

Jordan WILCKEN

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Experience:

C# / .NET Developer at Xactware

Aug 2012 - Present

- I improve our development process by questioning the status quo and trying new things
- I develop internal tools that make life better for everyone
- SQL Server and SQLite skills
- git skills
- REST, SOAP, and ASP.NET Core skills
- I collaborate with project managers and product owners to solve problems
- I pay off technical debt
- I write UI tests and unit tests
- I advocate paired programming
- I guide newcomers through the complicated bits of our application
- I lobby for the deletion of unused features
- I write SOLID code
- I write testable code
- I am an advocate for SOLID, testable code

Game Developer, Master's Thesis Project

- The University of Utah offers a master's program in videogame development
- As part of the coursework some classmates and I made a game using the Unreal Engine

Education:

- MS in Computing from the University of Utah, GPA 3.8 2012
- BS in Chemical Engineering from BYU, GPA 3.6 2008

Other Proficiencies:

- JavaScript
- AWS Lambda
- Elm
- Leadership
- Learning new stuff