

# 1.5 Linear Systems and Linear Independence

*Definition:*

A linear system is called *consistent* if it has *at least one* solution.

A linear system is called *inconsistent* if it does *not* have any solutions.  $\emptyset$

$\vec{X} = \langle x_1, \dots, x_n \rangle$  ie can I find

$$\vec{b} = x_1 \vec{v}_1 + x_2 \vec{v}_2 + \dots + x_n \vec{v}_n$$

RHL Linear combination.

**Theorem:** Let  $\vec{b} \in \mathbb{R}^m$  and let  $S = \{\vec{v}_1, \vec{v}_2, \dots, \vec{v}_n\}$  be a set of vectors from  $\mathbb{R}^m$ . Then  $\vec{b} \in \text{Span}(S)$  if and only if the system of equations corresponding to the augmented matrix:

$$A = \left[ \begin{array}{cccc|c} \vec{v}_1 & \vec{v}_2 & \dots & \vec{v}_n & | & \vec{b} \end{array} \right]$$

is *consistent*.

m rows

$$\left\{ \begin{array}{l} x_1 \begin{bmatrix} \vec{v}_1 \\ a_{11} \\ a_{21} \\ \vdots \\ a_{m1} \end{bmatrix} + x_2 \begin{bmatrix} \vec{v}_2 \\ a_{12} \\ a_{22} \\ \vdots \\ a_{m2} \end{bmatrix} + \dots + x_n \begin{bmatrix} \vec{v}_n \\ a_{1n} \\ a_{2n} \\ \vdots \\ a_{mn} \end{bmatrix} = \begin{bmatrix} \vec{b} \\ b_1 \\ b_2 \\ \vdots \\ b_m \end{bmatrix} \end{array} \right.$$

$$\mathbb{R}^m$$

$v_1, \dots, v_n$

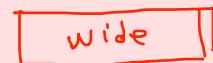
$m = \text{rows}$   
 $n = \text{columns}$

**Definition:** A linear system with  $m$  equations in  $n$  variables is called:

1. *square* if  $m = n$ .



2. *underdetermined* if  $m < n$ .



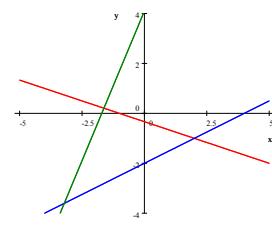
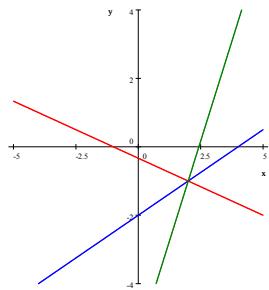
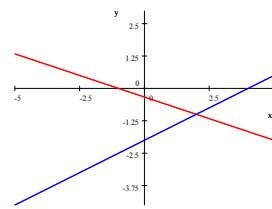
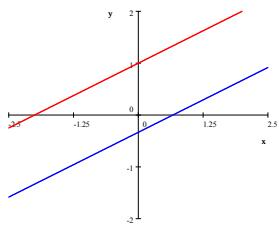
3. *overdetermined* if  $m > n$ .



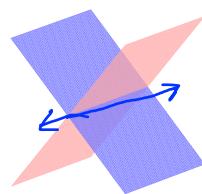
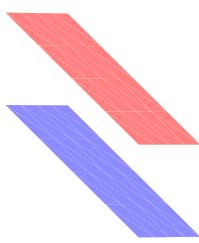
wide  $\rightsquigarrow$  "generally" lots of sol

thin  $\rightsquigarrow$  hard to have sol

# Geometric Interpretation in $\mathbb{R}^2$ and $\mathbb{R}^3$

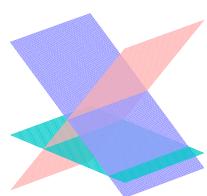
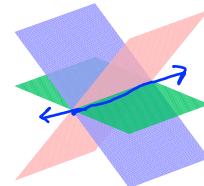
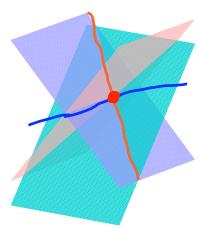


