

# Jorenne Japson Flores

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## Education

University of California - San Diego

B.S. Cognitive Science Specializing in Human-Computer Interaction

Computer Science Minor

Sep 2014 - Present

Expected Graduation: Jun 2018

GPA: 3.3/4.0

## Skills & Technology

- Java
- C, C++
- C#
- HTML & CSS
- JavaScript
- UNIX
- Unit Testing
- OpenGL
- MATLAB
- Unity
- Final Cut Pro
- Google SketchUp
- Autodesk Inventor, Meshmixer
- Adobe Creative Cloud
- Microsoft Office

## Projects

SteamVR Home Environment

July 2017

- Created a full-scale 3D model of U.C. San Diego's Digital Media Lab through Google SketchUp
- Implemented environment into SteamVR to work across multiple devices

Geographical Digital Graffiti Web App

Jun 2017

- Worked with a team of 4 to design prototypes and apply those designs using JavaScript, HTML, and CSS
- Implemented map and drawing APIs to link digital graffiti to users' geographical location

Restaurant Chooser Web Application

Nov 2016

- Designed and tested an appropriate user interface using Google Analytics and A/B testing
- Programmed the functionality of the application using Google Places API

## Experience

Web Designer/Developer

ticketBox Enterprises LLC

Apr 2017 - Present

- Delivers world-class user interaction designs from concept through to launch
- Designs and develops web pages, graphics, multimedia, and GUIs
- Executes client projects with the creative director and creative team

Digital Media Consultant

UCSD Library Learning Spaces

Feb 2016 - Present

- Provides first-level in-person support and guidance regarding software, 3D printing, and virtual reality uses as well as media project planning for students, faculty, and staff
- Assists with special projects and develops promotional material

Remote UX/UI Intern

64Ventures

Jun 2017 - Aug 2017

- Created wireframes based on user flowchart to visualize design for news app
- Collaborated with project manager and designers to conduct B2C research and compile a features list

Advisor Intern

UCSD Society of Asian Scientists & Engineers

Oct 2015 - Jun 2016

- Created a study group program that allowed members to meet other students in the same classes/major
- Improved team dynamic by planning quarterly retreats and assisting other officers

Paid Research Intern

Stanford University

Jun 2013 - Aug 2013

- Assisted in a civil engineering research project by creating and analyzing maps to determine the impact of earthquakes on bridges intersecting bay area transit networks
- Created a scientific research poster to display at Stanford's research poster reception