

## LinksPlatform's Platform.Collections Class Library

### 1.1 ./csharp/Platform.Collections/Arrays/ArrayFiller[TElement, TReturnConstant].cs

```
1 using System.Collections.Generic;
2 using System.Runtime.CompilerServices;
3
4 #pragma warning disable CS1591 // Missing XML comment for publicly visible type or member
5
6 namespace Platform.Collections.Arrays
7 {
8     public class ArrayFiller<TElement, TReturnConstant> : ArrayFiller<TElement>
9     {
10         protected readonly TReturnConstant _returnConstant;
11
12         [MethodImpl(MethodImplOptions.AggressiveInlining)]
13         public ArrayFiller(TElement[] array, long offset, TReturnConstant returnConstant) :
14             ↪ base(array, offset) => _returnConstant = returnConstant;
15
16         [MethodImpl(MethodImplOptions.AggressiveInlining)]
17         public ArrayFiller(TElement[] array, TReturnConstant returnConstant) : this(array, 0,
18             ↪ returnConstant) { }
19
20         [MethodImpl(MethodImplOptions.AggressiveInlining)]
21         public TReturnConstant AddAndReturnConstant(TElement element) =>
22             ↪ _array.AddAndReturnConstant(ref _position, element, _returnConstant);
23
24         [MethodImpl(MethodImplOptions.AggressiveInlining)]
25         public TReturnConstant AddFirstAndReturnConstant(ICollection<TElement> elements) =>
26             ↪ _array.AddFirstAndReturnConstant(ref _position, elements, _returnConstant);
27
28         [MethodImpl(MethodImplOptions.AggressiveInlining)]
29         public TReturnConstant AddAllAndReturnConstant(ICollection<TElement> elements) =>
30             ↪ _array.AddAllAndReturnConstant(ref _position, elements, _returnConstant);
31
32         [MethodImpl(MethodImplOptions.AggressiveInlining)]
33         public TReturnConstant AddSkipFirstAndReturnConstant(ICollection<TElement> elements) =>
34             ↪ _array.AddSkipFirstAndReturnConstant(ref _position, elements, _returnConstant);
35     }
36 }
```

### 1.2 ./csharp/Platform.Collections/Arrays/ArrayFiller[TElement].cs

```
1 using System.Collections.Generic;
2 using System.Runtime.CompilerServices;
3
4 #pragma warning disable CS1591 // Missing XML comment for publicly visible type or member
5
6 namespace Platform.Collections.Arrays
7 {
8     public class ArrayFiller<TElement>
9     {
10         protected readonly TElement[] _array;
11         protected long _position;
12
13         [MethodImpl(MethodImplOptions.AggressiveInlining)]
14         public ArrayFiller(TElement[] array, long offset)
15         {
16             _array = array;
17             _position = offset;
18         }
19
20         [MethodImpl(MethodImplOptions.AggressiveInlining)]
21         public ArrayFiller(TElement[] array) : this(array, 0) { }
22
23         [MethodImpl(MethodImplOptions.AggressiveInlining)]
24         public void Add(TElement element) => _array[_position++] = element;
25
26         [MethodImpl(MethodImplOptions.AggressiveInlining)]
27         public bool AddAndReturnTrue(TElement element) => _array.AddAndReturnConstant(ref
28             ↪ _position, element, true);
29
30         [MethodImpl(MethodImplOptions.AggressiveInlining)]
31         public bool AddFirstAndReturnTrue(ICollection<TElement> elements) =>
32             ↪ _array.AddFirstAndReturnConstant(ref _position, elements, true);
33
34         [MethodImpl(MethodImplOptions.AggressiveInlining)]
35         public bool AddAllAndReturnTrue(ICollection<TElement> elements) =>
36             ↪ _array.AddAllAndReturnConstant(ref _position, elements, true);
37
38         [MethodImpl(MethodImplOptions.AggressiveInlining)]
39         public bool AddSkipFirstAndReturnTrue(ICollection<TElement> elements) =>
40             ↪ _array.AddSkipFirstAndReturnConstant(ref _position, elements, true);
41     }
42 }
```

```

36         public bool AddSkipFirstAndReturnTrue(ICollection<TElement> elements) =>
           ↪ _array.AddSkipFirstAndReturnConstant(ref _position, elements, true);
37     }
38 }

```

### 1.3 ./csharp/Platform.Collections/Arrays/ArrayPool.cs

```

1  using System.Runtime.CompilerServices;
2
3  namespace Platform.Collections.Arrays
4  {
5      public static class ArrayPool
6      {
7          public static readonly int DefaultSizesAmount = 512;
8          public static readonly int DefaultMaxArraysPerSize = 32;
9
10         /// <summary>
11         /// <para>Allocation of an array of a specified size from the array pool.</para>
12         /// <para>Выделение массива указанного размера из пула массивов.</para>
13         /// </summary>
14         /// <typeparam name="T"><para>The array elements type.</para><para>Тип элементов
           ↪ массива.</para></typeparam>
15         /// <param name="size"><para>The allocated array size.</para><para>Размер выделяемого
           ↪ массива.</para></param>
16         /// <returns>
17         /// <para>The array from a pool of arrays.</para>
18         /// <para>Массив из пулла массивов.</para>
19         /// </returns>
20         [MethodImpl(MethodImplOptions.AggressiveInlining)]
21         public static T[] Allocate<T>(long size) => ArrayPool<T>.ThreadInstance.Allocate(size);
22
23         /// <summary>
24         /// <para>Freeing an array into an array pool.</para>
25         /// <para>Освобождение массива в пул массивов.</para>
26         /// </summary>
27         /// <typeparam name="T"><para>The array elements type.</para><para>Тип элементов
           ↪ массива.</para></typeparam>
28         /// <param name="array"><para>The array to be freed into the pull.</para><para>Массив
           ↪ который нужно освободить в пулл.</para></param>
29         [MethodImpl(MethodImplOptions.AggressiveInlining)]
30         public static void Free<T>(T[] array) => ArrayPool<T>.ThreadInstance.Free(array);
31     }
32 }

```

### 1.4 ./csharp/Platform.Collections/Arrays/ArrayPool[T].cs

```

1  using System;
2  using System.Collections.Generic;
3  using System.Runtime.CompilerServices;
4  using Platform.Disposables;
5  using Platform.Collections.Stacks;
6
7  #pragma warning disable CS1591 // Missing XML comment for publicly visible type or member
8
9  namespace Platform.Collections.Arrays
10 {
11     /// <remarks>
12     /// Original idea from
13     ↪ http://geekswithblogs.net/blackrob/archive/2014/12/18/array-pooling-in-csharp.aspx
14     /// </remarks>
15     public class ArrayPool<T>
16     {
17         // May be use Default class for that later.
18         [ThreadStatic]
19         private static ArrayPool<T> _threadInstance;
20         internal static ArrayPool<T> ThreadInstance => _threadInstance ?? (_threadInstance = new
           ↪ ArrayPool<T>());
21
22         private readonly int _maxArraysPerSize;
23         private readonly Dictionary<long, Stack<T[]>> _pool = new Dictionary<long,
           ↪ Stack<T[]>>(ArrayPool.DefaultSizesAmount);
24
25         [MethodImpl(MethodImplOptions.AggressiveInlining)]
26         public ArrayPool(int maxArraysPerSize) => _maxArraysPerSize = maxArraysPerSize;
27
28         [MethodImpl(MethodImplOptions.AggressiveInlining)]
29         public ArrayPool() : this(ArrayPool.DefaultMaxArraysPerSize) { }
30
31         [MethodImpl(MethodImplOptions.AggressiveInlining)]
32         public Disposable<T[]> AllocateDisposable(long size) => (Allocate(size), Free);

```

```

33 [MethodImpl(MethodImplOptions.AggressiveInlining)]
34 public Disposable<T[]> Resize(Disposable<T[]> source, long size)
35 {
36     var destination = AllocatedDisposable(size);
37     T[] sourceArray = source;
38     if (!sourceArray.IsNullOrEmpty())
39     {
40         T[] destinationArray = destination;
41         Array.Copy(sourceArray, destinationArray, size < sourceArray.LongLength ? size :
42             ↪ sourceArray.LongLength);
43         source.Dispose();
44     }
45     return destination;
46 }
47
48 [MethodImpl(MethodImplOptions.AggressiveInlining)]
49 public virtual void Clear() => _pool.Clear();
50
51 [MethodImpl(MethodImplOptions.AggressiveInlining)]
52 public virtual T[] Allocate(long size) => size <= 0L ? Array.Empty<T>() :
53     ↪ _pool.GetOrDefault(size)?.PopOrDefault() ?? new T[size];
54
55 [MethodImpl(MethodImplOptions.AggressiveInlining)]
56 public virtual void Free(T[] array)
57 {
58     if (array.IsNullOrEmpty())
59     {
60         return;
61     }
62     var stack = _pool.GetOrAdd(array.LongLength, size => new
63         ↪ Stack<T[]>(_maxArraysPerSize));
64     if (stack.Count == _maxArraysPerSize) // Stack is full
65     {
66         return;
67     }
68     stack.Push(array);
69 }

```

## 1.5 ./csharp/Platform.Collections/Arrays/ArrayString.cs

```

1 using System.Runtime.CompilerServices;
2 using Platform.Collections.Segments;
3
4 #pragma warning disable CS1591 // Missing XML comment for publicly visible type or member
5
6 namespace Platform.Collections.Arrays
7 {
8     public class ArrayString<T> : Segment<T>
9     {
10         [MethodImpl(MethodImplOptions.AggressiveInlining)]
11         public ArrayString(int length) : base(new T[length], 0, length) { }
12
13         [MethodImpl(MethodImplOptions.AggressiveInlining)]
14         public ArrayString(T[] array) : base(array, 0, array.Length) { }
15
16         [MethodImpl(MethodImplOptions.AggressiveInlining)]
17         public ArrayString(T[] array, int length) : base(array, 0, length) { }
18     }
19 }

```

## 1.6 ./csharp/Platform.Collections/Arrays/CharArrayExtensions.cs

```

1 using System.Runtime.CompilerServices;
2
3 namespace Platform.Collections.Arrays
4 {
5     public static unsafe class CharArrayExtensions
6     {
7         /// <summary>
8         /// <para>Generates a hash code for an array segment with the specified offset and
9         ↪ length. The hash code is generated based on the values of the array elements
10         ↪ included in the specified segment.</para>
11         /// <para>Генерирует хэш-код сегмента массива с указанным смещением и длиной. Хэш-код
12         ↪ генерируется на основе значений элементов массива входящих в указанный
13         ↪ сегмент.</para>
14         /// </summary>
15         /// <param name="array"><para>The array to hash.</para><para>Массив для
16         ↪ хеширования.</para></param>

```

```

12  /// <param name="offset"><para>The offset from which reading of the specified number of
    → elements in the array starts.</para><para>Смещение, с которого начинается чтение
13  /// <param name="length"><para>The number of array elements used to calculate the
    → hash.</para><para>Количество элементов массива, на основе которых будет вычислен
    → хэш.</para></param>
14  /// <returns>
15  /// <para>The hash code of the segment in the array.</para>
16  /// <para>Хэш-код сегмента в массиве.</para>
17  /// </returns>
18  /// <remarks>
19  /// Based on https://github.com/Microsoft/referencesource/blob/3b1eaf5203992df69de44c783\_
    → a3eda37d3d4cd10/mscorlib/system/string.cs#L833
20  /// </remarks>
21  [MethodImpl(MethodImplOptions.AggressiveInlining)]
22  public static int GenerateHashCode(this char[] array, int offset, int length)
23  {
24      var hashSeed = 5381;
25      var hashAccumulator = hashSeed;
26      fixed (char* arrayPointer = &array[offset])
27      {
28          for (char* charPointer = arrayPointer, last = charPointer + length; charPointer
    → < last; charPointer++)
29          {
30              hashAccumulator = (hashAccumulator << 5) + hashAccumulator ^ *charPointer;
31          }
32      }
33      return hashAccumulator + (hashSeed * 1566083941);
34  }
35
36  /// <summary>
37  /// <para>Checks if all elements of two lists are equal.</para>
38  /// <para>Проверяет равны ли все элементы двух списков.</para>
39  /// </summary>
40  /// <param name="left"><para>The first compared array.</para><para>Первый массив для
    → сравнения.</para></param>
41  /// <param name="leftOffset"><para>The offset from which reading of the specified number
    → of elements in the first array starts.</para><para>Смещение, с которого начинается
    → чтение элементов в первом массиве.</para></param>
42  /// <param name="length"><para>The number of checked elements.</para><para>Количество
    → проверяемых элементов.</para></param>
43  /// <param name="right"><para>The second compared array.</para><para>Второй массив для
    → сравнения.</para></param>
44  /// <param name="rightOffset"><para>The offset from which reading of the specified
    → number of elements in the second array starts.</para><para>Смещение, с которого
    → начинается чтение элементов в втором массиве.</para></param>
45  /// <returns>
46  /// <para>True if the segments of the passed arrays are equal to each other otherwise
    → false.</para>
47  /// <para>True, если сегменты переданных массивов равны друг другу, иначе же
    → false.</para>
48  /// </returns>
49  /// <remarks>
50  /// Based on https://github.com/Microsoft/referencesource/blob/3b1eaf5203992df69de44c783\_
    → a3eda37d3d4cd10/mscorlib/system/string.cs#L364
51  /// </remarks>
52  [MethodImpl(MethodImplOptions.AggressiveInlining)]
53  public static bool ContentEqualTo(this char[] left, int leftOffset, int length, char[]
    → right, int rightOffset)
54  {
55      fixed (char* leftPointer = &left[leftOffset])
56      {
57          fixed (char* rightPointer = &right[rightOffset])
58          {
59              char* leftPointerCopy = leftPointer, rightPointerCopy = rightPointer;
60              if (!CheckArraysMainPartForEquality(ref leftPointerCopy, ref
    → rightPointerCopy, ref length))
61              {
62                  return false;
63              }
64              CheckArraysRemainderForEquality(ref leftPointerCopy, ref rightPointerCopy,
    → ref length);
65              return length <= 0;
66          }
67      }
68  }

```

```

69 [MethodImpl(MethodImplOptions.AggressiveInlining)]
70 private static bool CheckArraysMainPartForEquality(ref char* left, ref char* right, ref
71     ↪ int length)
72 {
73     while (length >= 10)
74     {
75         if ((*int*)left != *(int*)right)
76         || (*int*)(left + 2) != *(int*)(right + 2))
77         || (*int*)(left + 4) != *(int*)(right + 4))
78         || (*int*)(left + 6) != *(int*)(right + 6))
79         || (*int*)(left + 8) != *(int*)(right + 8))
80         {
81             return false;
82         }
83         left += 10;
84         right += 10;
85         length -= 10;
86     }
87     return true;
88 }
89
90 [MethodImpl(MethodImplOptions.AggressiveInlining)]
91 private static void CheckArraysRemainderForEquality(ref char* left, ref char* right, ref
92     ↪ int length)
93 {
94     // This depends on the fact that the String objects are
95     // always zero terminated and that the terminating zero is not included
96     // in the length. For odd string sizes, the last compare will include
97     // the zero terminator.
98     while (length > 0)
99     {
100         if ((*int*)left != *(int*)right)
101         {
102             break;
103         }
104         left += 2;
105         right += 2;
106         length -= 2;
107     }
108 }
109 }

```

## 1.7 ./csharp/Platform.Collections/Arrays/GenericArrayExtensions.cs

```

1 using System;
2 using System.Collections.Generic;
3 using System.Runtime.CompilerServices;
4
5 namespace Platform.Collections.Arrays
6 {
7     public static class GenericArrayExtensions
8     {
9         /// <summary>
10         /// <para>Checks if an array exists, if so, checks the array length using the index
11         ↪ variable type int, and if the array length is greater than the index - return
12         ↪ array[index], otherwise - default value.</para>
13         /// <para>Проверяет, существует ли массив, если да - идет проверка длины массива с
14         ↪ помощью переменной index, и если длина массива больше индекса - возвращает
15         ↪ array[index], иначе - значение по умолчанию.</para>
16         /// </summary>
17         /// <typeparam name="T"><para>Array elements type.</para><para>Тип элементов
18         ↪ массива.</para></typeparam>
19         /// <param name="array"><para>Array that will participate in
20         ↪ verification.</para><para>Массив который будет участвовать в
21         ↪ проверке.</para></param>
22         /// <param name="index"><para>Number type int to compare.</para><para>Число типа int для
23         ↪ сравнения.</para></param>
24         /// <returns><para>Array element or default value.</para><para>Элемент массива или же
25         ↪ значение по умолчанию.</para></returns>
26         [MethodImpl(MethodImplOptions.AggressiveInlining)]
27         public static T GetElementOrDefault<T>(this T[] array, int index) => array != null &&
28         ↪ array.Length > index ? array[index] : default;
29
30         /// <summary>
31         /// <para>Checks whether the array exists, if so, checks the array length using the
32         ↪ index variable type long, and if the array length is greater than the index - return
33         ↪ array[index], otherwise - default value.</para>

```

```

22  /// <para>Проверяет, существует ли массив, если да - идет проверка длины массива с
    → помощью переменной index, и если длина массива больше индекса - возвращает
    → array[index], иначе - значение по умолчанию.</para>
23  /// </summary>
24  /// <typeparam name="T"><para>Array elements type.</para><para>Тип элементов
    → массива.</para></typeparam>
25  /// <param name="array"><para>Array that will participate in
    → verification.</para><para>Массив который будет участвовать в
    → проверке.</para></param>
26  /// <param name="index"><para>Number type long to compare.</para><para>Число типа long
    → для сравнения.</para></param>
27  /// <returns><para>Array element or default value.</para><para>Элемент массива или же
    → значение по умолчанию.</para></returns>
28  [MethodImpl(MethodImplOptions.AggressiveInlining)]
29  public static T GetElementOrDefault<T>(this T[] array, long index) => array != null &&
    → array.LongLength > index ? array[index] : default;
30
31  /// <summary>
32  /// <para>Checks whether the array exist, if so, checks the array length using the index
    → variable type int, and if the array length is greater than the index, set the element
    → variable to array[index] and return true.</para>
33  /// <para>Проверяет, существует ли массив, если да, то идет проверка длины массива с
    → помощью переменной index типа int, и если длина массива больше значения index,
    → устанавливает значение переменной element - array[index] и возвращает true.</para>
34  /// </summary>
35  /// <typeparam name="T"><para>Array elements type.</para><para>Тип элементов
    → массива.</para></typeparam>
36  /// <param name="array"><para>Array that will participate in
    → verification.</para><para>Массив который будет участвовать в
    → проверке.</para></param>
37  /// <param name="index"><para>Number type int to compare.</para><para>Число типа int для
    → сравнения.</para></param>
38  /// <param name="element"><para>Passing the argument by reference, if successful, it
    → will take the value array[index] otherwise default value.</para><para>Передаёт
    → аргумент по ссылке, в случае успеха он примет значение array[index] в противном
    → случае значение по умолчанию.</para></param>
39  /// <returns><para>True if successful otherwise false.</para><para>True в случае успеха,
    → в противном случае false</para></returns>
40  [MethodImpl(MethodImplOptions.AggressiveInlining)]
41  public static bool TryGetElement<T>(this T[] array, int index, out T element)
42  {
43      if (array != null && array.Length > index)
44      {
45          element = array[index];
46          return true;
47      }
48      else
49      {
50          element = default;
51          return false;
52      }
53  }
54
55  /// <summary>
56  /// <para>Checks whether the array exist, if so, checks the array length using the
    → index variable type long, and if the array length is greater than the index, set the
    → element variable to array[index] and return true.</para>
57  /// <para>Проверяет, существует ли массив, если да, то идет проверка длины массива с
    → помощью переменной index типа long, и если длина массива больше значения index,
    → устанавливает значение переменной element - array[index] и возвращает true.</para>
58  /// </summary>
59  /// <typeparam name="T"><para>Array elements type.</para><para>Тип элементов
    → массива.</para></typeparam>
60  /// <param name="array"><para>Array that will participate in
    → verification.</para><para>Массив который будет участвовать в
    → проверке.</para></param>
61  /// <param name="index"><para>Number type long to compare.</para><para>Число типа long
    → для сравнения.</para></param>
62  /// <param name="element"><para>Passing the argument by reference, if successful, it
    → will take the value array[index] otherwise default value.</para><para>Передаёт
    → аргумент по ссылке, в случае успеха он примет значение array[index] в противном
    → случае значение по умолчанию.</para></param>
63  /// <returns><para>True if successful otherwise false.</para><para>True в случае успеха,
    → в противном случае false</para></returns>
64  [MethodImpl(MethodImplOptions.AggressiveInlining)]
65  public static bool TryGetElement<T>(this T[] array, long index, out T element)

