

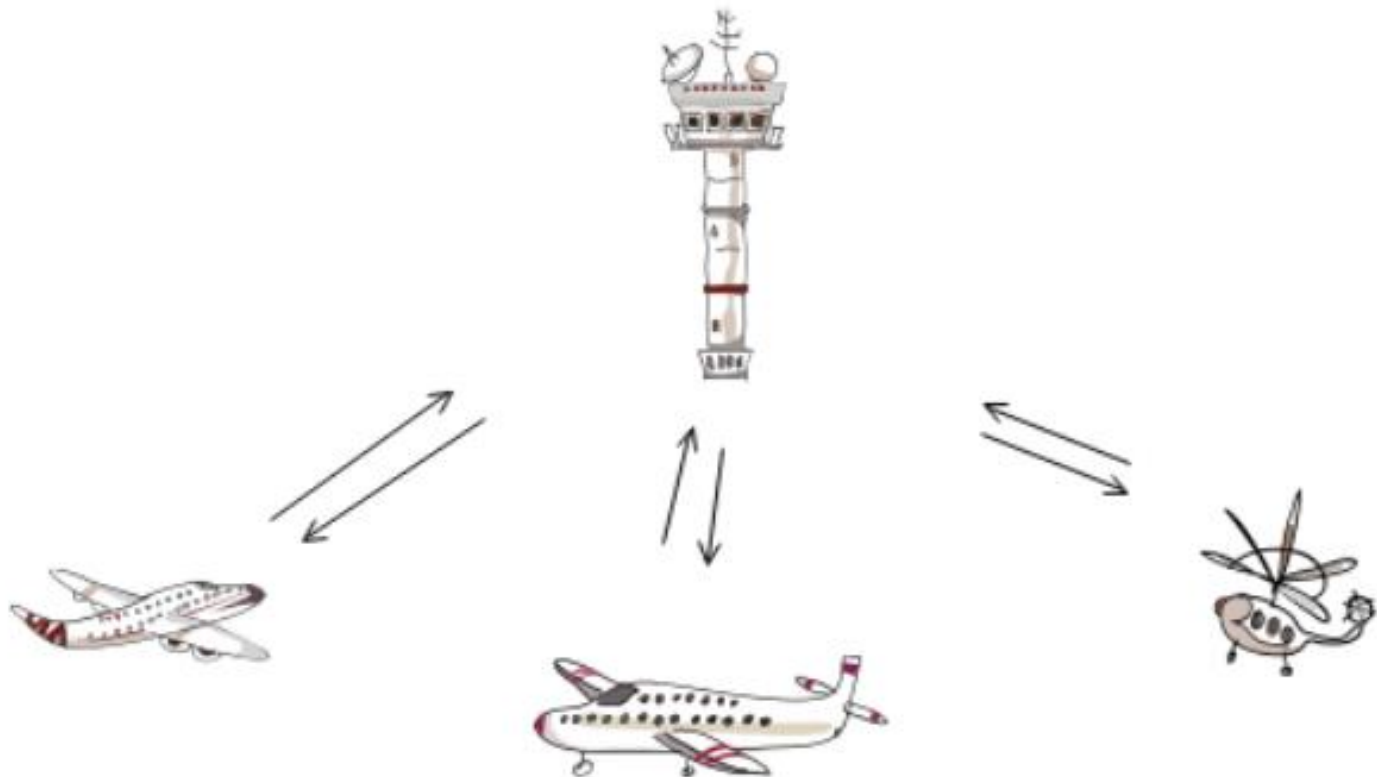
Mediator Pattern

2022

The mediator pattern defines an object that encapsulates how a set of objects interact.

