Advanced Object-Oriented Design

About Registration

When dynamic class registration is too much S. Ducasse





Goal

- Thinking about system dynamics
- Alternatives to class methods as registration mechanism
- Impact of dynamic registration

Using class methods as registration

- Class is a real object
- We can send a message to a class
- Each class can answer specifically

Object allSubclasses collect: [:each | each foo]

Remember the Pharo Mooc

```
PillarParser >> documentClasses

^ DocumentItem allSubclasses
sorted: [ :class1 :class2 | class1 priority < class2 priority ]
```

```
PillarParser >> parse: line
self documentClasses
detect: [:subclass |
(subclass canParse: line)
ifTrue: [ ^ subclass newFromLine: line ] ]
```

Registration for 'Free'

Pros:

Each time a new class is loaded it is taken into account

Cons:

- We do it all the time for nothing
- We are querying the system for nothing!
- It is expensive

Solution 1: Explicit static list

```
PillarParser >> documentClasses
   ^ { Section . List . Paragraph }
   sorted: [:class1 :class2 | class1 priority < class2 priority ]</pre>
```



Statically sorting the list

In fact we could precompute priority too

Pros:

Do not have to query all the classes all the time

Cons:

 Watch out because we may not want to list explicitly class to avoid dependencies to other packages

Solution 2: Explicit registration mechanism

E.g., classes can explicit register to the parser

Section class >> initialize

PillarParser registerClass: self

List class >> initialize

PillarParser registerClass: self

PillarParser >> documentClasses

^ RegisteredClasses

A registration mechanism supports extension

Extra class >> initialize PillarParser registerClass: self

- External classes can also register
- Without introducing unwanted dependency
- Without scanning all the classes of the system

Unregistration

With explicit registration, the unregistration can be also a concern.

- The registration holder (here PillarParser) should offer way to cancel a registration
- Registered classes have the responsibility to unregister themselves.

Conclusion

- XXX subclasses is a cool pattern
- But it has a cost!
- Design is about tradeoffs



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