```

```

66 {
67     if (array != null && array.LongLength > index)
68     {
69         element = array[index];
70         return true;
71     }
72     else
73     {
74         element = default;
75         return false;
76     }
77 }
78
79 /// <summary>
80 /// <para>Copying of elements from one array to another array.</para>
81 /// <para>Копирует элементы из одного массива в другой массив.</para>
82 /// </summary>
83 /// <typeparam name="T"><para>Array elements type.</para><para>Тип элементов
84   → массива.</para></typeparam>
85 /// <param name="array"><para>The array to copy.</para><para>Массив который необходимо
86   → скопировать.</para></param>
87 /// <returns><para>Copy of the array.</para><para>Копию массива.</para></returns>
88 [MethodImpl(MethodImplOptions.AggressiveInlining)]
89 public static T[] Clone<T>(this T[] array)
90 {
91     var copy = new T[array.LongLength];
92     Array.Copy(array, 0L, copy, 0L, array.LongLength);
93     return copy;
94 }
95
96 /// <summary>
97 /// <para>Shifts all the elements of the array by one position to the right.</para>
98 /// <para>Сдвигает вправо все элементы массива на одну позицию.</para>
99 /// </summary>
100 /// <typeparam name="T"><para>The array item type.</para><para>Тип элементов
101   → массива.</para></typeparam>
102 /// <param name="array"><para>The array to copy from.</para><para>Массив для
103   → копирования.</para></param>
104 /// <returns>
105 /// <para>Array with a shift of elements by one position.</para>
106 /// <para>Массив со сдвигом элементов на одну позицию.</para>
107 /// </returns>
108 [MethodImpl(MethodImplOptions.AggressiveInlining)]
109 public static IList<T> ShiftRight<T>(this T[] array) => array.ShiftRight(1L);
110
111 /// <summary>
112 /// <para>Shifts all elements of the array to the right by the specified number of
113   → elements.</para>
114 /// <para>Сдвигает вправо все элементы массива на указанное количество элементов.</para>
115 /// </summary>
116 /// <typeparam name="T"><para>The array item type.</para><para>Тип элементов
117   → массива.</para></typeparam>
118 /// <param name="array"><para>The array to copy from.</para><para>Массив для
119   → копирования.</para></param>
120 /// <param name="skip"><para>The number of items to shift.</para><para>Количество
121   → сдвигаемых элементов.</para></param>
122 /// <returns>
123 /// <para>If the value of the shift variable is less than zero - an <see
124   → cref="NotImplementedException"/> exception is thrown, but if the value of the shift
125   → variable is 0 - an exact copy of the array is returned. Otherwise, an array is
126   → returned with the shift of the elements.</para>
127 /// <para>Если значение переменной shift меньше нуля - выбрасывается исключение <see
128   → cref="NotImplementedException"/>, если же значение переменной shift равно 0 -
129   → возвращается точная копия массива. Иначе возвращается массив со сдвигом
130   → элементов.</para>
131 /// </returns>
132 [MethodImpl(MethodImplOptions.AggressiveInlining)]
133 public static IList<T> ShiftRight<T>(this T[] array, long shift)
134 {
135     if (shift < 0)
136     {
137         throw new NotImplementedException();
138     }
139     if (shift == 0)
140     {
141         return array.Clone<T>();
142     }
143 }

```

```

129     else
130     {
131         var restrictions = new T[array.LongLength + shift];
132         Array.Copy(array, 0L, restrictions, shift, array.LongLength);
133         return restrictions;
134     }
135 }
136
137 /// <summary>
138 /// <para>Adding in array the passed element at the specified position and increments
139   ↳ position value by one.</para>
140 /// <para>Добавляет в массив переданный элемент на указанную позицию и увеличивает
141   ↳ значение position на единицу.</para>
142 /// </summary>
143 /// <typeparam name="T"><para>Array elements type.</para>Тип элементов
144   ↳ массива.</para></typeparam>
145 /// <param name="array"><para>The array to add the element to.</para><para>Массив в
146   ↳ который необходимо добавить элемент.</para></param>
147 /// <param name="position"><para>A reference to the position of type int where the
148   ↳ element will be added.</para><para>Ссылка на позицию типа int, в которую будет
149   ↳ добавлен элемент.</para></param>
150 /// <param name="element"><para>The element to add to the array.</para><para>Элемент,
151   ↳ который нужно добавить в массив.</para></param>
152 [MethodImpl(MethodImplOptions.AggressiveInlining)]
153 public static void Add<T>(this T[] array, ref int position, T element) =>
154   ↳ array[position++] = element;
155
156 /// <summary>
157 /// <para>Adding in array the passed element at the specified position and increments
158   ↳ position value by one.</para>
159 /// <para>Добавляет в массив переданный элемент на указанную позицию и увеличивает
160   ↳ значение position на единицу.</para>
161 /// </summary>
162 /// <typeparam name="T"><para>Array elements type.</para>Тип элементов
163   ↳ массива.</para></typeparam>
164 /// <param name="array"><para>The array to add the element to.</para><para>Массив в
165   ↳ который необходимо добавить элемент.</para></param>
166 /// <param name="position"><para>A reference to the position of type long where the
167   ↳ element will be added.</para><para>Ссылка на позицию типа long, в которую будет
168   ↳ добавлен элемент.</para></param>
169 /// <param name="element"><para>The element to add to the array.</para><para>Элемент
170   ↳ который необходимо добавить в массив.</para></param>
171 [MethodImpl(MethodImplOptions.AggressiveInlining)]
172 public static void Add<T>(this T[] array, ref long position, T element) =>
173   ↳ array[position++] = element;
174
175 /// <summary>
176 /// <para>Adding in array the passed element, at the specified position, increments
177   ↳ position value by one and returns the value of the passed constant.</para>
178 /// <para>Добавляет в массив переданный элемент на указанную позицию, увеличивает
179   ↳ значение position на единицу и возвращает значение переданной константы.</para>
180 /// </summary>
181 /// <typeparam name="TElement"><para>The array element type.</para><para>Тип элемента
182   ↳ массива.</para></typeparam>
183 /// <typeparam name="TReturnConstant"><para>Type of return constant.</para><para>Тип
184   ↳ возвращаемой константы.</para></typeparam>
185 /// <param name="array"><para>The array to add the element to.</para><para>Массив в
186   ↳ который необходимо добавить элемент.</para></param>
187 /// <param name="position"><para>Reference to the position to which the element will be
188   ↳ added.</para><para>Ссылка на позицию, в которую будет добавлен
189   ↳ элемент.</para></param>
190 /// <param name="element"><para>The element to add to the array.</para><para>Элемент
191   ↳ который необходимо добавить в массив.</para></param>
192 /// <param name="returnConstant"><para>The constant value that will be
193   ↳ returned.</para><para>Значение константы, которое будет возвращено.</para></param>
194 /// </returns>
195 /// <para>The constant value passed as an argument.</para>
196 /// <para>Значение константы, переданное в качестве аргумента.</para>
197 /// </returns>
198 [MethodImpl(MethodImplOptions.AggressiveInlining)]
199 public static TReturnConstant AddAndReturnConstant<TElement, TReturnConstant>(this
200   ↳ TElement[] array, ref long position, TElement element, TReturnConstant
201   ↳ returnConstant)
202 {
203     array.Add(ref position, element);
204     return returnConstant;
205 }

```



```

178 }
179
180 /// <summary>
181 /// <para>Adds the first element from the passed collection to the array, at the
    ↳ specified position and increments position value by one.</para>
182 /// <para>Добавляет в массив первый элемент из переданной коллекции, на указанную
    ↳ позицию и увеличивает значение position на единицу.</para>
183 /// </summary>
184 /// <typeparam name="T"><para>Array element type.</para><para>Тип элементов
    ↳ массива.</para></typeparam>
185 /// <param name="array"><para>The array to add the element to.</para><para>Массив в
    ↳ который необходимо добавить элемент.</para></param>
186 /// <param name="position"><para>Reference to the position to which the element will be
    ↳ added.</para><para>Ссылка на позицию, в которую будет добавлен
    ↳ элемент.</para></param>
187 /// <param name="elements"><para>List, the first element of which will be added to the
    ↳ array.</para><para>Список, первый элемент которого будет добавлен в
    ↳ массив.</para></param>
188 [MethodImpl(MethodImplOptions.AggressiveInlining)]
189 public static void AddFirst<T>(this T[] array, ref long position, IList<T> elements) =>
    ↳ array[position++] = elements[0];
190
191 /// <summary>
192 /// <para>Adds the first element from the passed collection to the array, at the
    ↳ specified position, increments position value by one and returns the value of the
    ↳ passed constant.</para>
193 /// <para>Добавляет в массив первый элемент из переданной коллекции, на указанную
    ↳ позицию, увеличивает значение position на единицу и возвращает значение переданной
    ↳ константы.</para>
194 /// </summary>
195 /// <typeparam name="TElement"><para>The array element type.</para><para>Тип элемента
    ↳ массива.</para></typeparam>
196 /// <typeparam name="TReturnConstant"><para>Type of return constant.</para><para>Тип
    ↳ возвращаемой константы.</para></typeparam>
197 /// <param name="array"><para>The array to add the element to.</para><para>Массив в
    ↳ который необходимо добавить элемент.</para></param>
198 /// <param name="position"><para>Reference to the position to which the element will be
    ↳ added.</para><para>Ссылка на позицию, в которую будет добавлен
    ↳ элемент.</para></param>
199 /// <param name="elements"><para>List, the first element of which will be added to the
    ↳ array.</para><para>Список, первый элемент которого будет добавлен в
    ↳ массив.</para></param>
200 /// <param name="returnConstant"><para>The constant value that will be
    ↳ returned.</para><para>Значение константы, которое будет возвращено.</para></param>
201 /// <returns>
202 /// <para>The constant value passed as an argument.</para>
203 /// <para>Значение константы, переданное в качестве аргумента.</para>
204 /// </returns>
205 [MethodImpl(MethodImplOptions.AggressiveInlining)]
206 public static TReturnConstant AddFirstAndReturnConstant<TElement, TReturnConstant>(this
    ↳ TElement[] array, ref long position, IList<TElement> elements, TReturnConstant
    ↳ returnConstant)
207 {
208     array.AddFirst(ref position, elements);
209     return returnConstant;
210 }
211
212 /// <summary>
213 /// <para>Adding in array all elements from the passed collection, at the specified
    ↳ position, increases the position value by the number of elements added and returns
    ↳ the value of the passed constant.</para>
214 /// <para>Добавляет в массив все элементы из переданной коллекции, на указанную позицию,
    ↳ увеличивает значение position на количество добавленных элементов и возвращает
    ↳ значение переданной константы.</para>
215 /// </summary>
216 /// <typeparam name="TElement"><para>The array element type.</para><para>Тип элемента
    ↳ массива.</para></typeparam>
217 /// <typeparam name="TReturnConstant"><para>Type of return constant.</para><para>Тип
    ↳ возвращаемой константы.</para></typeparam>
218 /// <param name="array"><para>The array to add the element to.</para><para>Массив в
    ↳ который необходимо добавить элементы.</para></param>
219 /// <param name="position"><para>Reference to the position from which elements will be
    ↳ added to the array.</para><para>Ссылка на позицию, начиная с которой будут
    ↳ добавляться элементы в массив.</para></param>

```

```

220 /// <param name="elements"><para>List, whose elements will be added to the
    → array.</para><para>Список, элементы которого будут добавлены в
    → массив.</para></param>
221 /// <param name="returnConstant"><para>The constant value that will be
    → returned.</para><para>Значение константы, которое будет возвращено.</para></param>
222 /// <returns>
223 /// <para>The constant value passed as an argument.</para>
224 /// <para>Значение константы, переданное в качестве аргумента.</para>
225 /// </returns>
226 [MethodImpl(MethodImplOptions.AggressiveInlining)]
227 public static TReturnConstant AddAllAndReturnConstant<TElement, TReturnConstant>(this
    → TElement[] array, ref long position, IList<TElement> elements, TReturnConstant
    → returnConstant)
228 {
229     array.AddAll(ref position, elements);
230     return returnConstant;
231 }
232
233 /// <summary>
234 /// <para>Adding in array a collection of elements, starting from a specific position
    → and increases the position value by the number of elements added.</para>
235 /// <para>Добавляет в массив все элементы коллекции, начиная с определенной позиции и
    → увеличивает значение position на количество добавленных элементов.</para>
236 /// </summary>
237 /// <typeparam name="T"><para>Array elements type.</para><para>Тип элементов
    → массива.</para></typeparam>
238 /// <param name="array"><para>The array to add the element to.</para><para>Массив в
    → который необходимо добавить элементы.</para></param>
239 /// <param name="position"><para>Reference to the position from which elements will be
    → added to the array.</para><para>Ссылка на позицию, начиная с которой будут
    → добавляться элементы в массив.</para></param>
240 /// <param name="elements"><para>List, whose elements will be added to the
    → array.</para><para>Список, элементы которого будут добавлены в
    → массив.</para></param>
241 [MethodImpl(MethodImplOptions.AggressiveInlining)]
242 public static void AddAll<T>(this T[] array, ref long position, IList<T> elements)
243 {
244     for (var i = 0; i < elements.Count; i++)
245     {
246         array.Add(ref position, elements[i]);
247     }
248 }
249
250 /// <summary>
251 /// <para>Adding in array all elements of the collection, skipping the first position,
    → increments position value by one and returns the value of the passed constant.</para>
252 /// <para>Добавляет в массив все элементы коллекции, пропуская первую позицию,
    → увеличивает значение position на единицу и возвращает значение переданной
    → константы.</para>
253 /// </summary>
254 /// <typeparam name="TElement"><para>The array element type.</para><para>Тип элемента
    → массива.</para></typeparam>
255 /// <typeparam name="TReturnConstant"><para>Type of return constant.</para><para>Тип
    → возвращаемой константы.</para></typeparam>
256 /// <param name="array"><para>The array to add items to.</para><para>Массив в который
    → необходимо добавить элементы.</para></param>
257 /// <param name="position"><para>Reference to the position from which to start adding
    → elements.</para><para>Ссылка на позицию, с которой начинается добавление
    → элементов.</para></param>
258 /// <param name="elements"><para>List, whose elements will be added to the
    → array.</para><para>Список, элементы которого будут добавлены в
    → массив.</para></param>
259 /// <param name="returnConstant"><para>The constant value that will be
    → returned.</para><para>Значение константы, которое будет возвращено.</para></param>
260 /// <returns>
261 /// <para>The constant value passed as an argument.</para>
262 /// <para>Значение константы, переданное в качестве аргумента.</para>
263 /// </returns>
264 [MethodImpl(MethodImplOptions.AggressiveInlining)]
265 public static TReturnConstant AddSkipFirstAndReturnConstant<TElement,
    → TReturnConstant>(this TElement[] array, ref long position, IList<TElement> elements,
    → TReturnConstant returnConstant)
266 {
267     array.AddSkipFirst(ref position, elements);
268     return returnConstant;
269 }

```

```

270
271     /// <summary>
272     /// <para>Adding in array all elements of the collection, skipping the first position
    ↪ and increments position value by one.</para>
273     /// <para>Добавляет в массив все элементы коллекции, пропуская первую позицию и
    ↪ увеличивает значение position на единицу.</para>
274     /// </summary>
275     /// <typeparam name="T"><para>Array elements type.</para><para>Тип элементов
    ↪ массива.</para></typeparam>
276     /// <param name="array"><para>The array to add items to.</para><para>Массив в который
    ↪ необходимо добавить элементы.</para></param>
277     /// <param name="position"><para>Reference to the position from which to start adding
    ↪ elements.</para><para>Ссылка на позицию, с которой начинается добавление
    ↪ элементов.</para></param>
278     /// <param name="elements"><para>List, whose elements will be added to the
    ↪ array.</para><para>Список, элементы которого будут добавлены в
    ↪ массив.</para></param>
279     [MethodImpl(MethodImplOptions.AggressiveInlining)]
280     public static void AddSkipFirst<T>(this T[] array, ref long position, IList<T> elements)
    ↪ => array.AddSkipFirst(ref position, elements, 1);
281
282     /// <summary>
283     /// <para>Adding in array all but the first element, skipping a specified number of
    ↪ positions and increments position value by one.</para>
284     /// <para>Добавляет в массив все элементы коллекции, кроме первого, пропуская
    ↪ определенное количество позиций и увеличивает значение position на единицу.</para>
285     /// </summary>
286     /// <typeparam name="T"><para>Array elements type.</para><para>Тип элементов
    ↪ массива.</para></typeparam>
287     /// <param name="array"><para>The array to add items to.</para><para>Массив в который
    ↪ необходимо добавить элементы.</para></param>
288     /// <param name="position"><para>Reference to the position from which to start adding
    ↪ elements.</para><para>Ссылка на позицию, с которой начинается добавление
    ↪ элементов.</para></param>
289     /// <param name="elements"><para>List, whose elements will be added to the
    ↪ array.</para><para>Список, элементы которого будут добавлены в
    ↪ массив.</para></param>
290     /// <param name="skip"><para>Number of elements to skip.</para><para>Количество
    ↪ пропускаемых элементов.</para></param>
291     [MethodImpl(MethodImplOptions.AggressiveInlining)]
292     public static void AddSkipFirst<T>(this T[] array, ref long position, IList<T> elements,
    ↪ int skip)
293     {
294         for (var i = skip; i < elements.Count; i++)
295         {
296             array.Add(ref position, elements[i]);
297         }
298     }
299 }
300 }

```

## 1.8 ./csharp/Platform.Collections/BitString.cs

```

1  using System;
2  using System.Collections.Concurrent;
3  using System.Collections.Generic;
4  using System.Numerics;
5  using System.Runtime.CompilerServices;
6  using System.Threading.Tasks;
7  using Platform.Exceptions;
8  using Platform.Ranges;
9
10 // ReSharper disable ForCanBeConvertedToForeach
11 #pragma warning disable CS1591 // Missing XML comment for publicly visible type or member
12
13 namespace Platform.Collections
14 {
15     /// <remarks>
16     /// А что если хранить карту значений, где каждый бит будет означать присутствует ли блок в
    ↪ 64 бит в массиве значений.
17     /// 64 бита по 0 бит, будут означать отсутствие 64-х блоков по 64 бита. Т.е. упаковка 512
    ↪ байт в 8 байт.
18     /// Подобный принцип можно применять и к 64-ём блокам и т.п. По сути это карта значений. С
    ↪ помощью которой можно быстро
19     /// проверять есть ли значения непосредственно далее (ниже по уровню).
20     /// Или как таблица виртуальной памяти где номер блока означает его присутствие и адрес.
21     /// </remarks>
22     public class BitString : IEquatable<BitString>

```

```

23 {
24     private static readonly byte[][] _bitsSetIn16Bits;
25     private long[] _array;
26     private long _length;
27     private long _minPositiveWord;
28     private long _maxPositiveWord;
29
30     public bool this[long index]
31     {
32         [MethodImpl(MethodImplOptions.AggressiveInlining)]
33         get => Get(index);
34         [MethodImpl(MethodImplOptions.AggressiveInlining)]
35         set => Set(index, value);
36     }
37
38     public long Length
39     {
40         [MethodImpl(MethodImplOptions.AggressiveInlining)]
41         get => _length;
42         [MethodImpl(MethodImplOptions.AggressiveInlining)]
43         set
44         {
45             if (_length == value)
46             {
47                 return;
48             }
49             Ensure.Always.ArgumentInRange(value, GetValidLengthRange(), nameof(Length));
50             // Currently we never shrink the array
51             if (value > _length)
52             {
53                 var words = GetWordsCountFromIndex(value);
54                 var oldWords = GetWordsCountFromIndex(_length);
55                 if (words > _array.LongLength)
56                 {
57                     var copy = new long[words];
58                     Array.Copy(_array, copy, _array.LongLength);
59                     _array = copy;
60                 }
61                 else
62                 {
63                     // What is going on here?
64                     Array.Clear(_array, (int)oldWords, (int)(words - oldWords));
65                 }
66                 // What is going on here?
67                 var mask = (int)(_length % 64);
68                 if (mask > 0)
69                 {
70                     _array[oldWords - 1] &= (1L << mask) - 1;
71                 }
72             }
73             else
74             {
75                 // Looks like minimum and maximum positive words are not updated
76                 throw new NotImplementedException();
77             }
78             _length = value;
79         }
80     }
81
82     #region Constructors
83
84     [MethodImpl(MethodImplOptions.AggressiveInlining)]
85     static BitString()
86     {
87         _bitsSetIn16Bits = new byte[65536][];
88         int i, c, k;
89         byte bitIndex;
90         for (i = 0; i < 65536; i++)
91         {
92             // Calculating size of array (number of positive bits)
93             for (c = 0, k = 1; k <= 65536; k <= 1)
94             {
95                 if ((i & k) == k)
96                 {
97                     c++;
98                 }
99             }
100             var array = new byte[c];
101             // Adding positive bits indices into array