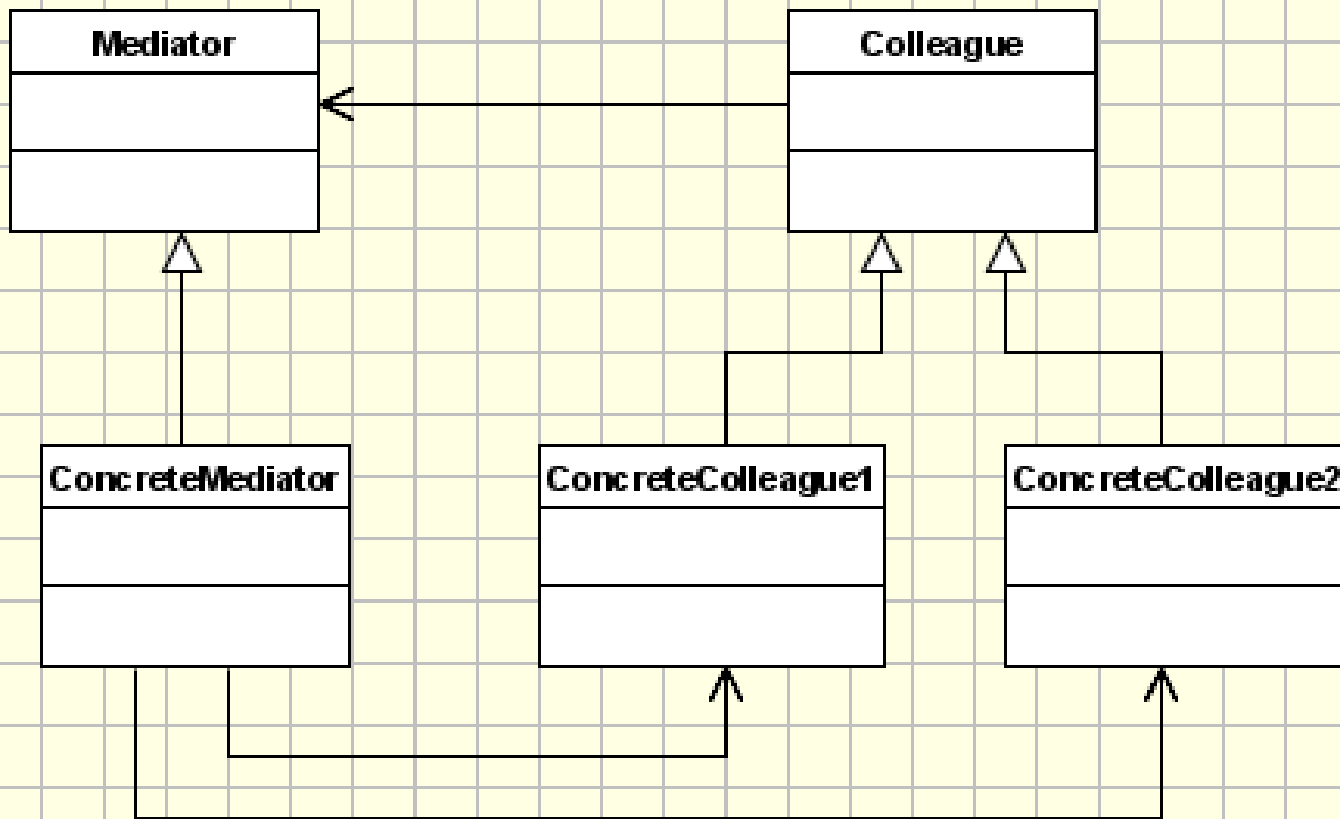
With the mediator pattern, **communication** between objects is encapsulated within a mediator object. Objects no longer communicate directly with each other, but instead communicate through the mediator. This reduces the dependencies between communicating objects, thereby reducing coupling.

