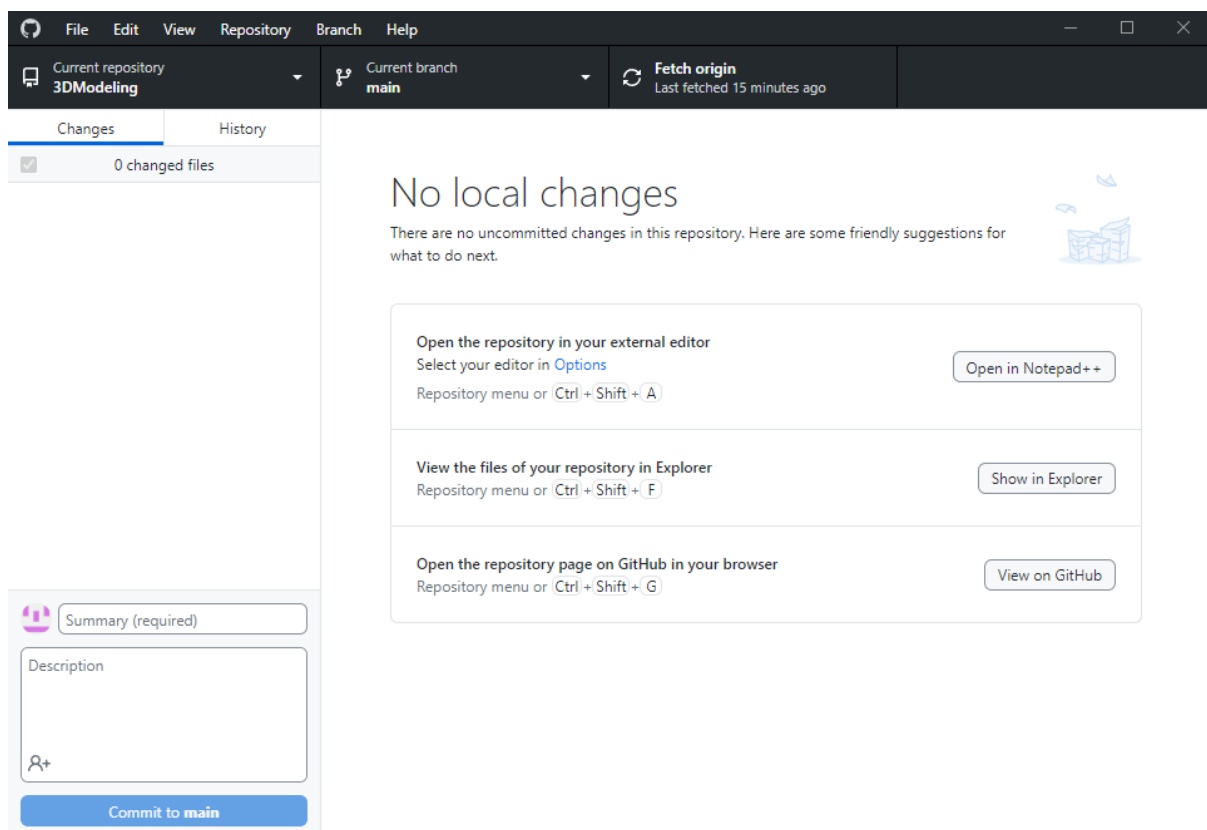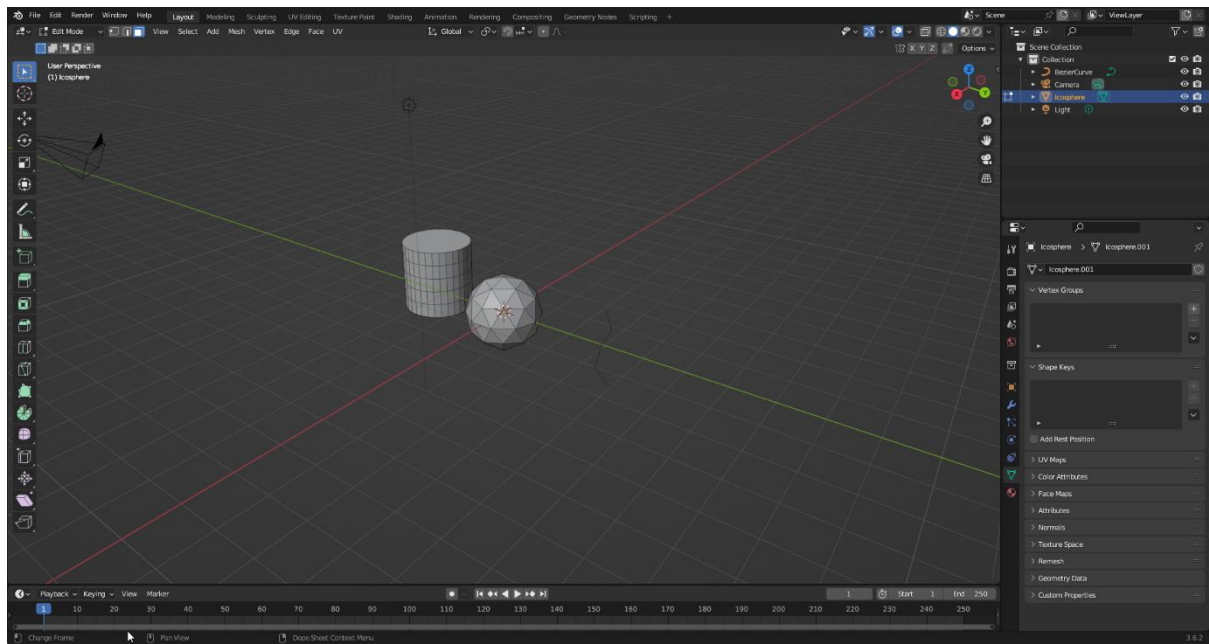**Joona Räisänen, M2080, HTK18S**