```

```

102         for (bitIndex = 0, c = 0, k = 1; k <= 65536; k <<= 1)
103         {
104             if ((i & k) == k)
105             {
106                 array[c++] = bitIndex;
107             }
108             bitIndex++;
109         }
110         _bitsSetIn16Bits[i] = array;
111     }
112 }
113
114 [MethodImpl(MethodImplOptions.AggressiveInlining)]
115 public BitString(BitString other)
116 {
117     Ensure.Always.ArgumentNotNull(other, nameof(other));
118     _length = other._length;
119     _array = new long[GetWordsCountFromIndex(_length)];
120     _minPositiveWord = other._minPositiveWord;
121     _maxPositiveWord = other._maxPositiveWord;
122     Array.Copy(other._array, _array, _array.LongLength);
123 }
124
125 [MethodImpl(MethodImplOptions.AggressiveInlining)]
126 public BitString(long length)
127 {
128     Ensure.Always.ArgumentInRange(length, GetValidLengthRange(), nameof(length));
129     _length = length;
130     _array = new long[GetWordsCountFromIndex(_length)];
131     MarkBordersAsAllBitsReset();
132 }
133
134 [MethodImpl(MethodImplOptions.AggressiveInlining)]
135 public BitString(long length, bool defaultValue)
136     : this(length)
137 {
138     if (defaultValue)
139     {
140         SetAll();
141     }
142 }
143
144 #endregion
145
146 [MethodImpl(MethodImplOptions.AggressiveInlining)]
147 public BitString Not()
148 {
149     for (var i = 0L; i < _array.LongLength; i++)
150     {
151         _array[i] = ~_array[i];
152         RefreshBordersByWord(i);
153     }
154     return this;
155 }
156
157 [MethodImpl(MethodImplOptions.AggressiveInlining)]
158 public BitString ParallelNot()
159 {
160     var threads = Environment.ProcessorCount / 2;
161     if (threads <= 1)
162     {
163         return Not();
164     }
165     var partitioner = Partitioner.Create(0L, _array.LongLength, _array.LongLength /
166 ↪ threads);
167     Parallel.ForEach(partitioner.GetDynamicPartitions(), new ParallelOptions {
168 ↪ MaxDegreeOfParallelism = threads }, range =>
169     {
170         var maximum = range.Item2;
171         for (var i = range.Item1; i < maximum; i++)
172         {
173             _array[i] = ~_array[i];
174         }
175     });
176     MarkBordersAsAllBitsSet();
177     TryShrinkBorders();
178     return this;
179 }

```

```

179 [MethodImpl(MethodImplOptions.AggressiveInlining)]
180 public BitString VectorNot()
181 {
182     if (!Vector.IsHardwareAccelerated || _array.LongLength >= int.MaxValue)
183     {
184         return Not();
185     }
186     var step = Vector<long>.Count;
187     if (_array.Length < step)
188     {
189         return Not();
190     }
191     VectorNotLoop(_array, step, 0, _array.Length);
192     MarkBordersAsAllBitsSet();
193     TryShrinkBorders();
194     return this;
195 }
196
197 [MethodImpl(MethodImplOptions.AggressiveInlining)]
198 public BitString ParallelVectorNot()
199 {
200     var threads = Environment.ProcessorCount / 2;
201     if (threads <= 1)
202     {
203         return VectorNot();
204     }
205     if (!Vector.IsHardwareAccelerated)
206     {
207         return ParallelNot();
208     }
209     var step = Vector<long>.Count;
210     if (_array.Length < (step * threads))
211     {
212         return VectorNot();
213     }
214     var partitioner = Partitioner.Create(0, _array.Length, _array.Length / threads);
215     Parallel.ForEach(partitioner.GetDynamicPartitions(), new ParallelOptions {
216         ↪ MaxDegreeOfParallelism = threads }, range => VectorNotLoop(_array, step,
217         ↪ range.Item1, range.Item2));
218     MarkBordersAsAllBitsSet();
219     TryShrinkBorders();
220     return this;
221 }
222
223 [MethodImpl(MethodImplOptions.AggressiveInlining)]
224 static private void VectorNotLoop(long[] array, int step, int start, int maximum)
225 {
226     var i = start;
227     var range = maximum - start - 1;
228     var stop = range - (range % step);
229     for (; i < stop; i += step)
230     {
231         (~new Vector<long>(array, i)).CopyTo(array, i);
232     }
233     for (; i < maximum; i++)
234     {
235         array[i] = ~array[i];
236     }
237 }
238
239 [MethodImpl(MethodImplOptions.AggressiveInlining)]
240 public BitString And(BitString other)
241 {
242     EnsureBitStringHasTheSameSize(other, nameof(other));
243     GetCommonOuterBorders(this, other, out long from, out long to);
244     var otherArray = other._array;
245     for (var i = from; i <= to; i++)
246     {
247         _array[i] &= otherArray[i];
248         RefreshBordersByWord(i);
249     }
250     return this;
251 }
252
253 [MethodImpl(MethodImplOptions.AggressiveInlining)]
254 public BitString ParallelAnd(BitString other)
255 {
256     var threads = Environment.ProcessorCount / 2;

```

```

255     if (threads <= 1)
256     {
257         return And(other);
258     }
259     EnsureBitStringHasTheSameSize(other, nameof(other));
260     GetCommonOuterBorders(this, other, out long from, out long to);
261     var partitioner = Partitioner.Create(from, to + 1, (to - from) / threads);
262     Parallel.ForEach(partitioner.GetDynamicPartitions(), new ParallelOptions {
        ↪ MaxDegreeOfParallelism = threads }, range =>
    {
263         var maximum = range.Item2;
264         for (var i = range.Item1; i < maximum; i++)
265         {
266             _array[i] &= other._array[i];
267         }
268     });
269     MarkBordersAsAllBitsSet();
270     TryShrinkBorders();
271     return this;
272 }
273
274 [MethodImpl(MethodImplOptions.AggressiveInlining)]
275 public BitString VectorAnd(BitString other)
276 {
277     if (!Vector.IsHardwareAccelerated || _array.LongLength >= int.MaxValue)
278     {
279         return And(other);
280     }
281     var step = Vector<long>.Count;
282     if (_array.Length < step)
283     {
284         return And(other);
285     }
286     EnsureBitStringHasTheSameSize(other, nameof(other));
287     GetCommonOuterBorders(this, other, out int from, out int to);
288     VectorAndLoop(_array, other._array, step, from, to + 1);
289     MarkBordersAsAllBitsSet();
290     TryShrinkBorders();
291     return this;
292 }
293
294 [MethodImpl(MethodImplOptions.AggressiveInlining)]
295 public BitString ParallelVectorAnd(BitString other)
296 {
297     var threads = Environment.ProcessorCount / 2;
298     if (threads <= 1)
299     {
300         return VectorAnd(other);
301     }
302     if (!Vector.IsHardwareAccelerated)
303     {
304         return ParallelAnd(other);
305     }
306     var step = Vector<long>.Count;
307     if (_array.Length < (step * threads))
308     {
309         return VectorAnd(other);
310     }
311     EnsureBitStringHasTheSameSize(other, nameof(other));
312     GetCommonOuterBorders(this, other, out int from, out int to);
313     var partitioner = Partitioner.Create(from, to + 1, (to - from) / threads);
314     Parallel.ForEach(partitioner.GetDynamicPartitions(), new ParallelOptions {
        ↪ MaxDegreeOfParallelism = threads }, range => VectorAndLoop(_array, other._array,
        ↪ step, range.Item1, range.Item2));
315     MarkBordersAsAllBitsSet();
316     TryShrinkBorders();
317     return this;
318 }
319
320 [MethodImpl(MethodImplOptions.AggressiveInlining)]
321 static private void VectorAndLoop(long[] array, long[] otherArray, int step, int start,
        ↪ int maximum)
322 {
323     var i = start;
324     var range = maximum - start - 1;
325     var stop = range - (range % step);
326     for (; i < stop; i += step)
327     {
328

```

```

329         (new Vector<long>(array, i) & new Vector<long>(otherArray, i)).CopyTo(array, i);
330     }
331     for (; i < maximum; i++)
332     {
333         array[i] &= otherArray[i];
334     }
335 }
336
337 [MethodImpl(MethodImplOptions.AggressiveInlining)]
338 public BitString Or(BitString other)
339 {
340     EnsureBitStringHasTheSameSize(other, nameof(other));
341     GetCommonOuterBorders(this, other, out long from, out long to);
342     for (var i = from; i <= to; i++)
343     {
344         _array[i] |= other._array[i];
345         RefreshBordersByWord(i);
346     }
347     return this;
348 }
349
350 [MethodImpl(MethodImplOptions.AggressiveInlining)]
351 public BitString ParallelOr(BitString other)
352 {
353     var threads = Environment.ProcessorCount / 2;
354     if (threads <= 1)
355     {
356         return Or(other);
357     }
358     EnsureBitStringHasTheSameSize(other, nameof(other));
359     GetCommonOuterBorders(this, other, out long from, out long to);
360     var partitioner = Partitioner.Create(from, to + 1, (to - from) / threads);
361     Parallel.ForEach(partitioner.GetDynamicPartitions(), new ParallelOptions {
362         ↪ MaxDegreeOfParallelism = threads }, range =>
363     {
364         var maximum = range.Item2;
365         for (var i = range.Item1; i < maximum; i++)
366         {
367             _array[i] |= other._array[i];
368         }
369     });
370     MarkBordersAsAllBitsSet();
371     TryShrinkBorders();
372     return this;
373 }
374
375 [MethodImpl(MethodImplOptions.AggressiveInlining)]
376 public BitString VectorOr(BitString other)
377 {
378     if (!Vector.IsHardwareAccelerated || _array.LongLength >= int.MaxValue)
379     {
380         return Or(other);
381     }
382     var step = Vector<long>.Count;
383     if (_array.Length < step)
384     {
385         return Or(other);
386     }
387     EnsureBitStringHasTheSameSize(other, nameof(other));
388     GetCommonOuterBorders(this, other, out int from, out int to);
389     VectorOrLoop(_array, other._array, step, from, to + 1);
390     MarkBordersAsAllBitsSet();
391     TryShrinkBorders();
392     return this;
393 }
394
395 [MethodImpl(MethodImplOptions.AggressiveInlining)]
396 public BitString ParallelVectorOr(BitString other)
397 {
398     var threads = Environment.ProcessorCount / 2;
399     if (threads <= 1)
400     {
401         return VectorOr(other);
402     }
403     if (!Vector.IsHardwareAccelerated)
404     {
405         return ParallelOr(other);
406     }

```



```

406     var step = Vector<long>.Count;
407     if (_array.Length < (step * threads))
408     {
409         return VectorOr(other);
410     }
411     EnsureBitStringHasTheSameSize(other, nameof(other));
412     GetCommonOuterBorders(this, other, out int from, out int to);
413     var partitioner = Partitioner.Create(from, to + 1, (to - from) / threads);
414     Parallel.ForEach(partitioner.GetDynamicPartitions(), new ParallelOptions {
415         ↪ MaxDegreeOfParallelism = threads }, range => VectorOrLoop(_array, other._array,
416         ↪ step, range.Item1, range.Item2));
417     MarkBordersAsAllBitsSet();
418     TryShrinkBorders();
419     return this;
420 }
421
422 [MethodImpl(MethodImplOptions.AggressiveInlining)]
423 static private void VectorOrLoop(long[] array, long[] otherArray, int step, int start,
424     ↪ int maximum)
425 {
426     var i = start;
427     var range = maximum - start - 1;
428     var stop = range - (range % step);
429     for (; i < stop; i += step)
430     {
431         (new Vector<long>(array, i) | new Vector<long>(otherArray, i)).CopyTo(array, i);
432     }
433     for (; i < maximum; i++)
434     {
435         array[i] |= otherArray[i];
436     }
437 }
438
439 [MethodImpl(MethodImplOptions.AggressiveInlining)]
440 public BitString Xor(BitString other)
441 {
442     EnsureBitStringHasTheSameSize(other, nameof(other));
443     GetCommonOuterBorders(this, other, out long from, out long to);
444     for (var i = from; i <= to; i++)
445     {
446         _array[i] ^= other._array[i];
447         RefreshBordersByWord(i);
448     }
449     return this;
450 }
451
452 [MethodImpl(MethodImplOptions.AggressiveInlining)]
453 public BitString ParallelXor(BitString other)
454 {
455     var threads = Environment.ProcessorCount / 2;
456     if (threads <= 1)
457     {
458         return Xor(other);
459     }
460     EnsureBitStringHasTheSameSize(other, nameof(other));
461     GetCommonOuterBorders(this, other, out long from, out long to);
462     var partitioner = Partitioner.Create(from, to + 1, (to - from) / threads);
463     Parallel.ForEach(partitioner.GetDynamicPartitions(), new ParallelOptions {
464         ↪ MaxDegreeOfParallelism = threads }, range =>
465     {
466         var maximum = range.Item2;
467         for (var i = range.Item1; i < maximum; i++)
468         {
469             _array[i] ^= other._array[i];
470         }
471     });
472     MarkBordersAsAllBitsSet();
473     TryShrinkBorders();
474     return this;
475 }
476
477 [MethodImpl(MethodImplOptions.AggressiveInlining)]
478 public BitString VectorXor(BitString other)
479 {
480     if (!Vector.IsHardwareAccelerated || _array.LongLength >= int.MaxValue)
481     {
482         return Xor(other);
483     }

```

```

480     var step = Vector<long>.Count;
481     if (_array.Length < step)
482     {
483         return Xor(other);
484     }
485     EnsureBitStringHasTheSameSize(other, nameof(other));
486     GetCommonOuterBorders(this, other, out int from, out int to);
487     VectorXorLoop(_array, other._array, step, from, to + 1);
488     MarkBordersAsAllBitsSet();
489     TryShrinkBorders();
490     return this;
491 }
492
493 [MethodImpl(MethodImplOptions.AggressiveInlining)]
494 public BitString ParallelVectorXor(BitString other)
495 {
496     var threads = Environment.ProcessorCount / 2;
497     if (threads <= 1)
498     {
499         return VectorXor(other);
500     }
501     if (!Vector.IsHardwareAccelerated)
502     {
503         return ParallelXor(other);
504     }
505     var step = Vector<long>.Count;
506     if (_array.Length < (step * threads))
507     {
508         return VectorXor(other);
509     }
510     EnsureBitStringHasTheSameSize(other, nameof(other));
511     GetCommonOuterBorders(this, other, out int from, out int to);
512     var partitioner = Partitioner.Create(from, to + 1, (to - from) / threads);
513     Parallel.ForEach(partitioner.GetDynamicPartitions(), new ParallelOptions {
514         ↪ MaxDegreeOfParallelism = threads }, range => VectorXorLoop(_array, other._array,
515         ↪ step, range.Item1, range.Item2));
516     MarkBordersAsAllBitsSet();
517     TryShrinkBorders();
518     return this;
519 }
520
521 [MethodImpl(MethodImplOptions.AggressiveInlining)]
522 static private void VectorXorLoop(long[] array, long[] otherArray, int step, int start,
523     ↪ int maximum)
524 {
525     var i = start;
526     var range = maximum - start - 1;
527     var stop = range - (range % step);
528     for (; i < stop; i += step)
529     {
530         (new Vector<long>(array, i) ^ new Vector<long>(otherArray, i)).CopyTo(array, i);
531     }
532     for (; i < maximum; i++)
533     {
534         array[i] ^= otherArray[i];
535     }
536 }
537
538 [MethodImpl(MethodImplOptions.AggressiveInlining)]
539 private void RefreshBordersByWord(long wordIndex)
540 {
541     if (_array[wordIndex] == 0)
542     {
543         if (wordIndex == _minPositiveWord && wordIndex != _array.LongLength - 1)
544         {
545             _minPositiveWord++;
546         }
547         if (wordIndex == _maxPositiveWord && wordIndex != 0)
548         {
549             _maxPositiveWord--;
550         }
551     }
552     else
553     {
554         if (wordIndex < _minPositiveWord)
555         {
556             _minPositiveWord = wordIndex;
557         }
558     }
559 }

```

```

555         if (wordIndex > _maxPositiveWord)
556         {
557             _maxPositiveWord = wordIndex;
558         }
559     }
560 }
561
562 [MethodImpl(MethodImplOptions.AggressiveInlining)]
563 public bool TryShrinkBorders()
564 {
565     GetBorders(out long from, out long to);
566     while (from <= to && _array[from] == 0)
567     {
568         from++;
569     }
570     if (from > to)
571     {
572         MarkBordersAsAllBitsReset();
573         return true;
574     }
575     while (to >= from && _array[to] == 0)
576     {
577         to--;
578     }
579     if (to < from)
580     {
581         MarkBordersAsAllBitsReset();
582         return true;
583     }
584     var bordersUpdated = from != _minPositiveWord || to != _maxPositiveWord;
585     if (bordersUpdated)
586     {
587         SetBorders(from, to);
588     }
589     return bordersUpdated;
590 }
591
592 [MethodImpl(MethodImplOptions.AggressiveInlining)]
593 public bool Get(long index)
594 {
595     Ensure.Always.ArgumentInRange(index, GetValidIndexRange(), nameof(index));
596     return (_array[GetWordIndexFromIndex(index)] & GetBitMaskFromIndex(index)) != 0;
597 }
598
599 [MethodImpl(MethodImplOptions.AggressiveInlining)]
600 public void Set(long index, bool value)
601 {
602     if (value)
603     {
604         Set(index);
605     }
606     else
607     {
608         Reset(index);
609     }
610 }
611
612 [MethodImpl(MethodImplOptions.AggressiveInlining)]
613 public void Set(long index)
614 {
615     Ensure.Always.ArgumentInRange(index, GetValidIndexRange(), nameof(index));
616     var wordIndex = GetWordIndexFromIndex(index);
617     var mask = GetBitMaskFromIndex(index);
618     _array[wordIndex] |= mask;
619     RefreshBordersByWord(wordIndex);
620 }
621
622 [MethodImpl(MethodImplOptions.AggressiveInlining)]
623 public void Reset(long index)
624 {
625     Ensure.Always.ArgumentInRange(index, GetValidIndexRange(), nameof(index));
626     var wordIndex = GetWordIndexFromIndex(index);
627     var mask = GetBitMaskFromIndex(index);
628     _array[wordIndex] &= ~mask;
629     RefreshBordersByWord(wordIndex);
630 }
631
632 [MethodImpl(MethodImplOptions.AggressiveInlining)]
633 public bool Add(long index)

```

```

634 {
635     var wordIndex = GetWordIndexFromIndex(index);
636     var mask = GetBitMaskFromIndex(index);
637     if ((_array[wordIndex] & mask) == 0)
638     {
639         _array[wordIndex] |= mask;
640         RefreshBordersByWord(wordIndex);
641         return true;
642     }
643     else
644     {
645         return false;
646     }
647 }
648
649 [MethodImpl(MethodImplOptions.AggressiveInlining)]
650 public void SetAll(bool value)
651 {
652     if (value)
653     {
654         SetAll();
655     }
656     else
657     {
658         ResetAll();
659     }
660 }
661
662 [MethodImpl(MethodImplOptions.AggressiveInlining)]
663 public void SetAll()
664 {
665     const long fillValue = unchecked((long)0xffffffffffffffff);
666     var words = GetWordsCountFromIndex(_length);
667     for (var i = 0; i < words; i++)
668     {
669         _array[i] = fillValue;
670     }
671     MarkBordersAsAllBitsSet();
672 }
673
674 [MethodImpl(MethodImplOptions.AggressiveInlining)]
675 public void ResetAll()
676 {
677     const long fillValue = 0;
678     GetBorders(out long from, out long to);
679     for (var i = from; i <= to; i++)
680     {
681         _array[i] = fillValue;
682     }
683     MarkBordersAsAllBitsReset();
684 }
685
686 [MethodImpl(MethodImplOptions.AggressiveInlining)]
687 public List<long> GetSetIndices()
688 {
689     var result = new List<long>();
690     GetBorders(out long from, out long to);
691     for (var i = from; i <= to; i++)
692     {
693         var word = _array[i];
694         if (word != 0)
695         {
696             AppendAllSetBitIndices(result, i, word);
697         }
698     }
699     return result;
700 }
701
702 [MethodImpl(MethodImplOptions.AggressiveInlining)]
703 public List<ulong> GetSetUInt64Indices()
704 {
705     var result = new List<ulong>();
706     GetBorders(out ulong from, out ulong to);
707     for (var i = from; i <= to; i++)
708     {
709         var word = _array[i];
710         if (word != 0)
711         {
712             AppendAllSetBitIndices(result, i, word);

```

```

713     }
714 }
715 return result;
716 }
717
718 [MethodImpl(MethodImplOptions.AggressiveInlining)]
719 public long GetFirstSetBitIndex()
720 {
721     var i = _minPositiveWord;
722     var word = _array[i];
723     if (word != 0)
724     {
725         return GetFirstSetBitForWord(i, word);
726     }
727     return -1;
728 }
729
730 [MethodImpl(MethodImplOptions.AggressiveInlining)]
731 public long GetLastSetBitIndex()
732 {
733     var i = _maxPositiveWord;
734     var word = _array[i];
735     if (word != 0)
736     {
737         return GetLastSetBitForWord(i, word);
738     }
739     return -1;
740 }
741
742 [MethodImpl(MethodImplOptions.AggressiveInlining)]
743 public long CountSetBits()
744 {
745     var total = 0L;
746     GetBorders(out long from, out long to);
747     for (var i = from; i <= to; i++)
748     {
749         var word = _array[i];
750         if (word != 0)
751         {
752             total += CountSetBitsForWord(word);
753         }
754     }
755     return total;
756 }
757
758 [MethodImpl(MethodImplOptions.AggressiveInlining)]
759 public bool HaveCommonBits(BitString other)
760 {
761     EnsureBitStringHasTheSameSize(other, nameof(other));
762     GetCommonInnerBorders(this, other, out long from, out long to);
763     var otherArray = other._array;
764     for (var i = from; i <= to; i++)
765     {
766         var left = _array[i];
767         var right = otherArray[i];
768         if (left != 0 && right != 0 && (left & right) != 0)
769         {
770             return true;
771         }
772     }
773     return false;
774 }
775
776 [MethodImpl(MethodImplOptions.AggressiveInlining)]
777 public long CountCommonBits(BitString other)
778 {
779     EnsureBitStringHasTheSameSize(other, nameof(other));
780     GetCommonInnerBorders(this, other, out long from, out long to);
781     var total = 0L;
782     var otherArray = other._array;
783     for (var i = from; i <= to; i++)
784     {
785         var left = _array[i];
786         var right = otherArray[i];
787         var combined = left & right;
788         if (combined != 0)
789         {
790             total += CountSetBitsForWord(combined);
791         }

