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SKILLS

JavaScript & TypeScript. HTML/CSS. React 16+. Python/bash scripting. Experience with Angular and Ionic Framework for mobile apps. Experience in Java ecosystem working with Java/Kotlin.

Experience in cloud computing space, working primarily with Amazon Web Services (EC2/ECS/ECR, CloudFormation, Lambdas, API Gateway, CloudWatch, Dynamodb).

EXPERIENCE

The Walt Disney Company, Remote - Software Engineer I & II

MAR. 2019 - PRESENT

- > Oversaw frontend development for internal Disney programming data visualization web application. Increased business stakeholder efficiency by migrating Google spreadsheet to React web application enabling easier, more resilient reporting capabilities.
- > Built a full stack internal web app to poll data from internal services (AWS, DataDog, New Relic and more). Increased internal software engineer productivity by building a single pane of glass interface for engineers to find relevant resources.
- > Built Python API to collect and view build metrics in real time for CI/CD pipelines. Provided tangible KPI dashboarding solution to identify bottlenecks and job failures.
- > Built self-service user account creation tool for DataDog and New Relic applications servicing hundreds of developers while freeing up Observability team's time and engineering resources.
- > Built internal JavaScript wrapper library to enable easy server side metrics collection from a variety of public facing applications. Provided simple, resilient metrics interface servicing high traffic sites such as ESPN.com, nationalgeographic.com and more.
- > Tools: React, HTML/CSS, TypeScript, Nivo, Python, Shell Scripting, GitLab CI, AWS

Orbital Shift, Missoula, MT - Software Developer Intern

JAN. 2017 - MAY. 2018

- > Brought Orbital Shift into the mobile space, building and releasing both the Orbital Shift Employee App, as well as the Orbital Shift Punch Clock App. Provided easier, more efficient to use mobile interface for workers to clock in and out of work from.
- > Integrated push notifications using OneSignal to provide employees a timely way to find out about time off requests and shift swaps.
- > Utilized Geolocation APIs to give managers piece of mind knowing workers are clocking in and out within a configured location.
- > Tools: TypeScript, Angular, HTML/CSS, Ionic Framework

GatherBoard, Missoula, MT - Software Engineer

SEPT. 2017 - MAY 2018

- > Served as software engineer and team Lead for cross platform mobile app project in capstone course, managing a small team of developers.
- > Worked closely with the head of local business to bring events curation company to mobile app stores, providing an easy way for end users to discover events happening in over 20 different communities.
- > Integrated native device features such as push notifications, hailing ride sharing services and invoking map directions.
- > Tools: TypeScript, Angular, HTML/CSS, Ionic Framework

EDUCATION

University of Montana, Missoula, MT - Bachelors of Science

Major in Computer Science, Minor in Business, Dec. 2018