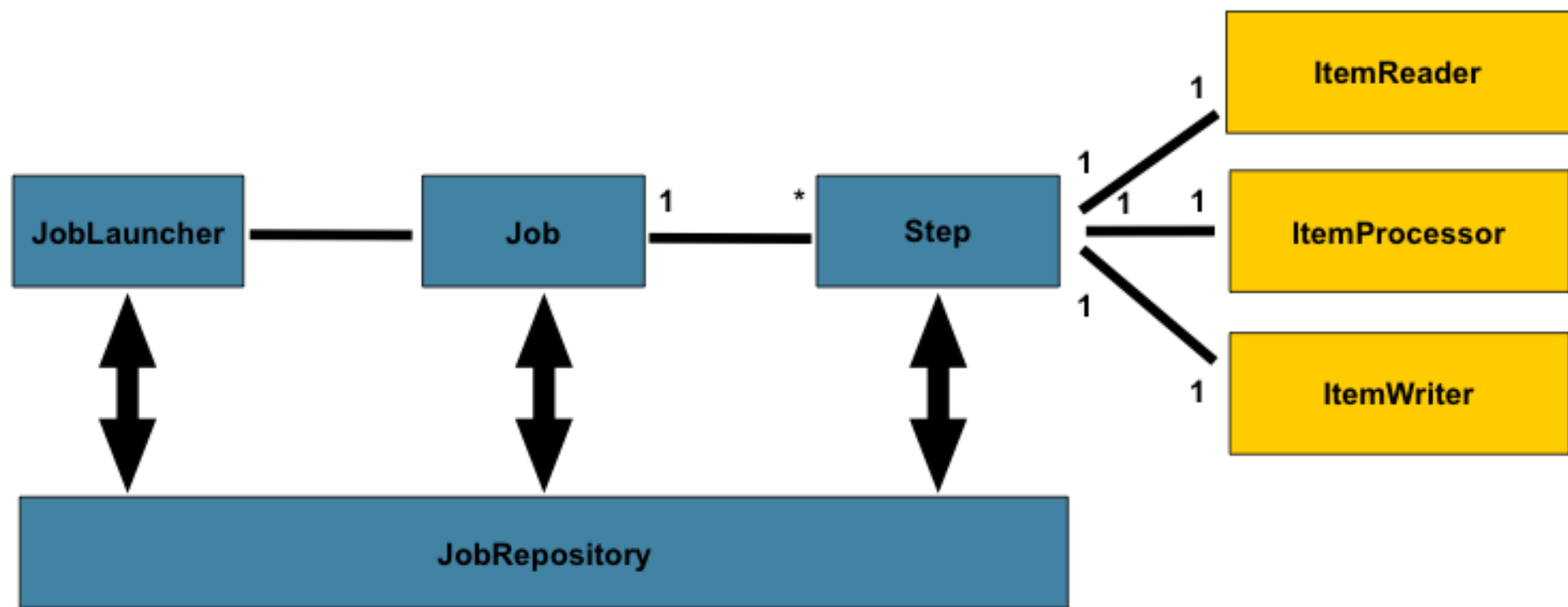


Spring Batch 101

Introduction

- Requirements
 - Automated, complex processing of large volumes of information efficiently processed with out human intervention.
 - Periodic application of complex business rules across large data sets.
 - Integration of information received from internal and external systems that typically requires formatting, validation and processing in a transactional manner into the system.
 - Extraction of large data set for exporting to external systems.



Configuring a Job (basic)

@Bean

```
public Job footballJob(JobRepository jobRepository,  
    Step playerLoad, Step gameLoad, Step playerSummarization) {  
    return new JobBuilder("footballJob", jobRepository)  
        .start(playerLoad)  
        .next(gameLoad)  
        .next(playerSummarization)  
        .build();  
}
```

Configuring a Job (non restartable)

@Bean

```
public Job footballJob(JobRepository jobRepository,  
    Step playerLoad, Step gameLoad, Step playerSummarization) {  
    return new JobBuilder("footballJob", jobRepository)  
        .preventRestart()  
        .start(playerLoad)  
        .next(gameLoad)  
        .next(playerSummarization)  
        .build();  
}
```

