	Name: Player: Gender: Age:	····	Race: Planet: Iliance: Rank:		Fading Suns			
Vitality	Strength ( ) Dexterity ( ) Endurance ( )  O	Wits ( ) Perception ( Tech ( )  ral Skills Gan Gun 1 (3) Inve	Spirit A	esence ( ) ill ( ) iith ( )  Warfar Watero Xeno L	craft .ore [ ]			
	O Melee (3) Observe (3) O Sneak (3) O Throwing (3) Vigor (3)	Lead Life Lock Lock Loce Loce Loce Loce Loce Loce Loce Loce	e [ e [ formance [ formance [ sical Science sick e formance [	]		0 0 0 0 0 0 0 0 0		
-2 -4 -6 -8 -10	O Athletics O Beastcraft O Craft [ O Demolitions O Disguise Empathy Energy Guns O Etiquette	Slug Soci Spa ] Stre Surv Tecci Terr	ght of hand g Guns ial Science cecraft cecraft Operations eetwise vival h Redemption raforming nk Machine ture	Occultism	Psi 🔲 🔲 Urge Theurgy 🔲 🗎 Hubris	O O O O O O		
	Name +/-	gs / Curses Trait Situation	Pts. B	Benefices / Affi	S. Afflictions	1 0 2-3 1 4-5 2 6-7 3 8-9 4 10-11 5 12-13 6 14-15 7 16-17 8 18-19 9 20 *		

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	Prop	erties		Rite/Power	Level	Roll	Range	Duration	Component	Wyrd
				Powers						
				Occultism						
	Oth	ners		Name	Pts. Inc	Usability	Quality A	Activation App	pearen. Ot	thers
				Cybernetics		- — — — — — — — — — — — — — — — — — — —				
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	<i>Action</i> Aim	<i>Goal</i> +1/turn	Dmg	<i>Others</i> Max 3 turns	Sf	<i>Action</i> trike	Goal	<i>Dmg</i> 2d/Wpn	Others	
	Burst (3)	+2	+3	Pian S		rapple		2d/Wpii 2d	Str+Vig/Str-	+Vig
su	Burst (6)	-2	+5	Ignore 2 Defense	1/2	nockdown		3d	Str+MI/Dx+	+Vig
apo	Empty Clip	-4	+7	Ignore 3 Defense	Di Di	isarm	-4	3d	Dmg/Str+\	Vig
Ranged Weapons	Supressing Fire	-2 		Special	_	nockout harge 	-4 	3d 1d/m 	Special Max 4d	
	Warnen			Ct-/Dna C		· Ciro	Othors			
Weapons	Weapon	Roll	Goal I	Dmg Str/Rng Sh	hots Ra	ate Size	Others	Armor	Rating: Str: Dx: Er  H	n:In: L
	Stance			Description				<b>TO</b>	_	
nce	Aggressive Stance Defensive Stance Full Defensive Stan			ense and +4 Goal / +2 +2 Defemse and -5 (ense and only movem	Goal	<u>a</u>	·	Energy Shield	(	)