SPSElement
vs:
playAgainstScissors:
playAgainStone:
playAgainPaper:

Stone	**Paper**	**Scissors**
vs: anElement	vs: anElement	vs: anElement
playAgainstScissors: anElement	playAgainstScissors: anElement	playAgainstScissors: anElement
playAgainStone: anElement	playAgainStone: anElement	playAgainStone: anElement
playAgainPaper: anElement	playAgainPaper: anElement	playAgainPaper: anElement

Paper >> vs: anotherTool
        ^ anotherTool playAgainstPaper: self