Java Configuration

```
@Configuration
@EnableBatchProcessing(
    dataSourceRef = "batchDataSource",
    transactionManagerRef="batchTransactionManager")
public class BatchConfiguration {

    @Bean
    public DataSource batchDataSource() {
        ...
    }

    @Bean
    public TransactionManager batchTransactionManager(DataSource batchDataSource) {
        ...
    }
}
```

Java Configuration

```
@EnableBatchProcessing(  
    dataSourceRef = "batchDataSource",  
    transactionManagerRef="batchTransactionManager")
```

Defines:

- JobRepository -
- JobLauncher
- JobRegistry
- JobExplorer
- JobOperator

Java Configuration

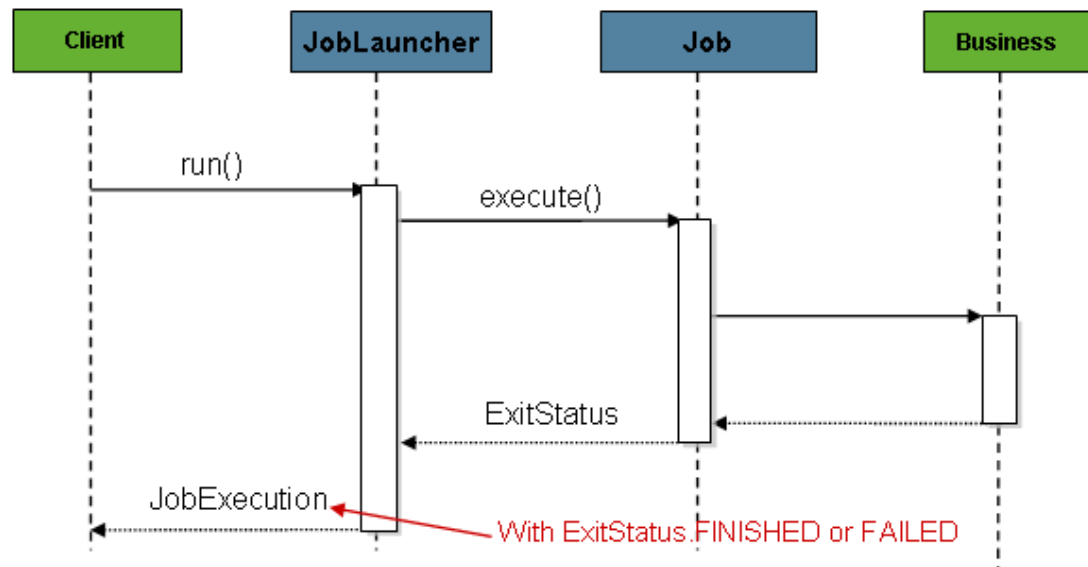
```
@Configuration
public class BatchConfiguration extends DefaultBatchConfiguration {

    @Bean
    public Job jobName(JobRepository jobRepository, Step start) {
        return new JobBuilder("job-name", jobRepository)
            .preventRestart() // Disables restartability
            // Define job flow as needed
            .build();
    }
}
```


JobLauncher (Sync)

