

JORDANO BAER (F1 Visa)

Tampa, FL | jordanobaer@hotmail.com | (407)-738-0768 | [linkedin.com/in/jordanobaer](https://www.linkedin.com/in/jordanobaer) | github.com/jordanobaer

OBJECTIVE

Seeking an internship position as a software developer during the summer.

EDUCATION

Bachelor of Science in Computer Science, University of South Florida, Tampa, FL Graduation: December 2019

Current GPA: 4.00

Associate of Arts in Computer Science, Valencia College, Orlando, FL August 2017

GPA: 4.00

Specialized courses: Algorithms, Data Structures, Computer Networks, Web Applications Development

EXPERIENCE

Software Developer Internship, T-Ligo USA, Orlando, FL August 2016 – November 2016

- Participated in a team to develop the company's internal website using HTML, CSS and JavaScript.
- Gained experience with file transferring process through the company's servers.

Textbook Seller (temporary), Barnes & Noble - USF, Tampa, FL April 2018 – June 2018

- Assisted customers in person and over the phone with rental check-in and locating books.
- Became familiar with the store's inventory and operating system to organize textbooks.

SKILLS

Programming experience: Java, C/C++, HTML, CSS, JavaScript, Ruby.

Tools & Libraries: Git, jQuery, Bootstrap and Sinatra.

Environment: Eclipse, Microsoft Visual Studio, Code Blocks, RubyMine.

Platforms: Windows, Android, iOS, UNIX

Languages: English and Portuguese.

PROJECTS & ACTIVITIES

Database Project for Advanced Java Course November 2016

- Used Java to develop a three-layered project to store information from users, with a GUI built in Java Swing and database in SQL. Users can login to the database to store and retrieve information.

Personal Web Site: jordanobaer.github.io December 2017 - January 2018

- Created a personal web site to expand my web development skills.

Peer Rating Web App for Web Applications Course November 2018

- Built a web site that allows students to view and rate the web sites submitted by the students.
- Used SQLite to store student information, Ruby and Sinatra (server side) and HTML, CSS(client side).

Video Game Development Course February 2014 - February 2015

- Developed a level within a team of four students, utilizing the Unreal Engine, Photoshop and Maya. Exercised leadership to develop the projects and meet the deadlines.

HONORS & AWARDS

University of South Florida scholarship and Dean's list for 7 semesters (USF and Valencia College).

Department of Computer Science and Engineering Chair's List for Fall 2018