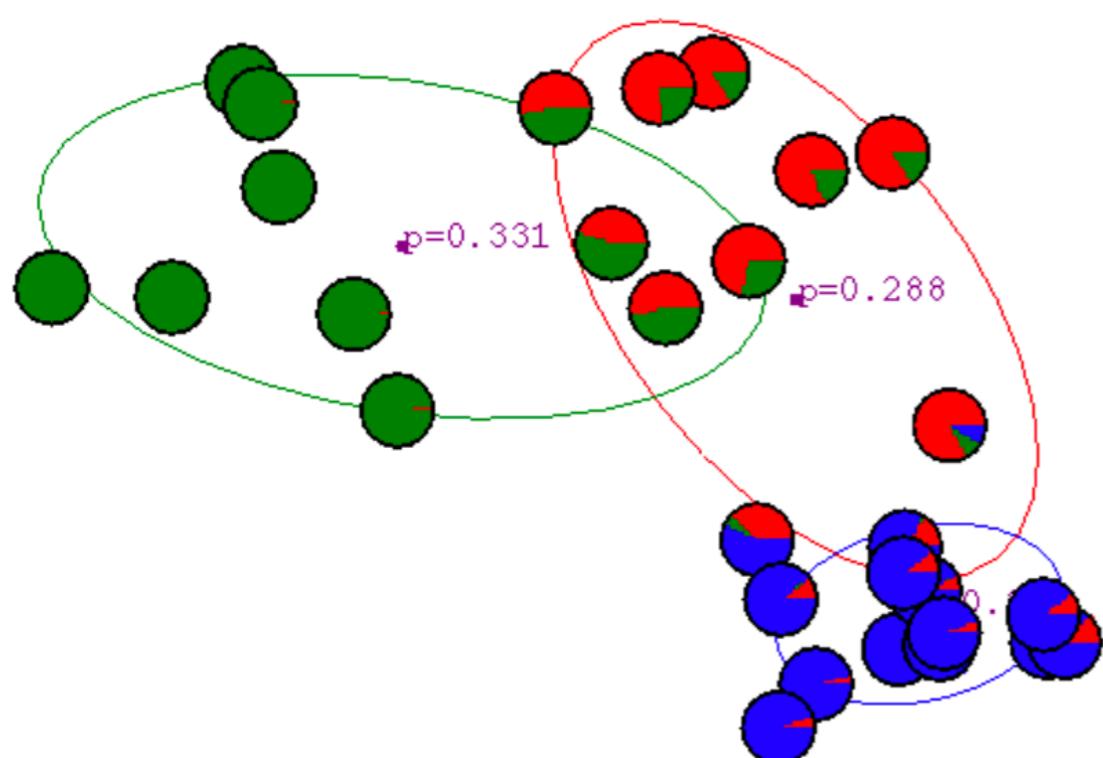
Iteration 3



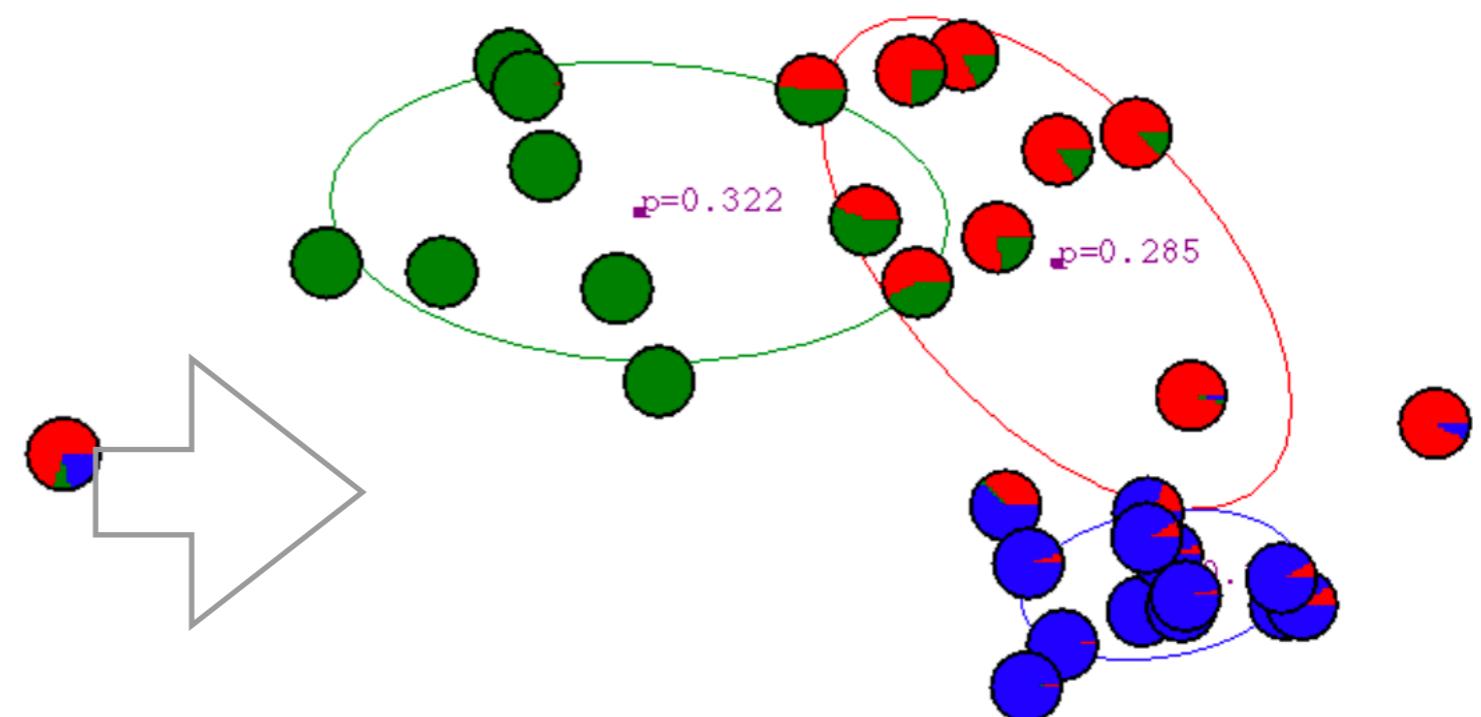
# Example: GMM

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Iteration 4



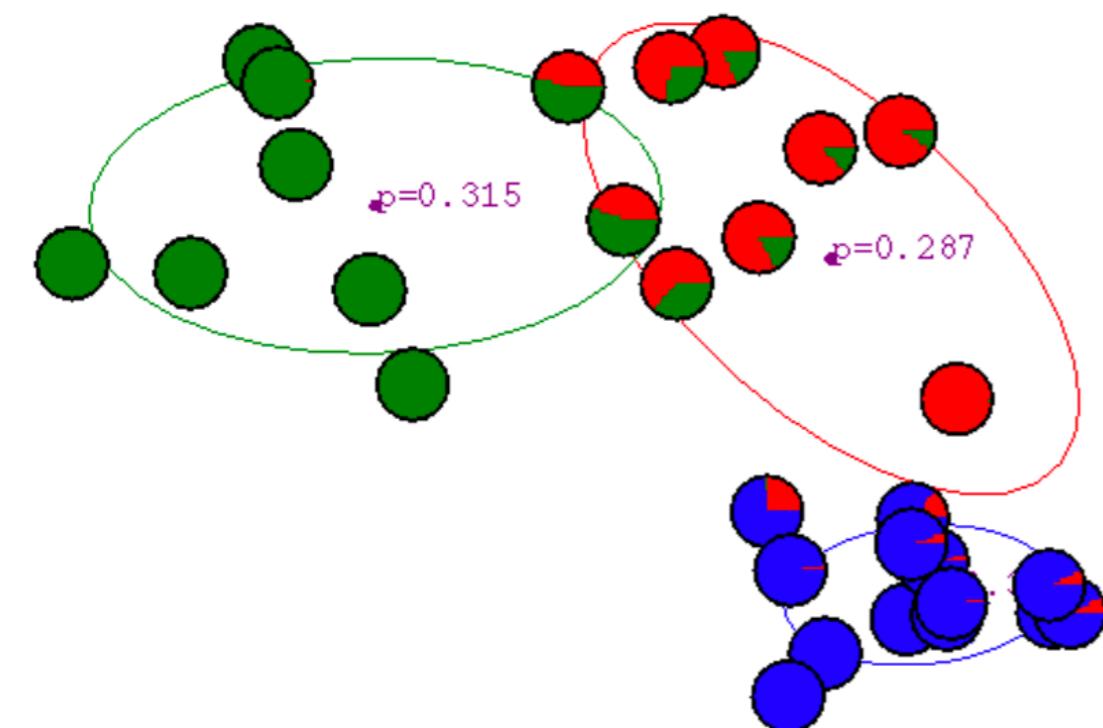