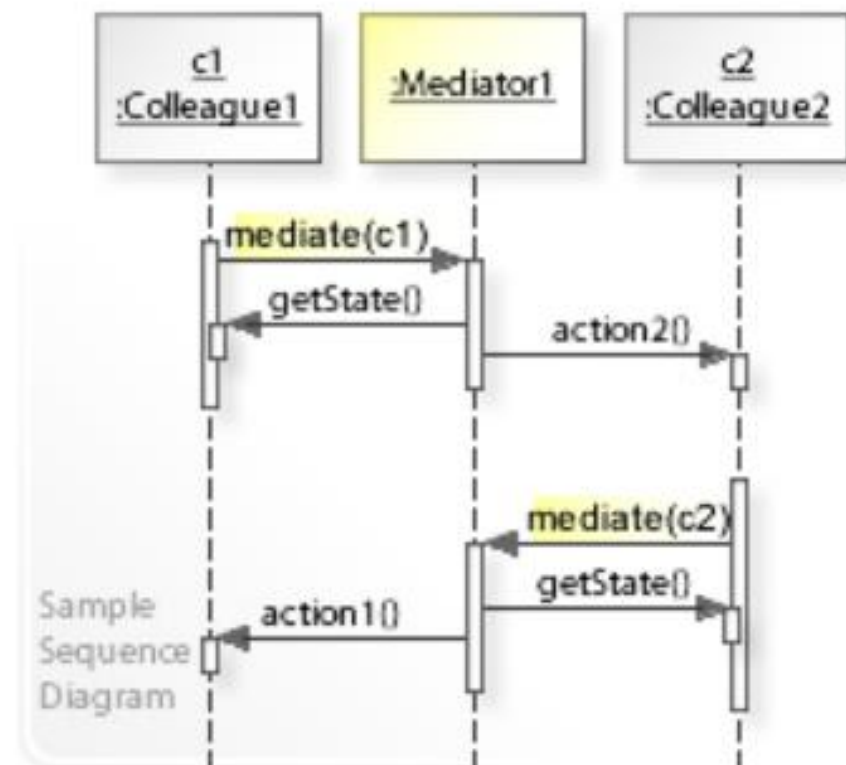
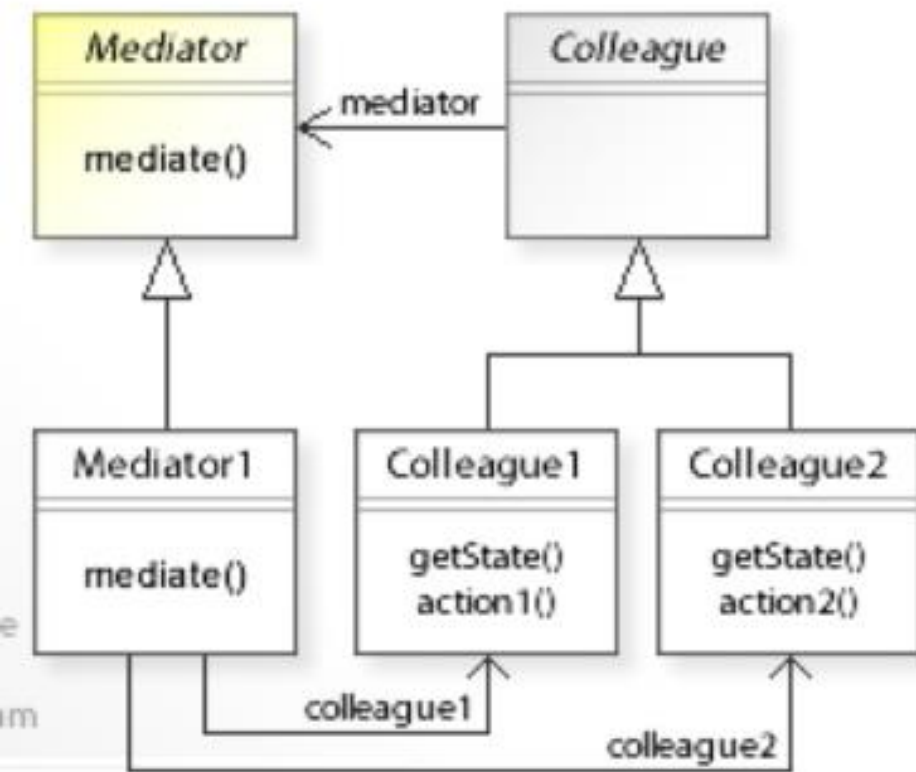
ATC Mediator