@Bean

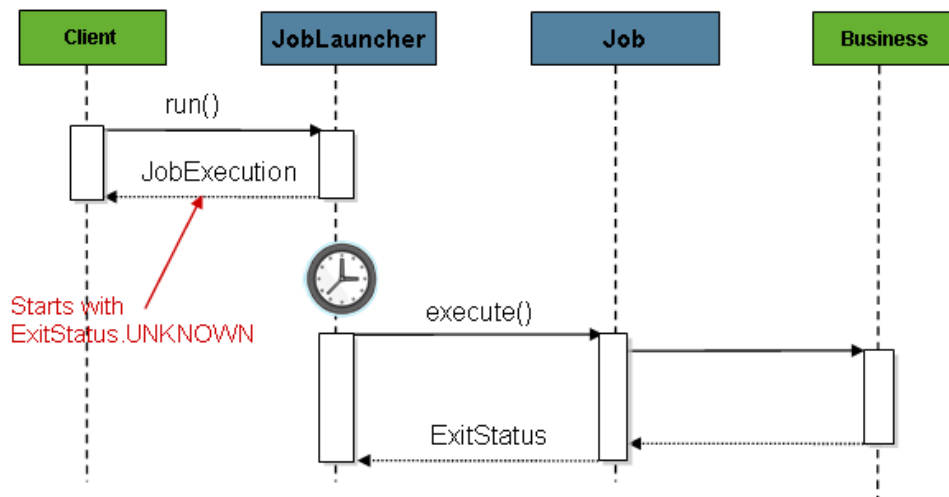
```
public JobLauncher jobLauncher(JobRepository jobRepository) throws Exception {  
    TaskExecutorJobLauncher jobLauncher = new TaskExecutorJobLauncher();  
    jobLauncher.setJobRepository(jobRepository);  
    jobLauncher.afterPropertiesSet();  
    return jobLauncher;  
}
```



JobLauncher (Async)

@Bean

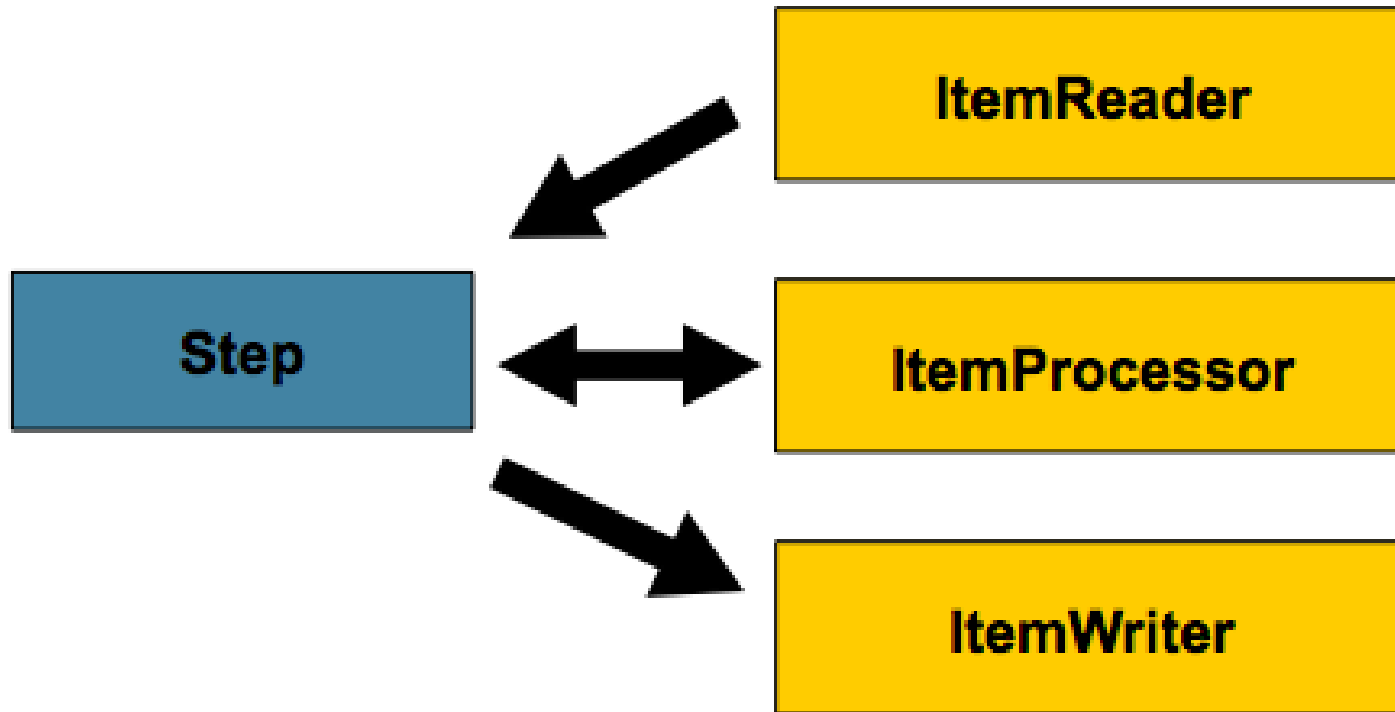
```
public JobLauncher jobLauncher(JobRepository jobRepository) throws Exception {  
    TaskExecutorJobLauncher jobLauncher = new TaskExecutorJobLauncher();  
    jobLauncher.setJobRepository(jobRepository);  
    jobLauncher.setTaskExecutor(new SimpleAsyncTaskExecutor());  
    jobLauncher.afterPropertiesSet();  
    return jobLauncher;  
}
```