2 eq in 3 unknowns



$\phi$

$\infty$



$\phi$



$\phi$

*Example:* Let us investigate the system:

$$2x + 3y - z = 5$$

$$5x + 4y - 3z = 7$$

$$-7x + 7y + 6z = 10$$

*∞ many solutions!*

# Homogeneous Systems

**Definition:** A homogeneous system of  $m$  equations in  $n$  unknowns is a system of linear equations where the right side of the equations consists entirely of zeros. In other words, the augmented matrix has the form:

$$\text{i.e } \vec{b} = \vec{0}$$

$$[A | \vec{0}_m],$$

$$[A \vec{x} = \vec{0}] \quad \text{HSE}$$

where  $A$  is an  $m \times n$  matrix. If the right side  $\vec{b}$  is not the zero vector, we call the system *non-homogeneous*.

Clearly,  $\vec{x} = \vec{0}_n = \langle 0, 0, \dots, 0 \rangle$  is a solution to the homogeneous system. We call this the trivial solution to a homogeneous system, and any other solution is called a *non-trivial solution*.

$$0 \begin{bmatrix} v_1 \\ v_2 \\ \vdots \\ v_n \end{bmatrix} + 0 \begin{bmatrix} v_1 \\ v_2 \\ \vdots \\ v_n \end{bmatrix} + \cdots + 0 \begin{bmatrix} v_1 \\ v_2 \\ \vdots \\ v_n \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ \vdots \\ 0 \end{bmatrix}$$

HSE always has a solution ( $\vec{x} = \vec{0}$ ).

*When do we get an Infinite Number of  
Solutions? (or just one sol =  $\vec{0}$ )*

**Theorem:** A homogeneous system has an infinite number of solutions (and hence, non-trivial solutions) **if and only if** the rref of  $A$  has free variables.

↳ entire row of zeros!

$$[ \text{0} \text{0} \dots \text{0} | \text{0} ]$$

What shape of system always has a free variable?

Square? No.

add rows  
of 0s

make  
in square

wide? No? Free!

↓  
only my  
sol

thin? No!

Summary:

"wide"

**Theorem:** An underdetermined homogeneous system always has an *infinite* number of solutions. In other words, a homogeneous system with *more variables than equations* has an infinite number of solutions.

**Example:**

$$\left[ \begin{array}{cccc|c} 4 & -8 & 3 & 9 & 6 \\ 3 & -6 & -4 & 13 & 17 \\ -2 & 4 & 3 & -9 & -12 \end{array} \right]$$

RREF

$$\rightarrow \left[ \begin{array}{cccc|c} 1 & -2 & 0 & 3 & 3 \\ 0 & 0 & 1 & -1 & -2 \\ 0 & 0 & 0 & 0 & 0 \end{array} \right] \xrightarrow{\text{only many sol.}}$$

# Matrix Products

Set-up:

*Identify* a vector with a column matrix:

$$\vec{x} = \langle x_1, x_2, \dots, x_n \rangle = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix}$$

*Partition* a matrix into *columns*:

$$A = \left[ \begin{array}{cccc} \downarrow & \downarrow & & \downarrow \\ \vec{c}_1 & \vec{c}_2 & \cdots & \vec{c}_n \end{array} \right],$$

## Definition — Matrix Product:

If  $A = \begin{bmatrix} \vec{c}_1 & \vec{c}_2 & \cdots & \vec{c}_n \end{bmatrix}$  is an  $m \times n$  matrix and  $\vec{x} \in \mathbb{R}^n$ , we define the **matrix product**  $\vec{Ax}$  to be the linear combination:

$$\vec{Ax} = \begin{bmatrix} \vec{c}_1 & \vec{c}_2 & \cdots & \vec{c}_n \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix} \stackrel{\text{new}}{=} x_1 \vec{c}_1 + x_2 \vec{c}_2 + \cdots + x_n \vec{c}_n.$$

*did this*

Notice that since each column is an  $m \times 1$  matrix, the matrix product is again an  $m \times 1$  matrix. Thus,  $\vec{Ax}$  is a **linear combination** of the columns of  $A$  with coefficients from  $\vec{x}$ , and so  $\vec{Ax} \in \mathbb{R}^m$ .