```

```

792     }
793     return total;
794 }
795
796 [MethodImpl(MethodImplOptions.AggressiveInlining)]
797 public List<long> GetCommonIndices(BitString other)
798 {
799     EnsureBitStringHasTheSameSize(other, nameof(other));
800     GetCommonInnerBorders(this, other, out long from, out long to);
801     var result = new List<long>();
802     var otherArray = other._array;
803     for (var i = from; i <= to; i++)
804     {
805         var left = _array[i];
806         var right = otherArray[i];
807         var combined = left & right;
808         if (combined != 0)
809         {
810             AppendAllSetBitIndices(result, i, combined);
811         }
812     }
813     return result;
814 }
815
816 [MethodImpl(MethodImplOptions.AggressiveInlining)]
817 public List<ulong> GetCommonUInt64Indices(BitString other)
818 {
819     EnsureBitStringHasTheSameSize(other, nameof(other));
820     GetCommonBorders(this, other, out ulong from, out ulong to);
821     var result = new List<ulong>();
822     var otherArray = other._array;
823     for (var i = from; i <= to; i++)
824     {
825         var left = _array[i];
826         var right = otherArray[i];
827         var combined = left & right;
828         if (combined != 0)
829         {
830             AppendAllSetBitIndices(result, i, combined);
831         }
832     }
833     return result;
834 }
835
836 [MethodImpl(MethodImplOptions.AggressiveInlining)]
837 public long GetFirstCommonBitIndex(BitString other)
838 {
839     EnsureBitStringHasTheSameSize(other, nameof(other));
840     GetCommonInnerBorders(this, other, out long from, out long to);
841     var otherArray = other._array;
842     for (var i = from; i <= to; i++)
843     {
844         var left = _array[i];
845         var right = otherArray[i];
846         var combined = left & right;
847         if (combined != 0)
848         {
849             return GetFirstSetBitForWord(i, combined);
850         }
851     }
852     return -1;
853 }
854
855 [MethodImpl(MethodImplOptions.AggressiveInlining)]
856 public long GetLastCommonBitIndex(BitString other)
857 {
858     EnsureBitStringHasTheSameSize(other, nameof(other));
859     GetCommonInnerBorders(this, other, out long from, out long to);
860     var otherArray = other._array;
861     for (var i = to; i >= from; i--)
862     {
863         var left = _array[i];
864         var right = otherArray[i];
865         var combined = left & right;
866         if (combined != 0)
867         {
868             return GetLastSetBitForWord(i, combined);
869         }
870     }

```

```

871     return -1;
872 }
873
874 [MethodImpl(MethodImplOptions.AggressiveInlining)]
875 public override bool Equals(object obj) => obj is BitString @string ? Equals(@string) :
    ↳ false;
876
877 [MethodImpl(MethodImplOptions.AggressiveInlining)]
878 public bool Equals(BitString other)
879 {
880     if (_length != other._length)
881     {
882         return false;
883     }
884     var otherArray = other._array;
885     if (_array.Length != otherArray.Length)
886     {
887         return false;
888     }
889     if (_minPositiveWord != other._minPositiveWord)
890     {
891         return false;
892     }
893     if (_maxPositiveWord != other._maxPositiveWord)
894     {
895         return false;
896     }
897     GetCommonBorders(this, other, out ulong from, out ulong to);
898     for (var i = from; i <= to; i++)
899     {
900         if (_array[i] != otherArray[i])
901         {
902             return false;
903         }
904     }
905     return true;
906 }
907
908 [MethodImpl(MethodImplOptions.AggressiveInlining)]
909 private void EnsureBitStringHasTheSameSize(BitString other, string argumentName)
910 {
911     Ensure.Always.ArgumentNotNull(other, argumentName);
912     if (_length != other._length)
913     {
914         throw new ArgumentException("Bit string must be the same size.", argumentName);
915     }
916 }
917
918 [MethodImpl(MethodImplOptions.AggressiveInlining)]
919 private void MarkBordersAsAllBitsReset() => SetBorders(_array.LongLength - 1, 0);
920
921 [MethodImpl(MethodImplOptions.AggressiveInlining)]
922 private void MarkBordersAsAllBitsSet() => SetBorders(0, _array.LongLength - 1);
923
924 [MethodImpl(MethodImplOptions.AggressiveInlining)]
925 private void GetBorders(out long from, out long to)
926 {
927     from = _minPositiveWord;
928     to = _maxPositiveWord;
929 }
930
931 [MethodImpl(MethodImplOptions.AggressiveInlining)]
932 private void GetBorders(out ulong from, out ulong to)
933 {
934     from = (ulong)_minPositiveWord;
935     to = (ulong)_maxPositiveWord;
936 }
937
938 [MethodImpl(MethodImplOptions.AggressiveInlining)]
939 private void SetBorders(long from, long to)
940 {
941     _minPositiveWord = from;
942     _maxPositiveWord = to;
943 }
944
945 [MethodImpl(MethodImplOptions.AggressiveInlining)]
946 private Range<long> GetValidIndexRange() => (0, _length - 1);
947
948 [MethodImpl(MethodImplOptions.AggressiveInlining)]

```

```

949 private static Range<long> GetValidLengthRange() => (0, long.MaxValue);
950
951 [MethodImpl(MethodImplOptions.AggressiveInlining)]
952 private static void AppendAllSetBitIndices(List<ulong> result, ulong wordIndex, long
    ↳ wordValue)
953 {
954     GetBits(wordValue, out byte[] bits00to15, out byte[] bits16to31, out byte[]
    ↳ bits32to47, out byte[] bits48to63);
955     AppendAllSetIndices(result, wordIndex, bits00to15, bits16to31, bits32to47,
    ↳ bits48to63);
956 }
957
958 [MethodImpl(MethodImplOptions.AggressiveInlining)]
959 private static void AppendAllSetBitIndices(List<long> result, long wordIndex, long
    ↳ wordValue)
960 {
961     GetBits(wordValue, out byte[] bits00to15, out byte[] bits16to31, out byte[]
    ↳ bits32to47, out byte[] bits48to63);
962     AppendAllSetBitIndices(result, wordIndex, bits00to15, bits16to31, bits32to47,
    ↳ bits48to63);
963 }
964
965 [MethodImpl(MethodImplOptions.AggressiveInlining)]
966 private static long CountSetBitsForWord(long word)
967 {
968     GetBits(word, out byte[] bits00to15, out byte[] bits16to31, out byte[] bits32to47,
    ↳ out byte[] bits48to63);
969     return bits00to15.LongLength + bits16to31.LongLength + bits32to47.LongLength +
    ↳ bits48to63.LongLength;
970 }
971
972 [MethodImpl(MethodImplOptions.AggressiveInlining)]
973 private static long GetFirstSetBitForWord(long wordIndex, long wordValue)
974 {
975     GetBits(wordValue, out byte[] bits00to15, out byte[] bits16to31, out byte[]
    ↳ bits32to47, out byte[] bits48to63);
976     return GetFirstSetBit(wordIndex, bits00to15, bits16to31, bits32to47, bits48to63);
977 }
978
979 [MethodImpl(MethodImplOptions.AggressiveInlining)]
980 private static long GetLastSetBitForWord(long wordIndex, long wordValue)
981 {
982     GetBits(wordValue, out byte[] bits00to15, out byte[] bits16to31, out byte[]
    ↳ bits32to47, out byte[] bits48to63);
983     return GetLastSetBit(wordIndex, bits00to15, bits16to31, bits32to47, bits48to63);
984 }
985
986 [MethodImpl(MethodImplOptions.AggressiveInlining)]
987 private static void AppendAllSetBitIndices(List<long> result, long i, byte[] bits00to15,
    ↳ byte[] bits16to31, byte[] bits32to47, byte[] bits48to63)
988 {
989     for (var j = 0; j < bits00to15.Length; j++)
990     {
991         result.Add(bits00to15[j] + (i * 64));
992     }
993     for (var j = 0; j < bits16to31.Length; j++)
994     {
995         result.Add(bits16to31[j] + 16 + (i * 64));
996     }
997     for (var j = 0; j < bits32to47.Length; j++)
998     {
999         result.Add(bits32to47[j] + 32 + (i * 64));
1000     }
1001     for (var j = 0; j < bits48to63.Length; j++)
1002     {
1003         result.Add(bits48to63[j] + 48 + (i * 64));
1004     }
1005 }
1006
1007 [MethodImpl(MethodImplOptions.AggressiveInlining)]
1008 private static void AppendAllSetIndices(List<ulong> result, ulong i, byte[] bits00to15,
    ↳ byte[] bits16to31, byte[] bits32to47, byte[] bits48to63)
1009 {
1010     for (var j = 0; j < bits00to15.Length; j++)
1011     {
1012         result.Add(bits00to15[j] + (i * 64));
1013     }

```



```

1014     for (var j = 0; j < bits16to31.Length; j++)
1015     {
1016         result.Add(bits16to31[j] + 16UL + (i * 64));
1017     }
1018     for (var j = 0; j < bits32to47.Length; j++)
1019     {
1020         result.Add(bits32to47[j] + 32UL + (i * 64));
1021     }
1022     for (var j = 0; j < bits48to63.Length; j++)
1023     {
1024         result.Add(bits48to63[j] + 48UL + (i * 64));
1025     }
1026 }
1027
1028 [MethodImpl(MethodImplOptions.AggressiveInlining)]
1029 private static long GetFirstSetBit(long i, byte[] bits00to15, byte[] bits16to31, byte[]
    ↪ bits32to47, byte[] bits48to63)
1030 {
1031     if (bits00to15.Length > 0)
1032     {
1033         return bits00to15[0] + (i * 64);
1034     }
1035     if (bits16to31.Length > 0)
1036     {
1037         return bits16to31[0] + 16 + (i * 64);
1038     }
1039     if (bits32to47.Length > 0)
1040     {
1041         return bits32to47[0] + 32 + (i * 64);
1042     }
1043     return bits48to63[0] + 48 + (i * 64);
1044 }
1045
1046 [MethodImpl(MethodImplOptions.AggressiveInlining)]
1047 private static long GetLastSetBit(long i, byte[] bits00to15, byte[] bits16to31, byte[]
    ↪ bits32to47, byte[] bits48to63)
1048 {
1049     if (bits48to63.Length > 0)
1050     {
1051         return bits48to63[bits48to63.Length - 1] + 48 + (i * 64);
1052     }
1053     if (bits32to47.Length > 0)
1054     {
1055         return bits32to47[bits32to47.Length - 1] + 32 + (i * 64);
1056     }
1057     if (bits16to31.Length > 0)
1058     {
1059         return bits16to31[bits16to31.Length - 1] + 16 + (i * 64);
1060     }
1061     return bits00to15[bits00to15.Length - 1] + (i * 64);
1062 }
1063
1064 [MethodImpl(MethodImplOptions.AggressiveInlining)]
1065 private static void GetBits(long word, out byte[] bits00to15, out byte[] bits16to31, out
    ↪ byte[] bits32to47, out byte[] bits48to63)
1066 {
1067     bits00to15 = _bitsSetIn16Bits[word & 0xffffu];
1068     bits16to31 = _bitsSetIn16Bits[(word >> 16) & 0xffffu];
1069     bits32to47 = _bitsSetIn16Bits[(word >> 32) & 0xffffu];
1070     bits48to63 = _bitsSetIn16Bits[(word >> 48) & 0xffffu];
1071 }
1072
1073 [MethodImpl(MethodImplOptions.AggressiveInlining)]
1074 public static void GetCommonInnerBorders(BitString left, BitString right, out long from,
    ↪ out long to)
1075 {
1076     from = Math.Max(left._minPositiveWord, right._minPositiveWord);
1077     to = Math.Min(left._maxPositiveWord, right._maxPositiveWord);
1078 }
1079
1080 [MethodImpl(MethodImplOptions.AggressiveInlining)]
1081 public static void GetCommonOuterBorders(BitString left, BitString right, out long from,
    ↪ out long to)
1082 {
1083     from = Math.Min(left._minPositiveWord, right._minPositiveWord);
1084     to = Math.Max(left._maxPositiveWord, right._maxPositiveWord);
1085 }
1086

```

```

1087     [MethodImpl(MethodImplOptions.AggressiveInlining)]
1088     public static void GetCommonOuterBorders(BitString left, BitString right, out int from,
    ↪ out int to)
1089     {
1090         from = (int)Math.Min(left._minPositiveWord, right._minPositiveWord);
1091         to = (int)Math.Max(left._maxPositiveWord, right._maxPositiveWord);
1092     }
1093
1094     [MethodImpl(MethodImplOptions.AggressiveInlining)]
1095     public static void GetCommonBorders(BitString left, BitString right, out ulong from, out
    ↪ ulong to)
1096     {
1097         from = (ulong)Math.Max(left._minPositiveWord, right._minPositiveWord);
1098         to = (ulong)Math.Min(left._maxPositiveWord, right._maxPositiveWord);
1099     }
1100
1101     [MethodImpl(MethodImplOptions.AggressiveInlining)]
1102     public static long GetWordsCountFromIndex(long index) => (index + 63) / 64;
1103
1104     [MethodImpl(MethodImplOptions.AggressiveInlining)]
1105     public static long GetWordIndexFromIndex(long index) => index >> 6;
1106
1107     [MethodImpl(MethodImplOptions.AggressiveInlining)]
1108     public static long GetBitMaskFromIndex(long index) => 1L << (int)(index & 63);
1109
1110     [MethodImpl(MethodImplOptions.AggressiveInlining)]
1111     public override int GetHashCode() => base.GetHashCode();
1112
1113     [MethodImpl(MethodImplOptions.AggressiveInlining)]
1114     public override string ToString() => base.ToString();
1115 }
1116 }

```

### 1.9 ./csharp/Platform.Collections/BitStringExtensions.cs

```

1 using System.Runtime.CompilerServices;
2 using Platform.Random;
3
4 #pragma warning disable CS1591 // Missing XML comment for publicly visible type or member
5
6 namespace Platform.Collections
7 {
8     public static class BitStringExtensions
9     {
10         [MethodImpl(MethodImplOptions.AggressiveInlining)]
11         public static void SetRandomBits(this BitString @string)
12         {
13             for (var i = 0; i < @string.Length; i++)
14             {
15                 var value = RandomHelpers.Default.NextBoolean();
16                 @string.Set(i, value);
17             }
18         }
19     }
20 }

```

### 1.10 ./csharp/Platform.Collections/Concurrent/ConcurrentQueueExtensions.cs

```

1 using System.Collections.Concurrent;
2 using System.Collections.Generic;
3 using System.Runtime.CompilerServices;
4
5 #pragma warning disable CS1591 // Missing XML comment for publicly visible type or member
6
7 namespace Platform.Collections.Concurrent
8 {
9     public static class ConcurrentQueueExtensions
10     {
11         [MethodImpl(MethodImplOptions.AggressiveInlining)]
12         public static IEnumerable<T> DequeueAll<T>(this ConcurrentQueue<T> queue)
13         {
14             while (queue.TryDequeue(out T item))
15             {
16                 yield return item;
17             }
18         }
19     }
20 }

```

### 1.11 ./csharp/Platform.Collections/Concurrent/ConcurrentStackExtensions.cs

```
1 using System.Collections.Concurrent;
2 using System.Runtime.CompilerServices;
3
4 #pragma warning disable CS1591 // Missing XML comment for publicly visible type or member
5
6 namespace Platform.Collections.Concurrent
7 {
8     public static class ConcurrentStackExtensions
9     {
10         [MethodImpl(MethodImplOptions.AggressiveInlining)]
11         public static T PopOrDefault<T>(this ConcurrentStack<T> stack) => stack.TryPop(out T
            ↪ value) ? value : default;
12
13         [MethodImpl(MethodImplOptions.AggressiveInlining)]
14         public static T PeekOrDefault<T>(this ConcurrentStack<T> stack) => stack.TryPeek(out T
            ↪ value) ? value : default;
15     }
16 }
```

### 1.12 ./csharp/Platform.Collections/EnsureExtensions.cs

```
1 using System;
2 using System.Collections.Generic;
3 using System.Diagnostics;
4 using System.Runtime.CompilerServices;
5 using Platform.Exceptions;
6 using Platform.Exceptions.ExtensionRoots;
7
8 #pragma warning disable IDE0060 // Remove unused parameter
9 #pragma warning disable CS1591 // Missing XML comment for publicly visible type or member
10
11 namespace Platform.Collections
12 {
13     public static class EnsureExtensions
14     {
15         #region Always
16
17         [MethodImpl(MethodImplOptions.AggressiveInlining)]
18         public static void ArgumentNotEmpty<T>(this EnsureAlwaysExtensionRoot root,
            ↪ ICollection<T> argument, string argumentName, string message)
19         {
20             if (argument.IsNullOrEmpty())
21             {
22                 throw new ArgumentException(message, argumentName);
23             }
24         }
25
26         [MethodImpl(MethodImplOptions.AggressiveInlining)]
27         public static void ArgumentNotEmpty<T>(this EnsureAlwaysExtensionRoot root,
            ↪ ICollection<T> argument, string argumentName) => ArgumentNotEmpty(root, argument,
            ↪ argumentName, null);
28
29         [MethodImpl(MethodImplOptions.AggressiveInlining)]
30         public static void ArgumentNotEmpty<T>(this EnsureAlwaysExtensionRoot root,
            ↪ ICollection<T> argument) => ArgumentNotEmpty(root, argument, null, null);
31
32         [MethodImpl(MethodImplOptions.AggressiveInlining)]
33         public static void ArgumentNotEmptyAndNotWhiteSpace(this EnsureAlwaysExtensionRoot root,
            ↪ string argument, string argumentName, string message)
34         {
35             if (string.IsNullOrEmpty(argument))
36             {
37                 throw new ArgumentException(message, argumentName);
38             }
39         }
40
41         [MethodImpl(MethodImplOptions.AggressiveInlining)]
42         public static void ArgumentNotEmptyAndNotWhiteSpace(this EnsureAlwaysExtensionRoot root,
            ↪ string argument, string argumentName) => ArgumentNotEmptyAndNotWhiteSpace(root,
            ↪ argument, argumentName, null);
43
44         [MethodImpl(MethodImplOptions.AggressiveInlining)]
45         public static void ArgumentNotEmptyAndNotWhiteSpace(this EnsureAlwaysExtensionRoot root,
            ↪ string argument) => ArgumentNotEmptyAndNotWhiteSpace(root, argument, null, null);
46
47         #endregion
48
49         #region OnDebug
50 }
```

```

51     [Conditional("DEBUG")]
52     public static void ArgumentNotEmpty<T>(this EnsureOnDebugExtensionRoot root,
    ↪     ICollection<T> argument, string argumentName, string message) =>
    ↪     Ensure.Always.ArgumentNotEmpty(argument, argumentName, message);
53
54     [Conditional("DEBUG")]
55     public static void ArgumentNotEmpty<T>(this EnsureOnDebugExtensionRoot root,
    ↪     ICollection<T> argument, string argumentName) =>
    ↪     Ensure.Always.ArgumentNotEmpty(argument, argumentName, null);
56
57     [Conditional("DEBUG")]
58     public static void ArgumentNotEmpty<T>(this EnsureOnDebugExtensionRoot root,
    ↪     ICollection<T> argument) => Ensure.Always.ArgumentNotEmpty(argument, null, null);
59
60     [Conditional("DEBUG")]
61     public static void ArgumentNotEmptyAndNotWhiteSpace(this EnsureOnDebugExtensionRoot
    ↪     root, string argument, string argumentName, string message) =>
    ↪     Ensure.Always.ArgumentNotEmptyAndNotWhiteSpace(argument, argumentName, message);
62
63     [Conditional("DEBUG")]
64     public static void ArgumentNotEmptyAndNotWhiteSpace(this EnsureOnDebugExtensionRoot
    ↪     root, string argument, string argumentName) =>
    ↪     Ensure.Always.ArgumentNotEmptyAndNotWhiteSpace(argument, argumentName, null);
65
66     [Conditional("DEBUG")]
67     public static void ArgumentNotEmptyAndNotWhiteSpace(this EnsureOnDebugExtensionRoot
    ↪     root, string argument) => Ensure.Always.ArgumentNotEmptyAndNotWhiteSpace(argument,
    ↪     null, null);
68
69     #endregion
70 }
71 }

```

### 1.13 ./csharp/Platform.Collections/ICollectionExtensions.cs

```

1  using System.Collections.Generic;
2  using System.Linq;
3  using System.Runtime.CompilerServices;
4
5  #pragma warning disable CS1591 // Missing XML comment for publicly visible type or member
6
7  namespace Platform.Collections
8  {
9      public static class ICollectionExtensions
10     {
11         [MethodImpl(MethodImplOptions.AggressiveInlining)]
12         public static bool IsNullOrEmpty<T>(this ICollection<T> collection) => collection ==
    ↪     null || collection.Count == 0;
13
14         [MethodImpl(MethodImplOptions.AggressiveInlining)]
15         public static bool AllEqualToDefault<T>(this ICollection<T> collection)
16         {
17             var equalityComparer = EqualityComparer<T>.Default;
18             return collection.All(item => equalityComparer.Equals(item, default));
19         }
20     }
21 }

