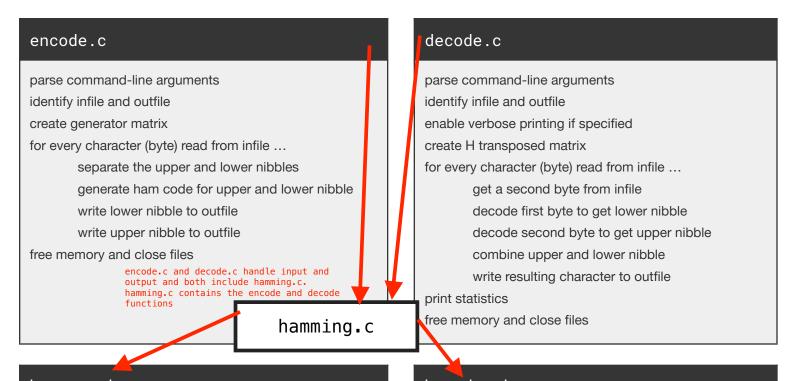
Assignment 5

Design Document

Purpose

Create a program that will encode a given message using Hamming(8, 4) codes into encoded data, and create a corresponding program to decode the encoded data back into a message.

Layout/Structure and Pseudocode for a Clear Description/Explanation of How Each Part of the Program Should Work:



ham_encode

Convert message to 4x1 bit matrix

Multiply msg as bm with G to get code as bit matrix

Convert code as bm to encoded data

Free the memory

Return the encoded data

ham_decode

Create lookup table

Convert code to 8x1 matrix

Multiply code bit matrix and H to get error syndrome bit matrix

Convert resulting error syndrome bit matrix to data

Free the memory

Get value of lookup table at error syndrome

If HAM_OK then put lower nibble of encoded data into message and return HAM_OK

If HAM_ERR then there is nothing to be done so simply return HAM_ERR

If any other value is fetched then correct the bit at that value and return HAM_CORRECT

MORE PSEUDOCODE I DRAFTED THROUGHOUT MY DESIGN PROCESS

```
infile is stdin by default
                                         encode.c
outfile is stdout by default
for every option given ...
  if option is 'h' then print help message, close files, and return if option is' i' then update the infile to file specified by \underline{\text{optarg}}
  if option is 'o' then update the outfile to file specified by optarg
  if option is unknown then print help message, close files, and return
initialize the 4x8 generator matrix (with all bit values equal to zero)
flip the correct bits from 0 to 1 such that generator matrix looks like so:
10000111
0 1 0 0 1 0 1 1
00101101
00011110
for every character (byte) read from the infile
  get the lower nibble of the byte (use function provided in asgn PDF)
  encode the lower nibble using ham_encode
  write the encoded lower nibble to the outfile
  get the upper nibble of the byte (use function provided in asgn PDF)
  encode the upper nibble using ham_encode
  write the encoded lower nibble to the outfile
```

free memory close files return

```
decode.c
main
    parse command-line arguments
    create Ht
    for every character read from the infile ...
         immediately read a second character (to get the corresponding code for the upper nibble)
         switch (decode the first character to get lower nibble) {
         case HAM_OK: do nothing case HAM_ERR: increment counter for uncorrected errors
         case HAM_CORRECT: increment counter for corrected errors
         switch (decode the second character to get upper nibble) {
case HAM_CK: do nothing
case HAM_ERR: increment counter for uncorrected errors
         case HAM_CORRECT: increment counter for corrected errors
         pack the lower and upper nibble back into one byte to get the original decoded character
         write the decoded character (byte) back to the outfile
         increment the counter for total processed bytes by TWO because two bytes have been processed
    now that the file has been decoded ...
    if verbose printing is enabled then print statistics
    delete memory and close files
    return
```

ham_decode

```
HAM_STATUS ham_decode(BitMatrix *Ht, uint8_t code, uint8_t *msg)

Convert code to 8x1 matrix

Multiply code bit matrix and H to get error syndrome bit matrix

Convert resulting error syndrome bit matrix to data

Create lookup table

switch (get value of lookup table at error syndrome)

case HAM_OK then put lower nibble of encoded data into message and return HAM_OK

case HAM_ERR then there is nothing to be done so simply return HAM_ERR

case any other value is fetched then correct the bit at that value and return HAM_CORRECT

Free the memory
```