The diagram shows the matrix multiplication  $A \cdot x = Ax$ . Matrix  $A$  has  $m$  rows and  $n$  columns. It is represented as a bracketed list of  $n$  column vectors:  $[a_{11} \ a_{12} \ a_{13} \ \dots \ a_{1n}, a_{21} \ a_{22} \ a_{23} \ \dots \ a_{2n}, \vdots, a_{m1} \ a_{m2} \ a_{m3} \ \dots \ a_{mn}]$ . Vector  $x$  has  $n$  components:  $[x_1 \ x_2 \ x_3 \ \vdots \ x_n]$ . The result of the multiplication is a vector with  $m$  components, represented by a bracketed list:  $[ \ ]$ . A green arrow labeled "dot product of row • column" points from the multiplication of a row of  $A$  and a column of  $x$  to the corresponding component of the result vector. A blue arrow labeled "get  $m \times 1$ " points from the final result vector to its dimension. A red arrow labeled "key = inside dimensions MUST match!" points from the equation  $A \cdot x = Ax$  to the condition that the dimensions of  $A$  and  $x$  must be compatible for multiplication.

*Example:*

$$3 \times 4 = 4 \times 1$$

$$\begin{matrix} 1 & \left[ \begin{array}{cccc} 7 & -1 & -2 & 6 \\ -2 & 5 & 3 & -4 \\ 8 & 3 & -5 & 1 \end{array} \right] & \begin{bmatrix} 4 \\ -2 \\ 3 \\ 5 \end{bmatrix} & = & \begin{bmatrix} 54 \\ -29 \\ 16 \end{bmatrix} \\ 2 & & & & \\ 3 & & & & \end{matrix}$$

$\boxed{3 \times 1}$

~~★~~ Pro tip Check dimensions before jumping into calculation!

## *Theorem — Properties of Matrix Multiplication:*

For all  $m \times n$  matrices  $A$ , for all  $\vec{x}, \vec{y} \in \mathbb{R}^n$ , and for all  $k \in \mathbb{R}$ , matrix multiplication enjoys the following properties:

*The Additivity Property*

$$A(\vec{x} + \vec{y}) = A\vec{x} + A\vec{y}.$$

*The Homogeneity Property*

$$A(k\vec{x}) = k(A\vec{x}).$$

Pf (HW) exercise.  $\square$

# The Matrix Product Form of Linear Systems

$$x_1 \vec{v}_1 + x_2 \vec{v}_2 + \cdots + x_n \vec{v}_n = \vec{b}.$$

We formed the augmented matrix  $\left[ \begin{array}{ccc|c} \vec{v}_1 & \vec{v}_2 & \cdots & \vec{v}_n | \vec{b} \end{array} \right]$  and looked at its rref.

Alternative way:

$$\left[ \begin{array}{cccc} \vec{v}_1 & \vec{v}_2 & \cdots & \vec{v}_n \end{array} \right] \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix} = \vec{b}.$$

*Matrix Equation:*

$$\vec{Ax} = \vec{b}$$

# *Rephrase Consistency Requirement for Membership in a Span*

**Theorem:** Suppose that  $S = \{\vec{v}_1, \vec{v}_2, \dots, \vec{v}_n\}$  be a set of vectors from  $\mathbb{R}^m$ , and  $\vec{b} \in \mathbb{R}^m$ . Let us form the  $m \times n$  matrix:

$$A = [\vec{v}_1 \ \vec{v}_2 \ \cdots \ \vec{v}_n].$$

Then,  $\vec{b} \in \text{Span}(S)$  if and only if the matrix equation  $A\vec{x} = \vec{b}$  is consistent.

# Major Concept: Linear Dependence and Independence

$$\vec{v}_i \in \mathbb{R}^m$$

**Definition:** A set of vectors  $S = \{\vec{v}_1, \vec{v}_2, \dots, \vec{v}_n\}$  from  $\mathbb{R}^m$  is **linearly dependent** if we can find a non-trivial solution  $\vec{x} = \langle x_1, x_2, \dots, x_n \rangle \in \mathbb{R}^n$ , where at least one component is not zero, to the vector equation:

$$* \quad x_1 \vec{v}_1 + x_2 \vec{v}_2 + \cdots + x_n \vec{v}_n = \vec{0}_m. \quad (\text{HSOE})$$

