```
MenuMorph >> initialize
    super initialize.
    bounds := 0@0 corner: 40@10.
    self setDefaultParameters.
    self listDirection: #topToBottom.
    self hResizing: #shrinkWrap.
    self vResizing: #shrinkWrap.
    defaultTarget := nil.
    selectedItem := nil.
    stayUp := false.
    popUpOwner := nil.
    shouldUseRoundCorners ifTrue: [self useRoundedCorners]
```

```
BasicButton >>label: aString font: aFontOrNil

    | oldLabel m aFont |
    (oldLabel := self findA: StringMorph)
        ifNotNil: [oldLabel delete].
    aFont := aFontOrNil ifNil: [ self standardButtonFont].
    m := StringMorph contents: aString font: aFont.
    self extent: (m width + 6) @ (m height + 6).
    m position: self center - (m extent // 2).
    self addMorph: m.
    m lock
```