User stories

Authors:

Oswaldo Bayona Andrade Rodrigo Castro Reyes Kevin Ortiz Merchán Jorge Vergara Palma

Title: Create match	Date: 23/06/15	Author: Oswaldo	Priority: 10		
As a host player I have an option to create a match so that I can initialize the game setting.					
Number: 1			Estimated: 5		
Title: Choose map	Date: 23/06/15	Author: Oswaldo	Priority 20		
As a host player I have a option to choose a preloaded map so that I can play the standard version game.					
Number: 2			Estimated 8		

Title: Distribution map	Date: 23/06/15	Author: Kevin	Priority: 20			
As a host player I can decide how it will distributed* the territory of map so that I can personalize the match. *distributed: number of countries in a continent.						
Number: 3	Number: 3 Estimated: 8					
Title: Territories in the map	Date: 23/06/15	Author: Oswaldo	Priority: 20			
As a host player I can set the number of the territories adjacent to a country, in order to make a more flexible map.						
Number: 4			Estimated: 8			

Title: Number of players Date: 23/06/15 Author: Jorge Priority: 30 As a host player I can enter enter the maximum number of players in the match. Number: 5 Estimated: 1 Title Game mode Date: 23/06/15 Author: Oswaldo Priority: 40 As a host player I can choose the game mode* in order to do the game more fun. Modes*: Global domination, Capital and Secret Mission. Estimated: 1 Number: 6 Title: Publish match Date: 23/06/15 Author: Kevin Priority: 20 As a host player when I have finished from configure the match, I can publish it so that other players can join.

Estimated: 3

Number: 7

Tttle: Join the match	Date: 23/06/15	Author: Kevin	Priority: 20
As a player I can j match .	oin a new match,	so that I can	n play this
Number: 8			Estimated: 2
Title: Reject players	Date: 23/06/15	Author: Jorge	Priority: 40
As a host player dereject players, so want.			s that I
Number: 9			Estimated: 2
<u></u>			1
Title: Start the match	Date: 23/06/15	Author: Rodrigo	Priority: 20
As a host player I	can start the mat	ch.	
Number: 10			Estimated: 8

Title: Turns		Date: 23/06/15		Author: Jorge		Priority: 10
As a player I	As a player I have a turn so that I can do my moves.					
Note follow	ving the	rules.				
Number: 11						Estimated: 3
Title: Allocation of troops	Date: 23/00	6/15	Autho	r: Rodrigo	Pri	ority:10

As a player at the start the game, I can receive troops so that I can occupy territories of the map.

Number: 12 Estimated: 2

As a player at the start the game, I can receive cards so that I can use it.

Number: 13

Author: Kevin Priority: 20

Author: Kevin Priority: 20

Estimated: 3

Title: Choice of territories Date: 25/06/15 Author: Oswaldo Priority: 10

As a player, I can decide the territories that I can occupy so that I can distribute my troops.

Note.- choose a territory by turn and assign one soldier in this territory. It repeats until the map is full (except for match with two players).

Number: 14 Estimated: 3

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Title : Reinforcements	Date: 25/06/15	Author: Jorge	Priority: 10			
As a player at the start of my turn, I can receive troops so that I can strengthen my territories.						
Number: 15			Estimated: 2			
Title: Interchange of Risk's Cards	Date: 25/06/15	Author: Jorge	Priority: 30			
As a player I converse receive more to Note when interchange.	oops.		ls so that I can cards I can			
Number: 16			Estimated: 3			

Title: Place troops	Date: 25/06/15	Author: Kevin	Priority: 10
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As a player I can assign troops received to my territories in order to define my strategies.

Number: 17 Estimated: 2

Title: Attack on a territory	Date	e: 25/06/15	Aut	thor: Rodrigo	Priority: 10
	_	n attack the ten nat I can get m		•	
Number: 18 Estimated: 2					
Title: Dice in the atta	ack	Date: 25/06/15		Author: Oswald	o Priority: 20

As an attacker player, I can throw the dice so that I can attack other territories.

Note.- I can throw from one to three dices, it depends of troops number in the territory attacked. it can die two soldiers maximum.

Number: 19 Estimated: 1

Title: Dice on defense	Date: 25/06/15	Author: Jorge	Priority: 10
As a defensive p so that I can def	layer I want to be end me.	able to throv	ving dice
Number: 20			Estimated: 1

Title: Keep attack	Date 25/06/15	Author: Kevin	Priority: 10
As an attacker pl territory or attac	•		
Number: 21			Estimated: 1

Title: Move troops Date 25/06/15 Author: Oswaldo Priority: 10

As an attacker player at the end of my turn, I can move my troops from place to another with goals strategic.

Note.- It only moves troops to adjacent territories.

Number: 22 Estimated: 2

Title: Win the game Date 25/06/15 Author: Jorge Priority: 30

As a player in world domination mode, I can win the game when I conquer all the territories of the world.

Number: 23 Estimated: 2

Title: Lose the game Date 25/06/15 Author: Oswaldo Priority: 30

As a player, I can lose the game when I lose all my territories on the map.

Number: 24 Estimated: 2

Title : Assignment headquarters	Date 25/06/15	Author: Oswaldo	Priority: 30
As a player in capital receive one capital so		0	ame, I can
Number: 25			Estimated: 3

Title: Conquer headquarters	Date 25/06/15	Author: Rodrigo	Priority: 30
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As a player in capital mode, I can conquer headquarters so that I win the game.

Note.- If participate 4 players ,only must catches 2 headquarters; and If participate 5 or 6 players, only must catches 3 headquarters

Number: 26 Estimated: 2

Title: Assignment of secret mission	Date 25/06/15	Author: Jorge	Priority: 30

As a player in secret mission mode, I can get one mission with the goal of complete the mission for win the game.

Number: 27 Estimated: 3

Title: Receive cards in	Date: 25/06/15	Author : Kevin	Priority: 40
match of two players			

As a player of the match of two player at the begin of the game, I can receive country's cards so that I can define my initial territory.

Note.- There is a neutral player, who also receives cards.

١	lumber 28	Estimated: 3

Title: Placing soldiers in	Date: 25/06/15	Author : Kevin	Priority: 40
match of two players			

As a player of the match of two player at the begin of the game, I can place troops in the neutral territories so that I can block to opposite.

Number 29 Estimated: 2