```

### 1.14 ./csharp/Platform.Collections/IDictionaryExtensions.cs

```

1  using System;
2  using System.Collections.Generic;
3  using System.Runtime.CompilerServices;
4
5  #pragma warning disable CS1591 // Missing XML comment for publicly visible type or member
6
7  namespace Platform.Collections
8  {
9      public static class IDictionaryExtensions
10     {
11         [MethodImpl(MethodImplOptions.AggressiveInlining)]
12         public static TValue GetOrDefault<TKey, TValue>(this IDictionary<TKey, TValue>
    ↪     dictionary, TKey key)
13         {
14             dictionary.TryGetValue(key, out TValue value);
15             return value;
16         }
17
18         [MethodImpl(MethodImplOptions.AggressiveInlining)]
19         public static TValue GetOrAdd<TKey, TValue>(this IDictionary<TKey, TValue> dictionary,
    ↪     TKey key, Func<TKey, TValue> valueFactory)

```

```

20     {
21         if (!dictionary.TryGetValue(key, out TValue value))
22         {
23             value = valueFactory(key);
24             dictionary.Add(key, value);
25             return value;
26         }
27         return value;
28     }
29 }
30 }

```

### 1.15 ./csharp/Platform.Collections/Lists/CharIListExtensions.cs

```

1  using System.Collections.Generic;
2  using System.Runtime.CompilerServices;
3
4  namespace Platform.Collections.Lists
5  {
6      public static class CharIListExtensions
7      {
8          /// <summary>
9          /// <para>Generates a hash code for the entire list based on the values of its
10             ↪ elements.</para>
11             /// <para>Генерирует хэш-код всего списка, на основе значений его элементов.</para>
12             /// </summary>
13             /// <param name="list"><para>The list to be hashed.</para><para>Список для
14             ↪ хеширования.</para></param>
15             /// <returns>
16             /// <para>The hash code of the list.</para>
17             /// <para>Хэш-код списка.</para>
18             /// </returns>
19             /// <remarks>
20             /// Based on https://github.com/Microsoft/referencesource/blob/3b1eaf5203992df69de44c783\_
21             ↪ a3eda37d3d4cd10/mscorlib/system/string.cs#L833
22             /// </remarks>
23             [MethodImpl(MethodImplOptions.AggressiveInlining)]
24             public static int GenerateHashCode(this IList<char> list)
25             {
26                 var hashSeed = 5381;
27                 var hashAccumulator = hashSeed;
28                 for (var i = 0; i < list.Count; i++)
29                 {
30                     hashAccumulator = (hashAccumulator << 5) + hashAccumulator ^ list[i];
31                 }
32                 return hashAccumulator + (hashSeed * 1566083941);
33             }
34
35             /// <summary>
36             /// <para>Compares two lists for equality.</para>
37             /// <para>Сравнивает два списка на равенство.</para>
38             /// </summary>
39             /// <param name="left"><para>The first compared list.</para><para>Первый список для
40             ↪ сравнения.</para></param>
41             /// <param name="right"><para>The second compared list.</para><para>Второй список для
42             ↪ сравнения.</para></param>
43             /// <returns>
44             /// <para>True, if the passed lists are equal to each other otherwise false.</para>
45             /// <para>True, если переданные списки равны друг другу, иначе false.</para>
46             /// </returns>
47             [MethodImpl(MethodImplOptions.AggressiveInlining)]
48             public static bool EqualTo(this IList<char> left, IList<char> right) =>
49             ↪ left.EqualTo(right, ContentEqualTo);
50
51             /// <summary>
52             /// <para>Compares each element in the list for equality.</para>
53             /// <para>Сравнивает на равенство каждый элемент списка.</para>
54             /// </summary>
55             /// <param name="left"><para>The first compared list.</para><para>Первый список для
56             ↪ сравнения.</para></param>
57             /// <param name="right"><para>The second compared list.</para><para>Второй список для
58             ↪ сравнения.</para></param>
59             /// <returns>
60             /// <para>If at least one element of one list is not equal to the corresponding element
61             ↪ from another list returns false, otherwise - true.</para>
62             /// <para>Если как минимум один элемент одного списка не равен соответствующему элементу
63             ↪ из другого списка возвращает false, иначе - true.</para>
64             /// </returns>
65             [MethodImpl(MethodImplOptions.AggressiveInlining)]

```

```

56     public static bool ContentEqualTo(this IList<char> left, IList<char> right)
57     {
58         for (var i = left.Count - 1; i >= 0; --i)
59         {
60             if (left[i] != right[i])
61             {
62                 return false;
63             }
64         }
65         return true;
66     }
67 }
68 }

```

## 1.16 ./csharp/Platform.Collections/Lists/IListComparer.cs

```

1  using System.Collections.Generic;
2  using System.Runtime.CompilerServices;
3
4  namespace Platform.Collections.Lists
5  {
6      public class IListComparer<T> : IComparer<IList<T>>
7      {
8          /// <summary>
9          /// <para>Compares two lists.</para>
10         /// <para>Сравнивает два списка.</para>
11         /// </summary>
12         /// <typeparam name="T"><para>The list's item type.</para><para>Тип элементов
13         → списка.</para></typeparam>
14         /// <param name="left"><para>The first compared list.</para><para>Первый список для
15         → сравнения.</para></param>
16         /// <param name="right"><para>The second compared list.</para><para>Второй список для
17         → сравнения.</para></param>
18         /// <returns>
19         /// <para>
20         ///     A signed integer that indicates the relative values of <paramref name="left" />
21         → and <paramref name="right" /> lists' elements, as shown in the following table.
22         ///     <list type="table">
23         ///         <listheader>
24         ///             <term>Value</term>
25         ///             <description>Meaning</description>
26         ///         </listheader>
27         ///         <item>
28         ///             <term>Is less than zero</term>
29         ///             <description>First non equal element of <paramref name="left" /> list is
30         → less than first not equal element of <paramref name="right" /> list.</description>
31         ///         </item>
32         ///         <item>
33         ///             <term>Zero</term>
34         ///             <description>All elements of <paramref name="left" /> list equals to all
35         → elements of <paramref name="right" /> list.</description>
36         ///         </item>
37         ///         <item>
38         ///             <term>Is greater than zero</term>
39         ///             <description>First non equal element of <paramref name="left" /> list is
40         → greater than first not equal element of <paramref name="right" /> list.</description>
41         ///         </item>
42         ///     </list>
43         /// <para>
44         /// <para>
45         ///     Целое число со знаком, которое указывает относительные значения элементов
46         → списков <paramref name="left" /> и <paramref name="right" /> как показано в
47         → следующей таблице.
48         ///     <list type="table">
49         ///         <listheader>
50         ///             <term>Значение</term>
51         ///             <description>Смысл</description>
52         ///         </listheader>
53         ///         <item>
54         ///             <term>Меньше нуля</term>
55         ///             <description>Первый не равный элемент <paramref name="left" /> списка
56         → меньше первого неравного элемента <paramref name="right" /> списка.</description>
57         ///         </item>
58         ///         <item>
59         ///             <term>Ноль</term>
60         ///             <description>Все элементы <paramref name="left" /> списка равны всем
61         → элементам <paramref name="right" /> списка.</description>
62         ///         </item>
63         ///     </list>
64         /// </para>
65     }
66 }

```

```

52     /// <item>
53     /// <term>Больше нуля</term>
54     /// <description>Первый не равный элемент <paramref name="left" /> списка
    → больше первого неравного элемента <paramref name="right" /> списка.</description>
55     /// </item>
56     /// </list>
57     /// </para>
58     /// </returns>
59     [MethodImpl(MethodImplOptions.AggressiveInlining)]
60     public int Compare(IList<T> left, IList<T> right) => left.CompareTo(right);
61 }
62 }

```

### 1.17 ./csharp/Platform.Collections/Lists/IListEqualityComparer.cs

```

1  using System.Collections.Generic;
2  using System.Runtime.CompilerServices;
3
4  namespace Platform.Collections.Lists
5  {
6      public class IListEqualityComparer<T> : IEqualityComparer<IList<T>>
7      {
8          /// <summary>
9          /// <para>Compares two lists for equality.</para>
10         /// <para>Сравнивает два списка на равенство.</para>
11         /// </summary>
12         /// <param name="left"><para>The first compared list.</para><para>Первый список для
    → сравнения.</para></param>
13         /// <param name="right"><para>The second compared list.</para><para>Второй список для
    → сравнения.</para></param>
14         /// <returns>
15         /// <para>If the passed lists are equal to each other, true is returned, otherwise
    → false.</para>
16         /// <para>Если переданные списки равны друг другу, возвращается true, иначе же
    → false.</para>
17         /// </returns>
18         [MethodImpl(MethodImplOptions.AggressiveInlining)]
19         public bool Equals(IList<T> left, IList<T> right) => left.EqualTo(right);
20
21         /// <summary>
22         /// <para>Generates a hash code for the entire list based on the values of its
    → elements.</para>
23         /// <para>Генерирует хэш-код всего списка, на основе значений его элементов.</para>
24         /// </summary>
25         /// <param name="list"><para>Hash list.</para><para>Список для
    → хеширования.</para></param>
26         /// <returns>
27         /// <para>The hash code of the list.</para>
28         /// <para>Хэш-код списка.</para>
29         /// </returns>
30         [MethodImpl(MethodImplOptions.AggressiveInlining)]
31         public int GetHashCode(IList<T> list) => list.GenerateHashCode();
32     }
33 }

```

### 1.18 ./csharp/Platform.Collections/Lists/IListExtensions.cs

```

1  using System;
2  using System.Collections.Generic;
3  using System.Runtime.CompilerServices;
4
5  namespace Platform.Collections.Lists
6  {
7      public static class IListExtensions
8      {
9          /// <summary>
10         /// <para>Gets the element from specified index if the list is not null and the index is
    → within the list's boundaries, otherwise it returns default value of type T.</para>
11         /// <para>Получает элемент из указанного индекса, если список не является null и индекс
    → находится в границах списка, в противном случае он возвращает значение по умолчанию
    → типа T.</para>
12         /// </summary>
13         /// <typeparam name="T"><para>The list's item type.</para><para>Тип элементов
    → списка.</typeparam>
14         /// <param name="list"><para>The checked list.</para><para>Проверяемый
    → список.</para></param>
15         /// <param name="index"><para>The index of element.</para><para>Индекс
    → элемента.</para></param>
16         /// <returns>

```

```

17  /// <para>If the specified index is within list's boundaries, then - list[index],
    ↳ otherwise the default value.</para>
18  /// <para>Если указанный индекс находится в пределах границ списка, тогда - list[index],
    ↳ иначе же значение по умолчанию.</para>
19  /// </returns>
20  [MethodImpl(MethodImplOptions.AggressiveInlining)]
21  public static T GetElementOrDefault<T>(this IList<T> list, int index) => list != null &&
    ↳ list.Count > index ? list[index] : default;
22
23  /// <summary>
24  /// <para>Checks if a list is passed, checks its length, and if successful, copies the
    ↳ value of list [index] into the element variable. Otherwise, the element variable has
    ↳ a default value.</para>
25  /// <para>Проверяет, передан ли список, сверяет его длину и в случае успеха копирует
    ↳ значение list[index] в переменную element. Иначе переменная element имеет значение
    ↳ по умолчанию.</para>
26  /// </summary>
27  /// <typeparam name="T"><para>The list's item type.</para><para>Тип элементов
    ↳ списка.</para></typeparam>
28  /// <param name="list"><para>The checked list.</para><para>Список для
    ↳ проверки.</para></param>
29  /// <param name="index"><para>The index of element.</para><para>Индекс
    ↳ элемента.</para></param>
30  /// <param name="element"><para>Variable for passing the index
    ↳ value.</para><para>Переменная для передачи значения индекса.</para></param>
31  /// <returns>
32  /// <para>True on success, false otherwise.</para>
33  /// <para>True в случае успеха, иначе false.</para>
34  /// </returns>
35  [MethodImpl(MethodImplOptions.AggressiveInlining)]
36  public static bool TryGetElement<T>(this IList<T> list, int index, out T element)
37  {
38      if (list != null && list.Count > index)
39      {
40          element = list[index];
41          return true;
42      }
43      else
44      {
45          element = default;
46          return false;
47      }
48  }
49
50  /// <summary>
51  /// <para>Adds a value to the list.</para>
52  /// <para>Добавляет значение в список.</para>
53  /// </summary>
54  /// <typeparam name="T"><para>The list's item type.</para><para>Тип элементов
    ↳ списка.</para></typeparam>
55  /// <param name="list"><para>The list to add the value to.</para><para>Список в который
    ↳ нужно добавить значение.</para></param>
56  /// <param name="element"><para>The item to add to the list.</para><para>Элемент который
    ↳ нужно добавить в список.</para></param>
57  /// <returns>
58  /// <para>True value in any case.</para>
59  /// <para>Значение true в любом случае.</para>
60  /// </returns>
61  [MethodImpl(MethodImplOptions.AggressiveInlining)]
62  public static bool AddAndReturnTrue<T>(this IList<T> list, T element)
63  {
64      list.Add(element);
65      return true;
66  }
67
68  /// <summary>
69  /// <para>Adds the value with first index from other list to this list.</para>
70  /// <para>Добавляет в этот список значение с первым индексом из другого списка.</para>
71  /// </summary>
72  /// <typeparam name="T"><para>The list's item type.</para><para>Тип элементов
    ↳ списка.</para></typeparam>
73  /// <param name="list"><para>The list to add the value to.</para><para>Список в который
    ↳ нужно добавить значение.</para></param>
74  /// <param name="elements"><para>The item to add to the list.</para><para>Элемент
    ↳ который нужно добавить в список</para></param>
75  /// <returns>
76  /// <para>True value in any case.</para>

```



```

77     /// <para>Значение true в любом случае.</para>
78     /// </returns>
79     [MethodImpl(MethodImplOptions.AggressiveInlining)]
80     public static bool AddFirstAndReturnTrue<T>(this IList<T> list, IList<T> elements)
81     {
82         list.AddFirst(elements);
83         return true;
84     }
85
86     /// <summary>
87     /// <para>Adds a value to the list at the first index.</para>
88     /// <para>Добавляет значение в список по первому индексу.</para>
89     /// </summary>
90     /// <typeparam name="T"><para>The list's item type.</para><para>Тип элементов
    → списка.</para></typeparam>
91     /// <param name="list"><para>The list to add the value to.</para><para>Список в который
    → нужно добавить значение.</para></param>
92     /// <param name="elements"><para>The item to add to the list.</para><para>Элемент
    → который нужно добавить в список</para></param>
93     [MethodImpl(MethodImplOptions.AggressiveInlining)]
94     public static void AddFirst<T>(this IList<T> list, IList<T> elements) =>
    → list.Add(elements[0]);
95
96     /// <summary>
97     /// <para>Adds all elements from other list to this list and returns true.</para>
98     /// <para>Добавляет все элементы из другого списка в этот список и возвращает
    → true.</para>
99     /// </summary>
100    /// <typeparam name="T"><para>The list's item type.</para><para>Тип элементов
    → списка.</para></typeparam>
101    /// <param name="list"><para>The list to add the values to.</para><para>Список в который
    → нужно добавить значения.</para></param>
102    /// <param name="elements"><para>List of values to add.</para><para>Список значений
    → которые необходимо добавить.</para></param>
103    /// <returns>
104    /// <para>True value in any case.</para>
105    /// <para>Значение true в любом случае.</para>
106    /// </returns>
107    [MethodImpl(MethodImplOptions.AggressiveInlining)]
108    public static bool AddAllAndReturnTrue<T>(this IList<T> list, IList<T> elements)
109    {
110        list.AddAll(elements);
111        return true;
112    }
113
114    /// <summary>
115    /// <para>Adds all elements from other list to this list.</para>
116    /// <para>Добавляет все элементы из другого списка в этот список.</para>
117    /// </summary>
118    /// <typeparam name="T"><para>The list's item type.</para><para>Тип элементов
    → списка.</para></typeparam>
119    /// <param name="list"><para>The list to add the values to.</para><para>Список в который
    → нужно добавить значения.</para></param>
120    /// <param name="elements"><para>The list of values to add.</para><para>Список значений
    → которые необходимо добавить.</para></param>
121    [MethodImpl(MethodImplOptions.AggressiveInlining)]
122    public static void AddAll<T>(this IList<T> list, IList<T> elements)
123    {
124        for (var i = 0; i < elements.Count; i++)
125        {
126            list.Add(elements[i]);
127        }
128    }
129
130    /// <summary>
131    /// <para>Adds values to the list skipping the first element.</para>
132    /// <para>Добавляет значения в список пропуская первый элемент.</para>
133    /// </summary>
134    /// <typeparam name="T"><para>The list's item type.</para><para>Тип элементов
    → списка.</para></typeparam>
135    /// <param name="list"><para>The list to add the values to.</para><para>Список в который
    → нужно добавить значения.</para></param>
136    /// <param name="elements"><para>The list of values to add.</para><para>Список значений
    → которые необходимо добавить.</para></param>
137    /// <returns>
138    /// <para>True value in any case.</para>
139    /// <para>Значение true в любом случае.</para>

```

```

140 /// </returns>
141 [MethodImpl(MethodImplOptions.AggressiveInlining)]
142 public static bool AddSkipFirstAndReturnTrue<T>(this IList<T> list, IList<T> elements)
143 {
144     list.AddSkipFirst(elements);
145     return true;
146 }
147
148 /// <summary>
149 /// <para>Adds values to the list skipping the first element.</para>
150 /// <para>Добавляет значения в список пропуская первый элемент.</para>
151 /// </summary>
152 /// <typeparam name="T"><para>The list's item type.</para><para>Тип элементов
153     ↳ списка.</para></typeparam>
154 /// <param name="list"><para>The list to add the values to.</para><para>Список в который
155     ↳ нужно добавить значения.</para></param>
156 /// <param name="elements"><para>List of values to add.</para><para>Список значений
157     ↳ которые необходимо добавить.</para></param>
158 [MethodImpl(MethodImplOptions.AggressiveInlining)]
159 public static void AddSkipFirst<T>(this IList<T> list, IList<T> elements) =>
160     ↳ list.AddSkipFirst(elements, 1);
161
162 /// <summary>
163 /// <para>Adds values to the list skipping a specified number of first elements.</para>
164 /// <para>Добавляет в список значения пропуская определенное количество первых
165     ↳ элементов.</para>
166 /// </summary>
167 /// <typeparam name="T"><para>The list's item type.</para><para>Тип элементов
168     ↳ списка.</para></typeparam>
169 /// <param name="list"><para>The list to add the values to.</para><para>Список в который
170     ↳ нужно добавить значения.</para></param>
171 /// <param name="elements"><para>List of values to add.</para><para>Список значений
172     ↳ которые необходимо добавить.</para></param>
173 /// <param name="skip"><para>Number of elements to skip.</para><para>Количество
174     ↳ пропускаемых элементов.</para></param>
175 [MethodImpl(MethodImplOptions.AggressiveInlining)]
176 public static void AddSkipFirst<T>(this IList<T> list, IList<T> elements, int skip)
177 {
178     for (var i = skip; i < elements.Count; i++)
179     {
180         list.Add(elements[i]);
181     }
182 }
183
184 /// <summary>
185 /// <para>Reads the number of elements in the list.</para>
186 /// <para>Считывает число элементов списка.</para>
187 /// </summary>
188 /// <typeparam name="T"><para>The list's item type.</para><para>Тип элементов
189     ↳ списка.</para></typeparam>
190 /// <param name="list"><para>The checked list.</para><para>Список для
191     ↳ проверки.</para></param>
192 /// <returns>
193 /// <para>The number of items contained in the list or 0.</para>
194 /// <para>Число элементов содержащихся в списке или же 0.</para>
195 /// </returns>
196 [MethodImpl(MethodImplOptions.AggressiveInlining)]
197 public static int GetCountOrZero<T>(this IList<T> list) => list?.Count ?? 0;
198
199 /// <summary>
200 /// <para>Compares two lists for equality.</para>
201 /// <para>Сравнивает два списка на равенство.</para>
202 /// </summary>
203 /// <typeparam name="T"><para>The list's item type.</para><para>Тип элементов
204     ↳ списка.</para></typeparam>
205 /// <param name="left"><para>The first compared list.</para><para>Первый список для
206     ↳ сравнения.</para></param>
207 /// <param name="right"><para>The second compared list.</para><para>Второй список для
208     ↳ сравнения.</para></param>
209 /// <returns>
210 /// <para>If the passed lists are equal to each other, true is returned, otherwise
211     ↳ false.</para>
212 /// <para>Если переданные списки равны друг другу, возвращается true, иначе же
213     ↳ false.</para>
214 /// </returns>
215 [MethodImpl(MethodImplOptions.AggressiveInlining)]

