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# Histogrames d'orientació

```
im = imread("cameraman.jpg");
figure; imshow(im); title('im original');
pause(0.5);

im = double(im);
sob = fspecial('sobel')/4;
Gx = imfilter(im,sob,'conv');
Gy = imfilter(im,sob','conv');
alfa = uint8(255*(atan2(Gy,Gx)+pi)/2/pi);

figure; imshow(alfa); title('direcció del gradient');
pause(0.5);

h = imhist(alfa);
figure; bar(h); title('histograma orientacions');
pause(0.5);
```

im original



direcció del gradient

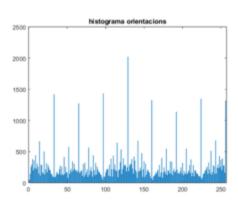


```
mod = sqrt(Gy.^2+Gx.^2);
cont = mod>50;

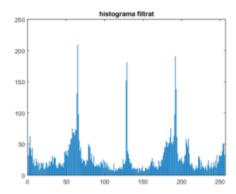
figure; imshow(cont); title('filtrat per modul');
pause(0.5);

bones = alfa(cont);
h2 = imhist(bones);

figure; bar(h2); title('histograma filtrat');
pause(0.5);
```



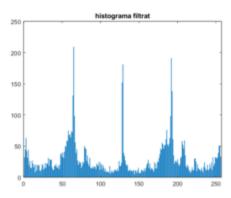
filtrat per modul

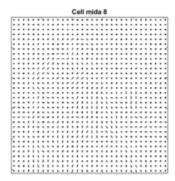


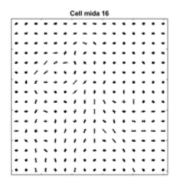
### HOG robustos a cambis d'iluminació

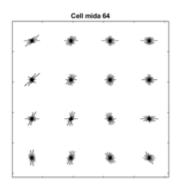
cada histograma es un conjunto de características

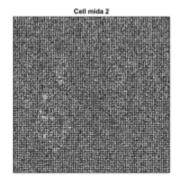
```
[hog_1, vis_1] = extractHOGFeatures(im, 'CellSize', [8,8]);
figure; plot(vis_1); title('Cell mida 8');
pause(0.5);
[hog_2, vis_2] = extractHOGFeatures(im, 'CellSize', [16,16]);
figure; plot(vis_2); title('Cell mida 16');
pause(0.5);
[hog_3, vis_3] = extractHOGFeatures(im, 'CellSize', [64,64]);
figure; plot(vis_3); title('Cell mida 64');
pause(0.5);
[hog_4, vis_4] = extractHOGFeatures(im, 'CellSize', [1,1]);
figure; plot(vis_4); title('Cell mida 2');
pause(0.5);
```





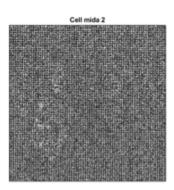




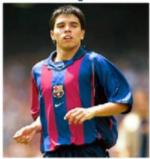


## **HISTOGRAMA DE COLORS**

```
im = imread('team1.jpg');
figure; imshow(im); title('im original');
pause(0.5);
im = double(im);
imaux = im./(im(:,:,1)+im(:,:,2)+im(:,:,3)+1);
figure; imshow(imaux); title('im normalitzada');
pause (0.5);
h1 = histcounts2(imaux(:,:,1), imaux(:,:,2),16);
figure; mesh(h1); title('histograma r-g');
pause (0.5);
h1 = h1/sum(h1, 'all');
% imatge 4
im4 = imread('team4.jpg');
figure; imshow(im4); title('im4 original');
pause(0.5);
im = double(im4);
imaux = im./(im(:,:,1)+im(:,:,2)+im(:,:,3)+1);
h4 = histcounts2(imaux(:,:,1), imaux(:,:,2),16);
h4 = h4/sum(h4, 'all');
aux = min(h1, h4);
sim = sum(aux, 'all');
```

