

# LBA, Space complexity, $PSPACE$ , $L$ , and $NL$

Textbook: Chapter 5.1, 8

# Finite TMs (LBA)

- ▶ TMs are definitionally *infinite*
- ▶ Reality is definitionally *finite*
- ▶ Corollary: TMs are impossible in real life!
- ▶ **We have to use a finite-sized tape**
  - ▶ Or a computer that can manufacture new RAM, but imagine a memory leak!

## Formal definition of LBA

**Def:** A **linear bounded automaton** (LBA) is a restricted type of TM which has no memory outside of its input. Equivalently, it has some fixed constant amount of memory.

- ▶ An LBA configuration looks like  $w_1 w_2 \dots w_i q_j w_{i+1} \dots w_k$ , where  $k$  **is constant a given input**
- ▶ Since a configuration is of constant length, we can check if it has occurred before in the computation history!
- ▶ Therefore, the acceptance and halting problems for LBA are **decidable!**
- ▶ However, there are still **infinitely many inputs**: Therefore,  $E_{LBA}$  is still undecidable

## Space complexity

- ▶ We measured time complexity to be the number of steps before halting
- ▶ In real computation, time is not the only important factor! Memory is often just as, if not more, expensive
- ▶ We can measure memory/space complexity in the same way

**Def:** Let  $M$  be a DTM that always halts. The **space complexity** of  $M$  on input of length  $n$  is the function  $f : \mathcal{N} \rightarrow \mathcal{N}$ , where  $f(n)$  is the maximal number of tape cells that  $M$  scans. If the space complexity of  $M$  is  $f(n)$ , we say  $M$  runs in space  $f(n)$ .

If  $M$  is a **NTM**, the space complexity is the maximal number of tape cells scanned on **any single branch** of the nondeterminism.

## Space complexity classes

- ▶ We usually use asymptotic notation
- ▶ Just like we had *TIME* and *NTIME*, we can define *SPACE* and *NSPACE*

**Def:** Space complexity class operators.

$$SPACE(f(n)) = \{L : L \text{ is decided by an } O(f(n)) \text{ space DTM}\}$$

$$NSPACE(f(n)) = \{L : L \text{ is decided by an } O(f(n)) \text{ space NTM}\}$$

## Savitch's theorem

- ▶ We don't think  $P = NP$ , but does the space equivalent hold?
- ▶ As it turns out, **yes!** DTMs can simulate NTMs in polynomial *space*

**Def:** Savitch's theorem. For any function  $f : \mathcal{N} \rightarrow \mathcal{R}^+$  where  $f(n) \geq \log(n)$ ,

$$NSPACE(f(n)) \subseteq SPACE((f(n))^2)$$

Pf. excluded.

## PSPACE

- ▶ Just like we have  $P$  for the set of all languages decidable in polynomial time, we can define  $PSPACE$  for the set of all languages decidable in polynomial deterministic space

**Def:**  $PSPACE$  is the set of all languages decidable in deterministic polynomial space.

$$PSPACE = \bigcup_k SPACE(n^k)$$

- ▶ We know  $PSPACE = NPSPACE$  by Savitch's theorem. Any problem  $\in P$  can access at most polynomial space, and any problem  $\in NP$  can access at most nondeterministic polynomial space ( $NPSPACE$ )
- ▶ Let  $EXPTIME$  be the set of all problems solvable in deterministic exponential time

# Class subsets and *PSPACE*-completeness

$$P \subseteq NP \subseteq PSPACE = NPSPACE \subseteq EXPTIME$$

- ▶ Researchers think that all the  $\subseteq$  above are actually  $\subsetneq$ , but we don't know yet
- ▶ We know that at least one is proper

**Def:** A language  $B$  is *PSPACE-complete* if it satisfies the following two conditions:

1.  $B \in PSPACE$ , and
2. Every  $A \in PSPACE$  is polynomial-time reducible to  $B$

If only the second holds, we say  $B$  is *PSPACE-hard*.



## $L$ and $NL$

- ▶ Since  $PSPACE = NPSPACE$ , we need a new thing to care about
- ▶ What about logarithmic space?

**Def:**  $L$  is the class of languages decidable in logarithmic deterministic space.  $NL$  is the class of languages decidable in logarithmic nondeterministic space.

$$L = SPACE(\log(n))$$
$$NL = NSPACE(\log(n))$$

- ▶  $NL$ -completeness also exists

Next up: Intractability