```

```

200 public static bool EqualTo<T>(this IList<T> left, IList<T> right) => EqualTo(left,
201     ↳ right, ContentEqualTo);
202
203 /// <summary>
204 /// <para>Compares two lists for equality.</para>
205 /// <para>Сравнивает два списка на равенство.</para>
206 /// </summary>
207 /// <typeparam name="T"><para>The list's item type.</para><para>Тип элементов
208     ↳ списка.</para></typeparam>
209 /// <param name="left"><para>The first compared list.</para><para>Первый список для
210     ↳ проверки.</para></param>
211 /// <param name="right"><para>The second compared list.</para><para>Второй список для
212     ↳ сравнения.</para></param>
213 /// <param name="contentEqualityComparer"><para>Function to test two lists for their
214     ↳ content equality.</para><para>Функция для проверки двух списков на равенство их
215     ↳ содержимого.</para></param>
216 /// <returns>
217 /// <para>If the passed lists are equal to each other, true is returned, otherwise
218     ↳ false.</para>
219 /// <para>Если переданные списки равны друг другу, возвращается true, иначе же
220     ↳ false.</para>
221 /// </returns>
222 [MethodImpl(MethodImplOptions.AggressiveInlining)]
223 public static bool EqualTo<T>(this IList<T> left, IList<T> right, Func<IList<T>,
224     ↳ IList<T>, bool> contentEqualityComparer)
225 {
226     if (ReferenceEquals(left, right))
227     {
228         return true;
229     }
230     var leftCount = left.GetCountOrZero();
231     var rightCount = right.GetCountOrZero();
232     if (leftCount == 0 && rightCount == 0)
233     {
234         return true;
235     }
236     if (leftCount == 0 || rightCount == 0 || leftCount != rightCount)
237     {
238         return false;
239     }
240     return contentEqualityComparer(left, right);
241 }
242
243 /// <summary>
244 /// <para>Compares each element in the list for identity.</para>
245 /// <para>Сравнивает на равенство каждый элемент списка.</para>
246 /// </summary>
247 /// <typeparam name="T"><para>The list's item type.</para><para>Тип элементов
248     ↳ списка.</para></typeparam>
249 /// <param name="left"><para>The first compared list.</para><para>Первый список для
250     ↳ сравнения.</para></param>
251 /// <param name="right"><para>The second compared list.</para><para>Второй список для
252     ↳ сравнения.</para></param>
253 /// <returns>
254 /// <para>If at least one element of one list is not equal to the corresponding element
255     ↳ from another list returns false, otherwise - true.</para>
256 /// <para>Если как минимум один элемент одного списка не равен соответствующему элементу
257     ↳ из другого списка возвращает false, иначе - true.</para>
258 /// </returns>
259 [MethodImpl(MethodImplOptions.AggressiveInlining)]
260 public static bool ContentEqualTo<T>(this IList<T> left, IList<T> right)
261 {
262     var equalityComparer = EqualityComparer<T>.Default;
263     for (var i = left.Count - 1; i >= 0; --i)
264     {
265         if (!equalityComparer.Equals(left[i], right[i]))
266         {
267             return false;
268         }
269     }
270     return true;
271 }
272
273 /// <summary>
274 /// <para>Creates an array by copying all elements from the list that satisfy the
275     ↳ predicate. If no list is passed, null is returned.</para>

```

```

261 /// <para>Создаёт массив, копируя из списка все элементы которые удовлетворяют
    → предикату. Если список не передан, возвращается null.</para>
262 /// </summary>
263 /// <typeparam name="T"><para>The list's item type.</para><para>Тип элементов
    → списка.</para></typeparam>
264 /// <param name="list"><para>The list to copy from.</para><para>Список для копирования.</para></param>
265 /// <param name="predicate"><para>A function that determines whether an element should
    → be copied.</para><para>Функция определяющая должен ли копироваться
    → элемент.</para></param>
266 /// <returns>
267 /// <para>An array with copied elements from the list.</para>
268 /// <para>Массив с скопированными элементами из списка.</para>
269 /// </returns>
270 [MethodImpl(MethodImplOptions.AggressiveInlining)]
271 public static T[] ToArray<T>(this IList<T> list, Func<T, bool> predicate)
272 {
273     if (list == null)
274     {
275         return null;
276     }
277     var result = new List<T>(list.Count);
278     for (var i = 0; i < list.Count; i++)
279     {
280         if (predicate(list[i]))
281         {
282             result.Add(list[i]);
283         }
284     }
285     return result.ToArray();
286 }
287
288 /// <summary>
289 /// <para>Copies all the elements of the list into an array and returns it.</para>
290 /// <para>Копирует все элементы списка в массив и возвращает его.</para>
291 /// </summary>
292 /// <typeparam name="T"><para>The list's item type.</para><para>Тип элементов
    → списка.</para></typeparam>
293 /// <param name="list"><para>The list to copy from.</para><para>Список для
    → копирования.</para></param>
294 /// <returns>
295 /// <para>An array with all the elements of the passed list.</para>
296 /// <para>Массив со всеми элементами переданного списка.</para>
297 /// </returns>
298 [MethodImpl(MethodImplOptions.AggressiveInlining)]
299 public static T[] ToArray<T>(this IList<T> list)
300 {
301     var array = new T[list.Count];
302     list.CopyTo(array, 0);
303     return array;
304 }
305
306 /// <summary>
307 /// <para>Executes the passed action for each item in the list.</para>
308 /// <para>Выполняет переданное действие для каждого элемента в списке.</para>
309 /// </summary>
310 /// <typeparam name="T"><para>The list's item type.</para><para>Тип элементов
    → списка.</para></typeparam>
311 /// <param name="list"><para>The list of elements for which the action will be
    → executed.</para><para>Список элементов для которых будет выполняться
    → действие.</para></param>
312 /// <param name="action"><para>A function that will be called for each element of the
    → list.</para><para>Функция которая будет вызываться для каждого элемента
    → списка.</para></param>
313 [MethodImpl(MethodImplOptions.AggressiveInlining)]
314 public static void ForEach<T>(this IList<T> list, Action<T> action)
315 {
316     for (var i = 0; i < list.Count; i++)
317     {
318         action(list[i]);
319     }
320 }
321
322 /// <summary>
323 /// <para>Generates a hash code for the entire list based on the values of its
    → elements.</para>
324 /// <para>Генерирует хэш-код всего списка, на основе значений его элементов.</para>
325 /// </summary>

```

```

326 /// <typeparam name="T"><para>The list's item type.</para><para>Тип элементов
    → списка.</para></typeparam>
327 /// <param name="list"><para>Hash list.</para><para>Список для
    → хеширования.</para></param>
328 /// <returns>
329 /// <para>The hash code of the list.</para>
330 /// <para>Хэш-код списка.</para>
331 /// </returns>
332 /// <remarks>
333 /// Based on http://stackoverflow.com/questions/263400/what-is-the-best-algorithm-for-an
    → -overridden-system-object-gethashcode
334 /// </remarks>
335 [MethodImpl(MethodImplOptions.AggressiveInlining)]
336 public static int GenerateHashCode<T>(this IList<T> list)
337 {
338     var hashAccumulator = 17;
339     for (var i = 0; i < list.Count; i++)
340     {
341         hashAccumulator = unchecked((hashAccumulator * 23) + list[i].GetHashCode());
342     }
343     return hashAccumulator;
344 }
345
346 /// <summary>
347 /// <para>Compares two lists.</para>
348 /// <para>Сравнивает два списка.</para>
349 /// </summary>
350 /// <typeparam name="T"><para>The list's item type.</para><para>Тип элементов
    → списка.</para></typeparam>
351 /// <param name="left"><para>The first compared list.</para><para>Первый список для
    → сравнения.</para></param>
352 /// <param name="right"><para>The second compared list.</para><para>Второй список для
    → сравнения.</para></param>
353 /// <returns>
354 /// <para>
355 /// A signed integer that indicates the relative values of <paramref name="left" />
    → and <paramref name="right" /> lists' elements, as shown in the following table.
356 /// <list type="table">
357 /// <listheader>
358 /// <term>Value</term>
359 /// <description>Meaning</description>
360 /// </listheader>
361 /// <item>
362 /// <term>Is less than zero</term>
363 /// <description>First non equal element of <paramref name="left" /> list is
    → less than first not equal element of <paramref name="right" /> list.</description>
364 /// </item>
365 /// <item>
366 /// <term>Zero</term>
367 /// <description>All elements of <paramref name="left" /> list equals to all
    → elements of <paramref name="right" /> list.</description>
368 /// </item>
369 /// <item>
370 /// <term>Is greater than zero</term>
371 /// <description>First non equal element of <paramref name="left" /> list is
    → greater than first not equal element of <paramref name="right" /> list.</description>
372 /// </item>
373 /// </list>
374 /// </para>
375 /// <para>
376 /// Целое число со знаком, которое указывает относительные значения элементов
    → списков <paramref name="left" /> и <paramref name="right" /> как показано в
    → следующей таблице.
377 /// <list type="table">
378 /// <listheader>
379 /// <term>Значение</term>
380 /// <description>Смысл</description>
381 /// </listheader>
382 /// <item>
383 /// <term>Меньше нуля</term>
384 /// <description>Первый не равный элемент <paramref name="left" /> списка
    → меньше первого неравного элемента <paramref name="right" /> списка.</description>
385 /// </item>
386 /// <item>
387 /// <term>Ноль</term>
388 /// <description>Все элементы <paramref name="left" /> списка равны всем
    → элементам <paramref name="right" /> списка.</description>

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```

389     </item>
390     <item>
391         <term>Больше нуля</term>
392         <description>Первый не равный элемент <paramref name="left" /> списка
→ больше первого неравного элемента <paramref name="right" /> списка.</description>
393     </item>
394 </list>
395 </para>
396 </returns>
397 [MethodImpl(MethodImplOptions.AggressiveInlining)]
398 public static int CompareTo<T>(this IList<T> left, IList<T> right)
399 {
400     var comparer = Comparer<T>.Default;
401     var leftCount = left.GetCountOrZero();
402     var rightCount = right.GetCountOrZero();
403     var intermediateResult = leftCount.CompareTo(rightCount);
404     for (var i = 0; intermediateResult == 0 && i < leftCount; i++)
405     {
406         intermediateResult = comparer.Compare(left[i], right[i]);
407     }
408     return intermediateResult;
409 }
410
411 <summary>
412 <para>Skips one element in the list and builds an array from the remaining
→ elements.</para>
413 <para>Пропускает один элемент списка и составляет из оставшихся элементов
→ массив.</para>
414 </summary>
415 <typeparam name="T"><para>The list's item type.</para><para>Тип элементов
→ списка.</para></typeparam>
416 <param name="list"><para>The list to copy from.</para><para>Список для
→ копирования.</para></param>
417 <returns>
418 <para>If the list is empty, returns an empty array, otherwise - an array with a
→ missing first element.</para>
419 <para>Если список пуст, возвращает пустой массив, иначе - массив с пропущенным
→ первым элементом.</para>
420 </returns>
421 [MethodImpl(MethodImplOptions.AggressiveInlining)]
422 public static T[] SkipFirst<T>(this IList<T> list) => list.SkipFirst(1);
423
424 <summary>
425 <para>Skips the specified number of elements in the list and builds an array from
→ the remaining elements.</para>
426 <para>Пропускает указанное количество элементов списка и составляет из оставшихся
→ элементов массив.</para>
427 </summary>
428 <typeparam name="T"><para>The list's item type.</para><para>Тип элементов
→ списка.</para></typeparam>
429 <param name="list"><para>The list to copy from.</para><para>Список для
→ копирования.</para></param>
430 <param name="skip"><para>The number of items to skip.</para><para>Количество
→ пропускаемых элементов.</para></param>
431 <returns>
432 <para>If the list is empty, or the number of skipped elements is greater than the
→ list, returns an empty array, otherwise - an array with the specified number of
→ missing elements.</para>
433 <para>Если список пуст, или количество пропускаемых элементов больше списка -
→ возвращает пустой массив, иначе - массив с указанным количеством пропущенных
→ элементов.</para>
434 </returns>
435 [MethodImpl(MethodImplOptions.AggressiveInlining)]
436 public static T[] SkipFirst<T>(this IList<T> list, int skip)
437 {
438     if (list.IsNullOrEmpty() || list.Count <= skip)
439     {
440         return Array.Empty<T>();
441     }
442     var result = new T[list.Count - skip];
443     for (int r = skip, w = 0; r < list.Count; r++, w++)
444     {
445         result[w] = list[r];
446     }
447     return result;
448 }
449

```

```

450 /// <summary>
451 /// <para>Shifts all the elements of the list by one position to the right.</para>
452 /// <para>Сдвигает вправо все элементы списка на одну позицию.</para>
453 /// </summary>
454 /// <typeparam name="T"><para>The list's item type.</para><para>Тип элементов
    ↳ списка.</para></typeparam>
455 /// <param name="list"><para>The list to copy from.</para><para>Список для
    ↳ копирования.</para></param>
456 /// <returns>
457 /// <para>Array with a shift of elements by one position.</para>
458 /// <para>Массив со сдвигом элементов на одну позицию.</para>
459 /// </returns>
460 [MethodImpl(MethodImplOptions.AggressiveInlining)]
461 public static IList<T> ShiftRight<T>(this IList<T> list) => list.ShiftRight(1);
462
463 /// <summary>
464 /// <para>Shifts all elements of the list to the right by the specified number of
    ↳ elements.</para>
465 /// <para>Сдвигает вправо все элементы списка на указанное количество элементов.</para>
466 /// </summary>
467 /// <typeparam name="T"><para>The list's item type.</para><para>Тип элементов
    ↳ списка.</para></typeparam>
468 /// <param name="list"><para>The list to copy from.</para><para>Список для
    ↳ копирования.</para></param>
469 /// <param name="skip"><para>The number of items to shift.</para><para>Количество
    ↳ сдвигаемых элементов.</para></param>
470 /// <returns>
471 /// <para>If the value of the shift variable is less than zero - an <see
    ↳ cref="NotImplementedException"/> exception is thrown, but if the value of the shift
    ↳ variable is 0 - an exact copy of the array is returned. Otherwise, an array is
    ↳ returned with the shift of the elements.</para>
472 /// <para>Если значение переменной shift меньше нуля - выбрасывается исключение <see
    ↳ cref="NotImplementedException"/>, если же значение переменной shift равно 0 -
    ↳ возвращается точная копия массива. Иначе возвращается массив со сдвигом
    ↳ элементов.</para>
473 /// </returns>
474 [MethodImpl(MethodImplOptions.AggressiveInlining)]
475 public static IList<T> ShiftRight<T>(this IList<T> list, int shift)
476 {
477     if (shift < 0)
478     {
479         throw new NotImplementedException();
480     }
481     if (shift == 0)
482     {
483         return list.ToArray();
484     }
485     else
486     {
487         var result = new T[list.Count + shift];
488         for (int r = 0, w = shift; r < list.Count; r++, w++)
489         {
490             result[w] = list[r];
491         }
492         return result;
493     }
494 }
495 }
496 }

```

## 1.19 ./csharp/Platform.Collections/Lists/ListFiller.cs

```

1 using System.Collections.Generic;
2 using System.Runtime.CompilerServices;
3
4 namespace Platform.Collections.Lists
5 {
6     public class ListFiller<TElement, TReturnConstant>
7     {
8         protected readonly List<TElement> _list;
9         protected readonly TReturnConstant _returnConstant;
10
11         /// <summary>
12         /// <para>Initializes a new instance of the ListFiller class.</para>
13         /// <para>Инициализирует новый экземпляр класса ListFiller.</para>
14         /// </summary>
15         /// <param name="list"><para>The list to be filled.</para><para>Список который будет
            ↳ заполняться.</para></param>

```

```

16  /// <param name="returnConstant"><para>The value for the constant returned by
    ↳ corresponding methods.</para><para>Значение для константы возвращаемой
    ↳ соответствующими методами.</para></param>
17  [MethodImpl(MethodImplOptions.AggressiveInlining)]
18  public ListFiller(List<TElement> list, TReturnConstant returnConstant)
19  {
20      _list = list;
21      _returnConstant = returnConstant;
22  }
23
24  [MethodImpl(MethodImplOptions.AggressiveInlining)]
25  public ListFiller(List<TElement> list) : this(list, default) { }
26
27  /// <summary>
28  /// <para>Adds an item to the end of the list.</para>
29  /// <para>Добавляет элемент в конец списка.</para>
30  /// </summary>
31  /// <param name="element"><para>Element to add.</para><para>Добавляемый
    ↳ элемент.</para></param>
32  [MethodImpl(MethodImplOptions.AggressiveInlining)]
33  public void Add(TElement element) => _list.Add(element);
34
35  /// <summary>
36  /// <para>Adds an item to the end of the list and return true.</para>
37  /// <para>Добавляет элемент в конец списка и возвращает true.</para>
38  /// </summary>
39  /// <param name="element"><para>Element to add.</para><para>Добавляемый
    ↳ элемент.</para></param>
40  /// <returns>
41  /// <para>True value in any case.</para>
42  /// <para>Значение true в любом случае.</para>
43  /// </returns>
44  [MethodImpl(MethodImplOptions.AggressiveInlining)]
45  public bool AddAndReturnTrue(TElement element) => _list.AddAndReturnTrue(element);
46
47  /// <summary>
48  /// <para>Adds a value to the list at the first index and return true.</para>
49  /// <para>Добавляет значение в список по первому индексу и возвращает true.</para>
50  /// </summary>
51  /// <param name="element"><para>Element to add.</para><para>Добавляемый
    ↳ элемент.</para></param>
52  /// <returns>
53  /// <para>True value in any case.</para>
54  /// <para>Значение true в любом случае.</para>
55  /// </returns>
56  [MethodImpl(MethodImplOptions.AggressiveInlining)]
57  public bool AddFirstAndReturnTrue(ICollection<TElement> elements) =>
    ↳ _list.AddFirstAndReturnTrue(elements);
58
59  /// <summary>
60  /// <para>Adds all elements from other list to this list and returns true.</para>
61  /// <para>Добавляет все элементы из другого списка в этот список и возвращает
    ↳ true.</para>
62  /// </summary>
63  /// <param name="elements"><para>List of values to add.</para><para>Список значений
    ↳ которые необходимо добавить.</para></param>
64  /// <returns>
65  /// <para>True value in any case.</para>
66  /// <para>Значение true в любом случае.</para>
67  /// </returns>
68  [MethodImpl(MethodImplOptions.AggressiveInlining)]
69  public bool AddAllAndReturnTrue(ICollection<TElement> elements) =>
    ↳ _list.AddAllAndReturnTrue(elements);
70
71  /// <summary>
72  /// <para>Adds values to the list skipping the first element.</para>
73  /// <para>Добавляет значения в список пропуская первый элемент.</para>
74  /// </summary>
75  /// <param name="elements"><para>The list of values to add.</para><para>Список значений
    ↳ которые необходимо добавить.</para></param>
76  /// <returns>
77  /// <para>True value in any case.</para>
78  /// <para>Значение true в любом случае.</para>
79  /// </returns>
80  [MethodImpl(MethodImplOptions.AggressiveInlining)]
81  public bool AddSkipFirstAndReturnTrue(ICollection<TElement> elements) =>
    ↳ _list.AddSkipFirstAndReturnTrue(elements);

```



```

82
83     /// <summary>
84     /// <para>Adds an item to the end of the list and return constant.</para>
85     /// <para>Добавляет элемент в конец списка и возвращает константу.</para>
86     /// </summary>
87     /// <param name="element"><para>Element to add.</para><para>Добавляемый
    → элемент.</para></param>
88     /// <returns>
89     /// <para>Constant value in any case.</para>
90     /// <para>Значение константы в любом случае.</para>
91     /// </returns>
92     [MethodImpl(MethodImplOptions.AggressiveInlining)]
93     public TReturnConstant AddAndReturnConstant(TElement element)
94     {
95         _list.Add(element);
96         return _returnConstant;
97     }
98
99     /// <summary>
100    /// <para>Adds a value to the list at the first index and return constant.</para>
101    /// <para>Добавляет значение в список по первому индексу и возвращает константу.</para>
102    /// </summary>
103    /// <param name="element"><para>Element to add.</para><para>Добавляемый
    → элемент.</para></param>
104    /// <returns>
105    /// <para>Constant value in any case.</para>
106    /// <para>Значение константы в любом случае.</para>
107    /// <returns></returns>
108    [MethodImpl(MethodImplOptions.AggressiveInlining)]
109    public TReturnConstant AddFirstAndReturnConstant(ICollection<TElement> elements)
110    {
111        _list.AddFirst(elements);
112        return _returnConstant;
113    }
114
115    /// <summary>
116    /// <para>Adds all elements from other list to this list and returns constant.</para>
117    /// <para>Добавляет все элементы из другого списка в этот список и возвращает
    → константу.</para>
118    /// </summary>
119    /// <param name="elements"><para>List of values to add.</para><para>Список значений
    → которые необходимо добавить.</para></param>
120    /// <returns>
121    /// <para>Constant value in any case.</para>
122    /// <para>Значение константы в любом случае.</para>
123    /// <returns>
124    [MethodImpl(MethodImplOptions.AggressiveInlining)]
125    public TReturnConstant AddAllAndReturnConstant(ICollection<TElement> elements)
126    {
127        _list.AddAll(elements);
128        return _returnConstant;
129    }
130
131    /// <summary>
132    /// <para>Adds values to the list skipping the first element and return constant
    → value.</para>
133    /// <para>Добавляет значения в список пропуская первый элемент и возвращает значение
    → константы.</para>
134    /// </summary>
135    /// <param name="elements"><para>The list of values to add.</para><para>Список значений
    → которые необходимо добавить.</para></param>
136    /// <returns>
137    /// <para>constant value in any case.</para>
138    /// <para>Значение константы в любом случае.</para>
139    /// </returns>
140    [MethodImpl(MethodImplOptions.AggressiveInlining)]
141    public TReturnConstant AddSkipFirstAndReturnConstant(ICollection<TElement> elements)
142    {
143        _list.AddSkipFirst(elements);
144        return _returnConstant;
145    }
146 }
147 }