Iteration 5



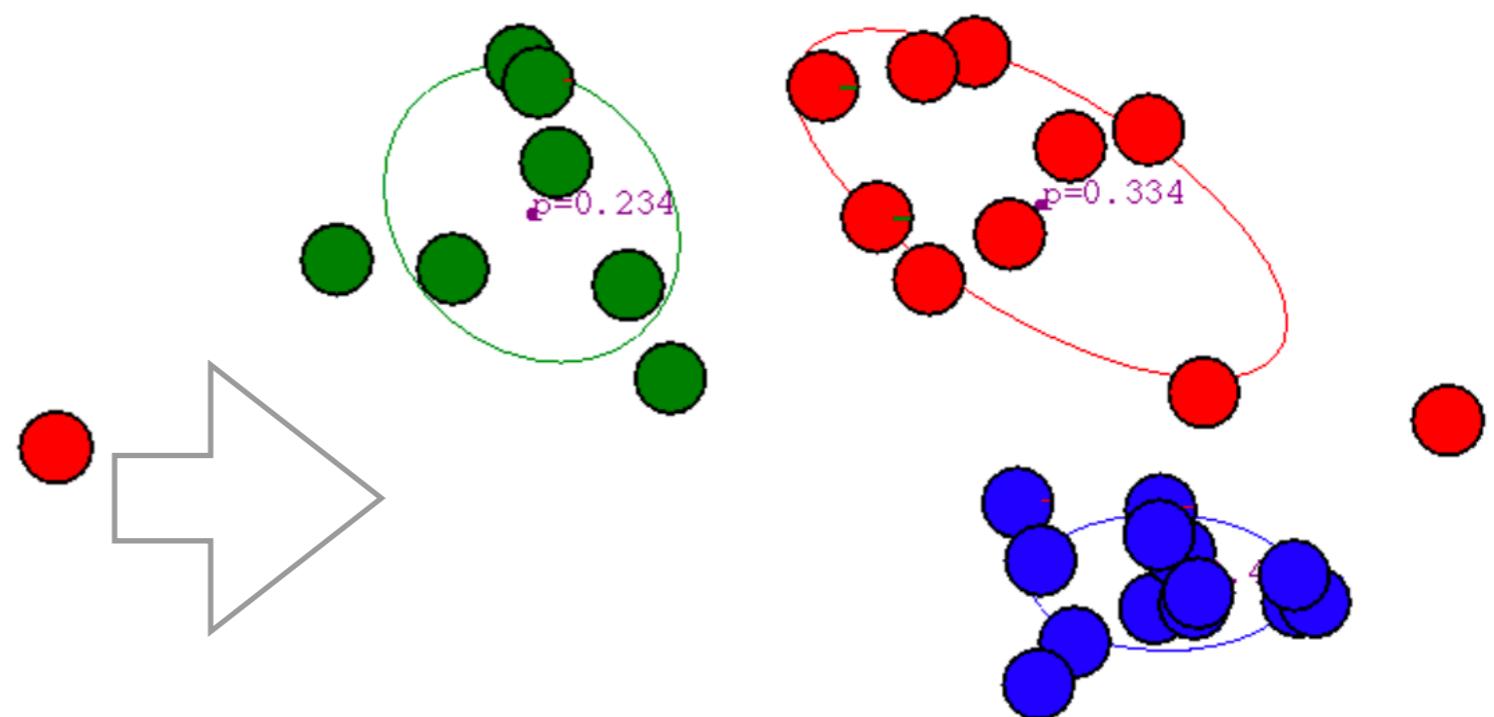
# Example: GMM

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Iteration 6



Iteration 20



# EM: Properties

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- Converges to local minima
  - Each iteration improves the log-likelihood
  - Proof is the same as K-means
- Hard assignments  $\rightarrow$  equivalent to K-means