Jordan Boggs

boggsjp@gmail.com • (215) 512-8994
3580 Rialto Heights #366, Colorado Springs, CO 80907
GitHub • LinkedIn • Portfolio

I am a full-stack web developer who uses my experience in instructional design and media to create clear, engaging user experiences. I am lifelong learner as well as a strong collaborator who thrives on a team. I love learning a system inside and out, and I love designing a system even more.

Education

University of Denver (2017-2018)
Certification in Full-stack Web Development from University of Denver Coding Bootcamp. Anticipated graduation in April, 2018.

Ohio University (2007–2011)
B.A. in Linguistics with focus on Computer Assisted Language Learning. Minor in Russian.

Skills

Cross-browser compatibility, integrating user feedback, layout and typography, MERN stack, mobile web design, MVC architecture, object-relational mapping (ORM), project management, quality assurance testing, responsive design, search engine optimization, security and session storage, semantic HTML typography, state management, user authentication, user-centered design, video editing, video production.

Programming Languages, Frameworks, & Tools

Adobe Creative Cloud (After Effects, Audition, Illustrator, Photoshop, Premiere), AJAX, Bootstrap, CSS3, Express, Firebase, Git, Handlebars, Heroku, HTML5, Javascript, JSON, jQuery, Laravel, Linux, macOS, MongoDB, MySQL, Node.JS, React.js, RESTful APIs, Windows.

Projects & Freelance Experience

Burgers, Yum! February, 2017. https://desolate-brook-57968.herokuapp.com/
Burgers, Yum! is a full-stack app that uses RESTful API calls to a MySQL database to:

1. Store delicious burgers and whether they've been devoured yet
2. Mark said delicious burgers as devoured
3. Add new delicious burgers for us to devour. Additionally, if you can't think of a clever name for your burger, a blank submission will randomly generate one for you using the random-word NPM package.

Technology stack:

- *Frontend:* Material Components for Web, Flexbox, Handlebars.js
- *Backend:* Node, Express, MySQL, RESTful APIs, Gulp

Mushroom Match. February, 2017. https://whispering-dawn-28472.herokuapp.com/
Mushroom Match has a simple responsive interface using Materialize for a familiar user experience. Simply begin the brief survey, answer all ten questions, and find out which Mario character could be your soul mate!

- *Frontend:* Materialize, jQuery
- *Backend:* Node, Express

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StudyBuddy. December, 2017–January, 2018. https://preaksneview.github.io/study_buddy/
What technologies are you using? HTML5, CSS3, CSS Grid, jQuery, RESTful APIs (Firebase, Google Maps API, Weather Underground API), SASS to create our study group scheduling app StudyBuddy.

- *Frontend:* Used CSS3, CSS Grid, HTML5, Javascript, and jQuery to create a clean, responsive front end that presents information clearly.
- *Backend:* Using RESTful APIs (Firebase, Google Maps, Weather Underground) to create a listing of open study groups and display their locations and weather conditions.

Work Experience

Rocky Mountain Public Health Training Center
at University of Colorado School of Public Health (Dec, 2017–Present)

- Work with external partners and subject matter experts to develop learning objectives.
- Compile and develop training materials for distance-based learning opportunities.
- Responsible for technical support to training participants and instructors.
- Provide instructional design support for the development of new learning opportunities including videos, online courses, online modules, and webinars.
- Responsible for video and audio editing and learning management systems.

Motion Pixel Lab (May, 2017–Dec, 2017)
Video Editor (Part-time)

- Edited various promotional reels for Space Foundation in addition to local commercial spots.
- Provided web administration, data and design support for The Beer Drinker's Guide to Texas beer map and Drinker's Guide to Colorado guide book and websites.

University of Pennsylvania (March, 2016–May, 2017)
Associate Director, Online Learning Studio

- Produced all Online Learning Studio media, including several high-profile MOOC specializations, such as our U.S. Department of State-funded English language specialization, Culture-Driven Team Building, and Foundations of Positive Psychology.
- Supervised the studio team, composed of two full-time staff members, four part-time staff members, and several student workers.

University of Pennsylvania (January, 2015–March, 2016)
Senior Technologist & Production Manager, Arts & Sciences Online Learning

- Upgraded studio and expanded our staff further, including an animator for a series of English Language courses in conjunction with the U.S. Department of State.
- Produced video materials for Coursera courses like Microeconomics, Ancient Philosophy, and Revolutionary Ideas.

University of Pennsylvania (November, 2012–January, 2015)
Education Technology Specialist, Arts & Sciences Online Learning

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- Lead and implemented transition from MoveOn LMS and Blackboard to Canvas.
- Supervised team of online technical support specialists for online classes' synchronous sessions.

University of Pennsylvania (April, 2012-November, 2012)
Technology Coordinator, Arts & Sciences Online Learning

- Built course sites for for-credit online courses on our LMSs MoveOn and Blackboard.
- Provided live technical support for online classes' synchronous sessions.
- Provided workshops on Adobe Connect, GoingOn, Voicethread, and other technologies to faculty.