We will call this equation the **dependence test equation** for  $S$ . An equation of this form where at least one coefficient is not zero will be referred to as a **dependence equation**. Thus, for  $S$  to be linearly dependent, we must find a non-trivial solution  $\vec{x}$  to the homogeneous system:

$$(A | \vec{0})$$

$$A\vec{x} = \vec{0}_m,$$

use GJR

only many sol  
iff  
row 0's  
iff  
free variables.

where  $A = [\vec{v}_1 | \vec{v}_2 | \dots | \vec{v}_n]$  is the matrix with the vectors  $\vec{v}_1, \vec{v}_2, \dots, \vec{v}_n$  as its **columns**. This is equivalent to the presence of a **free variable** in the rref of the matrix  $A$ .

Recall HSOE always have  $\vec{0}$  as a sol.  
(ie consistent)

DE  $\Rightarrow$  HSOE  $\Rightarrow$  only many sol  $\Rightarrow (0 0 \dots 0)$

However, if only the trivial solution  $\vec{x} = \vec{0}_n$  exists for the dependence test equation, we say that  $S$  is **linearly independent**.

We often drop the adjective “linearly” and simply say that a set  $S$  is **dependent** or **independent**.

LI = linearly independent DTE

$\vec{v}_1, \dots, \vec{v}_n$  are LI iff  $\left[ x_1 \vec{v}_1 + x_2 \vec{v}_2 + \dots + x_n \vec{v}_n = \vec{0} \right]$

$\left[ \begin{array}{l} \text{every } x_i = 0 \text{ ie} \\ x_1 = x_2 = x_3 = \dots = x_n = 0 \end{array} \right]$

**Example:** The standard basis  $S = \{\vec{e}_1, \vec{e}_2, \dots, \vec{e}_m\}$ .

$$\text{c } \vec{e}_1 = \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \end{bmatrix}, \vec{e}_2 = \begin{bmatrix} 0 \\ 1 \\ 0 \\ 0 \end{bmatrix}, \dots$$

DTE

$$x_1 \vec{e}_1 + x_2 \vec{e}_2 + \dots + x_n \vec{e}_n = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix} = \xrightarrow{\substack{\text{DTE} \\ x = 0}} \text{only sol su LI}.$$

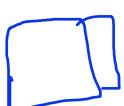
**Example:** Suppose that  $\vec{v}_1 = \langle 4, -5, 3, -2 \rangle$ ,  $\vec{v}_2 = \langle 7, -6, 2, -4 \rangle$  and  $\vec{v}_3 = \langle -1, -7, 9, 2 \rangle$ . Determine LD or LI.

DTE:

$$[x_1 \vec{v}_1 + x_2 \vec{v}_2 + x_3 \vec{v}_3 = \vec{0}]$$

$$\Leftrightarrow x_1 \begin{bmatrix} 4 \\ -5 \\ 3 \\ -2 \end{bmatrix} + x_2 \begin{bmatrix} 7 \\ -6 \\ 2 \\ -4 \end{bmatrix} + x_3 \begin{bmatrix} -1 \\ -7 \\ 9 \\ 2 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \end{bmatrix}.$$

$$\Leftrightarrow \left[ \begin{array}{ccc|c} 4 & 7 & -1 & 0 \\ -5 & -6 & -7 & 0 \\ 3 & 2 & 9 & 0 \\ -2 & -4 & 2 & 0 \end{array} \right] \xrightarrow{\substack{\text{GJR} \\ \text{REF}}} \left( \begin{array}{ccc|c} 1 & 0 & 5 & 0 \\ 0 & 1 & -3 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{array} \right) \Rightarrow$$



two rows of 0s so LD



REF

$$\begin{aligned} x_1 + 5x_3 &= 0 \\ x_2 - 3x_3 &= 0 \\ x_3 &= \text{free} \end{aligned}$$

$$\begin{aligned} \vec{x} &= \begin{cases} \begin{bmatrix} -5t \\ 3t \\ t \\ 0 \end{bmatrix} : t \in \mathbb{R} \end{cases} \\ &= \{ \langle -5t, 3t, t, 0 \rangle : t \in \mathbb{R} \}. \end{aligned}$$

t=1 DE  $[-5\vec{v}_1 + 3\vec{v}_2 + \vec{v}_3 = \vec{0}]$  write  $\vec{v}_3$  as LC  
of  $\vec{v}_1$  &  $\vec{v}_2$ :

