

# MD5 HASH CRACKING USING A MAPREDUCE

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# INTRODUCTION



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- Implementing our own MapReduce Architecture
- Benchmarks

# MAPREDUCE

- Paradigm for **distributing work** on highly parallelizable problems with huge datasets **over a cluster of servers**.
- **Google** uses it



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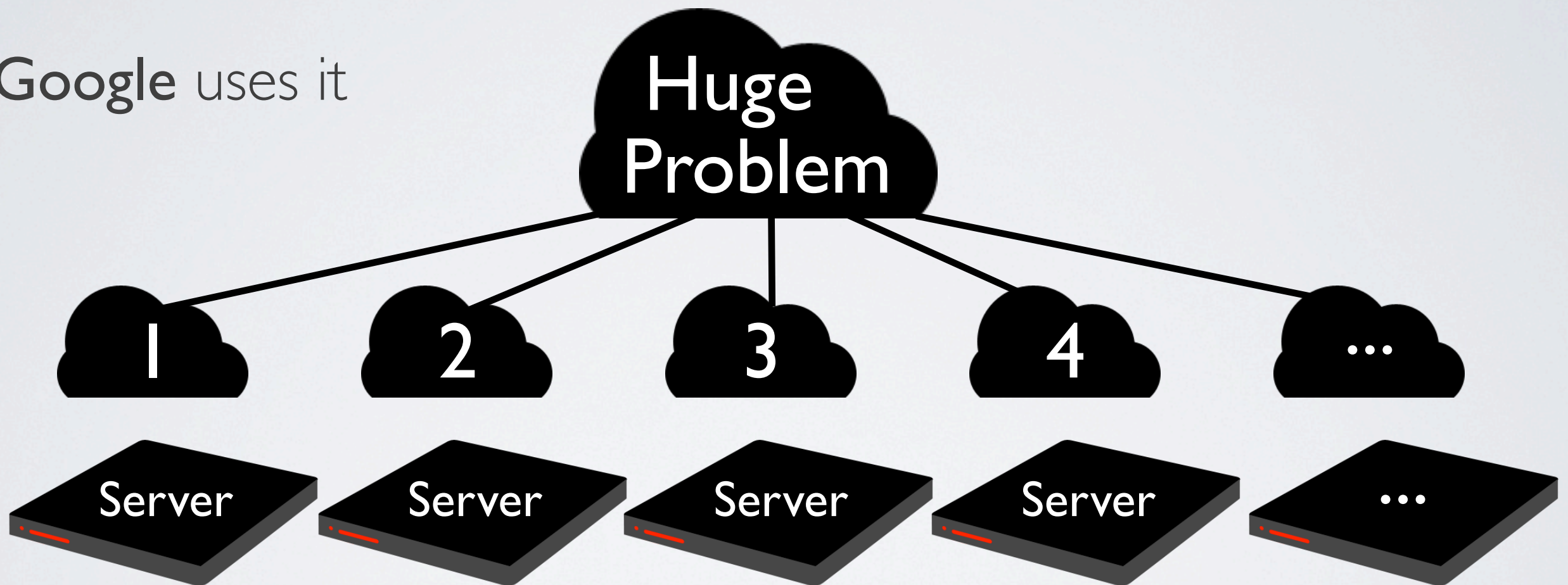
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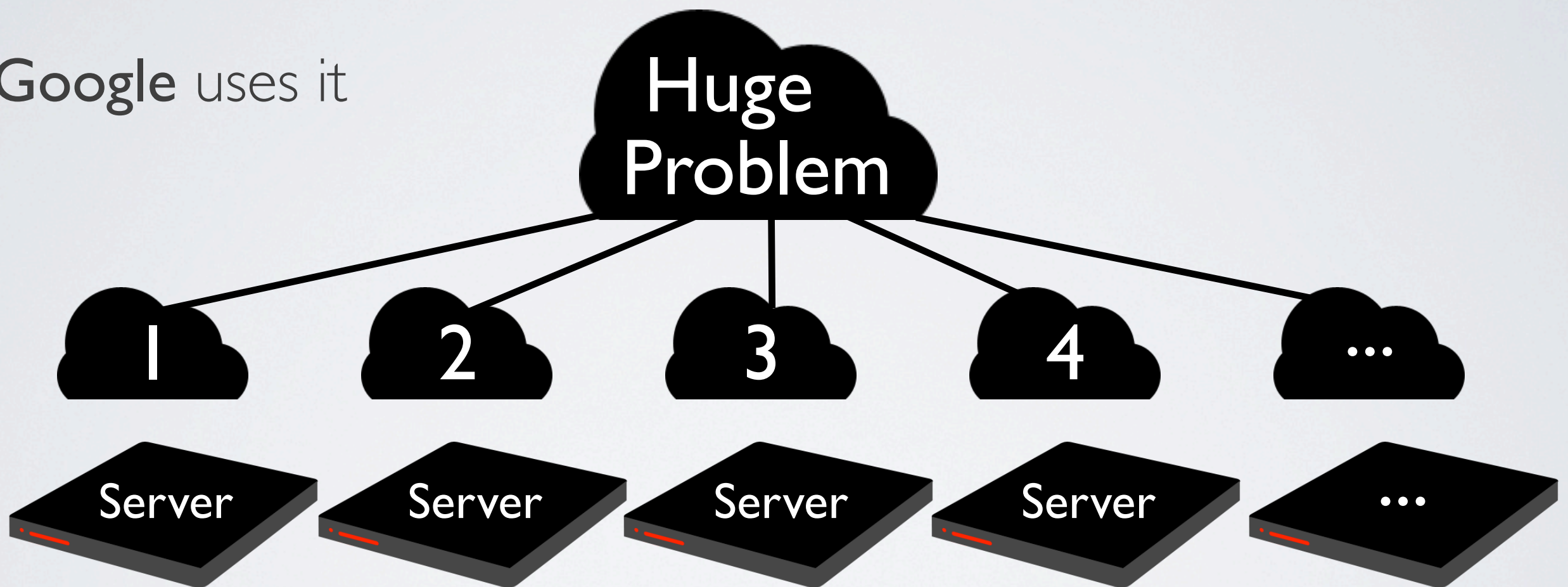


