## scipy.io.wavfile gives "WavFileWarning: chunk not understood" error

Asked 10 years, 10 months ago Modified 1 year, 7 months ago Viewed 35k times



I'm trying to read a .wav file using scipy. I do this:



```
from scipy.io import wavfile

filename = "myWavFile.wav"
print "Processing " + filename

samples = wavfile.read(filename)
```

And I get this ugly error:

```
/Library/Frameworks/Python.framework/Versions/2.6/lib/python2.6/site-
packages/scipy/io/wavfile.py:121: WavFileWarning: chunk not understood
  warnings.warn("chunk not understood", WavFileWarning)
Traceback (most recent call last):
  File "fingerFooler.py", line 15, in <module>
     samples = wavfile.read(filename)
  File "/Library/Frameworks/Python.framework/Versions/2.6/lib/python2.6/site-
packages/scipy/io/wavfile.py", line 127, in read
     size = struct.unpack(fmt, data)[0]
struct.error: unpack requires a string argument of length 4
```

I'm using Python 2.6.6, numpy 1.6.2, and scipy 0.11.0

Here's a way file that causes the problem.

Any thoughts? What's wrong here?

```
python macos numpy audio scipy
```

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```
edited Apr 10, 2018 at 13:09
PatriceG
3,901 • 5 • 28 • 43
```

```
asked Jan 14, 2013 at 15:41

Eric

16.2k • 15 • 87 • 141
```

```
try samples = wavfile.read(open(filename, 'r')) - Timothy Jan 14, 2013 at 16:15

Tried it, still got the same error... - Eric Jan 14, 2013 at 16:59

are you sure your .wav file is standard? is it uncompressed or not? - Timothy Jan 14, 2013 at 18:33
```

Have you tried Python's wave module (<a href="mailto:docs.python.org/2/library/wave.html">docs.python.org/2/library/wave.html</a>)? – mtrw Jan 15, 2013 at 23:44 🖍

## 6 Answers

Sorted by: Highest score (default)

**\$** 



The files is no longer available (not surprising after 9 months!), but for future reference the most likely cause is that it had extra metadata which scipy can't parse.

28



In my case, it was default metadata (copyright, track name etc) which was added by Audacity- you can open the file in Audacity and use File ... Open Metadata Editor to see it. Then use the 'Clear' button to strip it, and try again.





The <u>current version of scipy</u> supports the following RIFF chunks - 'fmt', 'fact', 'data' and 'LIST'. <u>The Wikipedia page on RIFF</u> has a bit more detail on how a WAV file is structured, for example yours might have included an unsupported-but-popular INFO chunk

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I don't know anything about the WAV file format, but digging into the scipy code it looks like scipy isn't familiar with the chunk that's present towards the end of the file (chunk ID is bext, 2753632 bytes in, if that helps). That chunk is declared as 603 bytes long so it reads past it expecting another chunk ID 603 bytes later -- it doesn't find it (runs out of file) and falls over.



Have you tried it on other WAV files successfully? How was this one generated?



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Indeed... It was a problem with the WAV file (even though any audio player could play them). I tried the code with WAVs generated with another program and it worked. The problematic wav files were created in... Apple's Logic Pro, with standard settings: 16bit, 44100Hz, Interleaved, no dithering. – Eric Jan 22, 2013 at 8:28

Thanks for the comment. I used sox to "convert" my wav files to the format they already had. Thereby sox corrected erroneous wav files, while the audio data stayed the same. See <a href="mailto:stefaanlippens.net/audio\_conversion\_cheat\_sheet">stefaanlippens.net/audio\_conversion\_cheat\_sheet</a> – Johann Hagerer Jan 13, 2016 at 9:52 <a href="mailto:sheet">stefaanlippens.net/audio\_conversion\_cheat\_sheet</a> – Johann Hagerer Jan 13, 2016 at 9:52 <a href="mailto:sheet">stefaanlippens.net/audio\_conversion\_cheat\_sheet</a> – Johann Hagerer Jan 13, 2016 at 9:52 <a href="mailto:sheet">stefaanlippens.net/audio\_conversion\_cheat\_sheet</a> – Johann Hagerer Jan 13, 2016 at 9:52 <a href="mailto:sheet">stefaanlippens.net/audio\_conversion\_cheat\_sheet</a> – Johann Hagerer Jan 13, 2016 at 9:52 <a href="mailto:sheet">stefaanlippens.net/audio\_conversion\_cheat\_sheet</a> – Johann Hagerer Jan 13, 2016 at 9:52 <a href="mailto:sheet">stefaanlippens.net/audio\_conversion\_cheat\_sheet</a> – Johann Hagerer Jan 13, 2016 at 9:52 <a href="mailto:sheet">stefaanlippens.net/audio\_conversion\_cheat\_sheet</a> – Johann Hagerer Jan 13, 2016 at 9:52 <a href="mailto:sheet">stefaanlippens.net/audio\_conversion\_cheat\_sheet</a> – Johann Hagerer Jan 13, 2016 at 9:52 <a href="mailto:sheet">stefaanlippens.net/audio\_conversion\_cheat\_sheet</a> – Johann Hagerer Jan 13, 2016 at 9:52 <a href="mailto:sheet">stefaanlippens.net/audio\_conversion\_cheat\_sheet</a> – Johann Hagerer Jan 13, 2016 at 9:52 <a href="mailto:sheet">stefaanlippens.net/audio\_conversion\_cheat\_sheet</a> – Johann Hagerer Jan 13, 2016 at 9:52 <a href="mailto:sheet">stefaanlippens.net/audio\_conversion\_cheat\_sheet</a> – Johann Hagerer Jan 13, 2016 at 9:52 <a href="mailto:sheet">stefaanlippens.net/audio\_cheat\_sheet</a> – Johann Hagerer Jan 13, 2016 at 9:52 <a href="mailto:sheet">stefaanlippens.net/audio\_cheat\_sheet</a> – Stefaanlippens.



The easiest solution to this problem is to convert the way file into other way file using SoX.



\$ sox wavfile.wav wavfile2.wav



Works for me!



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answered Feb 23, 2021 at 14:57





I had the same error and could successfully convert to what it can read.



My original file was from Logic Pro. Then I used <u>audacity</u> to read the file.



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The same issue here. I've also exported my wave file from Logic Pro. – JavaRunner Apr 21, 2021 at 7:06



I also got this error because of (presumably) metadata introduced by Audacity. I exported my wav file from another DAW (Ableton Live), and scipy.io.wavfile loaded it without error.



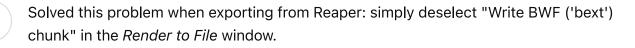
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user2348114







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Maximilian Treitler

answered Apr 1, 2022 at 8:03