## Classifying Small Sets of Vectors

$$\vec{v}_3 = 5\vec{v}_1 - 3\vec{v}_2$$

**Theorem:** Any set  $S = \{\vec{0}_n, \vec{v}_1, \vec{v}_2, \dots, \vec{v}_n\} \subset \mathbb{R}^m$  containing  $\vec{0}_m$  is a **dependent set**. A set w/  $\vec{0}$  is LD.

$$1 \cdot \vec{0} + 0 \cdot \vec{v}_1 + \dots + 0 \cdot \vec{v}_n = \vec{0} \quad \checkmark$$

$$\vec{x} = \langle 1, 0, 0, \dots, 0 \rangle \neq \vec{0}.$$

**Theorem:** A set  $S = \{\vec{v}\}$  consisting of a single non-zero vector  $\vec{v} \in \mathbb{R}^m$  is **independent**.

When is  $S = \{\vec{u}, \vec{v}\}$  linearly dependent / independent?

$$x_1 \vec{u} + x_2 \vec{v} = \vec{0} \iff \vec{v} = \left(-\frac{x_1}{x_2}\right) \vec{u}$$

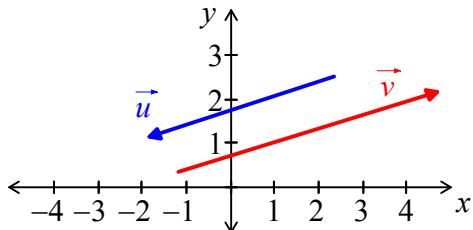
assuming  $x_2 \neq 0$ .

$$\iff \vec{v} \parallel \vec{u}$$

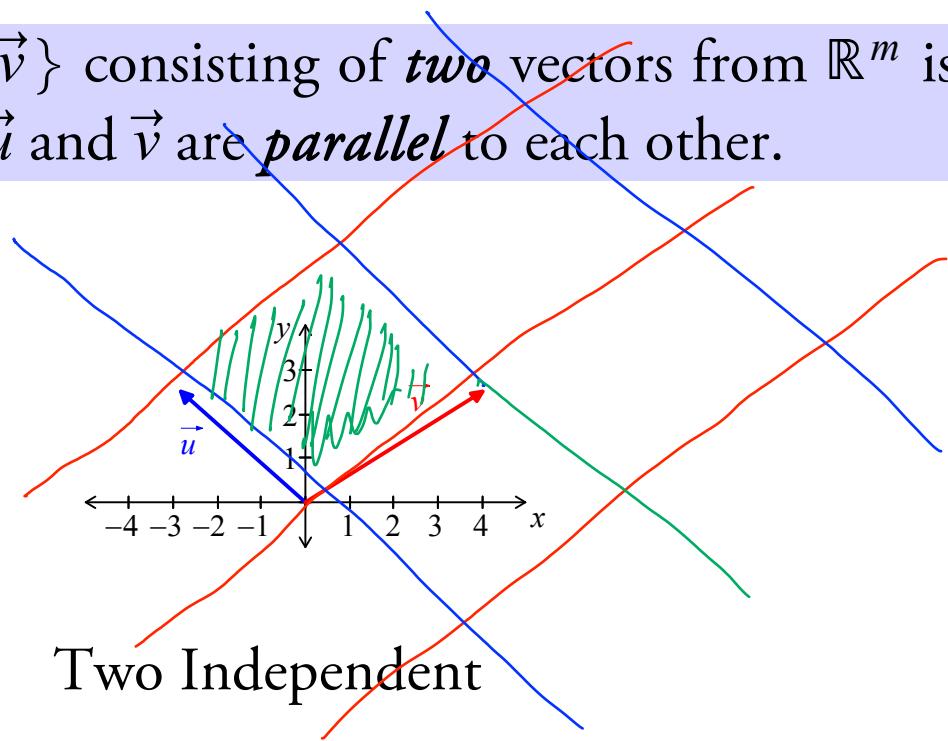
$$\iff \vec{v} \text{ parallel to } \vec{u}$$



**Theorem:** A set  $S = \{\vec{u}, \vec{v}\}$  consisting of *two* vectors from  $\mathbb{R}^m$  is **dependent** if and only if  $\vec{u}$  and  $\vec{v}$  are *parallel* to each other.