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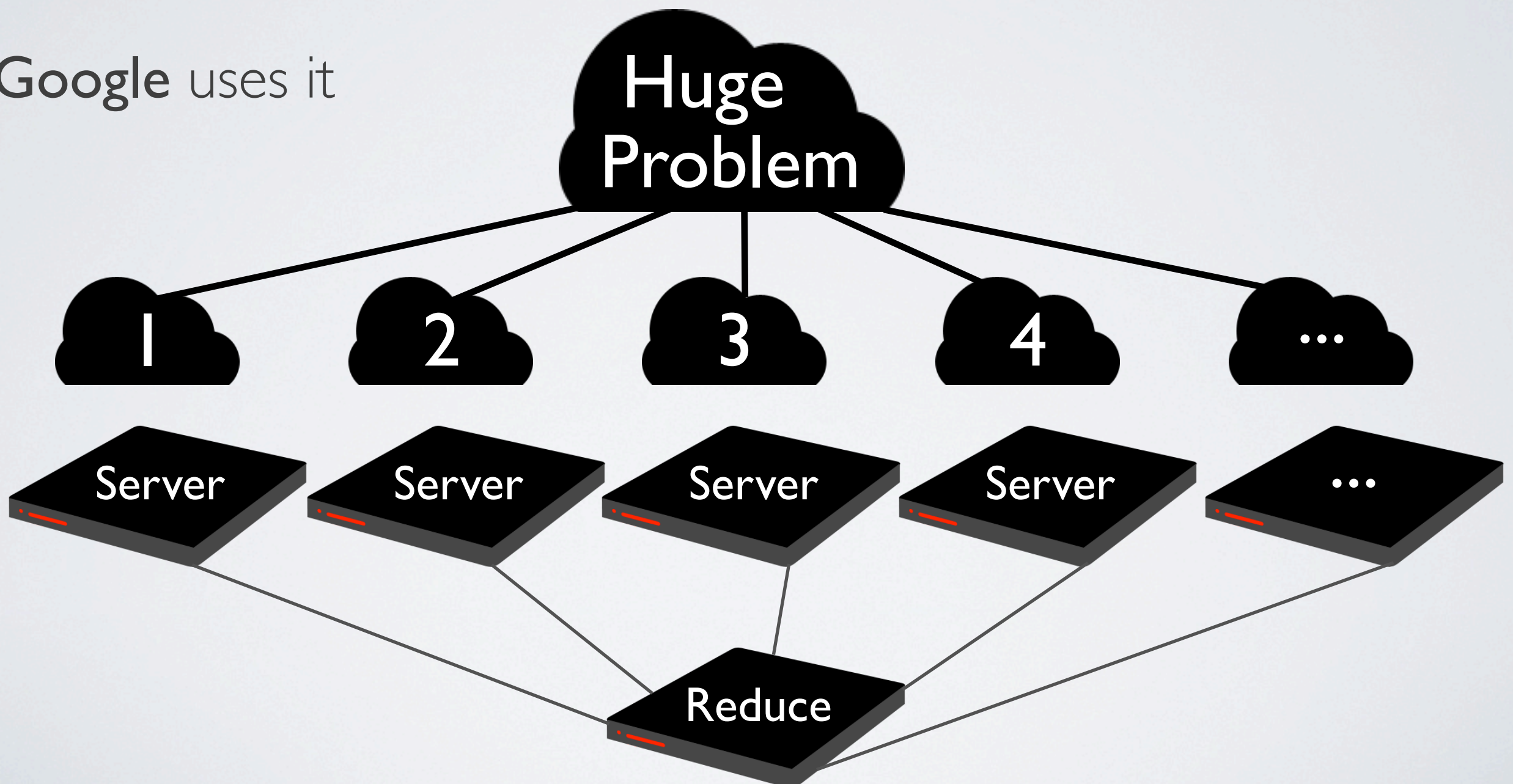