```

## 1.20 ./csharp/Platform.Collections/Segments/CharSegment.cs

```

1 using System.Linq;
2 using System.Collections.Generic;
3 using System.Runtime.CompilerServices;

```

```

4 using Platform.Collections.Arrays;
5 using Platform.Collections.Lists;
6
7 #pragma warning disable CS1591 // Missing XML comment for publicly visible type or member
8
9 namespace Platform.Collections.Segments
10 {
11     public class CharSegment : Segment<char>
12     {
13         [MethodImpl(MethodImplOptions.AggressiveInlining)]
14         public CharSegment(IList<char> @base, int offset, int length) : base(@base, offset,
15             ↪ length) { }
16
17         [MethodImpl(MethodImplOptions.AggressiveInlining)]
18         public override int GetHashCode()
19         {
20             // Base can be not an array, but still IList<char>
21             if (Base is char[] baseArray)
22             {
23                 return baseArray.GenerateHashCode(Offset, Length);
24             }
25             else
26             {
27                 return this.GenerateHashCode();
28             }
29
30             [MethodImpl(MethodImplOptions.AggressiveInlining)]
31             public override bool Equals(Segment<char> other)
32             {
33                 bool contentEqualityComparer(IList<char> left, IList<char> right)
34                 {
35                     // Base can be not an array, but still IList<char>
36                     if (Base is char[] baseArray && other.Base is char[] otherArray)
37                     {
38                         return baseArray.ContentEqualTo(Offset, Length, otherArray, other.Offset);
39                     }
40                     else
41                     {
42                         return left.ContentEqualTo(right);
43                     }
44                 }
45                 return this.EqualTo(other, contentEqualityComparer);
46             }
47
48             public override bool Equals(object obj) => obj is Segment<char> charSegment ?
49                 ↪ Equals(charSegment) : false;
50
51             [MethodImpl(MethodImplOptions.AggressiveInlining)]
52             public static implicit operator string(CharSegment segment)
53             {
54                 if (!(segment.Base is char[] array))
55                 {
56                     array = segment.Base.ToArray();
57                 }
58                 return new string(array, segment.Offset, segment.Length);
59             }
60
61             [MethodImpl(MethodImplOptions.AggressiveInlining)]
62             public override string ToString() => this;
63     }

```

## 1.21 ./csharp/Platform.Collections.Segments/Segment.cs

```

1 using System;
2 using System.Collections;
3 using System.Collections.Generic;
4 using System.Runtime.CompilerServices;
5 using Platform.Collections.Arrays;
6 using Platform.Collections.Lists;
7
8 #pragma warning disable CS1591 // Missing XML comment for publicly visible type or member
9
10 namespace Platform.Collections.Segments
11 {
12     public class Segment<T> : IEquatable<Segment<T>>, IList<T>
13     {
14         public IList<T> Base
15     {

```

```

16         [MethodImpl(MethodImplOptions.AggressiveInlining)]
17         get;
18     }
19     public int Offset
20     {
21         [MethodImpl(MethodImplOptions.AggressiveInlining)]
22         get;
23     }
24     public int Length
25     {
26         [MethodImpl(MethodImplOptions.AggressiveInlining)]
27         get;
28     }
29
30     [MethodImpl(MethodImplOptions.AggressiveInlining)]
31     public Segment<T> @base, int offset, int length)
32     {
33         Base = @base;
34         Offset = offset;
35         Length = length;
36     }
37
38     [MethodImpl(MethodImplOptions.AggressiveInlining)]
39     public override int GetHashCode() => this.GenerateHashCode();
40
41     [MethodImpl(MethodImplOptions.AggressiveInlining)]
42     public virtual bool Equals(Segment<T> other) => this.EqualTo(other);
43
44     [MethodImpl(MethodImplOptions.AggressiveInlining)]
45     public override bool Equals(object obj) => obj is Segment<T> other ? Equals(other) :
46         ↪ false;
47
48     #region IList
49     public T this[int i]
50     {
51         [MethodImpl(MethodImplOptions.AggressiveInlining)]
52         get => Base[Offset + i];
53         [MethodImpl(MethodImplOptions.AggressiveInlining)]
54         set => Base[Offset + i] = value;
55     }
56
57     public int Count
58     {
59         [MethodImpl(MethodImplOptions.AggressiveInlining)]
60         get => Length;
61     }
62
63     public bool IsReadOnly
64     {
65         [MethodImpl(MethodImplOptions.AggressiveInlining)]
66         get => true;
67     }
68
69     [MethodImpl(MethodImplOptions.AggressiveInlining)]
70     public int IndexOf(T item)
71     {
72         var index = Base.IndexOf(item);
73         if (index >= Offset)
74         {
75             var actualIndex = index - Offset;
76             if (actualIndex < Length)
77             {
78                 return actualIndex;
79             }
80         }
81         return -1;
82     }
83
84     [MethodImpl(MethodImplOptions.AggressiveInlining)]
85     public void Insert(int index, T item) => throw new NotSupportedException();
86
87     [MethodImpl(MethodImplOptions.AggressiveInlining)]
88     public void RemoveAt(int index) => throw new NotSupportedException();
89
90     [MethodImpl(MethodImplOptions.AggressiveInlining)]
91     public void Add(T item) => throw new NotSupportedException();
92
93     [MethodImpl(MethodImplOptions.AggressiveInlining)]
94     public void Clear() => throw new NotSupportedException();

```

```

95     [MethodImpl(MethodImplOptions.AggressiveInlining)]
96     public bool Contains(T item) => IndexOf(item) >= 0;
97
98     [MethodImpl(MethodImplOptions.AggressiveInlining)]
99     public void CopyTo(T[] array, int arrayIndex)
100     {
101         for (var i = 0; i < Length; i++)
102         {
103             array.Add(ref arrayIndex, this[i]);
104         }
105     }
106
107     [MethodImpl(MethodImplOptions.AggressiveInlining)]
108     public bool Remove(T item) => throw new NotSupportedException();
109
110     [MethodImpl(MethodImplOptions.AggressiveInlining)]
111     public IEnumerator<T> GetEnumerator()
112     {
113         for (var i = 0; i < Length; i++)
114         {
115             yield return this[i];
116         }
117     }
118
119     [MethodImpl(MethodImplOptions.AggressiveInlining)]
120     IEnumerator IEnumerable.GetEnumerator() => GetEnumerator();
121
122     #endregion
123 }
124
125 }

```

## 1.22 ./csharp/Platform.Collections.Segments.Walkers.AllSegmentsWalkerBase.cs

```

1  #pragma warning disable CS1591 // Missing XML comment for publicly visible type or member
2
3  namespace Platform.Collections.Segments.Walkers
4  {
5      public abstract class AllSegmentsWalkerBase
6      {
7          public static readonly int DefaultMinimumStringSegmentLength = 2;
8      }
9  }

```

## 1.23 ./csharp/Platform.Collections.Segments.Walkers.AllSegmentsWalkerBase[T, TSegment].cs

```

1  using System.Collections.Generic;
2  using System.Runtime.CompilerServices;
3
4  #pragma warning disable CS1591 // Missing XML comment for publicly visible type or member
5
6  namespace Platform.Collections.Segments.Walkers
7  {
8      public abstract class AllSegmentsWalkerBase<T, TSegment> : AllSegmentsWalkerBase
9          where TSegment : Segment<T>
10     {
11         private readonly int _minimumStringSegmentLength;
12
13         [MethodImpl(MethodImplOptions.AggressiveInlining)]
14         protected AllSegmentsWalkerBase(int minimumStringSegmentLength) =>
15             ↪ _minimumStringSegmentLength = minimumStringSegmentLength;
16
17         [MethodImpl(MethodImplOptions.AggressiveInlining)]
18         protected AllSegmentsWalkerBase() : this(DefaultMinimumStringSegmentLength) { }
19
20         [MethodImpl(MethodImplOptions.AggressiveInlining)]
21         public virtual void WalkAll(ICollection<T> elements)
22         {
23             for (int offset = 0, maxOffset = elements.Count - _minimumStringSegmentLength;
24                 ↪ offset <= maxOffset; offset++)
25             {
26                 for (int length = _minimumStringSegmentLength, maxLength = elements.Count -
27                     ↪ offset; length <= maxLength; length++)
28                 {
29                     Iteration(CreateSegment(elements, offset, length));
30                 }
31             }
32
33             [MethodImpl(MethodImplOptions.AggressiveInlining)]
34             protected abstract TSegment CreateSegment(ICollection<T> elements, int offset, int length);

```

```

33     [MethodImpl(MethodImplOptions.AggressiveInlining)]
34     protected abstract void Iteration(TSegment segment);
35 }
36 }
37 }

```

#### 1.24 ./csharp/Platform.Collections.Segments/Walkers/AllSegmentsWalkerBase[T].cs

```

1 using System.Collections.Generic;
2 using System.Runtime.CompilerServices;
3
4 #pragma warning disable CS1591 // Missing XML comment for publicly visible type or member
5
6 namespace Platform.Collections.Segments.Walkers
7 {
8     public abstract class AllSegmentsWalkerBase<T> : AllSegmentsWalkerBase<T, Segment<T>>
9     {
10         [MethodImpl(MethodImplOptions.AggressiveInlining)]
11         protected override Segment<T> CreateSegment(IList<T> elements, int offset, int length)
12             => new Segment<T>(elements, offset, length);
13     }
14 }

```

#### 1.25 ./csharp/Platform.Collections.Segments/Walkers/AllSegmentsWalkerExtensions.cs

```

1 using System.Runtime.CompilerServices;
2
3 #pragma warning disable CS1591 // Missing XML comment for publicly visible type or member
4
5 namespace Platform.Collections.Segments.Walkers
6 {
7     public static class AllSegmentsWalkerExtensions
8     {
9         [MethodImpl(MethodImplOptions.AggressiveInlining)]
10        public static void WalkAll(this AllSegmentsWalkerBase<char> walker, string @string) =>
11            walker.WalkAll(@string.ToCharArray());
12
13        [MethodImpl(MethodImplOptions.AggressiveInlining)]
14        public static void WalkAll<TSegment>(this AllSegmentsWalkerBase<char, TSegment> walker,
15            string @string) where TSegment : Segment<char> =>
16            walker.WalkAll(@string.ToCharArray());
17    }
18 }

```

#### 1.26 ./csharp/Platform.Collections.Segments/Walkers/DictionaryBasedDuplicateSegmentsWalkerBase[T, Segment<T>].cs

```

1 using System;
2 using System.Collections.Generic;
3 using System.Runtime.CompilerServices;
4
5 #pragma warning disable CS1591 // Missing XML comment for publicly visible type or member
6
7 namespace Platform.Collections.Segments.Walkers
8 {
9     public abstract class DictionaryBasedDuplicateSegmentsWalkerBase<T, TSegment> :
10        DuplicateSegmentsWalkerBase<T, TSegment>
11        where TSegment : Segment<T>
12     {
13         public static readonly bool DefaultResetDictionaryOnEachWalk;
14
15         private readonly bool _resetDictionaryOnEachWalk;
16         protected IDictionary<TSegment, long> Dictionary;
17
18         [MethodImpl(MethodImplOptions.AggressiveInlining)]
19         protected DictionaryBasedDuplicateSegmentsWalkerBase(IDictionary<TSegment, long>
20             dictionary, int minimumStringSegmentLength, bool resetDictionaryOnEachWalk)
21             : base(minimumStringSegmentLength)
22         {
23             Dictionary = dictionary;
24             _resetDictionaryOnEachWalk = resetDictionaryOnEachWalk;
25         }
26
27         [MethodImpl(MethodImplOptions.AggressiveInlining)]
28         protected DictionaryBasedDuplicateSegmentsWalkerBase(IDictionary<TSegment, long>
29             dictionary, int minimumStringSegmentLength) : this(dictionary,
30             minimumStringSegmentLength, DefaultResetDictionaryOnEachWalk) { }
31
32         [MethodImpl(MethodImplOptions.AggressiveInlining)]
33         protected DictionaryBasedDuplicateSegmentsWalkerBase(IDictionary<TSegment, long>
34             dictionary) : this(dictionary, DefaultMinimumStringSegmentLength,
35             DefaultResetDictionaryOnEachWalk) { }
36     }
37 }

```

```

31 [MethodImpl(MethodImplOptions.AggressiveInlining)]
32 protected DictionaryBasedDuplicateSegmentsWalkerBase(int minimumStringSegmentLength,
    ↪ bool resetDictionaryOnEachWalk) : this(resetDictionaryOnEachWalk ? null : new
    ↪ Dictionary<TSegment, long>(), minimumStringSegmentLength, resetDictionaryOnEachWalk)
    ↪ { }

33
34 [MethodImpl(MethodImplOptions.AggressiveInlining)]
35 protected DictionaryBasedDuplicateSegmentsWalkerBase(int minimumStringSegmentLength) :
    ↪ this(minimumStringSegmentLength, DefaultResetDictionaryOnEachWalk) { }

36
37 [MethodImpl(MethodImplOptions.AggressiveInlining)]
38 protected DictionaryBasedDuplicateSegmentsWalkerBase() :
    ↪ this(DefaultMinimumStringSegmentLength, DefaultResetDictionaryOnEachWalk) { }

39
40 [MethodImpl(MethodImplOptions.AggressiveInlining)]
41 public override void WalkAll(ICollection<T> elements)
42 {
43     if (_resetDictionaryOnEachWalk)
44     {
45         var capacity = Math.Ceiling(Math.Pow(elements.Count, 2) / 2);
46         Dictionary = new Dictionary<TSegment, long>((int)capacity);
47     }
48     base.WalkAll(elements);
49 }

50
51 [MethodImpl(MethodImplOptions.AggressiveInlining)]
52 protected override long GetSegmentFrequency(TSegment segment) =>
    ↪ Dictionary.GetOrDefault(segment);

53
54 [MethodImpl(MethodImplOptions.AggressiveInlining)]
55 protected override void SetSegmentFrequency(TSegment segment, long frequency) =>
    ↪ Dictionary[segment] = frequency;

56 }
57 }

```

## 1.27 ./csharp/Platform.Collections.Segments.Walkers/DictionaryBasedDuplicateSegmentsWalkerBase[T].cs

```

1 using System.Collections.Generic;
2 using System.Runtime.CompilerServices;
3
4 #pragma warning disable CS1591 // Missing XML comment for publicly visible type or member
5
6 namespace Platform.Collections.Segments.Walkers
7 {
8     public abstract class DictionaryBasedDuplicateSegmentsWalkerBase<T> :
9     ↪ DictionaryBasedDuplicateSegmentsWalkerBase<T, Segment<T>>
10     {
11         [MethodImpl(MethodImplOptions.AggressiveInlining)]
12         protected DictionaryBasedDuplicateSegmentsWalkerBase(IDictionary<Segment<T>, long>
13             ↪ dictionary, int minimumStringSegmentLength, bool resetDictionaryOnEachWalk) :
14             ↪ base(dictionary, minimumStringSegmentLength, resetDictionaryOnEachWalk) { }
15
16         [MethodImpl(MethodImplOptions.AggressiveInlining)]
17         protected DictionaryBasedDuplicateSegmentsWalkerBase(IDictionary<Segment<T>, long>
18             ↪ dictionary, int minimumStringSegmentLength) : base(dictionary,
19             ↪ minimumStringSegmentLength, DefaultResetDictionaryOnEachWalk) { }
20
21         [MethodImpl(MethodImplOptions.AggressiveInlining)]
22         protected DictionaryBasedDuplicateSegmentsWalkerBase(IDictionary<Segment<T>, long>
23             ↪ dictionary) : base(dictionary, DefaultMinimumStringSegmentLength,
24             ↪ DefaultResetDictionaryOnEachWalk) { }
25
26         [MethodImpl(MethodImplOptions.AggressiveInlining)]
27         protected DictionaryBasedDuplicateSegmentsWalkerBase(int minimumStringSegmentLength,
28             ↪ bool resetDictionaryOnEachWalk) : base(minimumStringSegmentLength,
29             ↪ resetDictionaryOnEachWalk) { }
30
31         [MethodImpl(MethodImplOptions.AggressiveInlining)]
32         protected DictionaryBasedDuplicateSegmentsWalkerBase(int minimumStringSegmentLength) :
33             ↪ base(minimumStringSegmentLength, DefaultResetDictionaryOnEachWalk) { }
34
35         [MethodImpl(MethodImplOptions.AggressiveInlining)]
36         protected DictionaryBasedDuplicateSegmentsWalkerBase() :
37             ↪ base(DefaultMinimumStringSegmentLength, DefaultResetDictionaryOnEachWalk) { }
38     }
39 }

```

```

1.28 ./csharp/Platform.Collections.Segments.Walkers/DuplicateSegmentsWalkerBase[T, TSegment].cs
1  using System.Runtime.CompilerServices;
2
3  #pragma warning disable CS1591 // Missing XML comment for publicly visible type or member
4
5  namespace Platform.Collections.Segments.Walkers
6  {
7      public abstract class DuplicateSegmentsWalkerBase<T, TSegment> : AllSegmentsWalkerBase<T,
8          ↪ TSegment>
9          where TSegment : Segment<T>
10     {
11         [MethodImpl(MethodImplOptions.AggressiveInlining)]
12         protected DuplicateSegmentsWalkerBase(int minimumStringSegmentLength) :
13             ↪ base(minimumStringSegmentLength) { }
14
15         [MethodImpl(MethodImplOptions.AggressiveInlining)]
16         protected DuplicateSegmentsWalkerBase() : base(DefaultMinimumStringSegmentLength) { }
17
18         [MethodImpl(MethodImplOptions.AggressiveInlining)]
19         protected override void Iteration(TSegment segment)
20         {
21             var frequency = GetSegmentFrequency(segment);
22             if (frequency == 1)
23             {
24                 OnDuplicateFound(segment);
25             }
26             SetSegmentFrequency(segment, frequency + 1);
27         }
28
29         [MethodImpl(MethodImplOptions.AggressiveInlining)]
30         protected abstract void OnDuplicateFound(TSegment segment);
31
32         [MethodImpl(MethodImplOptions.AggressiveInlining)]
33         protected abstract long GetSegmentFrequency(TSegment segment);
34
35         [MethodImpl(MethodImplOptions.AggressiveInlining)]
36         protected abstract void SetSegmentFrequency(TSegment segment, long frequency);
37     }
38 }

```

```

1.29 ./csharp/Platform.Collections.Segments.Walkers/DuplicateSegmentsWalkerBase[T].cs
1  #pragma warning disable CS1591 // Missing XML comment for publicly visible type or member
2
3  namespace Platform.Collections.Segments.Walkers
4  {
5      public abstract class DuplicateSegmentsWalkerBase<T> : DuplicateSegmentsWalkerBase<T,
6          ↪ Segment<T>>
7      {
8      }
9  }

```

```

1.30 ./csharp/Platform.Collections.Sets/ISetExtensions.cs
1  using System.Collections.Generic;
2  using System.Runtime.CompilerServices;
3
4  #pragma warning disable CS1591 // Missing XML comment for publicly visible type or member
5
6  namespace Platform.Collections.Sets
7  {
8      public static class ISetExtensions
9      {
10         [MethodImpl(MethodImplOptions.AggressiveInlining)]
11         public static void AddAndReturnVoid<T>(this ISet<T> set, T element) => set.Add(element);
12
13         [MethodImpl(MethodImplOptions.AggressiveInlining)]
14         public static void RemoveAndReturnVoid<T>(this ISet<T> set, T element) =>
15             ↪ set.Remove(element);
16
17         [MethodImpl(MethodImplOptions.AggressiveInlining)]
18         public static bool AddAndReturnTrue<T>(this ISet<T> set, T element)
19         {
20             set.Add(element);
21             return true;
22         }
23
24         [MethodImpl(MethodImplOptions.AggressiveInlining)]
25         public static bool AddFirstAndReturnTrue<T>(this ISet<T> set, IList<T> elements)
26         {
27             AddFirst(set, elements);
28         }
29     }
30 }