Mediator Pattern

cd: Mediator Implementation - UML Class Diagram





https://en.wikipedia.org/wiki/Mediator_pattern

Chatting Mediator

```
public class ChatClient {  
    public static void main(String[] args) {  
        ChatMediator mediator = new ChatMediatorImpl();  
        User user1 = new UserImpl( mediator, "Pankaj");  
        User user2 = new UserImpl( mediator, "Lisa");  
        User user3 = new UserImpl( mediator, "Saurabh");  
        User user4 = new UserImpl( mediator, "David");  
        mediator.addUser(user1);  
        mediator.addUser(user2);  
        mediator.addUser(user3);  
        mediator.addUser(user4);  
        user1.send("Hi All, this is Panka");  
        user2.send("Hi this is Lisa");  
    }  
}
```

```

import java.util.ArrayList;
import java.util.List;
public class ChatMediatorImpl implements ChatMediator {
    private List<User> users;
    public ChatMediatorImpl(){
        this.users=new ArrayList<>();
    }
    @Override
    public void addUser(User user){
        this.users.add(user);
    }
    @Override
    public void sendMessage(String msg, User user) {
        for(User u : this.users){
            //message should not be received by the user sending it
            if(u != user){
                u.receive(msg);
            }
        }
    }
}

```

```

public interface ChatMediator {
    public void sendMessage(String msg, User user);
    void addUser(User user);
}

```

```
public abstract class User {  
    protected ChatMediator mediator;  
    protected String name;  
    public User( ChatMediator med, String name){  
        this.mediator=med;  
        this.name=name;  
    }  
    public abstract void send(String msg);  
    public abstract void receive(String msg);  
}
```

```
public class UserImpl extends User {  
    public UserImpl(ChatMediator med, String name) {  
        super(med, name);  
    }  
    @Override  
    public void send(String msg){  
        System.out.println(this.name+": Sending Message="+msg);  
        mediator.sendMessage(msg, this);  
    }  
    @Override  
    public void receive(String msg) {  
        System.out.println(this.name+": Received Message:"+msg);  
    }  
}
```


Pankaj: **Sending** Message=Hi All, this is Panka
Lisa: Received Message:Hi All, this is Panka
Saurabh: Received Message:Hi All, this is Panka
David: Received Message:Hi All, this is Panka
Lisa: **Sending** Message=Hi this is Lisa
Pankaj: Received Message:Hi this is Lisa
Saurabh: Received Message:Hi this is Lisa
David: Received Message:Hi this is Lisa

Buffer Mediator

synchronized

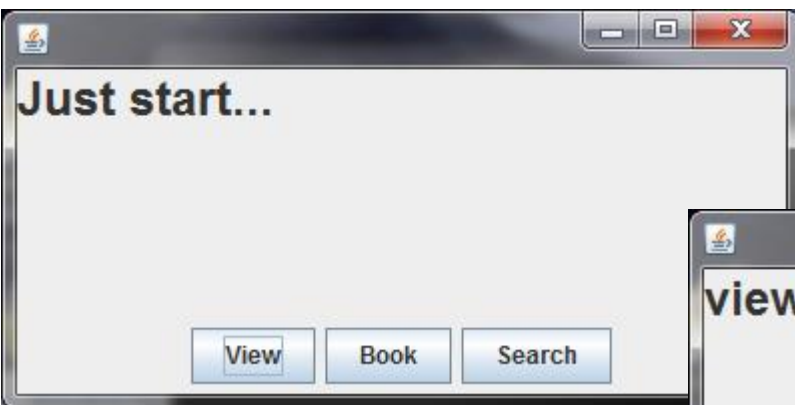
```
class Mediator {  
    private boolean slotFull = false;  
    private int number;  
    public synchronized void storeMessage( int num ) {  
        // no room for another message  
        while ( slotFull == true ) {  
            try {  
                wait();  
            }  
            catch (InterruptedException e ) { }  
        }  
        slotFull = true;  
        number = num;  
        notifyAll();  
    }  
}
```

```
public synchronized int retrieveMessage() {  
    // no message to retrieve  
    while (slotFull == false)  
        try {  
            wait();  
        }  
        catch (InterruptedException e ) { }  
    slotFull = false;  
    notifyAll();  
    return number;  
}  
}
```

```
class Producer extends Thread {  
    // 2. Producers are coupled only to the Mediator  
    private Mediator med;  
    private int    id;  
    private static int num = 1;  
    public Producer( Mediator m ) {  
        med = m;  
        id = num++;  
    }  
    public void run() {  
        int num;  
        while (true) {  
            med.storeMessage( num = (int)(Math.random()*100) );  
            System.out.print( "p" + id + "-" + num + " " );  
        }  
    }  
}
```

```
public class Consumer extends Thread {  
    // 3. Consumers are coupled only to the Mediator  
    private Mediator med;  
    private int id;  
    private static int num = 1;  
    public Consumer( Mediator m ) {  
        med = m;  
        id = num++;  
    }  
    public void run() {  
        while (true) {  
            System.out.print("c" + id + "-" +  
                             med.retrieveMessage() + " ");  
        }  
    }  
}
```

```
public class MediatorDemo {  
    public static void main( String[] args ) {  
        Mediator mb = new Mediator();  
        new Producer( mb ).start();  
        new Producer( mb ).start();  
        new Consumer( mb ).start();  
        new Consumer( mb ).start();  
        new Consumer( mb ).start();  
        new Consumer( mb ).start();  
    }  
}
```