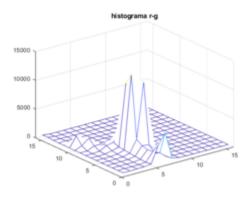


im original



im normalitzada

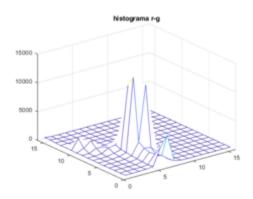




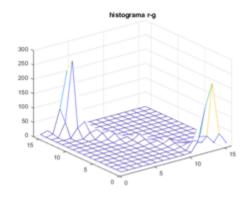


```
im = imread('team1.jpg');
im = double(im);
imaux = im./(im(:,:,1)+im(:,:,2)+im(:,:,3)+1);
patch = imaux(248:272,92:156,:);
figure; imshow(patch); title('patch');
pause(0.5);

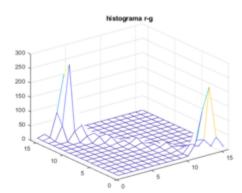
h1 = histcounts2(patch(:,:,1), patch(:,:,2),16);
figure; mesh(h1); title('histograma r-g');
pause(0.5);
h1 = h1/sum(h1,'all');
```







```
vec_sim = zeros(5,1);
j = 1;
for i = [4, 6, 7, 11, 12]
    imatge = sprintf('team%d.jpg', i);
    im = imread(imatge);
    figure; imshow(im); title('imatge de test');
    pause(0.5);
    patch = double(imcrop(im));
    patch = patch./(patch(:,:,1)+patch(:,:,2)+patch(:,:,3)+1);
    hi = histcounts2(patch(:,:,1), patch(:,:,2),16);
    hi = hi/sum(hi, 'all');
    aux = min(h1, hi);
    vec_sim(j) = sum(aux, 'all');
    j = j + 1;
end
figure; bar(vec_sim); title('histograma');
pause (0.5);
```



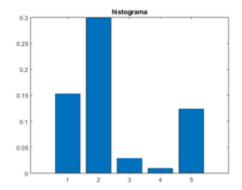












```
vec_sim = zeros(5, 1); % Vector para guardar las similitudes
j = 1;

% Dividir en una cuadrícula 3x3
grid_size = 2;

for i = [4, 6, 7, 11, 12]
    imatge = sprintf('team%d.jpg', i);
    im = imread(imatge);
    figure; imshow(im); title('Imatge de test');
    pause(0.5);

    [rows, cols, ~] = size(im);

    patch rows = floor(rows / grid size);
```

```
patch cols = floor(cols / grid size);
   best similarity = -inf;
   best patch = [];
    for row idx = 0:(grid size-1)
        for col idx = 0:(grid size-1)
            r start = row idx * patch rows + 1;
            r end = (row idx + 1) * patch rows;
            c start = col idx * patch cols + 1;
            c end = (col idx + 1) * patch cols;
            patch = double(im(r start:r end, c start:c end, :));
            patch = patch ./ (patch(:, :, 1) + patch(:, :, 2) + patch(:, :,
3) + 1);
            hi = histcounts2(patch(:, :, 1), patch(:, :, 2), 16);
            hi = hi / sum(hi, 'all');
            aux = min(h1, hi);
            similarity = sum(aux, 'all');
            if similarity > best similarity
               best similarity = similarity;
                best patch = patch;
            end
        end
   end
   vec sim(j) = best similarity;
    j = j + 1;
    figure; imshow(uint8(best patch * 255)); title('Parche més similar');
   pause(0.5);
end
figure; bar(vec sim); title('Histograma de similituts');
pause(0.5);
```



Parche més similar



Imatge de test



#### Parche més similar



Imatge de test



Parche més similar



Imatge de test



Parche més similar

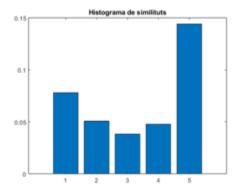


Imatge de test



Parche més similar





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