Jordan Purinton

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SOFTWARE ENGINEER/PM - GatherBoard - Missoula, MT

Sept 2017 - Present

- Serve as software engineer and project manager for cross platform mobile app, managing a small team of developers.
- Utilize Angular and the Ionic Framework to build out mobile platform for event curation/sharing service.
- Integrate system data into mobile app to communicate with native device features (i.e. geolocation, push notifications, etc).
- Develop UI designs and mockups to be implemented throughout dev cycle.

SOFTWARE ENGINEER – Orbital Shift – Missoula, MT

Jan 2017 - Present

- Responsible for building and maintaining cross platform mobile application, written using Angular, Typescript and the Ionic Framework.
- Handle authentication, session persistence and UI/UX design for Android/iOS.
- Utilize GPS geolocation APIs to detect if user is at pre configured location.
- Build and maintain API, using MS SQL Server and Web API 2 for GET/POST/PUT methods to modify and view user and business data.

SOFTWARE ENGINEERING INTERN - ESPN - Bristol, CT

Sept 2016 - Nov 2016

- Built network configuration tool for ESPN's BottomLine service using Node, Express, jQuery and Handlebars.
- Constructed testing suite utilizing Mocha, Chai and Nightwatch, testing for data validation and UI functionality.
- Wrote test scripts for ESPN.com, reviewed pull requests and performed quality assurance automation in test-driven dev environment.
- Worked with diverse teams of engineers within the Bristol office and with dozens of contractors throughout the world.

IT CONSULTING INTERN – Advanced Technology Group – Missoula, MT

May 2016 - Aug 2016

- o Successfully implemented a billing system for a large software company, utilizing Aria Billing, RESTful services and APIs to move, view, modify and analyze data.
- Performed quality assurance testing, project management and software demos for various client employees.
- Responsible for writing, testing and verifying use case for various clients.
- Constructed an internship program for local high school students which serves a handful of promising high school students in the Missoula area.

< > SKILLS

PROGRAMMING

JavaScript, Angular, React, Ionic Framework, Java, C#, jQuery, Node, Express, HTML5, CSS, Bootstrap, XML, JSON, RESTful services, MS SQL Server

TESTING/SOFTWARE/MISC.

Selenium, Mocha, Chai, Nightwatch, Postman, JIRA, JetBrains IDEs, Visual Studio, Eclipse, Microsoft Office, Adobe Creative Suite, Content management systems

METHODOLOGY/PROCESSES

Test automation, quality assurance engineering, agile and scrum, version control w/ git, continuous integration, test driven development



Mike McGinley Computer Science Scholarship from UM, 2017

Scholar of the College of Humanities and Sciences from UM, 2016

John Forssen Memorial Scholarship from UM for professional promise, 2015

Warren Brier Scholarship from UM for professional promise, 2014



UNIVERSITY OF MONTANA

Maj - Computer Science Min - Business

Aug 2013 - Present