

TDT4205 Compiler Construction (2019)

Assignment 4

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1 Three Access Code and Stack Machine 10%

```
1 def main()
2   begin
3     var k = gcd(1144, 546)
4   end
5
6 def gcd(a, b)
7   begin
8     var g
9     if b > 0 then
10      g := gcd(b, a - ((a/b)*b))
11    else
12      g := a
13    end
14    return g
15  end
```

1.1 TAC representation

```
1 main: # main()
2   BeginFunc <bytes>;
3   PushParam 546;
4   PushParam 1144;
5   k = LCall gcd;
6   PopParams 16; # 2 64-bit numbers
```

```

7      EndFunc;
8
9  gcd: # gcd(a, b)
10     BeginFunc <bytes>;
11     _t0 = 0 < b;
12     IfZ _t0 Goto _L0; # if b > 0
13     # b is greater than 0
14     _t1 = a / b;
15     _t2 = _t1 * b;
16     _t3 = a - _t2;
17     PushParam _t3;
18     PushParam b;
19     g = LCall gcd # _t1 = gcd(b, a - ((a/b)*b));
20     PopParams 16; # 2* 64-bits
21     Goto _L1;
22
23 _L0: # else
24     g = a;
25 _L1:
26     return g;
27     EndFunc;

```

1.2 Stack Layout (with assembly)

- Parameters are passed by registers (rdi, rsi, rdx, ...).
- These parameters are saved by the caller to ensure that any subsequent calls does not overwrite them.
- Return values are returned in the rax register.

1.2.1 Layout

Stackframe offset	Identifier	Type
-8	a	param
-16	b	param
-24	g	local
-32		padding

1.2.2 When gcd(1144, 546) is about to return (inner return)

1. Stackframe #0 (gcd)

Offset	Id	Value
-8	a	1144
-16	b	546
-24	g	<unset>
-32		<unused>

2. Stackframe #1 (gcd)

Offset	Id	Value
-8	a	546
-16	b	52
-24	g	<unset>
-32		<unused>

3. Stackframe #2 (gcd)

Offset	Id	Value
-8	a	52
-16	b	26
-24	g	<unset>
-32		<unused>

4. Stackframe #3 (gcd)

Offset	Id	Value
-8	a	26
-16	b	0
-24	g	26
-32		<unused>

- This returns 26, which is then returned by all other calls.

5. Stackframe #0 before returning to main (gcd)

Offset	Id	Value
-8	a	1144
-16	b	546
-24	g	26
-32		<unused>

1.2.3 Assembly

```
1  .section .rodata
2      return_val: .string "gcd(%ld, %ld) = %ld\n"
3  .section .data
4  .globl main
5  .section .text
6  main:
7      movq $1144, %rdi
8      movq $546, %rsi
9      pushq %rdi # save
10     pushq %rsi # save
11     call gcd
12
13     lea return_val(%rip), %rdi
14     popq %rdx
15     popq %rsi
16     movq %rax, %rcx
17     xorq %rax, %rax
18     call printf
19     ret
20
21 gcd:
22     pushq %rbp
23     movq %rsp, %rbp
24     subq $32, %rsp
25     movq %rdi, -8(%rbp) # param a
26     movq %rsi, -16(%rbp) # param b
27     movq $0, -24(%rbp) # local g
28     movq $0, -32(%rbp) # alignment
29
30     #if 0 <= b then skip
31     cmpq $0, -16(%rbp)
32     jle skip_recurse
33
34     # a/b
35     movq $0, %rdx # upper 64-bits
36     movq -8(%rbp), %rax # lower 64-bits
37     idivq -16(%rbp)
```

```

38
39     imulq -16(%rbp), %rax # (a/b)*b
40     movq -8(%rbp), %rsi
41     subq %rax, %rsi # a - (a/b)*b => %rsi
42
43     # Recursive call to gcd(%rdi, %rsi)
44     movq -16(%rbp), %rdi # b
45     call gcd
46     movq %rax, -24(%rbp)
47     jmp done
48
49 skip_recurse:
50     movq -8(%rbp), %rsi
51     movq %rsi, -24(%rbp) # g := a
52
53 done:
54     movq -24(%rbp), %rax # return g
55     leave
56     ret

```
