	Name: Player: Gender: Age:	····	Race: Planet: Iliance: Rank:		Fading Sug			
Vitality	Strength () Dexterity () Endurance () O	Wits () Perception (Tech () ral Skills Gan Gun 1 (3) Inve	Spirit A	esence () ill () iith () Warfar Watero Xeno L	craft .ore []			
	O Melee (3) Observe (3) O Sneak (3) O Throwing (3) Vigor (3)	Lead Life Lock Lock Loce Loce Loce Loce Loce Loce Loce Loce	e [e [formance [formance [sical Science sick e formance []		0 0 0 0 0 0 0 0 0		
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	Name +/-	gs / Curses Trait Situation	Pts. B	Benefices / Affi	S. Afflictions	1 0 2-3 1 4-5 2 6-7 3 8-9 4 10-11 5 12-13 6 14-15 7 16-17 8 18-19 9 20 *		

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	Action	Goal	Dmg	Others		Action	Goal	Dmg	Other:	rs
	Aim	+1/turn	- 3	Max 3 turns		Strike	-	2d/Wpn		,
	Burst (3)	+2	+3			Grapple		2d	Str+Vig/St	
suc	Burst (6)	-2	+5	Ignore 2 Defense	SU	Knockdown		3d	Str+Ml/Dx	x+Vig
apo	Empty Clip	-4	+7	Ignore 3 Defense	odi	Disarm	-4	3d	Dmg/Str-	
Ranged Weapons	Supressing Fire	-2		Special	Weapons	Knockout	-4	3d	Specia	
P						Charge		1d/m	Max 4	d
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	Weapon	Roll	Goal D	Dmg Str/Rng Sh	hots R	Rate Size	Others			
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	Stance			Description						
	Aggressive Sta	ance	-2 Defe	ense and +4 Goal / +3	סר Dama	nο	A	Shield		
ces		Defensive Stance		+2 Defemse and -5		-	4	S_{1}	(<u> </u>
Stances				+2 Defemse and -5 Goal unse and only movement allowed				<u> </u>	Hits:	_
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