

Description	Evaluation	Likelihood	Impact Level	Responsibility	Response	Control Measures
Developer becomes unwell/ill	Project would be incomplete	Low	High	Developer/Divine Entity	Ask for an extension	Hand hygiene and avoid extreme sports
Failure to meet the MVP	Fail the project	Low	High	Developer	Weep	Plan the project thoroughly with prioritisation of tasks and asking for help from trainers where required
Hardware failure	Lost work and inability to complete project	Low	High	Developer	Inform trainers of issues, source hardware from elsewhere	Ensure work regularly backed up to remote repo
Cannot find solution to problem	Time lost	High	Low	Developer	Help from trainers	Look through course content and notes, search for solutions online on StackOverflow
Unable to achieve sufficient test coverage	Lost marks	Medium	Low	Developer	Help from trainers	Attend workshop on testing, research testing and look through course content
Tests fail	Methods/software not working as expected	Medium	Medium	Developer	Evaluate tests and methods to determine where it is failing and correct as required	Write method and test code carefully. Could implement test-driven development or test methods as created
Methods don't work as expected	Project would not function as required	Medium	High	Developer	Correct method and code	Test methods, check methods working as expected as methods created
Incorrect user input	API stop working due to exceptions	High	High	Developer	Refactor methods to throw exceptions	Develop code to expect exceptions as the project is built