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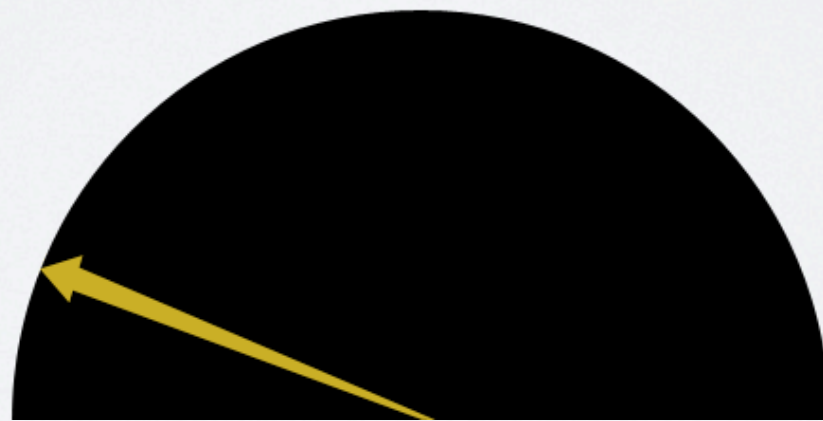
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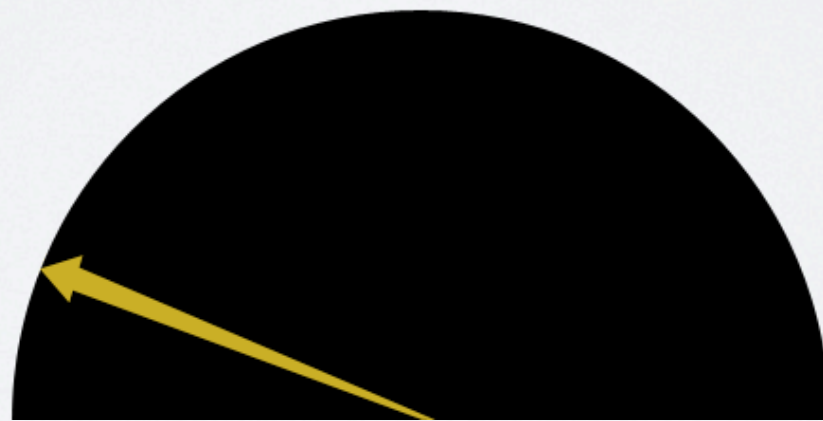


# TECHNICAL ISSUES



**Slow** single node performance

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Actual	Expected
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**Unpredictable** no. of workers

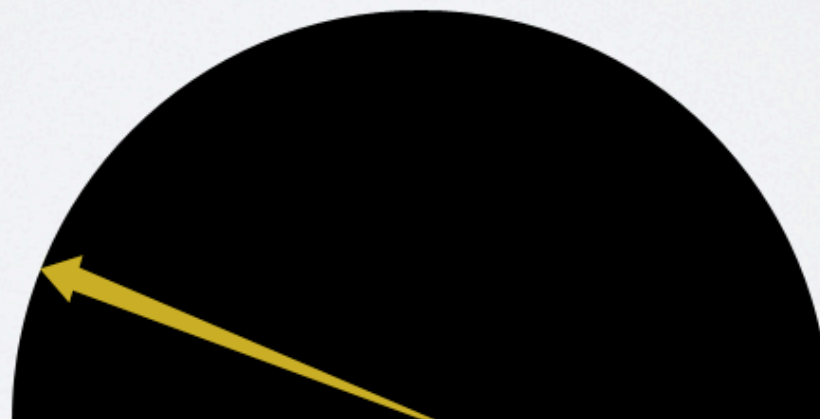


# TECHNICAL ISSUES

- Previous used **Google App Engine** (and it sucked)
  - **Uneven** problem mapping
  - **Slow** single worker node performance
  - **Unpredictable** number of worker nodes



Uneven problem mapping



**Slow** single node performance

Actual	Expected
?	100

**Unpredictable** no. of workers

# SOLUTION

- Apache **Hadoop**
- Similar to **Google App Engine**
- Complete control of our own **servers**



# APACHE HADOOP

- Similar to Google App Engine
- Distributed File System
- Map Reduce Engine built on top of file system
- Highly available and scalable  
(e.g. Facebook uses it to store 21 petabytes of data)

# SERVERS

- Deploy servers
  - JUJU
  - Deploy thousands of servers easily
- Using Amazon Web Service's EC2 server instances