The Task:

Create a personal Git repository where you can store your project files. If you haven't already, also set up Blender and Unity on your computer. Take screenshots that prove that you have done the above, add them into a document with explanations, and create a .pdf file of your document.
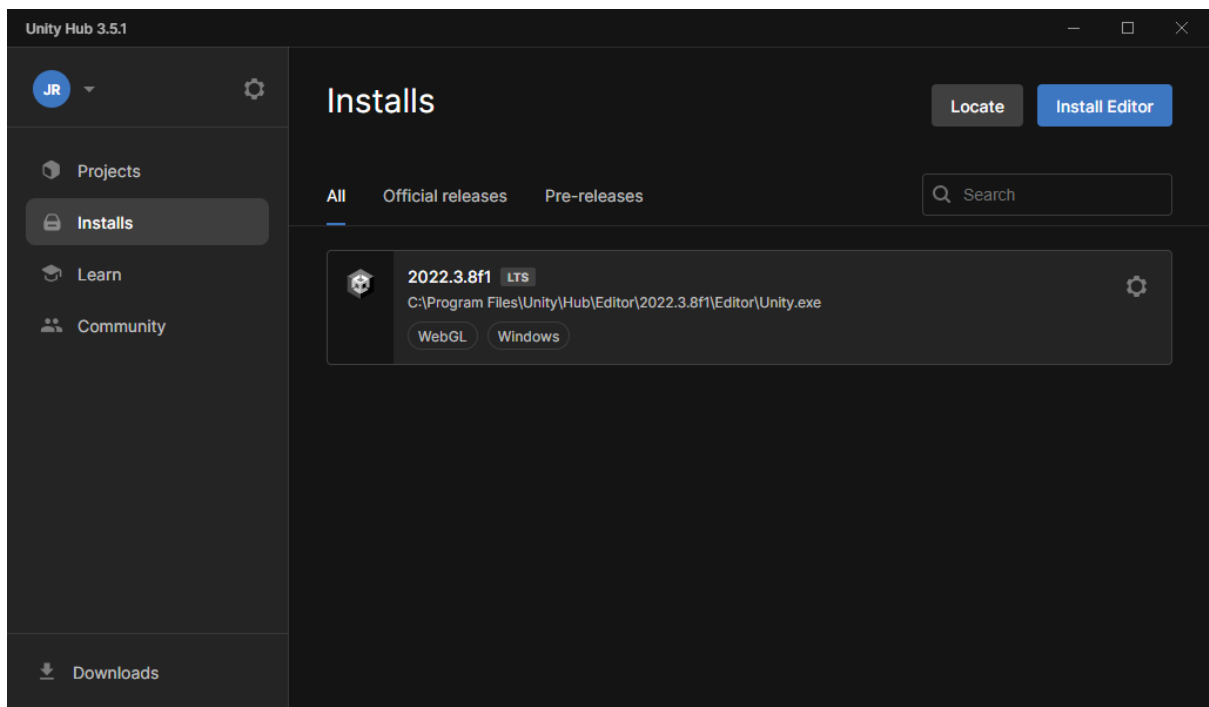
My GitHub Repository