Library Mediator

```
class Mediator {  
  
    BtnView btnView;  
    BtnSearch btnSearch;  
    BtnBook btnBook;  
    LblDisplay show;  
  
    void registerView(BtnView v) {  
        btnView = v;  
    }  
    void registerSearch(BtnSearch s) {  
        btnSearch = s;  
    }  
    void registerBook(BtnBook b) {  
        btnBook = b;  
    }  
    void registerDisplay(LblDisplay d) {  
        show = d;  
    }  
}
```

```
    void book() {  
        btnBook.setEnabled(false);  
        btnView.setEnabled(true);  
        btnSearch.setEnabled(true);  
        show.setText("booking...");  
    }  
    void view() {  
        btnView.setEnabled(false);  
        btnSearch.setEnabled(true);  
        btnBook.setEnabled(true);  
        show.setText("viewing...");  
    }  
    void search() {  
        btnSearch.setEnabled(false);  
        btnView.setEnabled(true);  
        btnBook.setEnabled(true);  
        show.setText("searching...");  
    }  
}
```



```
import javax.swing.*;
import java.awt.*;
import java.awt.event.*;

class LblDisplay extends JLabel {

    Mediator med;

    LblDisplay(Mediator m) {
        super("Just start...");
        med = m;
        med.registerDisplay(this);
        setFont(new Font("Arial", Font.BOLD, 24));
    }

}
```

```
interface Command {  
    void execute();  
}
```

```
class BtnView extends JButton implements  
Command {  
    Mediator med;  
    BtnView(ActionListener al, Mediator m) {  
        super("View");  
        addActionListener(al);  
        med = m;  
        med.registerView(this);  
    }  
    public void execute() {  
        med.view();  
    }  
}
```

```
interface Command {  
    void execute();  
}
```

```
class BtnBook extends JButton implements Command {  
    Mediator med;  
    BtnBook(ActionListener al, Mediator m) {  
        super("Book");  
        addActionListener(al);  
        med = m;  
        med.registerBook(this);  
    }  
    public void execute() {  
        med.book();  
    }  
}
```

```
class MediatorDemo extends JFrame implements ActionListener {
    Mediator med = new Mediator();
    MediatorDemo() {
        JPanel p = new JPanel();
        p.add(new BtnView(this, med));
        p.add(new BtnBook(this, med));
        p.add(new BtnSearch(this, med));
        getContentPane().add(new LblDisplay(med), "North");
        getContentPane().add(p, "South");
        setSize(400, 200);
        setVisible(true);
    }
    public void actionPerformed(ActionEvent ae) {
        Command comd = (Command) ae.getSource();
        comd.execute();
    }
    public static void main(String[] args) {
        new MediatorDemo();
    }
}
```