Querying the Repository

```
interface JobExplorer {  
    List<JobInstance> getJobInstances(String jobName, int start, int count);  
    JobExecution getJobExecution(Long executionId);  
    StepExecution getStepExecution(Long jobExecutionId, Long stepExecutionId);  
    JobInstance getJobInstance(Long instanceId);  
    List<JobExecution> getJobExecutions(JobInstance jobInstance);  
    Set<JobExecution> findRunningJobExecutions(String jobName);  
}
```

Configuring a Step



Chunk oriented processing

```
var step = new StepBuilder("stepName", jobRepository)

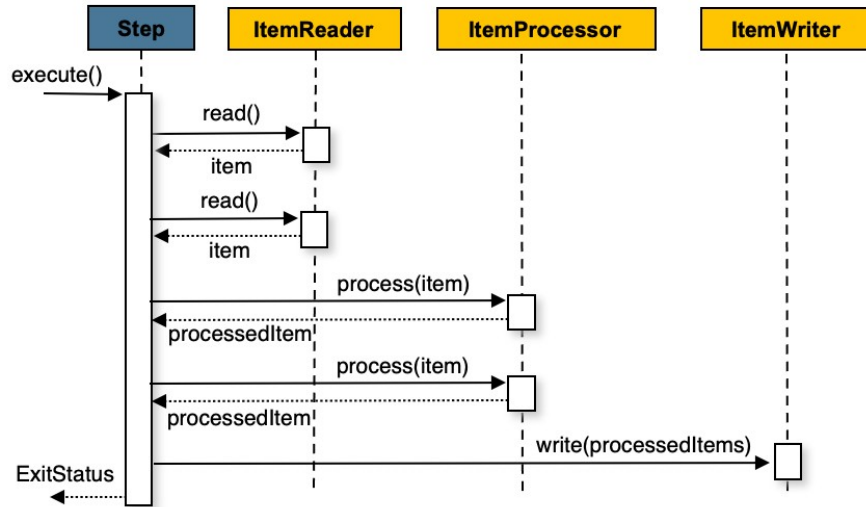
.<?, ?>chunk(2, transactionManager)

.reader(reader())

.itemProcessor(processor())

.writer(writer())

.build();
```



ItemReader and ItemWriter

```
public interface ItemReader<T> {  
    T read() throws Exception, UnexpectedInputException, ParseException, NonTransientResourceException  
}
```

```
public interface ItemWriter<T> {  
    void write(Chunk<? extends T> items) throws Exception;  
}
```

ItemStream

```
public interface ItemStream {  
    void open(ExecutionContext executionContext) throws ItemStreamException;  
  
    void update(ExecutionContext executionContext) throws ItemStreamException;  
  
    void close() throws ItemStreamException;  
}
```

Flat Files

```
FieldSet  
String[] tokens = new String[]{"foo", "1",  
"true"};  
FieldSet fs = new DefaultFieldSet(tokens);  
String name = fs.readString(0);  
int value = fs.readInt(1);  
boolean booleanValue = fs.readBoolean(2);
```

```
public interface LineMapper<T> {  
    T mapLine(String line, int lineNumber) throws  
    Exception;  
}
```


Flat Files

FlatFileItemReader

FlatFileItemWriter

More

Creating custom ItemReaders and ItemWriters

[Online documentation](#)

Questions

Thanks