```

```

27         return true;
28     }
29
30     [MethodImpl(MethodImplOptions.AggressiveInlining)]
31     public static void AddFirst<T>(this ISet<T> set, IList<T> elements) =>
        ↪ set.Add(elements[0]);
32
33     [MethodImpl(MethodImplOptions.AggressiveInlining)]
34     public static bool AddAllAndReturnTrue<T>(this ISet<T> set, IList<T> elements)
35     {
36         set.AddAll(elements);
37         return true;
38     }
39
40     [MethodImpl(MethodImplOptions.AggressiveInlining)]
41     public static void AddAll<T>(this ISet<T> set, IList<T> elements)
42     {
43         for (var i = 0; i < elements.Count; i++)
44         {
45             set.Add(elements[i]);
46         }
47     }
48
49     [MethodImpl(MethodImplOptions.AggressiveInlining)]
50     public static bool AddSkipFirstAndReturnTrue<T>(this ISet<T> set, IList<T> elements)
51     {
52         set.AddSkipFirst(elements);
53         return true;
54     }
55
56     [MethodImpl(MethodImplOptions.AggressiveInlining)]
57     public static void AddSkipFirst<T>(this ISet<T> set, IList<T> elements) =>
        ↪ set.AddSkipFirst(elements, 1);
58
59     [MethodImpl(MethodImplOptions.AggressiveInlining)]
60     public static void AddSkipFirst<T>(this ISet<T> set, IList<T> elements, int skip)
61     {
62         for (var i = skip; i < elements.Count; i++)
63         {
64             set.Add(elements[i]);
65         }
66     }
67
68     [MethodImpl(MethodImplOptions.AggressiveInlining)]
69     public static bool DoNotContains<T>(this ISet<T> set, T element) =>
        ↪ !set.Contains(element);
70 }
71 }

```

### 1.31 ./csharp/Platform.Collections/Sets/SetFiller.cs

```

1 using System.Collections.Generic;
2 using System.Runtime.CompilerServices;
3
4 #pragma warning disable CS1591 // Missing XML comment for publicly visible type or member
5
6 namespace Platform.Collections.Sets
7 {
8     public class SetFiller<TElement, TReturnConstant>
9     {
10         protected readonly ISet<TElement> _set;
11         protected readonly TReturnConstant _returnConstant;
12
13         [MethodImpl(MethodImplOptions.AggressiveInlining)]
14         public SetFiller(ISet<TElement> set, TReturnConstant returnConstant)
15         {
16             _set = set;
17             _returnConstant = returnConstant;
18         }
19
20         [MethodImpl(MethodImplOptions.AggressiveInlining)]
21         public SetFiller(ISet<TElement> set) : this(set, default) { }
22
23         [MethodImpl(MethodImplOptions.AggressiveInlining)]
24         public void Add(TElement element) => _set.Add(element);
25
26         [MethodImpl(MethodImplOptions.AggressiveInlining)]
27         public bool AddAndReturnTrue(TElement element) => _set.AddAndReturnTrue(element);
28
29         [MethodImpl(MethodImplOptions.AggressiveInlining)]

```



```

30     public bool AddFirstAndReturnTrue(IList<TElement> elements) =>
31         ↪ _set.AddFirstAndReturnTrue(elements);
32
33     [MethodImpl(MethodImplOptions.AggressiveInlining)]
34     public bool AddAllAndReturnTrue(IList<TElement> elements) =>
35         ↪ _set.AddAllAndReturnTrue(elements);
36
37     [MethodImpl(MethodImplOptions.AggressiveInlining)]
38     public bool AddSkipFirstAndReturnTrue(IList<TElement> elements) =>
39         ↪ _set.AddSkipFirstAndReturnTrue(elements);
40
41     [MethodImpl(MethodImplOptions.AggressiveInlining)]
42     public TReturnConstant AddAndReturnConstant(TElement element)
43     {
44         _set.Add(element);
45         return _returnConstant;
46     }
47
48     [MethodImpl(MethodImplOptions.AggressiveInlining)]
49     public TReturnConstant AddFirstAndReturnConstant(IList<TElement> elements)
50     {
51         _set.AddFirst(elements);
52         return _returnConstant;
53     }
54
55     [MethodImpl(MethodImplOptions.AggressiveInlining)]
56     public TReturnConstant AddAllAndReturnConstant(IList<TElement> elements)
57     {
58         _set.AddAll(elements);
59         return _returnConstant;
60     }
61
62     [MethodImpl(MethodImplOptions.AggressiveInlining)]
63     public TReturnConstant AddSkipFirstAndReturnConstant(IList<TElement> elements)
64     {
65         _set.AddSkipFirst(elements);
66         return _returnConstant;
67     }
68 }

```

### 1.32 ./csharp/Platform.Collections/Stacks/DefaultStack.cs

```

1  using System.Collections.Generic;
2  using System.Runtime.CompilerServices;
3
4  #pragma warning disable CS1591 // Missing XML comment for publicly visible type or member
5
6  namespace Platform.Collections.Stacks
7  {
8      public class DefaultStack<TElement> : Stack<TElement>, IStack<TElement>
9      {
10         public bool IsEmpty
11         {
12             [MethodImpl(MethodImplOptions.AggressiveInlining)]
13             get => Count <= 0;
14         }
15     }
16 }

```

### 1.33 ./csharp/Platform.Collections/Stacks/IStack.cs

```

1  using System.Runtime.CompilerServices;
2
3  #pragma warning disable CS1591 // Missing XML comment for publicly visible type or member
4
5  namespace Platform.Collections.Stacks
6  {
7      public interface IStack<TElement>
8      {
9         bool IsEmpty
10         {
11             [MethodImpl(MethodImplOptions.AggressiveInlining)]
12             get;
13         }
14
15         [MethodImpl(MethodImplOptions.AggressiveInlining)]
16         void Push(TElement element);
17
18         [MethodImpl(MethodImplOptions.AggressiveInlining)]
19         TElement Pop();
20     }
21 }

```

```

20
21     [MethodImpl(MethodImplOptions.AggressiveInlining)]
22     TElement Peek();
23 }
24 }

```

### 1.34 ./csharp/Platform.Collections/Stacks/IStackExtensions.cs

```

1 using System.Runtime.CompilerServices;
2
3 #pragma warning disable CS1591 // Missing XML comment for publicly visible type or member
4
5 namespace Platform.Collections.Stacks
6 {
7     public static class IStackExtensions
8     {
9         [MethodImpl(MethodImplOptions.AggressiveInlining)]
10        public static void Clear<T>(this IStack<T> stack)
11        {
12            while (!stack.IsEmpty)
13            {
14                _ = stack.Pop();
15            }
16        }
17
18        [MethodImpl(MethodImplOptions.AggressiveInlining)]
19        public static T PopOrDefault<T>(this IStack<T> stack) => stack.IsEmpty ? default :
20            ↪ stack.Pop();
21
22        [MethodImpl(MethodImplOptions.AggressiveInlining)]
23        public static T PeekOrDefault<T>(this IStack<T> stack) => stack.IsEmpty ? default :
24            ↪ stack.Peek();
25    }
26 }

```

### 1.35 ./csharp/Platform.Collections/Stacks/IStackFactory.cs

```

1 using Platform.Interfaces;
2
3 #pragma warning disable CS1591 // Missing XML comment for publicly visible type or member
4
5 namespace Platform.Collections.Stacks
6 {
7     public interface IStackFactory<TElement> : IFactory<IStack<TElement>>
8     {
9     }
10 }

```

### 1.36 ./csharp/Platform.Collections/Stacks/StackExtensions.cs

```

1 using System.Collections.Generic;
2 using System.Runtime.CompilerServices;
3
4 #pragma warning disable CS1591 // Missing XML comment for publicly visible type or member
5
6 namespace Platform.Collections.Stacks
7 {
8     public static class StackExtensions
9     {
10        [MethodImpl(MethodImplOptions.AggressiveInlining)]
11        public static T PopOrDefault<T>(this Stack<T> stack) => stack.Count > 0 ? stack.Pop() :
12            ↪ default;
13
14        [MethodImpl(MethodImplOptions.AggressiveInlining)]
15        public static T PeekOrDefault<T>(this Stack<T> stack) => stack.Count > 0 ? stack.Peek()
16            ↪ : default;
17    }
18 }

```

### 1.37 ./csharp/Platform.Collections/StringExtensions.cs

```

1 using System;
2 using System.Globalization;
3 using System.Runtime.CompilerServices;
4
5 #pragma warning disable CS1591 // Missing XML comment for publicly visible type or member
6
7 namespace Platform.Collections
8 {
9     public static class StringExtensions
10    {
11        [MethodImpl(MethodImplOptions.AggressiveInlining)]
12        public static string CapitalizeFirstLetter(this string @string)

```

```

13 {
14     if (string.IsNullOrEmpty(@string))
15     {
16         return @string;
17     }
18     var chars = @string.ToCharArray();
19     for (var i = 0; i < chars.Length; i++)
20     {
21         var category = char.GetUnicodeCategory(chars[i]);
22         if (category == UnicodeCategory.UppercaseLetter)
23         {
24             return @string;
25         }
26         if (category == UnicodeCategory.LowercaseLetter)
27         {
28             chars[i] = char.ToUpper(chars[i]);
29             return new string(chars);
30         }
31     }
32     return @string;
33 }
34
35 [MethodImpl(MethodImplOptions.AggressiveInlining)]
36 public static string Truncate(this string @string, int maxLength) =>
    ↪ string.IsNullOrEmpty(@string) ? @string : @string.Substring(0,
    ↪ Math.Min(@string.Length, maxLength));
37
38 [MethodImpl(MethodImplOptions.AggressiveInlining)]
39 public static string TrimSingle(this string @string, char charToTrim)
40 {
41     if (!string.IsNullOrEmpty(@string))
42     {
43         if (@string.Length == 1)
44         {
45             if (@string[0] == charToTrim)
46             {
47                 return "";
48             }
49             else
50             {
51                 return @string;
52             }
53         }
54         else
55         {
56             var left = 0;
57             var right = @string.Length - 1;
58             if (@string[left] == charToTrim)
59             {
60                 left++;
61             }
62             if (@string[right] == charToTrim)
63             {
64                 right--;
65             }
66             return @string.Substring(left, right - left + 1);
67         }
68     }
69     else
70     {
71         return @string;
72     }
73 }
74 }
75 }

```

### 1.38 ./csharp/Platform.Collections/Trees/Node.cs

```

1 using System.Collections.Generic;
2 using System.Runtime.CompilerServices;
3
4 // ReSharper disable ForCanBeConvertedToForeach
5 #pragma warning disable CS1591 // Missing XML comment for publicly visible type or member
6
7 namespace Platform.Collections.Trees
8 {
9     public class Node
10     {
11         private Dictionary<object, Node> _childNodes;
12
13         public object Value

```

```

14 {
15     [MethodImpl(MethodImplOptions.AggressiveInlining)]
16     get;
17     [MethodImpl(MethodImplOptions.AggressiveInlining)]
18     set;
19 }
20
21 public Dictionary<object, Node> ChildNodes
22 {
23     [MethodImpl(MethodImplOptions.AggressiveInlining)]
24     get => _childNodes ?? (_childNodes = new Dictionary<object, Node>());
25 }
26
27 public Node this[object key]
28 {
29     [MethodImpl(MethodImplOptions.AggressiveInlining)]
30     get => GetChild(key) ?? AddChild(key);
31     [MethodImpl(MethodImplOptions.AggressiveInlining)]
32     set => SetChildValue(value, key);
33 }
34
35 [MethodImpl(MethodImplOptions.AggressiveInlining)]
36 public Node(object value) => Value = value;
37
38 [MethodImpl(MethodImplOptions.AggressiveInlining)]
39 public Node() : this(null) { }
40
41 [MethodImpl(MethodImplOptions.AggressiveInlining)]
42 public bool ContainsChild(params object[] keys) => GetChild(keys) != null;
43
44 [MethodImpl(MethodImplOptions.AggressiveInlining)]
45 public Node GetChild(params object[] keys)
46 {
47     var node = this;
48     for (var i = 0; i < keys.Length; i++)
49     {
50         node.ChildNodes.TryGetValue(keys[i], out node);
51         if (node == null)
52         {
53             return null;
54         }
55     }
56     return node;
57 }
58
59 [MethodImpl(MethodImplOptions.AggressiveInlining)]
60 public object GetChildValue(params object[] keys) => GetChild(keys)?.Value;
61
62 [MethodImpl(MethodImplOptions.AggressiveInlining)]
63 public Node AddChild(object key) => AddChild(key, new Node(null));
64
65 [MethodImpl(MethodImplOptions.AggressiveInlining)]
66 public Node AddChild(object key, object value) => AddChild(key, new Node(value));
67
68 [MethodImpl(MethodImplOptions.AggressiveInlining)]
69 public Node AddChild(object key, Node child)
70 {
71     ChildNodes.Add(key, child);
72     return child;
73 }
74
75 [MethodImpl(MethodImplOptions.AggressiveInlining)]
76 public Node SetChild(params object[] keys) => SetChildValue(null, keys);
77
78 [MethodImpl(MethodImplOptions.AggressiveInlining)]
79 public Node SetChild(object key) => SetChildValue(null, key);
80
81 [MethodImpl(MethodImplOptions.AggressiveInlining)]
82 public Node SetChildValue(object value, params object[] keys)
83 {
84     var node = this;
85     for (var i = 0; i < keys.Length; i++)
86     {
87         node = SetChildValue(value, keys[i]);
88     }
89     node.Value = value;
90     return node;
91 }
92
93 [MethodImpl(MethodImplOptions.AggressiveInlining)]

```

```

94     public Node SetChildValue(object value, object key)
95     {
96         if (!ChildNodes.TryGetValue(key, out Node child))
97         {
98             child = AddChild(key, value);
99         }
100         child.Value = value;
101         return child;
102     }
103 }
104 }

```

### 1.39 ./csharp/Platform.Collections.Tests/ArrayTests.cs

```

1  using Xunit;
2  using Platform.Collections.Arrays;
3
4  namespace Platform.Collections.Tests
5  {
6      public class ArrayTests
7      {
8          [Fact]
9          public void GetElementTest()
10         {
11             var nullArray = (int[])null;
12             Assert.Equal(0, nullArray.GetElementOrDefault(1));
13             Assert.False(nullArray.TryGetElement(1, out int element));
14             Assert.Equal(0, element);
15             var array = new int[] { 1, 2, 3 };
16             Assert.Equal(3, array.GetElementOrDefault(2));
17             Assert.True(array.TryGetElement(2, out element));
18             Assert.Equal(3, element);
19             Assert.Equal(0, array.GetElementOrDefault(10));
20             Assert.False(array.TryGetElement(10, out element));
21             Assert.Equal(0, element);
22         }
23     }
24 }

```

### 1.40 ./csharp/Platform.Collections.Tests/BitStringTests.cs

```

1  using System;
2  using System.Collections;
3  using Xunit;
4  using Platform.Random;
5
6  namespace Platform.Collections.Tests
7  {
8      public static class BitStringTests
9      {
10         [Fact]
11         public static void BitGetSetTest()
12         {
13             const int n = 250;
14             var bitArray = new BitArray(n);
15             var bitString = new BitString(n);
16             for (var i = 0; i < n; i++)
17             {
18                 var value = RandomHelpers.Default.NextBoolean();
19                 bitArray.Set(i, value);
20                 bitString.Set(i, value);
21                 Assert.Equal(value, bitArray.Get(i));
22                 Assert.Equal(value, bitString.Get(i));
23             }
24         }
25
26         [Fact]
27         public static void BitVectorNotTest()
28         {
29             TestToOperationsWithSameMeaning((x, y, w, v) =>
30             {
31                 x.VectorNot();
32                 w.Not();
33             });
34         }
35
36         [Fact]
37         public static void BitParallelNotTest()
38         {
39             TestToOperationsWithSameMeaning((x, y, w, v) =>
40             {

```

```

41         x.ParallelNot();
42         w.Not();
43     });
44 }
45
46 [Fact]
47 public static void BitParallelVectorNotTest()
48 {
49     TestToOperationsWithSameMeaning((x, y, w, v) =>
50     {
51         x.ParallelVectorNot();
52         w.Not();
53     });
54 }
55
56 [Fact]
57 public static void BitVectorAndTest()
58 {
59     TestToOperationsWithSameMeaning((x, y, w, v) =>
60     {
61         x.VectorAnd(y);
62         w.And(v);
63     });
64 }
65
66 [Fact]
67 public static void BitParallelAndTest()
68 {
69     TestToOperationsWithSameMeaning((x, y, w, v) =>
70     {
71         x.ParallelAnd(y);
72         w.And(v);
73     });
74 }
75
76 [Fact]
77 public static void BitParallelVectorAndTest()
78 {
79     TestToOperationsWithSameMeaning((x, y, w, v) =>
80     {
81         x.ParallelVectorAnd(y);
82         w.And(v);
83     });
84 }
85
86 [Fact]
87 public static void BitVectorOrTest()
88 {
89     TestToOperationsWithSameMeaning((x, y, w, v) =>
90     {
91         x.VectorOr(y);
92         w.Or(v);
93     });
94 }
95
96 [Fact]
97 public static void BitParallelOrTest()
98 {
99     TestToOperationsWithSameMeaning((x, y, w, v) =>
100    {
101        x.ParallelOr(y);
102        w.Or(v);
103    });
104 }
105
106 [Fact]
107 public static void BitParallelVectorOrTest()
108 {
109     TestToOperationsWithSameMeaning((x, y, w, v) =>
110    {
111        x.ParallelVectorOr(y);
112        w.Or(v);
113    });
114 }
115
116 [Fact]
117 public static void BitVectorXorTest()
118 {

```

```

119         TestToOperationsWithSameMeaning((x, y, w, v) =>
120         {
121             x.VectorXor(y);
122             w.Xor(v);
123         });
124     }
125
126     [Fact]
127     public static void BitParallelXorTest()
128     {
129         TestToOperationsWithSameMeaning((x, y, w, v) =>
130         {
131             x.ParallelXor(y);
132             w.Xor(v);
133         });
134     }
135
136     [Fact]
137     public static void BitParallelVectorXorTest()
138     {
139         TestToOperationsWithSameMeaning((x, y, w, v) =>
140         {
141             x.ParallelVectorXor(y);
142             w.Xor(v);
143         });
144     }
145
146     private static void TestToOperationsWithSameMeaning(Action<BitString, BitString,
147     ↪ BitString, BitString> test)
148     {
149         const int n = 5654;
150         var x = new BitString(n);
151         var y = new BitString(n);
152         while (x.Equals(y))
153         {
154             x.SetRandomBits();
155             y.SetRandomBits();
156         }
157         var w = new BitString(x);
158         var v = new BitString(y);
159         Assert.False(x.Equals(y));
160         Assert.False(w.Equals(v));
161         Assert.True(x.Equals(w));
162         Assert.True(y.Equals(v));
163         test(x, y, w, v);
164         Assert.True(x.Equals(w));
165     }
166 }

```

#### 1.41 ./csharp/Platform.Collections.Tests/CharsSegmentTests.cs

```

1  using Xunit;
2  using Platform.Collections.Segments;
3
4  namespace Platform.Collections.Tests
5  {
6      public static class CharsSegmentTests
7      {
8          [Fact]
9          public static void GetHashCodeEqualsTest()
10         {
11             const string testString = "test test";
12             var testArray = testString.ToCharArray();
13             var firstHashCode = new CharSegment(testArray, 0, 4).GetHashCode();
14             var secondHashCode = new CharSegment(testArray, 5, 4).GetHashCode();
15             Assert.Equal(firstHashCode, secondHashCode);
16         }
17
18         [Fact]
19         public static void EqualsTest()
20         {
21             const string testString = "test test";
22             var testArray = testString.ToCharArray();
23             var first = new CharSegment(testArray, 0, 4);
24             var second = new CharSegment(testArray, 5, 4);
25             Assert.True(first.Equals(second));
26         }
27     }
28 }

```

#### 1.42 ./csharp/Platform.Collections.Tests/ListTests.cs

```
1 using System.Collections.Generic;
2 using Xunit;
3 using Platform.Collections.Lists;
4
5
6 namespace Platform.Collections.Tests
7 {
8     public class ListTests
9     {
10         [Fact]
11         public void GetElementTest()
12         {
13             var nullList = (IList<int>)null;
14             Assert.Equal(0, nullList.GetElementOrDefault(1));
15             Assert.False(nullList.TryGetElement(1, out int element));
16             Assert.Equal(0, element);
17             var list = new List<int>() { 1, 2, 3 };
18             Assert.Equal(3, list.GetElementOrDefault(2));
19             Assert.True(list.TryGetElement(2, out element));
20             Assert.Equal(3, element);
21             Assert.Equal(0, list.GetElementOrDefault(10));
22             Assert.False(list.TryGetElement(10, out element));
23             Assert.Equal(0, element);
24         }
25     }
26 }
```

#### 1.43 ./csharp/Platform.Collections.Tests/StringTests.cs

```
1 using Xunit;
2
3 namespace Platform.Collections.Tests
4 {
5     public static class StringTests
6     {
7         [Fact]
8         public static void CapitalizeFirstLetterTest()
9         {
10             Assert.Equal("Hello", "hello".CapitalizeFirstLetter());
11             Assert.Equal("Hello", "Hello".CapitalizeFirstLetter());
12             Assert.Equal(" Hello", " hello".CapitalizeFirstLetter());
13         }
14
15         [Fact]
16         public static void TrimSingleTest()
17         {
18             Assert.Equal("", "".TrimSingle('\'));
19             Assert.Equal("", "''.TrimSingle('\'));
20             Assert.Equal("hello", "'hello'".TrimSingle('\'));
21             Assert.Equal("hello", "hello'".TrimSingle('\'));
22             Assert.Equal("hello", "'hello".TrimSingle('\'));
23         }
24     }
25 }
```



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