I have created a personal repository called 3DModeling and shared the repo link.

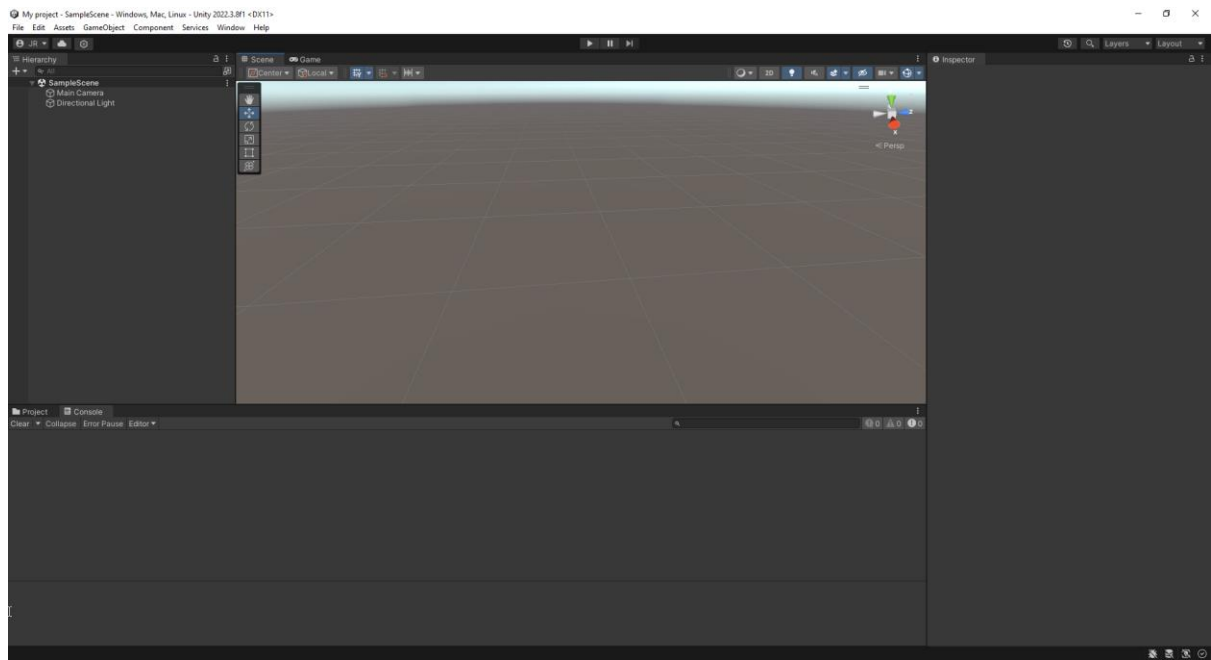## Blender

Blender has been installed and is working.

Unity

UnityHub& Editor have been installed and it is working.