

What Was and Wasn't Completed

As a team for a two week project we met almost all of our main goals. The core of the project was completed and it all works together very smoothly. The interface feels like a normal iOS app would which is a definite plus. All the bugs that were encountered were stomped. There were a few features that would have been nice but there was not enough time to add, such as repeating events. Here's a table to see more clearly what was and wasn't completed.

Completed Goals	Unfinished Goals
Simple yet plentiful interface	Repeating events
Month View	More than 1 year calendar
Day View	Notifications for an Event
Add Events	
Edit Events	
Remove Events	
Gesture Listening (swiping)	

As you can see all the important things were finished and only the luxury features were cut. If we had another week or so we could have most likely finished all we had planned.