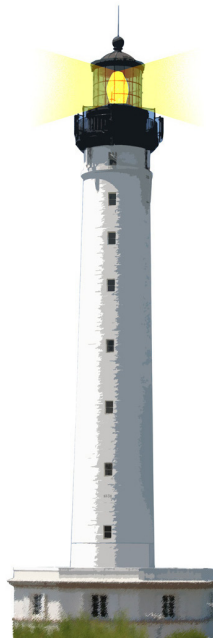


About Validation

A pretext to talk about delegation of actions

S. Ducasse



Goal

- How can we navigate an instance tree?
- With optional states that can be skipped?



The case: Validation

- We want to validate UI forms
- Nested components may want to validate or not their contents

Screenshot here



A tree of instances

Screenshot here



Validate first design

- Any presenter can validate its contents.
- Per default does not nothing.

```
SpPresenter >> validate  
  ^ self
```

```
SpOptionPresenter >> validate
```

```
| report |  
report := SpValidationReport new.  
self layout children do: [ :presenter | presenter validate ]
```



Analysis

- We need to have a report to know if the validation failed or not.
- Should `validate` return a report?
- If `validate` returns a report then we have to return an ok report for anybody.
- We do not want to force a report for all the tree instances.



Second design: let the object decide

Pass around a basket and let any sub instance decides if it wants to participate

```
SpPresenter >> validateInto: aReport  
  ^ self
```

```
SpOptionPresenter >> validate  
  
  | report |  
  report := SpValidationReport new.  
  self layout children do: [ :presenter | presenter validateInto: report ].  
  ^ report
```



Local and global together

```
SpTextInputFieldWithValidation >> validateInto: aValidationReport  
  self validate.  
  aValidationReport addAll: validationErrors
```

Each validating subcomponent

- can bring its information to the report
- gets the responsibility to fill up the report



Conclusion

- Let the object decides if it wants to join a process but passing a container



A course by

S. Ducasse, L. Fabresse, G. Polito, and Pablo Tesone



Except where otherwise noted, this work is licensed under CC BY-NC-ND 3.0 France

<https://creativecommons.org/licenses/by-nc-nd/3.0/fr/>