Two Dependent  
(Parallel) Vectors



Two Independent  
(Non-Parallel) Vectors

**Example:**  $\{\langle 15, -10, 20, -25 \rangle, \langle -9, 6, -12, 15 \rangle\}$

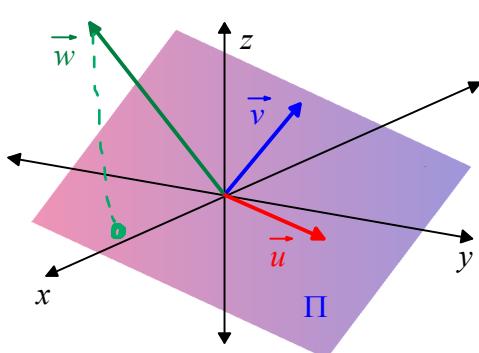
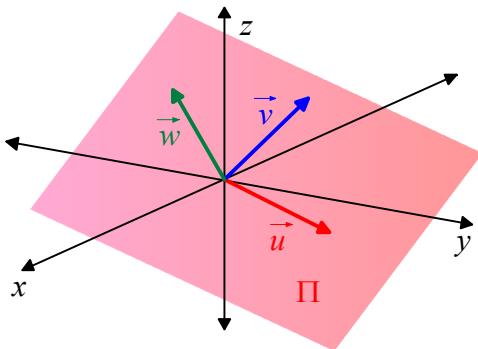
$$5\langle 3, -2, 4, -5 \rangle \quad -3\langle 3, -2, 4, -5 \rangle$$

LD

$$\langle 15, -10, 20, -25 \rangle = \frac{-5}{3} \langle -9, 6, -12, 15 \rangle$$

When is  $S = \{\vec{u}, \vec{v}, \vec{w}\}$  linearly dependent / independent?

**Theorem:** A set  $S = \{\vec{u}, \vec{v}, \vec{w}\}$  consisting of *three* non-zero vectors from  $\mathbb{R}^m$  is **dependent** if and only if  $\vec{u}$ ,  $\vec{v}$  and  $\vec{w}$  are **coplanar**.



Three Dependent  
(Non-Parallel) Vectors  
where

$$\vec{w} \in \text{Span}(\{\vec{u}, \vec{v}\}) = \Pi \quad \vec{w} \notin \text{Span}(\{\vec{u}, \vec{v}\}) = \Pi$$

$$\{x_1 \vec{u} + x_2 \vec{v} \mid x_1, x_2 \in \mathbb{R}\}$$

Three Independent  
(Non-Parallel) Vectors  
where

*Example:*

$$S = \{\langle 2, -3, 4 \rangle, \langle 5, 3, -6 \rangle, \langle -4, -2, 7 \rangle\}.$$

graph tough to tell (even w/ comp  $\rightarrow$ )

RREF says  $\vec{x} = \vec{0}$  only sol. LIT

# *Another Way to Think of Linear Dependence/Independence*

**Theorem:** Suppose that  $S = \{\vec{v}_1, \vec{v}_2, \dots, \vec{v}_n\}$  is a set of non-zero vectors from some  $\mathbb{R}^m$ , and  $S$  contains at least two vectors. Then:  $S$  is linearly dependent *if and only if* at least one vector  $\vec{v}_i$  from  $S$  can be expressed as a linear combination of the other vectors in  $S$ .

# Guaranteed Dependence

If the vectors are from  $\mathbb{R}^n$ , what is the minimum number of vectors required to produce an underdetermined system?

**Theorem:** A set  $S = \{\vec{v}_1, \vec{v}_2, \dots, \vec{v}_m\}$  of  $m$  vectors from  $\mathbb{R}^n$  is automatically linearly *dependent* if  $m > n$ .

Nice, easy test to know & use!

**Example:**

$$S = \{\langle 5, -3, 0, 2 \rangle, \langle 2, -7, 3, -8 \rangle, \langle 1, 0, -2, 4 \rangle, \langle -5, 1, 6, -3 \rangle, \langle -2, 5, 1, 6 \rangle\}$$

5 vec > dim=4

LD