Aragrama de Flojo

SW1

Sefratoro ();

Rojo;

Amanlo;

Verde;

Contador ();

Contador ();

SW1; SW2

Contador 1 = Contador 2+1; Contador 2 = Contador 2+1;

Port x = Contador 1; Port Y = Contador 2;

of (Port Y bits. RX7 = = 1) { Led _ Pojo = 1} lantodor = lantodor 2 = 0;}

Of (Port Y bits. RY7 = = 1) { Led _ Vegre } 1; Controlor 1 = lantodor 2 = 0;}

Setop 11; Iniso de Camera. 11 8

Interropcion en proAD. X PUINZ Posh4

Tif IPXO == 0 OF PX1 == 0) {
Serraforo (); }

Sema foro () {

H Pos

Led Rojo = Aligh ;

dulay (1000); / usardo trend

Led _ Amarillo = High >

dolay (1000); 11con timer 1

Led Borde = High

Contador () y

3

Contrator () &

Minterregion en Push1

if (push 1 = = Ø) {

Contrator 1 = Contrator 1 + 1;

Port X = Contador 1;

If (Poinz == 0) { Controv 2 = Controv 2+1; Pof Y = Controv 2; }

if $[Port \times bhs \circ Px7 == 1 \implies or Poh \times 10its \circ Px7 == 1)$ {

Lontodor 1 = 0;

Contodor 2 = 0;

if $[Poh \times pits, Px7 == 1)$ {

Led - foro = High;

Led - foro = High; POVA X =0; POVA Y =0;

if I port Y pits, Py7 ==1) E-Led. Germanilo = High-POAX =0; POAX =0;

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