

Jorenne Japson Flores

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Education

University of California – San Diego

(Sep 2014 – Present)

B.S. Cognitive Science

Specialization: Human-Computer Interaction

Minor: Computer Science

Expected Graduation: Jun 2018

GPA: 3.3/4.0

Skills

Art

- Maya
- Google Sketchup

Design

- Adobe CC
- Wireframing
- Prototyping
- Info. Architecture

Technical

- HTML
- CSS
- JavaScript
- Java
- C/C++
- Unity

Projects

SteamVR Home Environment

(Jul 2017)

- Created a full-scale 3D model of U.C. San Diego's Digital Media Lab through Google SketchUp
- Implemented environment into SteamVR to work across multiple devices

Geographical Digital Graffiti Web App

(Jun 2017)

- Worked with a team of 4 to design prototypes and apply those designs using JavaScript, HTML, and CSS
- Implemented map and drawing APIs to link digital graffiti to users' geographical location

Restaurant Chooser Web App

(Nov 2016)

- Designed and tested an appropriate user interface using Google Analytics and A/B testing
- Programmed the functionality of the application using Google Places API

Experience

Digital Media Lab Consultant

UCSD Library Learning Spaces

(Feb 2016 – Present)

- Provides first-level in-person support and guidance regarding software, 3D printing, and virtual reality uses as well as media project planning for students, faculty, and staff
- Assists with special projects and develops promotional material

Web Designer/Developer

ticketBox Enterprises LLC

(Apr 2017 - Sep 2017)

- Delivered world-class user interaction designs from concept through to launch
- Designed and developed web pages, graphics, multimedia, and GUIs
- Executed client projects with the creative director and creative team

Remote UX/UI Intern

64Ventures

(Jun 2017 - Aug 2017)

- Created wireframes and mockups based on user flowchart to visualize design for news app
- Collaborated with project manager and designers to conduct B2C research and compile a features list

Paid Research Intern

Stanford University

(Jun 2013 - Aug 2013)

- Assisted in a civil engineering research project by creating and analyzing maps to determine the impact of earthquakes on bridges intersecting bay area transit networks
- Created a scientific research poster to display at Stanford's research poster reception