

Software Engineer supporting 5+ years of Spotify Wrapped.

Work Experience

Spotify

Engineer II

2022 - Present (New York)

Key engineer for Spotify Wrapped 2023–2025, leading brand visuals and social sharecard image generation workstreams. Project-managed Heardle, Spotify's first gaming acquisition.

Engineer I

2021 - 2022 (New York)

Tech-led Wrapped 2021 and 2022 sharecard workstreams, which were implemented in 30+ languages across 100+ markets, engaging over 120 million users each year.

Associate Engineer

2020 - 2021 (New York)

Led planning and development of teaser page for Wrapped 2020 campaign.

Snapchat

Software Engineering Intern

2019 (Los Angeles)

Developed onboarding and account recovery features with the Growth team.

Disney

Software Engineering Intern

2018 (Seattle)

Designed a CI pipeline for an enterprise authentication service.

Education

Purdue University

BSCmpE in Computer Engineering with Honors, Minor Electronic Art
2016 - 2020

Universidad Carlos III de Madrid Study Abroad

2018 - 2019

Community Leadership

Out for Undergrad

National Conference Lead

2023 - Present

Leading a 20-person team driving admissions, sponsorship, and programming for a fully-funded conference experience serving 350+ LGBTQ+ undergraduates annually.

Lead Programming Director

2023 - 2024

Programming Director

2021 - 2023

Skills

Languages

HTML, CSS, Javascript, Typescript, Python, Java, C

Frameworks

React, Next.js, Three.js, React Native, Vite, Firebase, Turbo

Design

Figma, Adobe Suite, CAD